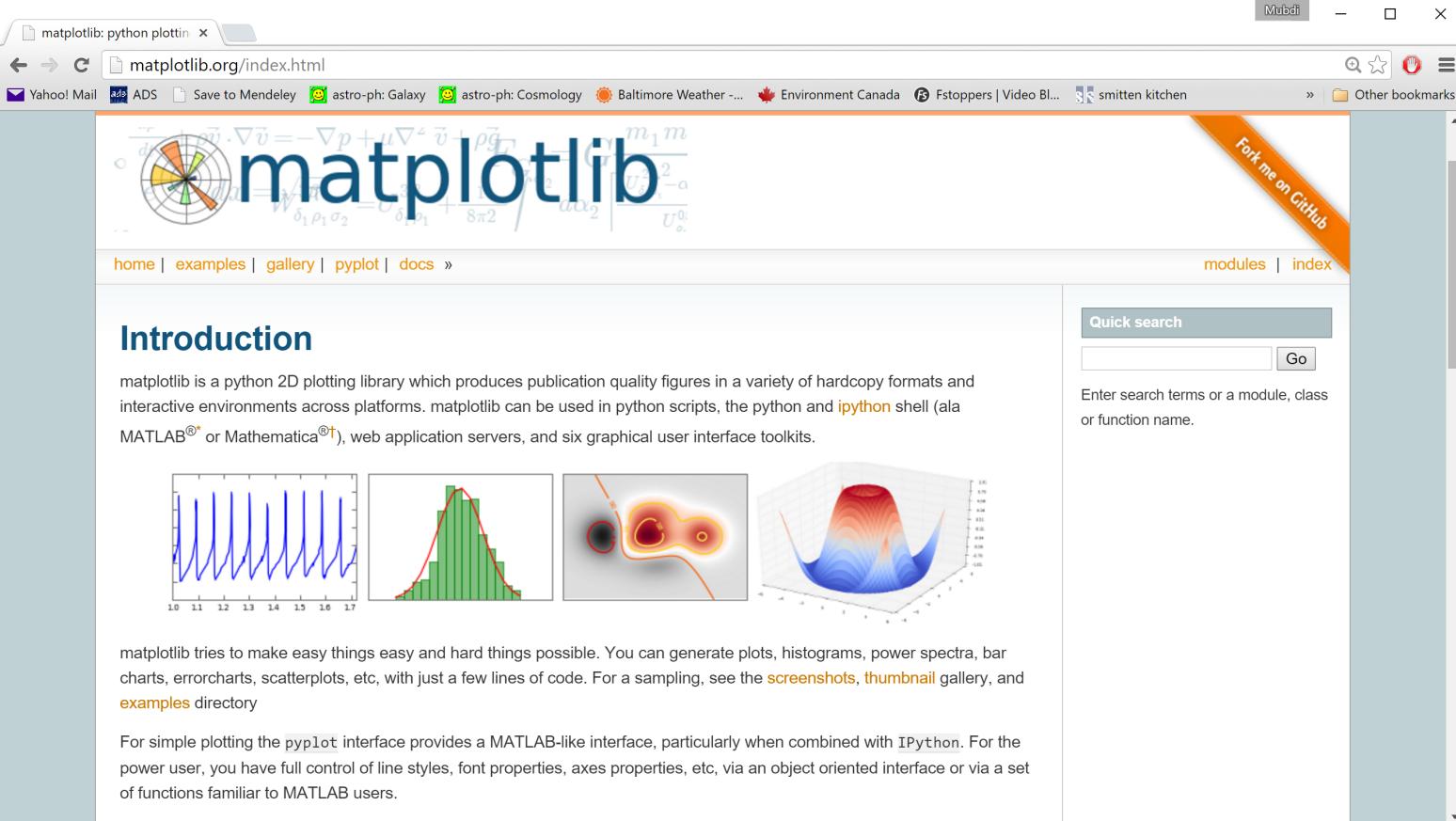


# BASIC PLOTTING

DATA 601  
Lecture 03  
Part I

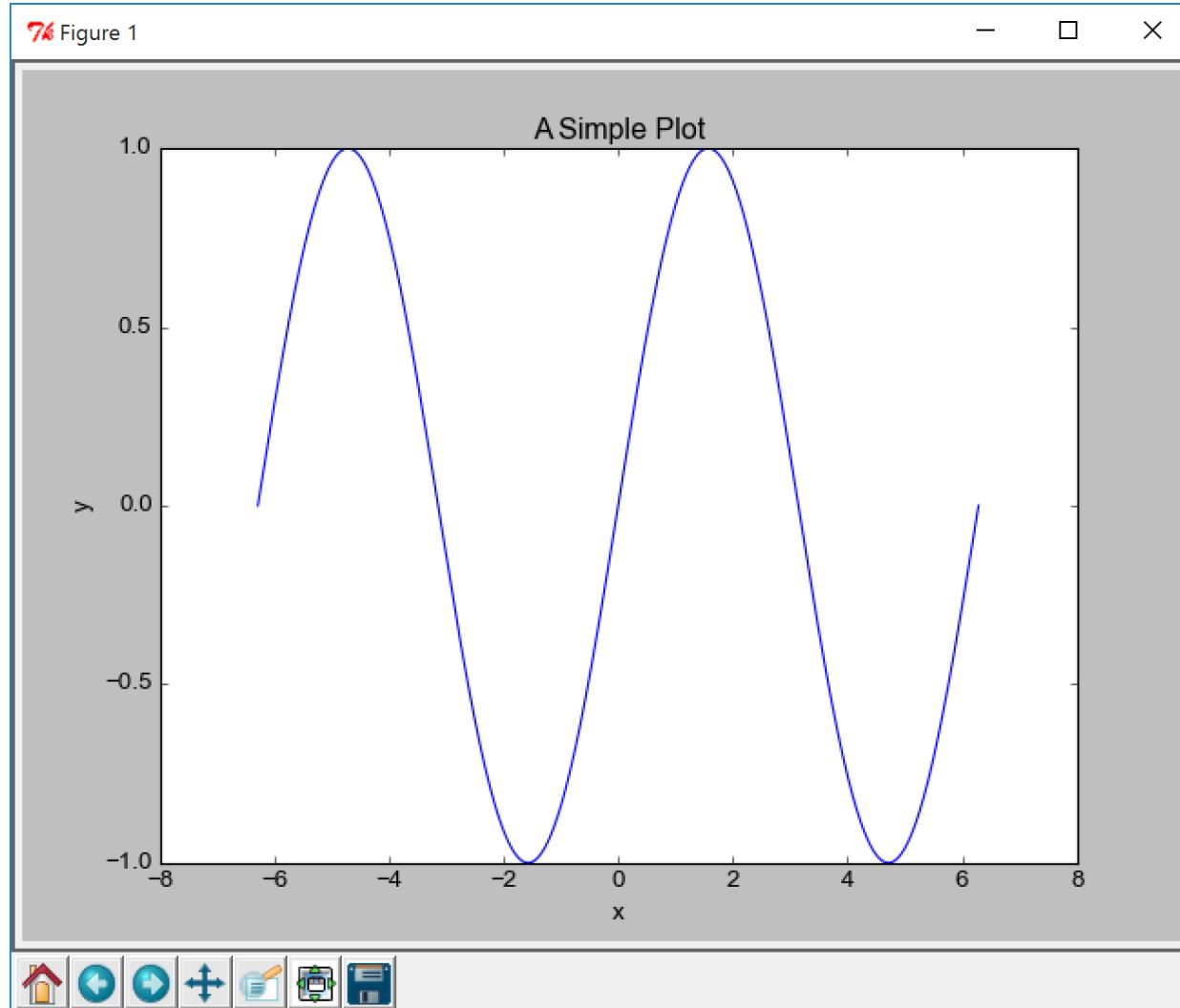
# INTRODUCING MATPLOTLIB!



The screenshot shows a web browser window displaying the official matplotlib website at [matplotlib.org](http://matplotlib.org). The page features a large, stylized logo for "matplotlib" in blue and white. Below the logo, there's a navigation bar with links to "home", "examples", "gallery", "pyplot", "docs", "modules", and "index". To the right of the main content area, there's a "Quick search" bar with a "Go" button and a placeholder text "Enter search terms or a module, class or function name.". A prominent orange banner on the right side says "Fork me on GitHub". The main content area contains several small plots demonstrating the library's capabilities, including a line plot with vertical spikes, a histogram with a red normal distribution curve, a contour plot of a complex shape, and a 3D surface plot.

