Term Project - Milestone 1

Project Proposal

**Site Purpose:** Our purpose is to connect gamers and match them based on the games they play, their current schedule, their location, and any specific preferences they might have. Everyone needs social interaction and a lot of gamers find it hard to get out and find likeminded individuals; this website will facilitate that process.

**Site Goals:** Although there are other sites such as meetup.com which are focused on creating events, our site is generated out of a current need for gamers to connect both online and offline around a personalized schedule.

**Target Audience:** There is no limit however our expected demographic would be 18-30 year old’s and as BCIT students we will consider this market/audience first and expand if interest allows.

**Site Accomplishments:**

1. Has to be visually appealing
2. Has to be easy to navigate and the modes of navigation have to stay consistent throughout the entire website
3. Has to be responsive and functional among all platforms, regardless of screen size or browser type.

**Site Content:**

1. A home page
2. A contact us page
3. A signup page with an optional mailing list
4. A forum complete with user signup
5. A page with a list of available games and types of meetups
6. Custom profiles

**Success Factors:**

1. Connect gamers
2. To have an active user base
3. Functional on many devices/ browsers
4. **100% in CST**

**Two Similar Sites:**

1. Meetup.com

Meetup is focused primarily on physical meetups whose time and location are dictated by a single user. Our website will be focusing on facilitating meetings between users based on the preferences they chose in their profiles.

1. Facebook.com

Facebook has events but like meetup.com these events and their times and locations are set by an individual user. Facebook also focuses on events for people who are already friends whereas our site will be focused on facilitating meetings between users who have not previously met.

**Functional Requirements:**

1. A membership signup form
2. A forum
3. User profiles
4. A list of available games that other users are playing

**Work Plan:**

1. Weekly Discord Meetings
   1. Every Wednesday (16:30-18:30 Discord Voice Channel)
   2. Assigned individual assignments
   3. Collaborate and combine code

2) Weekly Lab Meetings

1. on Mondays (10:30-12:20 Library 3rd floor)
2. Go through entire website as a group

c) Plan agenda for the rest of the week

3) Weekly Milestone Reviews

1. Every Friday (17:30-19:30 Discord Voice Channel)

b) Peer Code Reviews