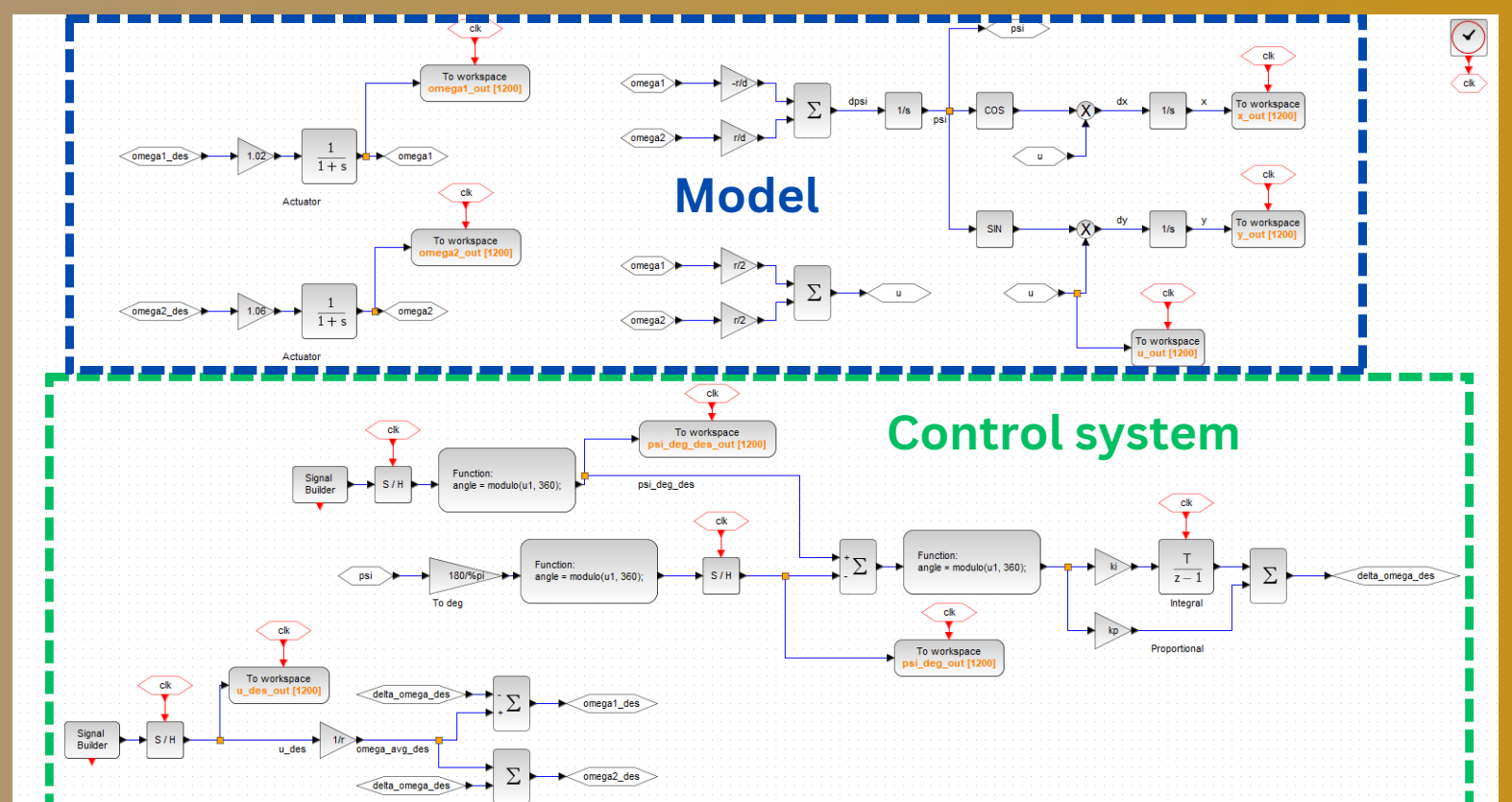