Very powerful plotting package.  
The Docs: <http://matplotlib.org>

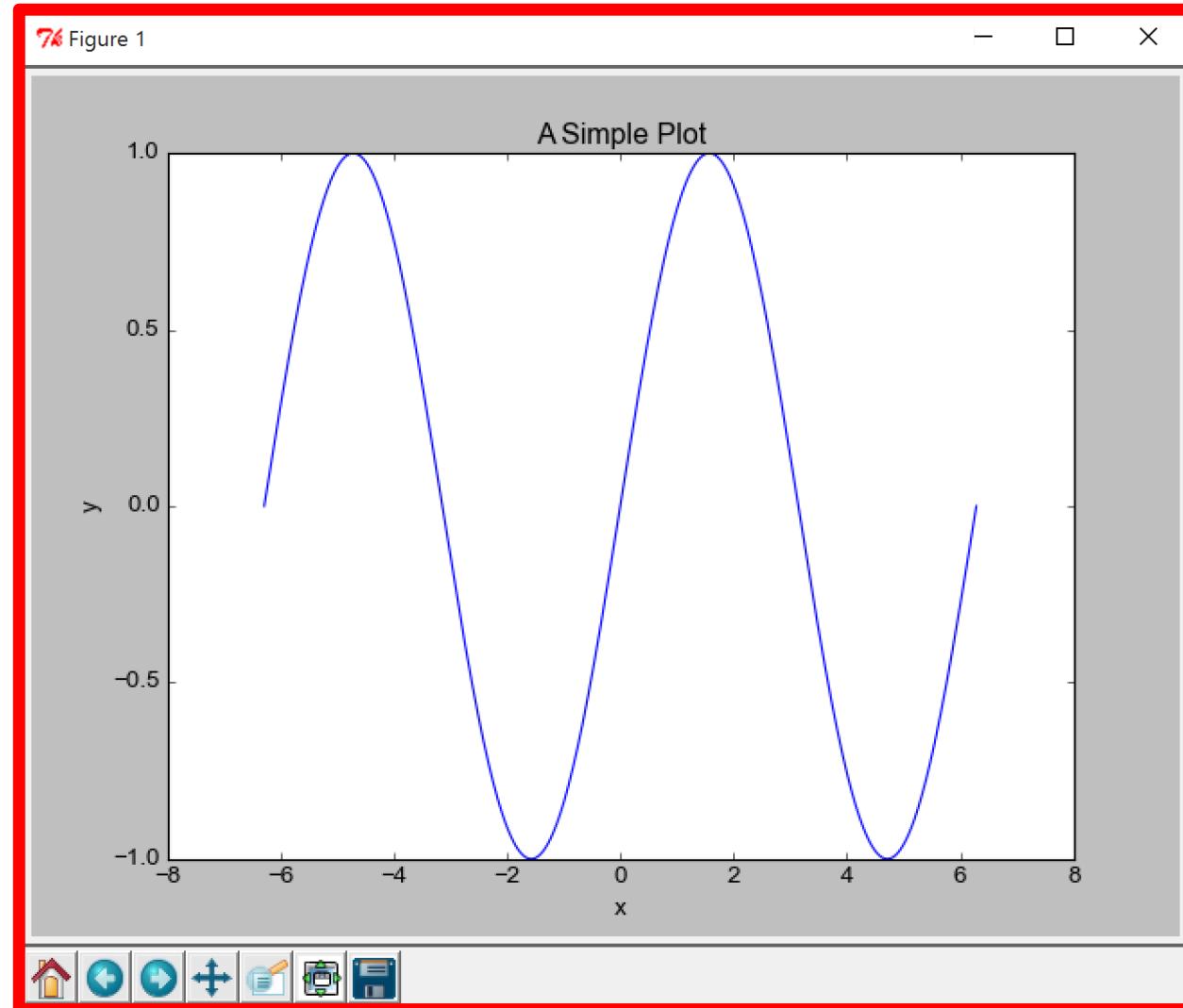
# ANATOMY OF A PLOT WINDOW





# ANATOMY OF A