

# Firewall Technologies

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# Firewall Technologies

- ▶ Firewall is a software/hardware system that acts as a barrier between
  - ▶ trusted and untrusted networks
- ▶ Firewall Technologies
  - ▶ Packet Filtering
    - ▶ Stateless and hard to manage
  - ▶ Stateful Filtering
    - ▶ Session information is maintained in a connection/state table
    - ▶ Return traffic is automatically allowed
    - ▶ Capable of detecting certain attacks, e.g. DoS

# Firewall Technologies

## ▷ Firewall Technologies

### ▶ Application Layer Gateways

- ▶ Designed to control certain type of traffic, eg. HTTP
- ▶ Full protocol visibility („deep packet inspection“)
- ▶ Examples : Cisco Web and Email Security Appliances

### ▶ Transparent

- ▶ Operates at Layer 2 („bump in a wire“)

### ▶ Next Generation

- ▶ A combination of an advanced stateful firewall and IPS
- ▶ Prevents threats
- ▶ Example : ASA with FirePOWER services

# Access Lists

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# Access Lists

- ▶ Access List (ACL) is an example of a simple Packet Filtering technology
  - ▶ Mainly used to control traffic to/through the device
    - ▶ Often used by other features, such as Route Filtering, QoS or VPN
  - ▶ Consists of Access Control Entries (ACEs) processed sequentially in a top-down fashion
    - ▶ Each numbered entry consists of an action („permit” or „deny”) and conditions
      - ▶ Source/Destination IP addresses, port numbers, TCP flags and more
    - ▶ When a match is found the evaluation stops
    - ▶ Ends with an implicit deny catch-all entry („deny any any”)
  - ▶ Standard ACL (1-99 \*or named) can only match source IPs
    - ▶ Useless for traffic filtering (primarily used for route filtering or VTY Access Control)
  - ▶ Extended ACL (100-199\* or named) allows to match any supported condition

# Access Lists

- ▶ Traffic-filtering ACLs must be applied to activate them
  - ▶ There can be only one ACL applied on an interface per direction („in” or „out”)
    - ▶ An outbound ACL does not affect the traffic generated by the device
- ▶ IOS vs ASA
  - ▶ ACL uses wildcard (IOS) or regular (ASA) network masks
  - ▶ Inbound ACL controls transit (ASA) or to & through the box (IOS) traffic
- ▶ IPv6 Access Lists are always Extended
  - ▶ Work like IPv4 counterpart
  - ▶ Allow to match version 6 specific fields, like Extension Headers
  - ▶ Implicit deny does not affect Neighbor Discovery traffic but explicit does

# Access Lists

## ▷ Configuration (IPv4)

- ▶ On IOS define with **access-list *nr*** or **ip access-list [*nr*|*name*]**
- ▶ On the ASA use **access-list [*nr*|*name*]**
- ▶ Activate on an interface using **ip access-group** (IOS) or **access-group** (ASA)

## ▷ Configuration (IPv6)

- ▶ Define with **ipv6 access-list *name***
- ▶ Activate using **ipv6 traffic-filter** (IOS) or **access-group** (ASA)

# Zone-Based Firewall

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# Zone-Based Firewall

- ▶ Zone-Based Firewall (ZFW) is the newest implementation of a stateful
- ▶ firewall on IOS
  - ▶ Much more granular and advanced than older CBAC
    - ▶ Many settings can be tuned, including application layer inspection engines
  - ▶ Uses a concept of security zones, similar to the ASA
    - ▶ A zone consists of at least one physical/logical interface of the router
      - ▶ A pre-defined zone „self” is automatically associated with all router's ZFW interfaces
    - ▶ A pair of zones (aka „zone-pair”) is used to define traffic to act on
      - ▶ Source zone is where the traffic originates from, destination is where it goes (direction does matter)

# Zone-Based Firewall

## ▷ Default Traffic Processing

- ▶ Intra-zone communication (source zone = destination zone) is allowed
- ▶ Inter-zone traffic (source zone != destination zone) is blocked
  - ▶ Exception : traffic destined to/ sourced from zone „self” is allowed
- ▶ Zone to no-zone (and vice versa) is always dropped
  - ▶ No-zone refers to an interface that was not assigned to any zone

- ▶ Intra-zone and inter-zone default traffic processing behavior can be
- ▶ changed by associating a zone-pair with a policy