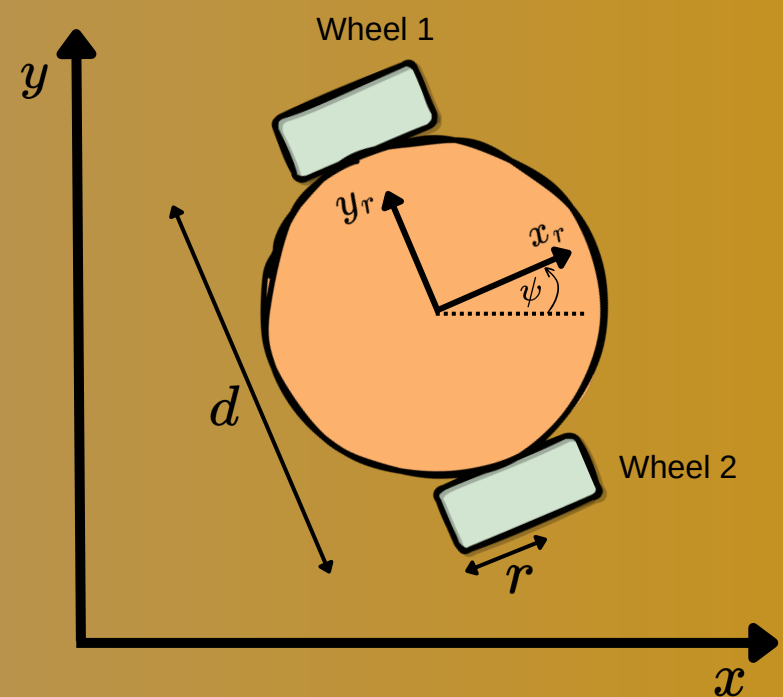
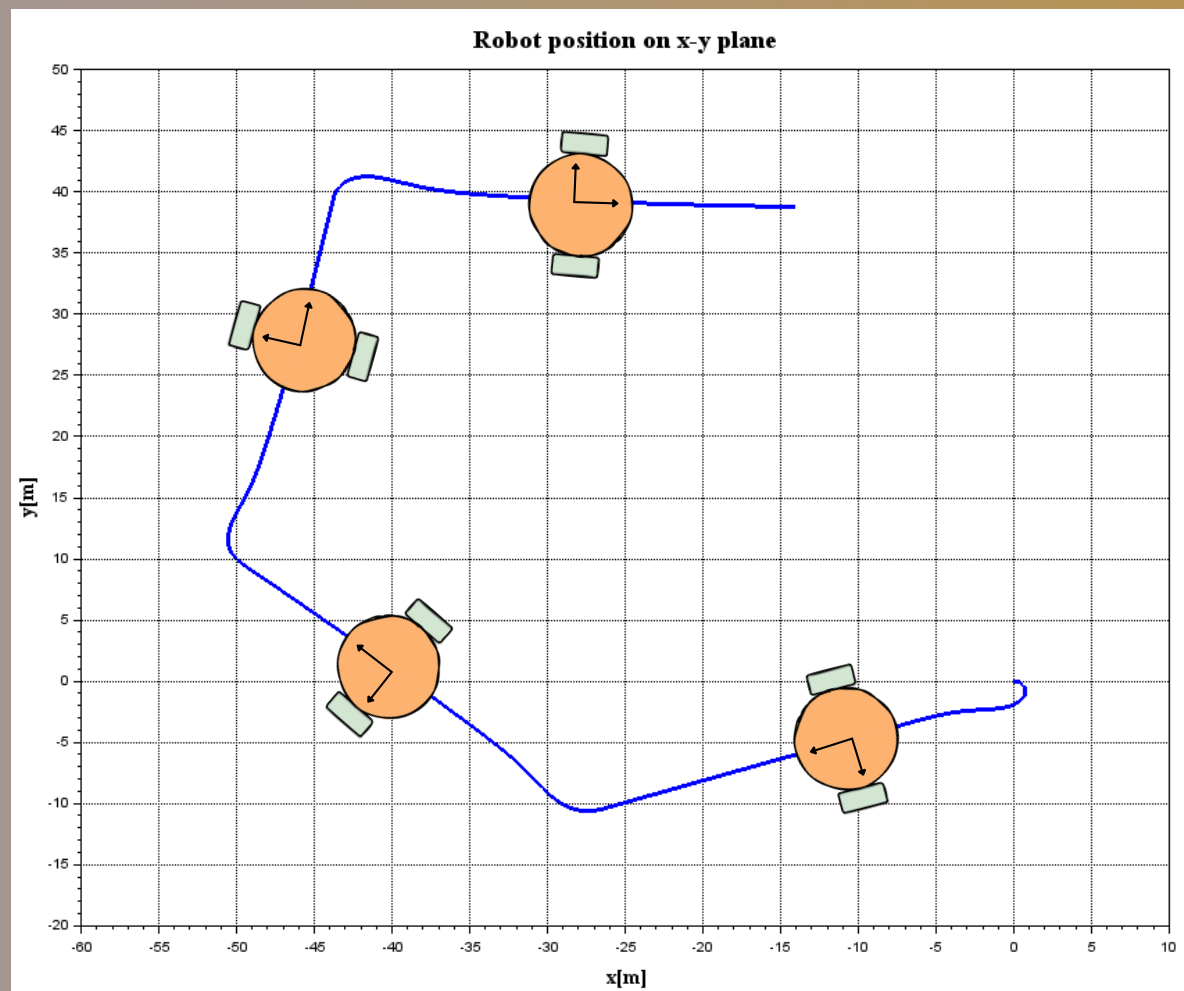