PLOT WINDOW

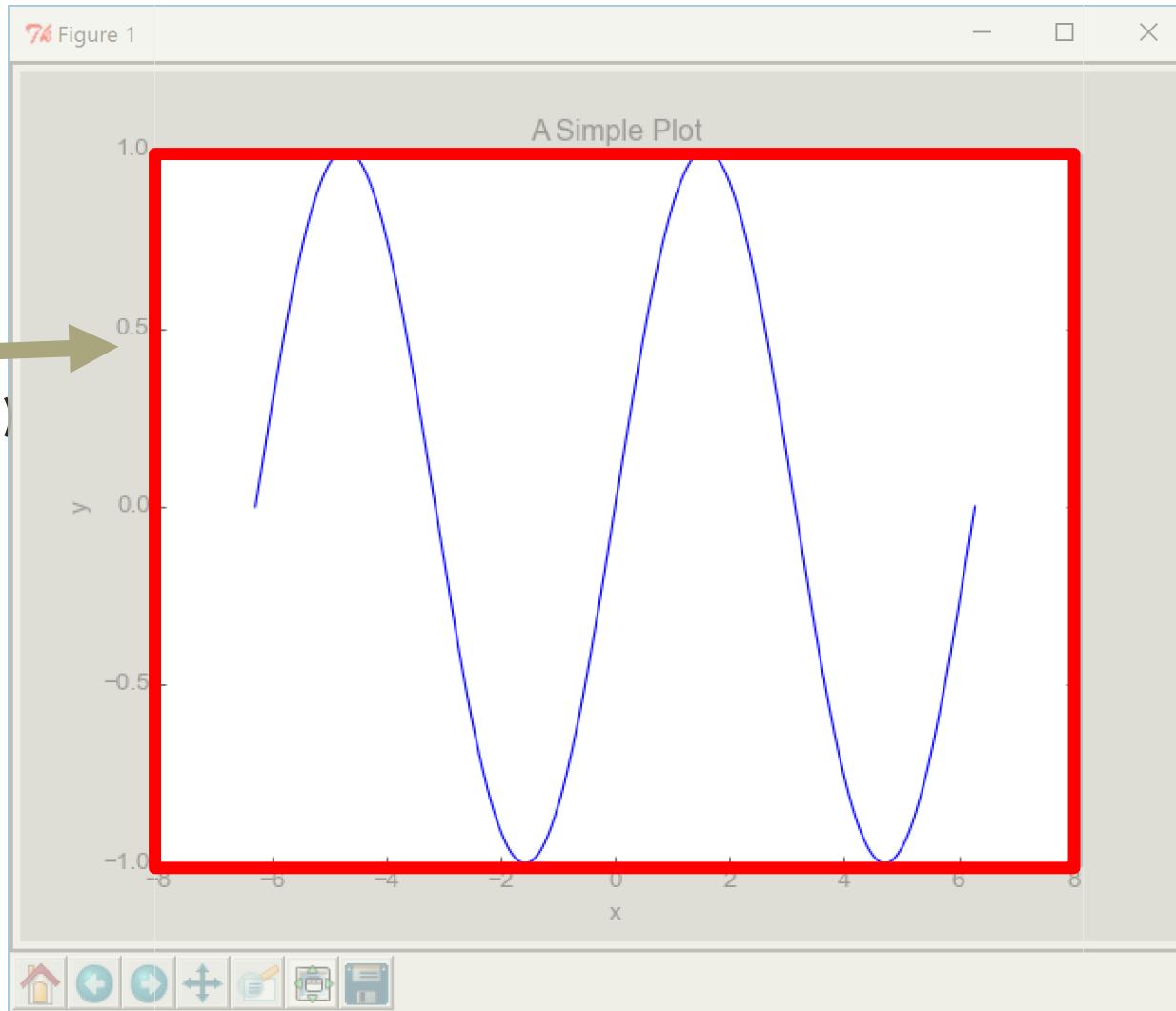
Figure



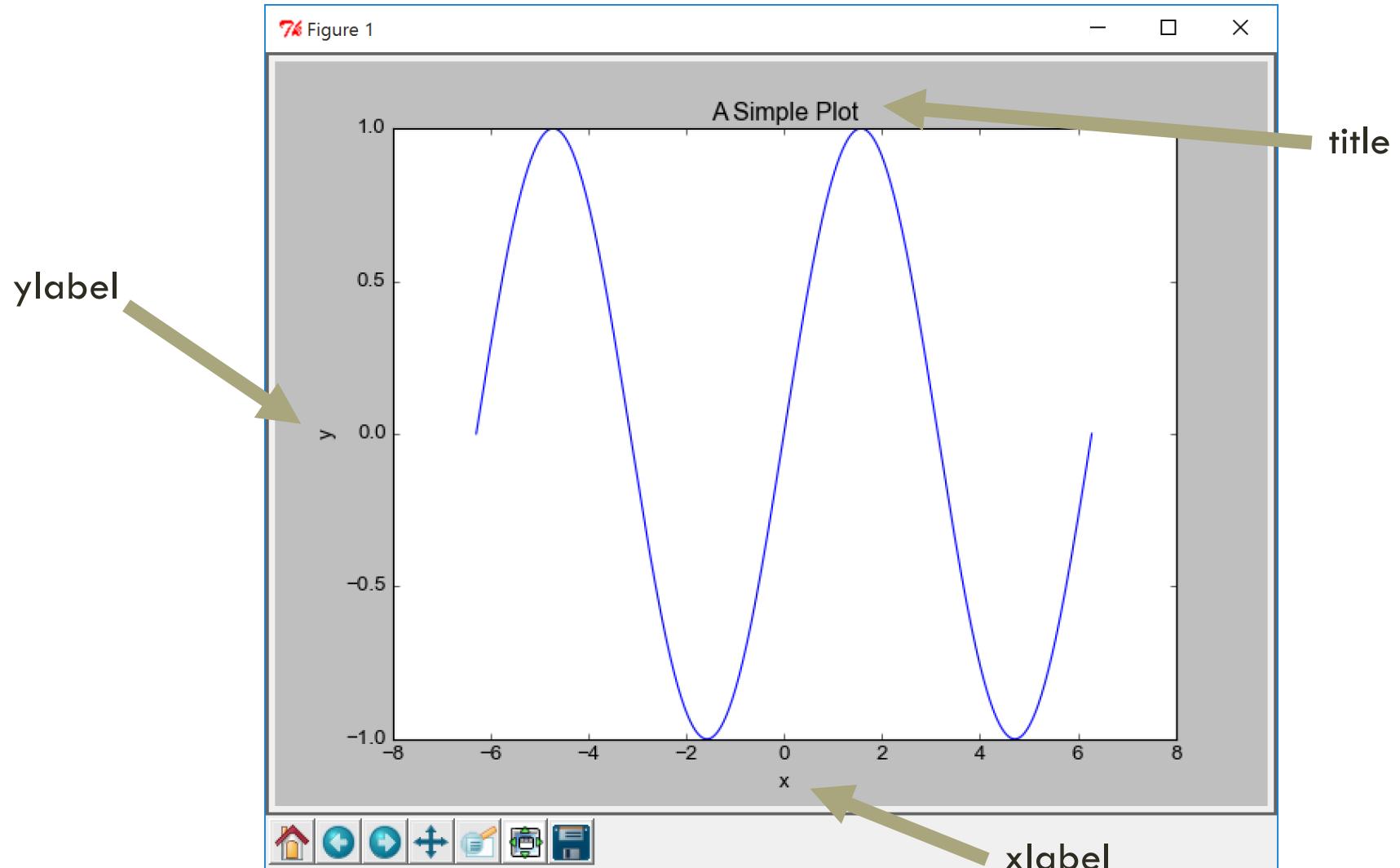


# ANATOMY OF A PLOT WINDOW

Axis  
(confusingly...)

