```
// Shape.java
interface Shape {
   double calculateArea();
// Circle.java
class Circle implements Shape {
   private double radius;
   public Circle(double radius) {
        this.radius = radius;
   @Override
   public double calculateArea() {
       return Math.PI * radius * radius;
}
// Rectangle.java
class Rectangle implements Shape {
   private double length;
   private double width;
   public Rectangle(double length, double width) {
        this.length = length;
        this.width = width;
   }
   @Override
   public double calculateArea() {
        return length * width;
}
// Triangle.java
class Triangle implements Shape {
   private double base;
   private double height;
   public Triangle(double base, double height) {
        this.base = base;
        this.height = height;
   }
   @Override
   public double calculateArea() {
       return 0.5 * base * height;
}
// Main.java
public class Main {
   public static void main(String[] args) {
        Shape circle = new Circle(5);
        Shape rectangle = new Rectangle(4, 6);
        Shape triangle = new Triangle(3, 8);
        System.out.println("Area of Circle: " + circle.calculateArea());
        System.out.println("Area of Rectangle: " + rectangle.calculateArea());
        System.out.println("Area of Triangle: " + triangle.calculateArea());
   }
}
```