# Zone-Based Firewall

## ▷ Configuration

- ▶ Traffic classification
- ▶ Policy configuration
- ▶ Policy activation

## ▷ Classification (class-map type inspect)

- ▶ Condition/criteria types
  - ▶ Access-list (**match access-group**)
  - ▶ Protocol (**match protocol**)
  - ▶ Existing class (**match class-map**)
- ▶ Condition/criteria processing logic (**match-all** vs **match-any**)

# Zone-Based Firewall

## ▷ Policy Configuration (policy-map type inspect)

- ▶ Classes are processed top-down like an ACL
  - ▶ An implicit class-default matches all remaining packets and by default drops them
- ▶ Policy actions
  - ▶ Content filtering for HTTP[S] (**urlfilter**)
  - ▶ Drop (**drop**) or drop & log (**drop log**)
  - ▶ Rate-limit (**police**)
  - ▶ One-way allow (**pass**)
  - ▶ Stateful inspection (**inspect *parameter\_map***)
    - ▶ Unless **match protocol** was used in a class, relies on PAM to find the inspection engine which results in unoptimized lookups

# Zone-Based Firewall

## ▶ Port-to-Application Mapping (PAM)

- ▶ A preconfigured database of applications/protocols and their default transport
  - ▶ For example HTTP -> TCP 80, IKE -> UDP 500
- ▶ Existing entries can be updated with **[ip|ipv6] port-map [list *acl\_nr*]**
  - ▶ Useful when non-standard ports are needed, e.g. **ip port-map http port tcp 8080**
  - ▶ The **list** argument is required to change system-defined mappings
- ▶ New entries can be added for custom applications/protocols but their name must start with a prefix „**user-**“, for example **ip port-map user-IKEv3**

# Zone-Based Firewall

## ▷ Parameter Map

- ▶ Controls common inspection options, such as timeouts or session parameters
- ▶ The „default” map is used every time **inspect** is configured with no options
- ▶ A custom map can be configured with **parameter-map type inspect**
  - ▶ Activated in a policy with **inspect *map\_name***
  - ▶ All undefined settings are inherited from the „default” map
- ▶ The „global” map allows to enable logging of packets dropped by the firewall due to reasons other than your policy **drop** action

## ▷ Parameter Maps other than „inspect” can be also configured

- ▶ For example to control URL Filtering settings

# Zone-Based Firewall

## ▷ Policy Activation

- ▶ Create zones (**zone security**)
- ▶ Define required zone-pairs (**zone-pair security**)
  - ▶ Attach your policy (**service-policy type inspect**)
- ▶ Associate interfaces with zones (**zone-member security**)

## ▷ Application Layer inspection tuning

- ▶ Create L7 class-map (**class-map type inspect [http|smtp|...]**)
- ▶ Create L7 policy-map (**policy-map type inspect [http|smtp|...]**)
- ▶ Nest L7 child policy in the L3/4 parent (**inspect + service-policy type inspect *L7polname***)

# ASA Fundamentals

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# ASA Fundamentals

- ▶ Cisco ASA is an advanced next-generation firewall
  - ▶ Powerful stateful filtering and application-layer inspection capabilities
    - ▶ Session tracking, TCP Sequence Randomization, TCP Normalization and more
  - ▶ VPN gateway
    - ▶ IKEv1/IKEv2 L2L and IKEv1/IKEv2/SSL Remote Access
  - ▶ Next-generation IPS
    - ▶ ASA with FirePOWER, Advanced Malware Protection and Reputation URL Filtering
  - ▶ Virtualization
    - ▶ Contexts
  - ▶ High availability
    - ▶ Failover and Clustering

# ASA Fundamentals

## ▷ ASA Models

- ▶ The X-series of physical appliances (5506-X, 5508-X, 5512-X ... 5585-X)
  - ▶ Actual platform affects available bandwidth, inspection throughput, supported number of VPN peers and similar options
- ▶ Virtualized platforms (ASAv)
  - ▶ ASAv5, ASAv10 and ASAv30
    - ▶ Delivers up to 100Mbps/1Gbps/2Gbps of throughput, respectively
  - ▶ Does not support Clustering and multiple Contexts
  - ▶ Commonly used in Data Centers