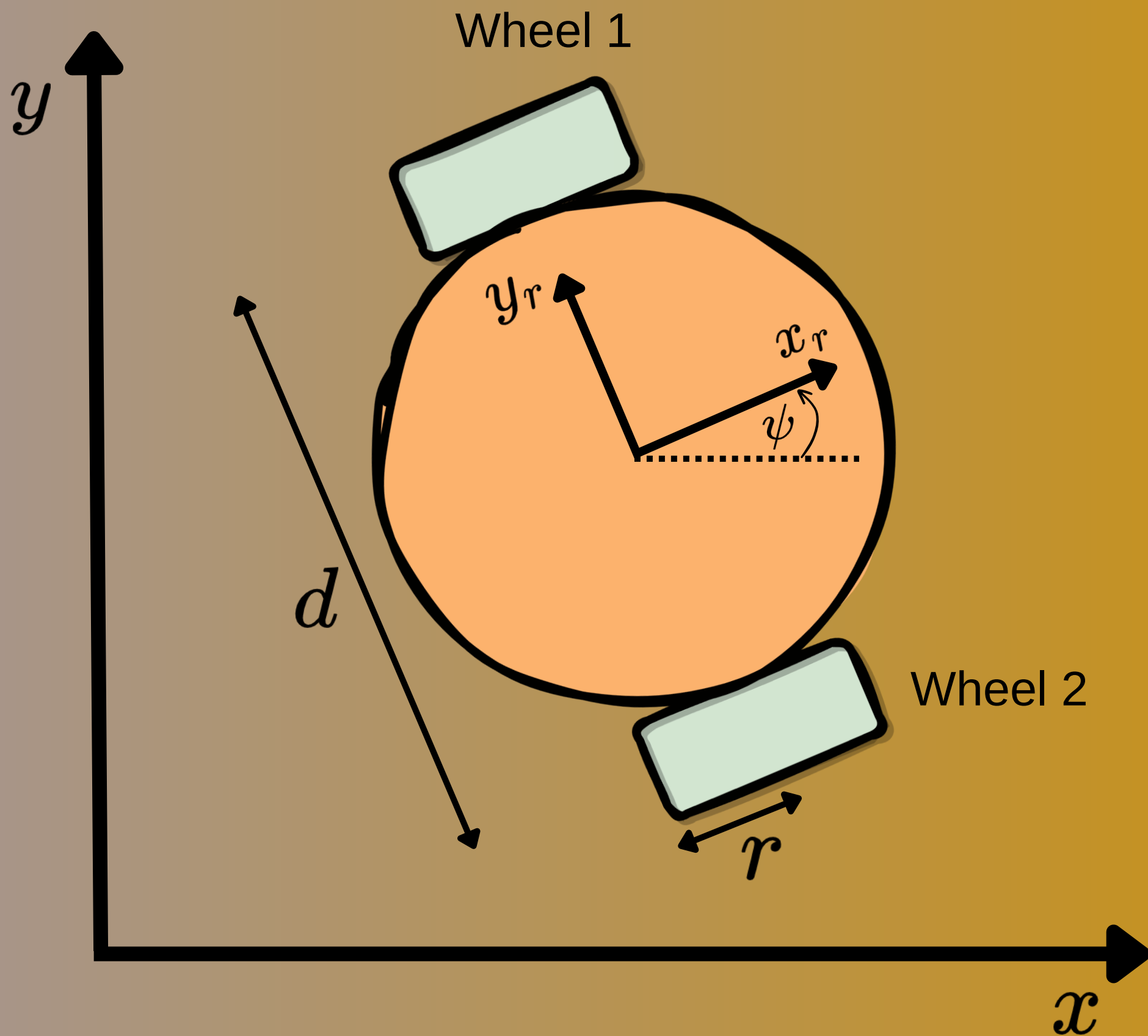


