

Lecture 9

Functional-style Data Processing

Introduction to Streams

SOEN 6441, Summer 2018

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Reading

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From Collections to Streams

Given a list of `Dish` objects, return the names of dishes low in calories, sorted by calories

// Step 1: Filter

```
List<Dish> lowCaloricDishes = new ArrayList<>();  
for (Dish d: menu) {  
    if (d.getCalories() < 400) {  
        lowCaloricDishes.add(d);  
    }  
}
```

// Step 2: Sort

```
Collections.sort(lowCaloricDishes, new Comparator<Dish>() {  
    public int compare(Dish d1, Dish d2) {  
        return Integer.compare(d1.getCalories(), d2.getCalories());  
    }  
});
```

// Step 3: Process

```
List<String> lowCaloricDishesName = new ArrayList<>();  
for (Dish d: lowCaloricDishes) {  
    lowCaloricDishesName.add(d.getName());  
}
```

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```
List<String> lowCaloricDishesName =  
    menu.stream()  
        .filter(d -> d.getCalories() < 400)  
        .sorted(comparing(Dish::getCalories))  
        .map(Dish::getName)  
        .collect(toList());
```

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```
List<String> lowCaloricDishesName =  
    menu.parallelStream()  
        .filter(d -> d.getCalories() < 400)  
        .sorted(comparing(Dish::getCalories))  
        .map(Dish::getName)  
        .collect(toList());
```

Stream Pipelines

Chaining stream operations forming a stream pipeline

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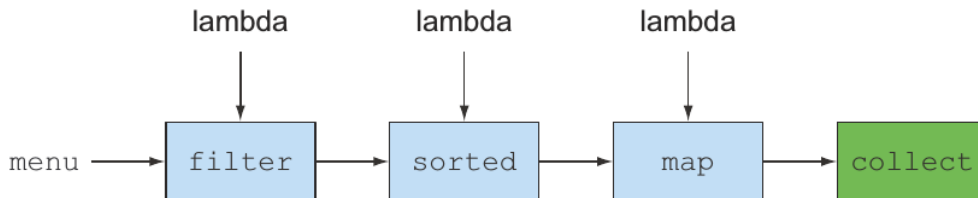
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Group dishes by type into a Map

```
Map<Dish.Type, List<Dish>> dishesByType =  
    menu.stream().collect(groupingBy(Dish::getType));
```

Output Example

```
{FISH=[prawns, salmon],  
  OTHER=[french fries, rice, season fruit, pizza],  
  MEAT=[pork, beef, chicken]}
```

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New Streams API (`java.util.stream.Stream`)

With Java 8 you can write code that is

Declarative: More concise and readable

Composable: Greater flexibility

Parallelizable: Better performance

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Example Class: Dish

```
public class Dish {
    private final String name;
    private final boolean vegetarian;
    private final int calories;
    private final Type type;

    public Dish(String name, boolean vegetarian, int calories, Type type) {
        this.name = name;
        this.vegetarian = vegetarian;
        this.calories = calories;
        this.type = type;
    }

    public String getName() { return name; }
    public boolean isVegetarian() { return vegetarian; }
    public int getCalories() { return calories; }
    public Type getType() { return type; }

    @Override
    public String toString() {
        return name;
    }

    public enum Type { MEAT, FISH, OTHER }
}
```

