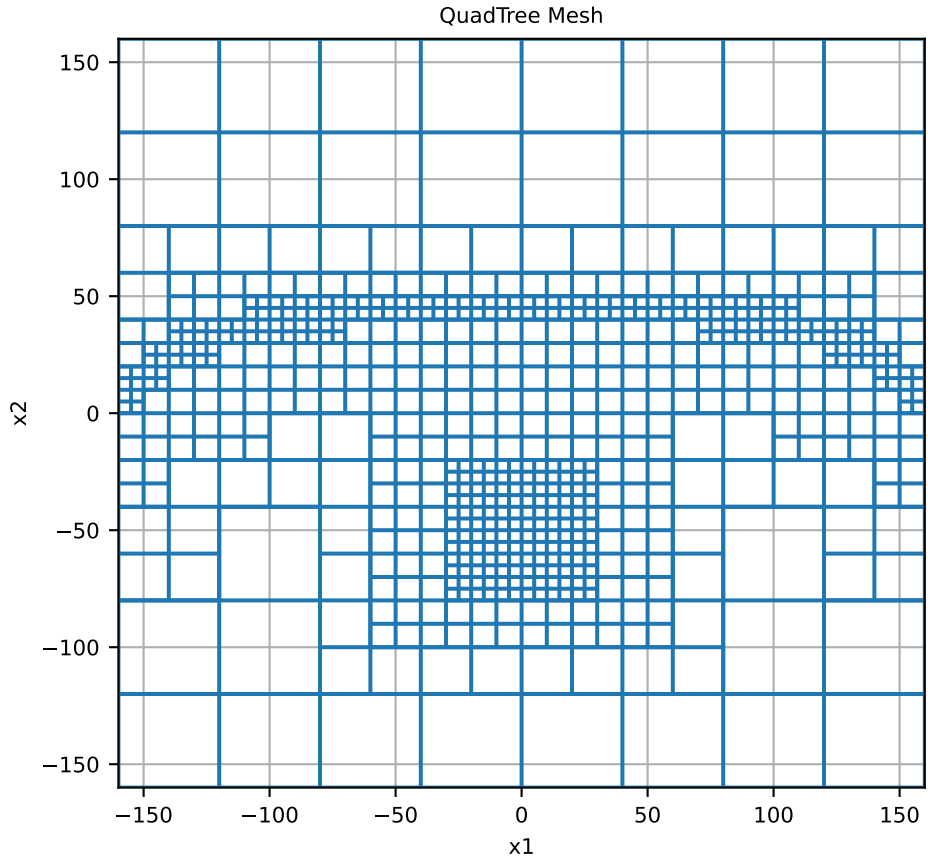
QuadTree Mesh
150
100
50
0
−50
−100
−150
x2
−150
−100
−50
0
50
100
150
x1