

imggrab::Camera::threadFunc

imggrab::QrFinder::
threadFunc

imggrab::ImageQueue
::push

```
graph LR; A[imggrab::Camera::threadFunc] --> C[imggrab::ImageQueue::push]; B[imggrab::QrFinder::threadFunc] --> C;
```

The diagram illustrates a shared resource access pattern. Two separate thread functions, 'imggrab::Camera::threadFunc' and 'imggrab::QrFinder::threadFunc', are shown on the left. Both functions have arrows pointing to a single, shaded box on the right labeled 'imggrab::ImageQueue::push'. This indicates that both threads interact with the same 'push' method of the 'ImageQueue' class.