# Wheeled robot control



# Robot description



# Differential equations of motion

Assuming a kinematic model where the two wheels can only move along  $x_r$  when they are spinning (i.e. they don't slip) and calling  $\omega_1$  and  $\omega_2$  the angular speed and  $u_1$  and  $u_2$  the linear speed of respectively wheel 1 and wheel 2, we have:

$$u_1 = \omega_1 r$$

$$u_2 = \omega_2 r$$

Let  $u$  and  $v$  be the linear speed of the centre of mass of the robot along  $x_r$  and  $y_r$ , then:

$$u = \omega_1 \frac{r}{2} + \omega_2 \frac{r}{2}$$

$$v = 0$$

And finally the differential equation of motion, where the state variables are  $[x, y, \psi]$ :

$$\dot{x} = u \cos(\psi)$$

$$\dot{y} = u \sin(\psi)$$

$$\dot{\psi} = \omega_2 \frac{r}{d} - \omega_1 \frac{r}{d}$$

To make the model more realistic we assume that each wheel's speed controller responds as a first order with transfer function  $\frac{1}{s+1}$  and has an error factor respectively of 1.02 and 1.06.

# Control system

The control system assumes 2 setpoints (that could be from a user or from a path planner):

$\psi_{deg_{des}}$ : yaw angle in degrees

$u_{des}$ : linear speed in m/s

To control the linear speed we assume that we have no access to the actual speed measurement, therefore we simply use the knowledge of the system:

$$\omega_{avg_{des}} = \frac{u_{des}}{r}$$

To control the yaw angle we use a PI controller that outputs  $\Delta\omega_{des}$ .