# ASA Fundamentals

## ▷ ASA Interfaces

- ▶ Physical (**interface *physifname***)
  - ▶ Single port
- ▶ Redundant (**interface redundant *nr***)
  - ▶ Two ports (active/standby)
- ▶ EtherChannel (**interface port-channel *nr***)
  - ▶ Two or more ports (active/active)
- ▶ Virtual (also known as Subinterfaces)
  - ▶ Traffic is logically separated at L2 by using VLAN tags
  - ▶ Corresponding switchport(s) must be configured as 802.1q trunk
  - ▶ Configure with **interface *name.nr***

# ASA Fundamentals

## ▶ Interface Settings

- ▶ IP address (**ip/ipv6 address [standby]**)
- ▶ Security level (**security-level**)
  - ▶ Specifies how „trusted” a given interface is
  - ▶ Controls default filtering ASA’s behavior
- ▶ Interface name (**nameif**)
  - ▶ Default security level for „inside” is 100 and 0 for any other name
- ▶ (Optional) VLAN tag (**vlan**)
  - ▶ Watch for Native VLAN and DTP
- ▶ Activation (**no shut**)

# ASA Fundamentals

## ▷ Default ASA Filtering Policy

- ▶ Traffic originating on a higher security level interface (than the destination) is allowed
- ▶ Traffic originating on a lower security level interface (than the destination) is blocked
  - ▶ Exceptions can be made with access-list
- ▶ If two interfaces have the same security level, traffic is blocked
  - ▶ Change with **same-security-traffic permit inter-interface**
- ▶ If incoming and outgoing interface is the same (Hairpinning/U-Turn), traffic is blocked
  - ▶ Change with **same-security-traffic permit intra-interface**
  - ▶ Useful in certain VPN scenarios
- ▶ Traffic destined to the firewall (to-the-box) is dropped
  - ▶ Exceptions are ICMP to the local interface, DHCP and HTTPS to management port

# ASA Fundamentals

- ▶ ASA routing is performed very similar to IOS
  - ▶ An exception is when packet matches an existing NAT translation
    - ▶ Then the translation slot itself determines egress interface, not a RIB lookup
      - ▶ Can be disabled by adding **route-lookup** to the NAT rule
  - ▶ In other cases longest match route from the RIB is used to find egress interface
    - ▶ Route recursion is performed for the next-hop(s) if necessary
  - ▶ Packet is switched, re-encapsulated and serialized onto the link

# ASA Fundamentals

## ▷ Routing Configuration

- ▶ Static route (**[ipv6] route *interface***)
  - ▶ Default route example : **route outside 0 0 *next\_hop\_ip***
- ▶ OSPFv2
  - ▶ Configure the process (**router ospf *process\_id***)
  - ▶ Enable OSPF on interfaces (**network**)
- ▶ OSPFv3
  - ▶ Configure the process (**ipv6 router ospf *process\_id***)
  - ▶ Enable OSPF on interfaces (**ipv6 ospf *process\_id* area *nr***)
- ▶ EIGRP
  - ▶ Configure the process (**router eigrp *AS\_nr***)
  - ▶ Enable EIGRP on interfaces (**network**)

# ASA Management

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# ASA Management

- ▶ ASA can be managed through a console port or remotely
- ▶ Remote Management
  - ▶ In-band (any data interface)
  - ▶ Out-of-band (management port)
    - ▶ Does not allow traffic to go in/out the management network
    - ▶ By default **interface management** acts as a management port
    - ▶ Other interface can be selected with **management-only**
  - ▶ Supported methods include Telnet, SSH and HTTPS

# ASA Management

- ▶ By default to-the-box traffic, including management packets, is blocked
  - ▶ Additional configuration is required so that the ASA starts listening for incoming packets
    - ▶ Management access is controlled with **telnet**, **ssh** and **http**
    - ▶ Telnet can't be used to access the lowest security level interface (unless via VPN)
  
- ▶ Adaptive Security Device Manager (ASDM)
  - ▶ Java applet GUI for ASA configuration (connects over HTTPS)
  - ▶ Unless factory defaults are used, ASA must be configured for ASDM
    - ▶ Select an image (**asdm image**)
    - ▶ Enable HTTPS (**http server enable**) and allow access (**http**)
    - ▶ AAA is recommended for authentication (**aaa authentication http console**)