Example Data: Menu items

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```
List<Dish> menu = Arrays.asList(  
    new Dish("pork", false, 800, Dish.Type.MEAT),  
    new Dish("beef", false, 700, Dish.Type.MEAT),  
    new Dish("chicken", false, 400, Dish.Type.MEAT),  
    new Dish("french_fries", true, 530, Dish.Type.OTHER),  
    new Dish("rice", true, 350, Dish.Type.OTHER),  
    new Dish("season_fruit", true, 120, Dish.Type.OTHER),  
    new Dish("pizza", true, 550, Dish.Type.OTHER),  
    new Dish("prawns", false, 300, Dish.Type.FISH),  
    new Dish("salmon", false, 450, Dish.Type.FISH) );
```

Stream

A **stream** is a sequence of elements from a source that supports data processing operations.

Details

Sequence of elements: A stream provides an interface to a sequenced set of values of a specific element type. Unlike collections, they focus on expressing **computations** (e.g., `filter`, `sorted`, `map`).

Collections are about data; streams are about computations.

Source: Streams **consume** from a data-providing source such as collections, arrays, or I/O resources. Generating a stream from an ordered collection preserves the ordering.

Data processing operations: Streams support database-like operations and common operations from functional programming languages to manipulate data, such as `filter`, `map`, `reduce`, `find`, `match`, `sort`, and so on. Stream operations can be executed either **sequentially** or in **parallel**.

Pipelining: Many stream operations return a stream themselves, allowing operations to be **chained** and form a larger pipeline. This enables certain optimizations, such as **laziness** and **short-circuiting**.

Internal iteration: In contrast to collections, which are iterated explicitly using an iterator, stream operations do the iteration behind the scenes for you.

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Stream Example

Filtering a menu using a stream to find out three high-calorie dish names

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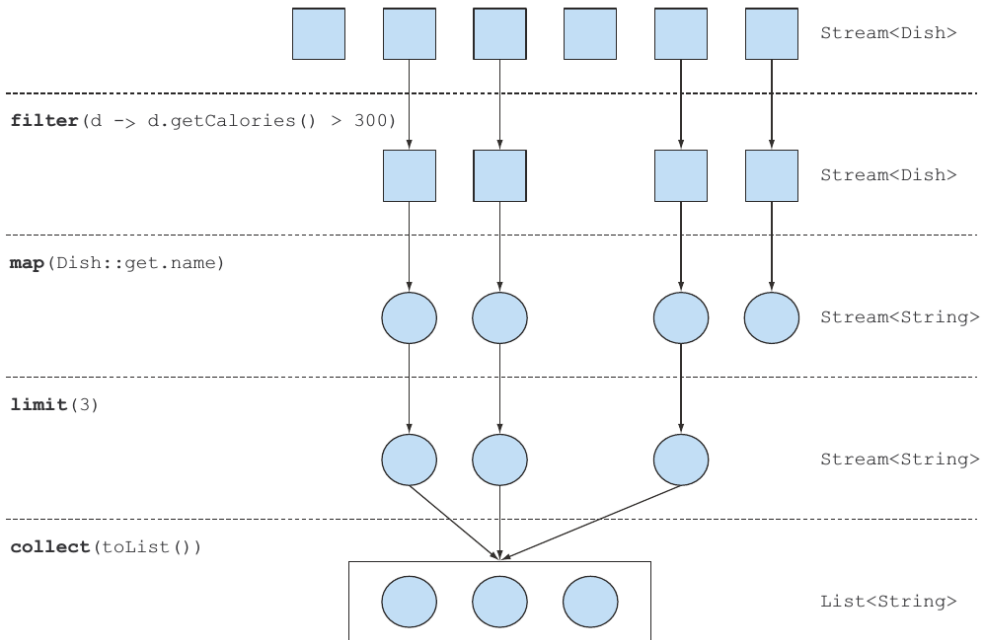
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```
import static java.util.stream.Collectors.toList;

List<String> threeHighCaloricDishNames =
    menu.stream()
        .filter(d -> d.getCalories() > 300)
        .map(Dish::getName)
        .limit(3)
        .collect(toList());

System.out.println(threeHighCaloricDishNames);
```

Menu stream



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Stream operations in the example

`filter` takes a lambda to exclude certain elements from the stream

```
d -> d.getCalories() > 300
```

`map` takes a lambda to transform an element into another one or to extract information

```
d -> d.getName()
```

`limit` truncates a stream to a given number of elements

```
limit(3)
```

`collect` converts a stream into another form (e.g., a `List`)

```
toList()
```


Streams vs. collections

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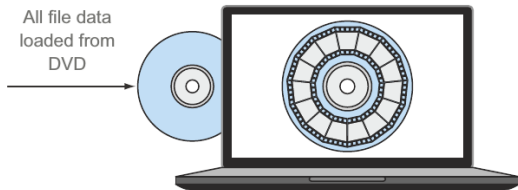
A collection in Java 8 is like a movie stored on DVD

A stream in Java 8 is like a movie streamed over the internet.

Eager construction means waiting for computation of ALL values



All file data loaded from DVD

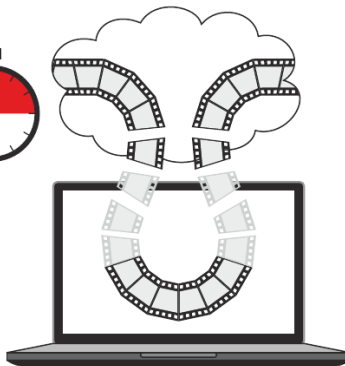


Like a DVD, a collection holds all the values that the data structure currently has—every element in the collection has to be computed before it can be added to the collection.