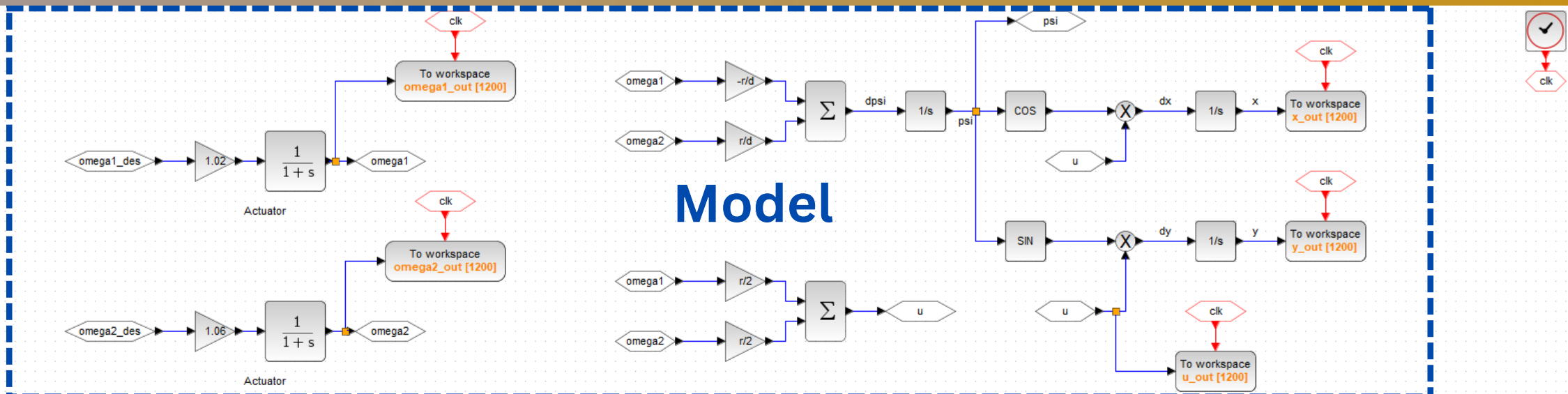
Then we have:

$$\omega_{1_{des}} = \omega_{avg_{des}} - \Delta\omega_{des}$$

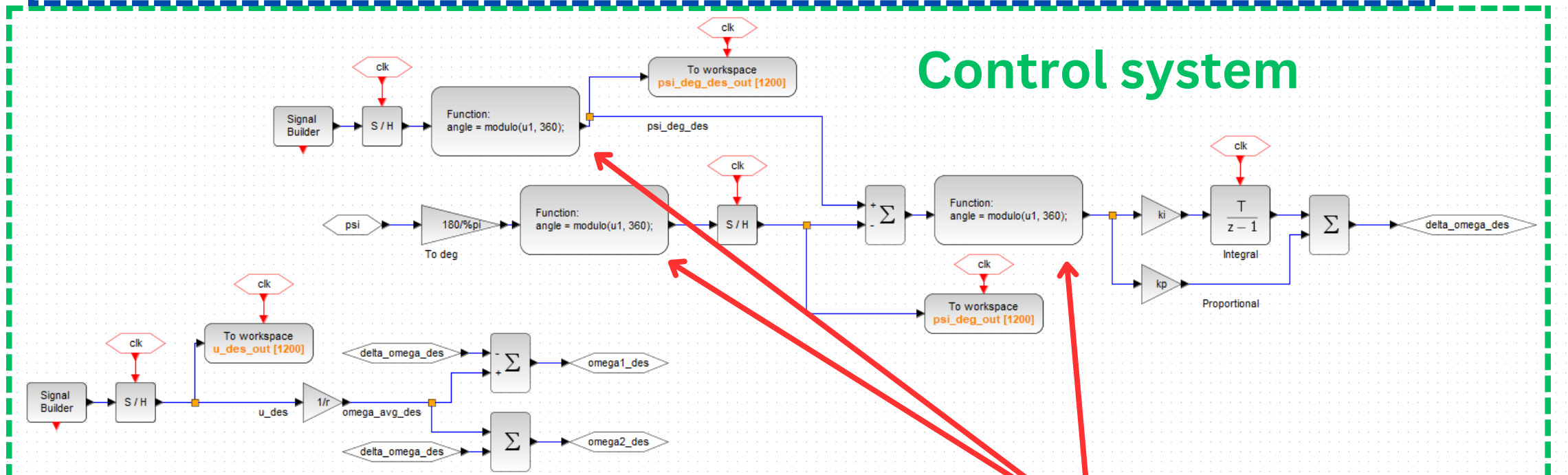
$$\omega_{2_{des}} = \omega_{avg_{des}} + \Delta\omega_{des}$$