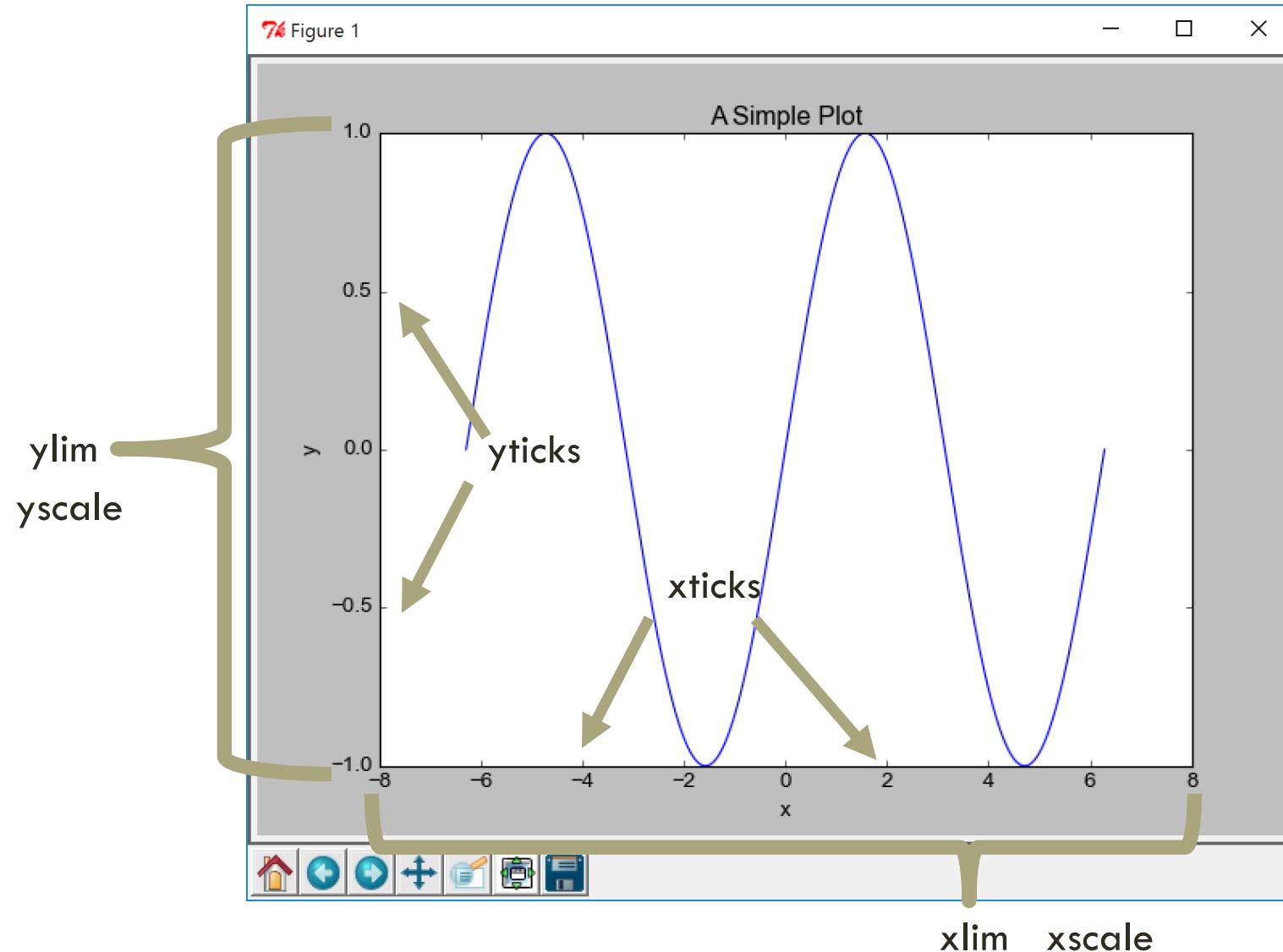


# ANATOMY OF A PLOT WINDOW

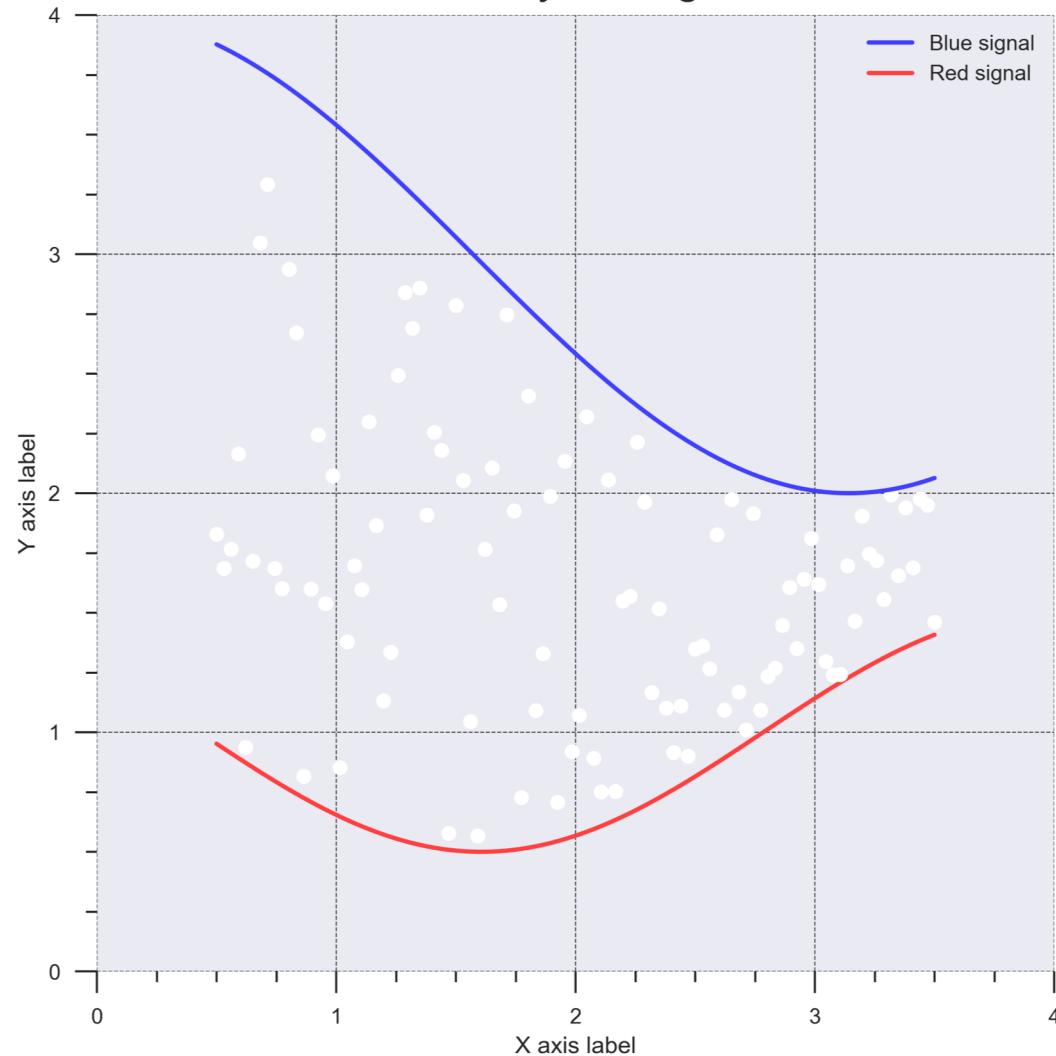


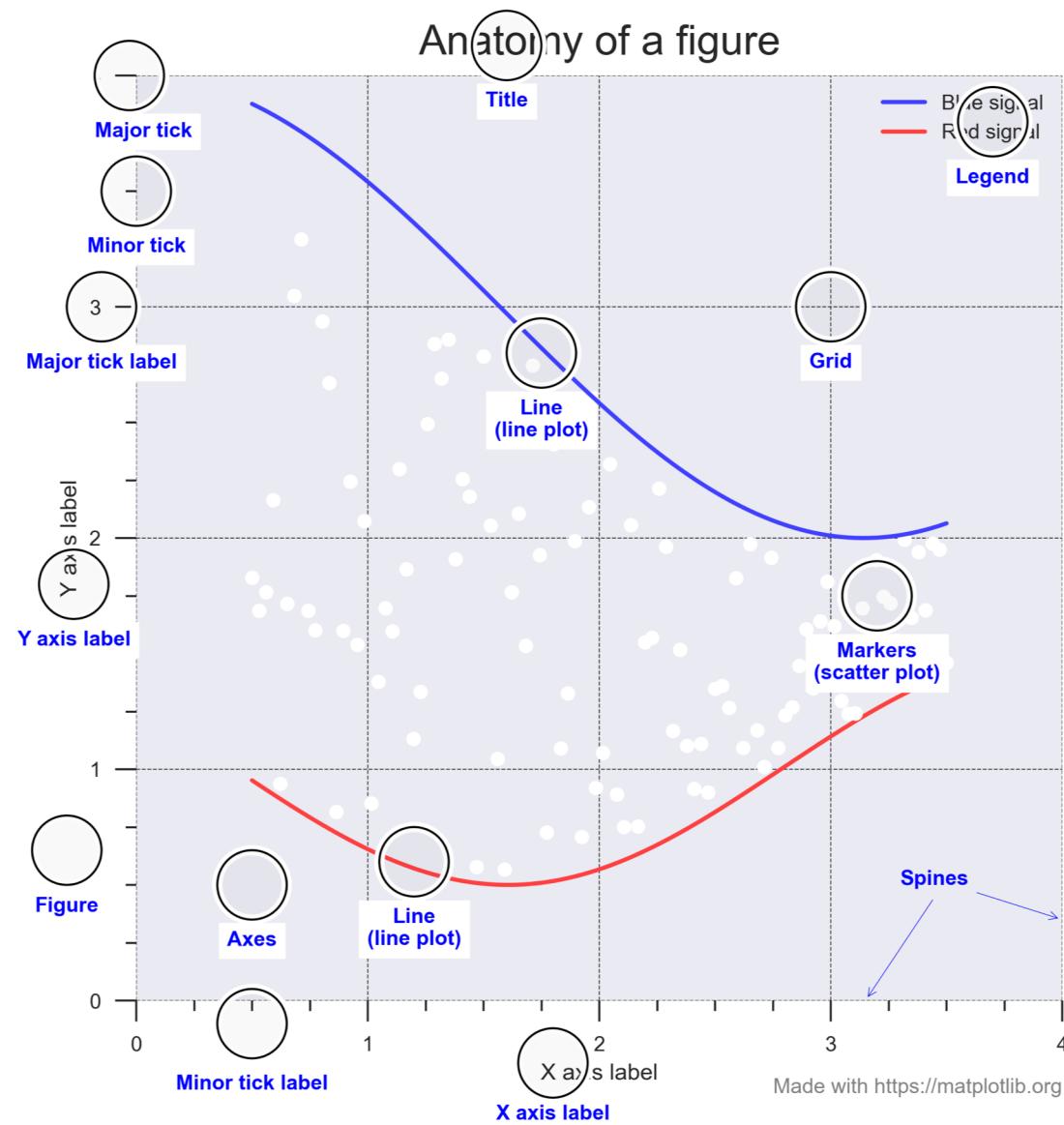


# ANATOMY OF A PLOT WINDOW



## Anatomy of a figure





# GETTING STARTED WITH MATPLOTLIB

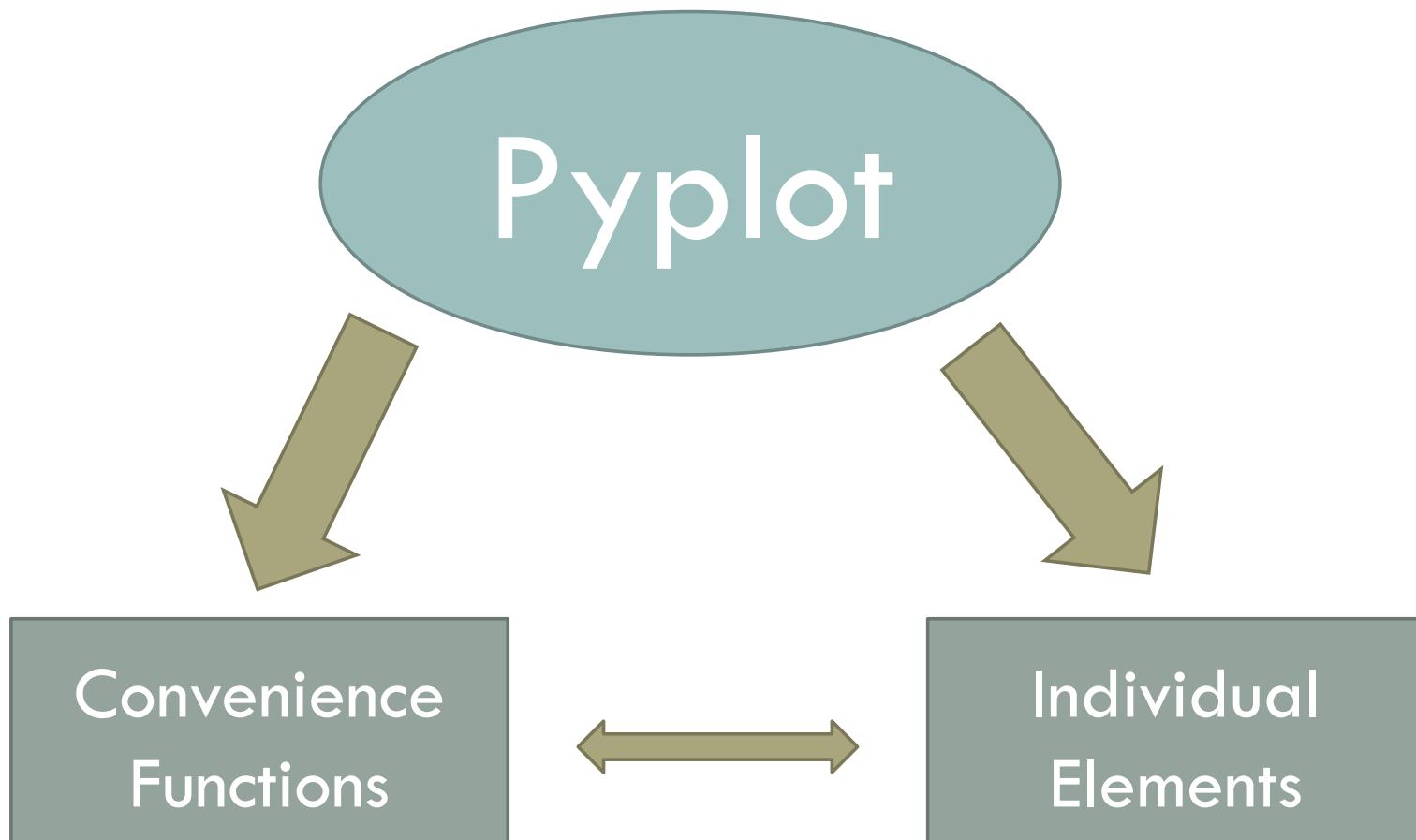
Matplotlib has multiple ways of interfacing with it, as well as a large number of additional