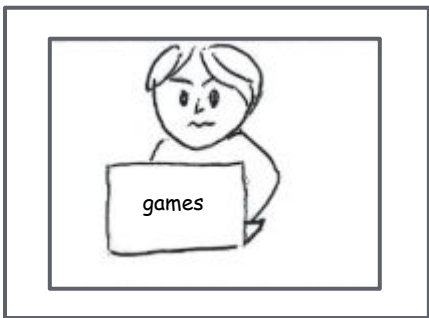
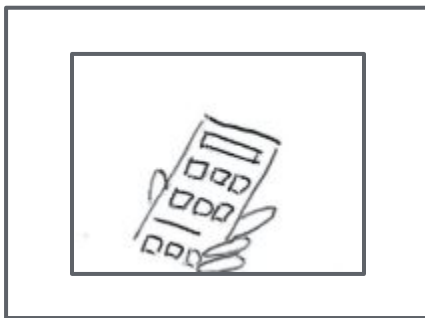


UX Design Storyboard

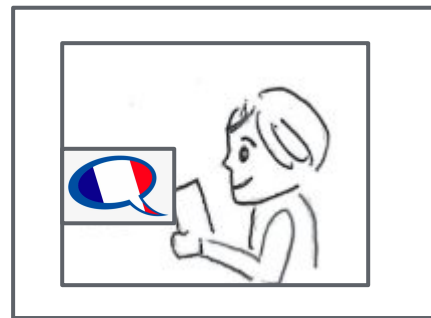
Scenario: Use the Game Arcade app to read reviews and get a demo of the new game released — big picture



Desmond loves games but he can't speak english and gets anxious very easily, so he wants to avoid going in-store



Desmond's friends tells him to installs the Game Arcade app and does.



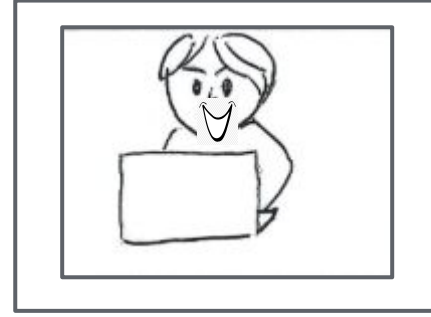
Desmond likes that the app offers multilingual options.



Desmond can see all the latest game reviews translated in french and decides to download a demo.



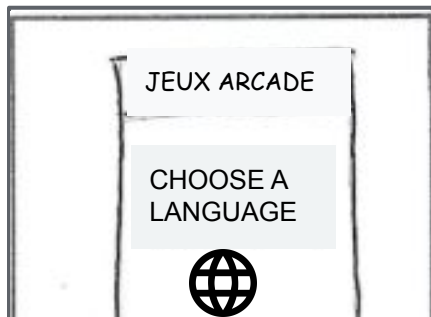
Desmond orders several demos and is able to choose shipping options



Desmond is happy to finally be able to enjoy his hobbies without the language barrier

UX Design Storyboard

Scenario: Use the Game Arcade app to read reviews and get a demo of the new game released — close-up



Desmond open the app and it asks for a preferred language.



Desmond chooses French from a list of available languages to choose from.



Desmond clicks on the banner to view featured games.



Desmond reads the developer's recommended list and chooses a game to demo.



Desmond plays a demo in app and likes it a lot



Desmond order's the game checks out with his shipping details