Lazy construction means values are computed only as needed.



Internet



Like a streaming video, values are computed as they are needed.

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Streams vs. collections

Some differences

Collections:

- Can add or remove elements
- Contents **eagerly** constructed before processing
- E.g., “*make a list of all even numbers*” before processing will not work
- A set of values spread out in **space** (computer memory) – all exist at the same **time**

Streams:

- Conceptually fixed data structure (you can't add or remove elements)
- Elements are **lazily** constructed – only *as* and *when* required (computed on demand)
- Can process a *stream of even numbers* – next number will only be computed when needed
- Compare with, e.g., Internet search (showing next 10 search results) or “infinite scrolling” on web pages
- A set of values spread out in **time** – not all of them have to exist in the same **space** (computer memory)

A stream can be traversed only once

```
List<String> title = Arrays.asList("Java8", "In", "Action");  
Stream<String> s = title.stream();  
s.forEach(System.out::println);
```

OK!

```
s.forEach(System.out::println);
```

```
java.lang.IllegalStateException:  
stream has already been operated upon or closed.
```

Iterating with for-each loop

```
List<String> names = new ArrayList<>();  
for (Dish d: menu) {  
    names.add(d.getName());  
}
```

Translated by compiler into Iterator object

```
List<String> names = new ArrayList<>();  
Iterator<String> iterator = menu.iterator();  
while (iterator.hasNext()) {  
    Dish d = iterator.next();  
    names.add(d.getName());  
}
```

Syntactic Sugar

The `for-each` construct is an example of so-called **syntactic sugar**

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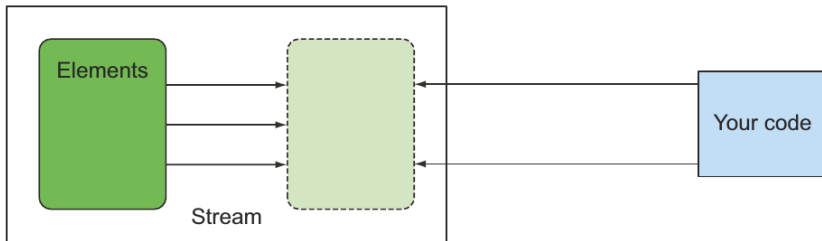
Streams use *internal* iteration

```
List<String> names = menu.stream()  
                        .map(Dish::getName)  
                        .collect(toList());
```

Internal vs. external iteration

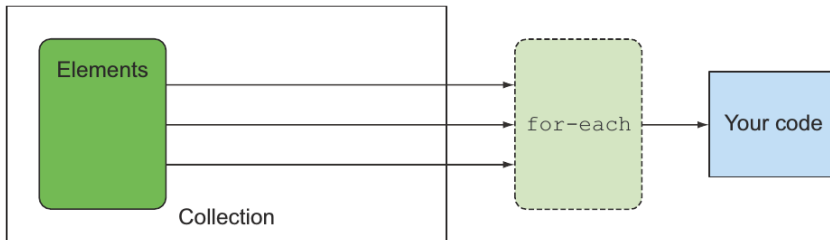
Stream

Internal iteration



Collection

External iteration



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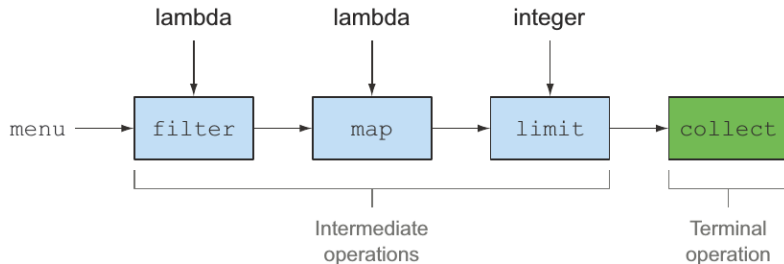
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Stream Operation Categories

Stream Pipeline Example

```
List<String> names = menu.stream()
    .filter(d -> d.getCalories() > 300)
    .map(Dish::getName)
    .limit(3)
    .collect(toList());
```



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Two groups of operations: Intermediate & Terminal