modules and patches that extend its capabilities significantly. The main interface we'll be using for this work is the **pyplot** (MATLAB-like) interface:

```
import matplotlib.pyplot as plt
```

You can choose to run matplotlib either **interactively** or **non-interactively**. For the interactive mode, the plot gets updated as you go along. For non-interactive, the plot doesn't show up until you've finished everything. To switch between the two:

```
plt.ion() # Turn interactive mode on  
plt.ioff() # Turn interactive mode off  
plt.show() # Show the plot when interactive mode off
```

# CHOOSE YOUR OWN ADVENTURE!



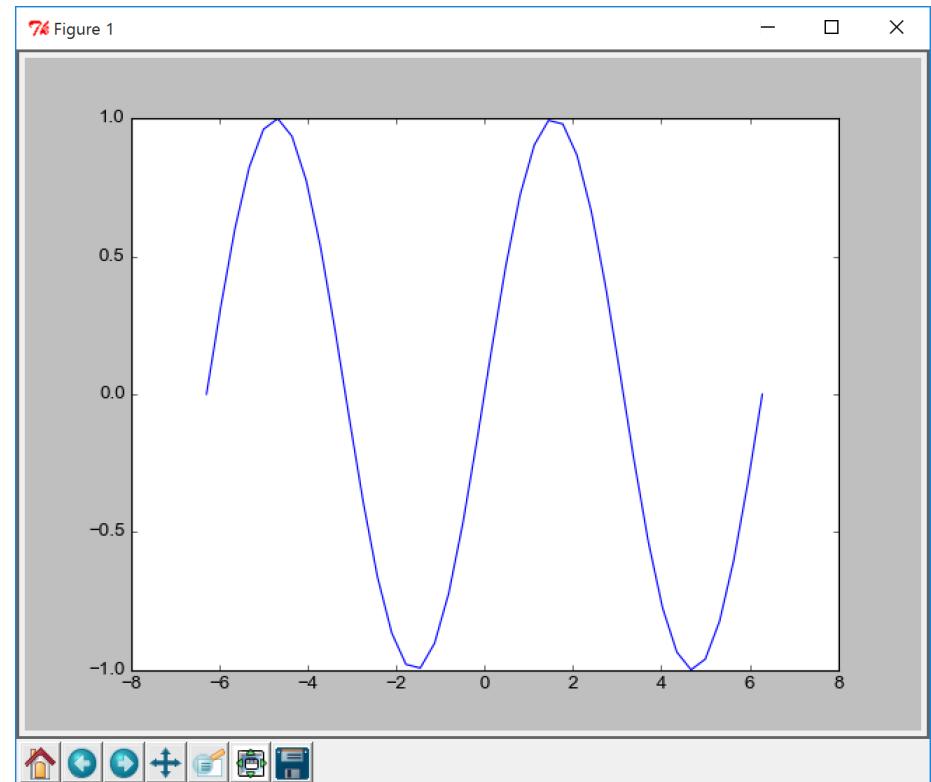
- Really simple to start
- Not as much flexibility

- Requires more coding
- Can plot anything!