# Xcos model

## Model



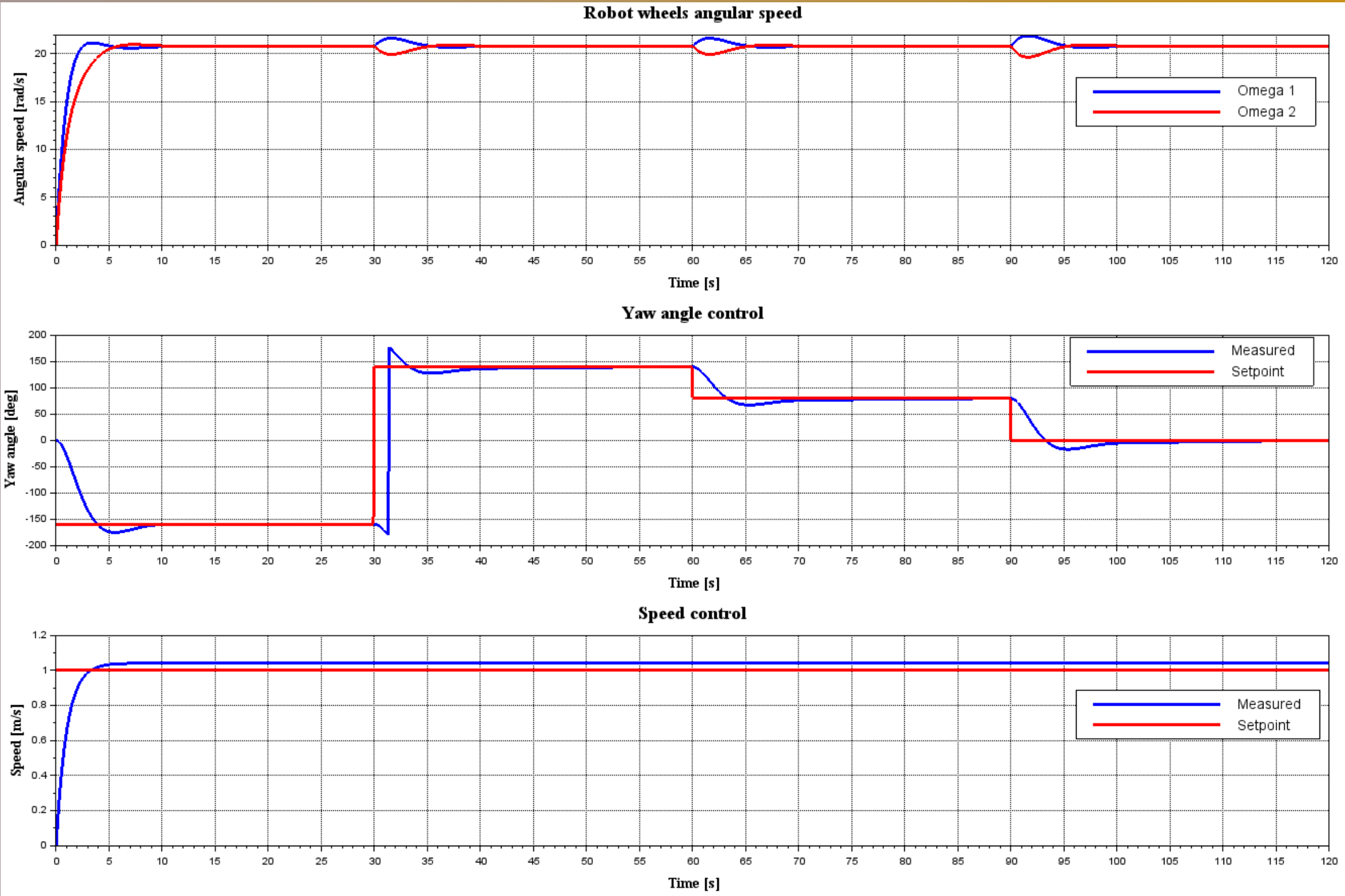
## Control system



```
angle = modulo(u1, 360);

if angle > 180
    y1 = angle - 360;
elseif angle < -180
    y1 = angle + 360;
else
    y1 = angle;
end
```

# Simulation – control system



# Simulation – robot position