# ASA Traffic Filtering

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# ASA Traffic Filtering

- ▶ The default ASA filtering policy can be changed with Access Lists
  - ▶ Commonly used to make exceptions to allow traffic from lower security level interfaces
  - ▶ Only extended ACLs can be used (**access-list** or **ipv6 access-list**)
  - ▶ Applied per-interface (**access-group ... interface**) or globally (**access-group ... global**)
  - ▶ Global ACL affects all incoming transit packets received on any interface
    - ▶ May affect the default „allow” for higher -> lower traffic
    - ▶ Explicit permits/denys of an interface ACL (if any) still take precedence
- ▶ Interface and Global ACLs are for transit traffic only
  - ▶ To-the-box traffic can be controlled by a Control Plane ACL
    - ▶ An ACL applied with **access-group ... control-plane**

# ASA Traffic Filtering

## ▷ Objects

- ▶ Reusable components acting as placeholders for certain values
  - ▶ IP addresses, subnets or ranges (**object network**)
  - ▶ Protocols and TCP/UDP port numbers (**object service**)
- ▶ An object can only contain one element

## ▷ Object Groups

- ▶ Like objects, but capable of storing multiple elements and/or other objects
- ▶ Allow to group other data (e.g. icmp-types, users)
  - ▶ Configure with **object-group [protocol|network|icmp-type|service|user]**

# ASA Network Address Translation (NAT)

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# Network Address Translation (NAT)

- ▶ NAT rewrites IP addresses (and possibly port numbers) in a packet
  - ▶ Typically to hide private IP addresses (RFC 1918)
  - ▶ Other applications include traffic redirection or overlapping subnet problems
  - ▶ Not a security tool
- ▶ NAT Types
  - ▶ Static (one-to-one, fixed pre-configured mapping)
  - ▶ Dynamic (one-to-one, new IP address is allocated dynamically from a pool)
  - ▶ PAT (many-to-one, source IP address and source port is changed dynamically)
  - ▶ Static PAT (many-to-one, address & port mapping is pre-configured)
  - ▶ Policy NAT (any condition-based translation)

# ASA NAT

- ▶ ASA NAT implementation relies on two tables : Rules and XLATEs
  - ▶ NAT Rule describes the packet before and after the translation
    - ▶ When a translation occurs (original packet)
    - ▶ How it occurs (new/translated packet)
  - ▶ XLATEs
    - ▶ Stores current translations
    - ▶ Primarily used to de-translate (restore the original) packet



# ASA NAT

- ▶ NAT on the ASA can be configured in Auto or Manual mode
  - ▶ Auto NAT is used to build simple translation rules
    - ▶ Supports source IP address translation only (with an optional source port)
    - ▶ Does not support Policy NAT or destination IP address translation
    - ▶ Configured within a network object (**object network**) with **nat**
  - ▶ Manual NAT is suited for complex translations of source/destination IP addresses and source/destination port numbers
    - ▶ Commonly used for Policy NAT or Twice NAT (source & destination IP translation)
    - ▶ Implemented through global configuration mode **nat**
      - ▶ Operates on objects and object-groups

# ASA NAT

## ▶ Rule Processing

- ▶ Overlapping translation rules are often configured
  - ▶ Each NAT rule is placed in one of three sections (sections are evaluated top-down)
    - ▶ Rules within each section are checked one by one, until first match is found
- ▶ Section 1
  - ▶ Manual NAT rules, user-sequenced
- ▶ Section 2
  - ▶ Auto NAT rules, sequenced dynamically based on ASA's internal algorithm
  - ▶ Prefers static rules over dynamic
- ▶ Section 3
  - ▶ Manual NAT rules entered with „**after-auto**” option, user-sequenced

# ASA Advanced

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# ASA Modes

## ▶ ASA Modes of Operation

- ▶ Firewall Mode controls ASA's forwarding behavior
- ▶ Context Mode enables/disables firewall virtualization
- ▶ Both Modes affect features supported on the ASA

## ▶ Firewall Mode : Routed (default)

- ▶ ASA acts as a L3 hop, each interface connects to a different L3 subnet
- ▶ All regular features are supported
- ▶ Might not be easy to insert a firewall into existing network

# ASA Modes

## ▷ Firewall Mode : Transparent

- ▶ ASA acts as a L2 switch, bridged interfaces are grouped and put into one L3 network
  - ▶ Multiple bridge-groups can be configured that cannot communicate to each other
- ▶ Unsupported features : VPNs, dynamic routing protocols, multicast routing and QoS
- ▶ Advantages
  - ▶ Can be easily placed into the network without having to re-address existing devices
  - ▶ Allows to control non-IP packets
- ▶ Configure with **firewall transparent**
  - ▶ Configure a BVI interface for management (**interface bvi *nr***)
  - ▶ Associate interfaces with a bridge-group (**bridge-group *nr***)