- filter, map, limit etc. can be connected to form a pipeline
- collect causes the pipeline to be executed and closes it

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Understanding lazy execution

```
List<String> names =  
    menu.stream()  
        .filter(d -> {  
            System.out.println("filtering" + d.getName());  
            return d.getCalories() > 300; })  
        .map(d -> {  
            System.out.println("mapping" + d.getName());  
            return d.getName(); })  
        .limit(3)  
        .collect(toList());  
  
System.out.println(names);
```

Output

```
filtering pork  
mapping pork  
filtering beef  
mapping beef  
filtering chicken  
mapping chicken  
[pork, beef, chicken]
```

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Definition

Terminal operations produce a **result** from a stream pipeline. A result is any **nonstream** value, e.g., `List`, `Integer`, `void`.

Example

```
menu.stream().forEach(System.out::println);
```

Identify the operations

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What are the *intermediate* and *terminal* operations in this pipeline?

```
long count = menu.stream()  
                .filter(d -> d.getCalories() > 300)  
                .distinct()  
                .limit(3)  
                .count();
```

In general, you need three items

- A **data source** (such as a collection) to perform a query on
- A chain of **intermediate operations** that form a stream pipeline
- A **terminal operation** that executes the stream pipeline and produces a result

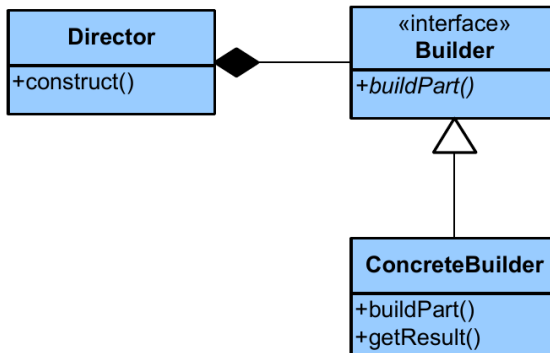
Similar idea to the **Builder** design pattern.

Builder

Type: Creational

What it is:

Separate the construction of a complex object from its representing so that the same construction process can create different representations.



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Intermediate and Terminal Stream Operations (excerpt)

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Operation	Type	Return type	Argument of the operation	Function descriptor
<code>filter</code>	Intermediate	<code>Stream<T></code>	<code>Predicate<T></code>	<code>T -> boolean</code>
<code>map</code>	Intermediate	<code>Stream<R></code>	<code>Function<T, R></code>	<code>T -> R</code>
<code>limit</code>	Intermediate	<code>Stream<T></code>		
<code>sorted</code>	Intermediate	<code>Stream<T></code>	<code>Comparator<T></code>	<code>(T, T) -> int</code>
<code>distinct</code>	Intermediate	<code>Stream<T></code>		

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Operation	Type	Purpose
<code>forEach</code>	Terminal	Consumes each element from a stream and applies a lambda to each of them. The operation returns <code>void</code> .
<code>count</code>	Terminal	Returns the number of elements in a stream. The operation returns a <code>long</code> .
<code>collect</code>	Terminal	Reduces the stream to create a collection such as a <code>List</code> , a <code>Map</code> , or even an <code>Integer</code> . See chapter 6 for more detail.

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Streams

- A stream is a sequence of elements from a source that supports data processing operations.
- Streams make use of [internal iteration](#): the iteration is abstracted away through operations such as `filter`, `map`, and `sorted`.
- There are two types of stream operations: [intermediate](#) and [terminal operations](#).
- Intermediate operations (e.g., `filter`, `map`) return a stream and can be [chained](#) together. They're used to set up a [pipeline](#) of operations but don't produce any result.
- Terminal operations such as `forEach` and `count` return a [nonstream](#) value and process a stream pipeline to return a result.
- The elements of a stream are [computed on demand](#).

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Required

- [UFM14, Chapter 4] (Introducing Streams)

Supplemental

- [GHJV95] (Builder Design Pattern)

- [GHJV95] E. Gamma, R. Helm, R. Johnson, and J. Vlissides.
Design Patterns: Elements of Reusable Object-Oriented Software.
Addison-Wesley, 1995.
- [UFM14] Raoul-Gabriel Urma, Mario Fusco, and Alan Mycroft.
Java 8 in Action: Lambdas, streams, and functional-style programming.
Manning Publications, 2014.
<https://www.manning.com/books/java-8-in-action>.