## VECTORS 4 MATRICES

Vector 
$$(\vec{v})$$

$$\begin{bmatrix} x \\ y \end{bmatrix} = x \hat{c} + y \hat{f}$$

$$\begin{bmatrix} x, \\ y \end{bmatrix} + \begin{bmatrix} n_{1} \\ y \end{bmatrix} = \begin{bmatrix} x_{1} + n_{2} \\ y \end{bmatrix} + \begin{bmatrix} x_{2} + y \\ y \end{bmatrix} = \begin{bmatrix} x_{1} + n_{2} \\ y \end{bmatrix} + \begin{bmatrix} x_{2} + y \\ y \end{bmatrix} = \begin{bmatrix} x_{2} + x_{2} \\ y \end{bmatrix} + \begin{bmatrix} x_{3} + y \\ y \end{bmatrix} = \begin{bmatrix} x_{2} + x_{2} \\ x_{3} \end{bmatrix} = \begin{bmatrix} x_{3} + x_{3} \\ x_{4} \end{bmatrix} = \begin{bmatrix} x_{3} + x_{2} \\ x_{4} \end{bmatrix} = \begin{bmatrix} x_{3} + x_{4} \\ x_{4} \end{bmatrix} = \begin{bmatrix} x_{4} + x_{4}$$

> Eigen Vector Those vectors which do not charge their Span on linear transformation -> Eigen Value It refers to the magnitude by which an eigen vector stretches / squishes about its span. Mathematically, AV = AV y Scalar x vector motrio - vector dot product a compare Compare to => AV = (AI)V Land of become a matrixo A3 -(AI) = 0 (A- 12) v = 0 det (A- AZ) =0 -> solving this gives us the value of 1. la of the de la selve i.e. Eigen Value.