# ASA Modes

## ▷ Context Mode : Single (default)

- ▶ No virtualization : one firewall and one policy
- ▶ Supports all regular features

## ▷ Context Mode : Multiple

- ▶ Enables virtualization
  - ▶ Multiple logical firewall instances can co-exist on a single physical unit
  - ▶ Each of the virtual firewalls is configured with a set interfaces and policy
- ▶ Does not support certain VPN protocols and features, QoS, multicast routing and some routing protocols
- ▶ Configure with **mode multiple** and then **context**

# ASA High Availability

## ▷ Failover

- ▶ Requires two physical firewalls
- ▶ Works in one of two modes : Active-Standby or Active-Active
  - ▶ Active-Standby
    - ▶ Only the active unit forwards traffic
  - ▶ Active-Active
    - ▶ Both firewalls can actively forward traffic
    - ▶ Available in multiple context mode only
- ▶ Stateful failover can be configured regardless of the failover mode

# ASA High Availability

## ▷ Clustering

- ▶ Combines multiple ASAs into a single unit
  - ▶ Results in increased throughput and redundancy
- ▶ Upstream and downstream routers are responsible for traffic load-balancing
  - ▶ Spanned EtherChannel
  - ▶ Policy-Based Routing
  - ▶ Equal-Cost Multi-Path (ECMP) routing



# Modular Policy Framework (MPF)

- ▶ MPF configuration rules control many of the ASA's features
  - ▶ Inspection engines, TCP Normalization, QoS and more
  - ▶ Work on traffic permitted by the firewall policy (access rules, default policy)
  - ▶ Managed by MQC-like framework
    - ▶ Classification (**class-map**)
    - ▶ Policy Configuration (**policy-map**)
    - ▶ Policy Activation (**service-policy**)

# Modular Policy Framework (MPF)

## ▷ Classification

- ▶ All traffic (**match any**)
- ▶ Access-list (**match access-list**)
- ▶ TCP/UDP ports (**match [tcp|udp]**)
- ▶ ToS (**match [dscp|precedence]**)
- ▶ RTP (**match rtp**)
- ▶ Tunnel Group (**match tunnel-group**)
- ▶ Default Protocols (**match default-inspection-traffic**)
  - ▶ Special condition used in a Default MPF Policy to match multiple protocols in a single class

# Modular Policy Framework (MPF)

## ▷ Policy Configuration

- ▶ Classes are evaluated top-down and in certain cases more than one class can be a match
  - ▶ MPF Policies are processed in a complex way including internal ASA rules
  - ▶ Using one policy with non-overlapping classes results in MQC-like processing
- ▶ Class-default match otherwise unclassified packets

## ▷ Policy Feature Types (Actions)

- ▶ Inspection engines (**inspect** *protocol [L7\_policy\_name]*)
- ▶ Connection settings and Timeouts (**set connection**)
- ▶ TCP Normalization and State Bypass (**set connection advanced-options**)
- ▶ QoS (**police, priority, shape**)
- ▶ Legacy IPS (**ips**) and FirePOWER (**sfr**)

# Modular Policy Framework (MPF)

## ▷ Policy Activation

- ▶ Per-interface (**service-policy interface**)
- ▶ Globally (**service-policy global**)
  - ▶ Enables the policy for all interfaces
- ▶ Interface-level policies take precedence for overlapping classes

## ▷ Default MPF Policy (global\_policy)

- ▶ Enabled globally
- ▶ Has one class (inspection\_default) matching default ports (**default-inspection-traffic**)
  - ▶ This special class allows to use multiple inspection engines
- ▶ Enables inspection for several protocols, including DNS, FTP, TFTP, ESMTP and more

# Modular Policy Framework (MPF)

## ▶ Inspection Overview

### ▶ Generic Inspection

- ▶ TCP and UDP packets are inspected by default, ICMP is not

### ▶ Application Layer Inspection

- ▶ Each supported protocol is inspected differently
  - ▶ FTP -> secondary channel opening
  - ▶ HTTP -> protocol conformance
  - ▶ IPv6 -> Extension Headers
- ▶ The default behavior of many application-layer inspection engines can be tuned through L7 Policies (**policy-map type inspect *protocol***)