# SIMPLE PLOTTING BASICS

Much of your power is in  
the plot command:

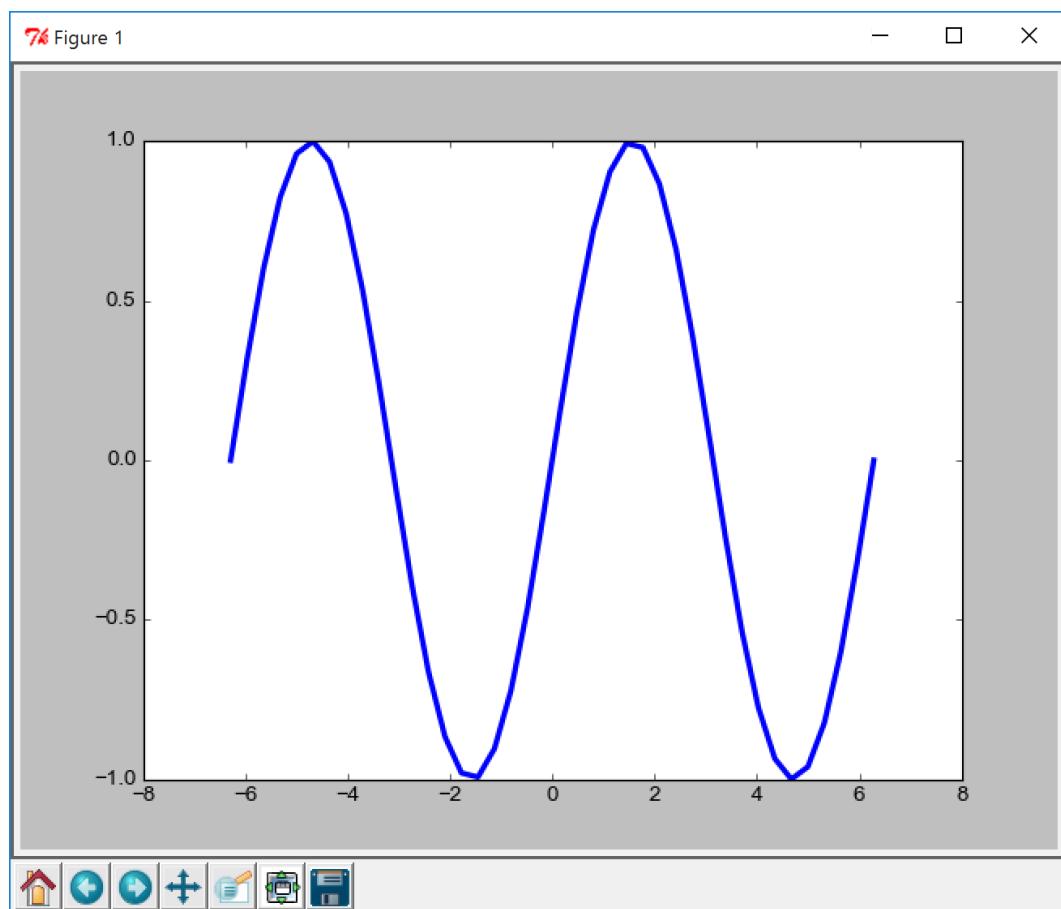
```
# The simplest of plots
import numpy as np
from numpy import pi
x = np.arange(-2*pi,2*pi,pi/8)
y = np.sin(x)
plt.ion()
plt.plot(x, y)
```



# SIMPLE PLOTTING BASICS

Change the line width:

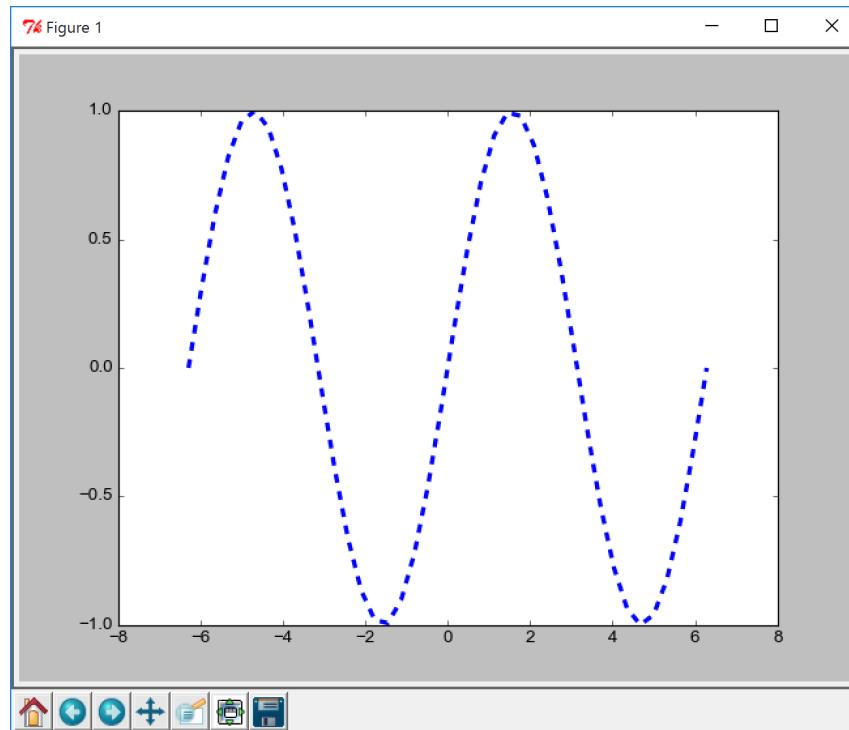
```
plt.plot(x, y, linewidth=3)
```



# SIMPLE PLOTTING BASICS

Change the line style:

```
plt.plot(x, y, linewidth=3, linestyle='dashed')
```



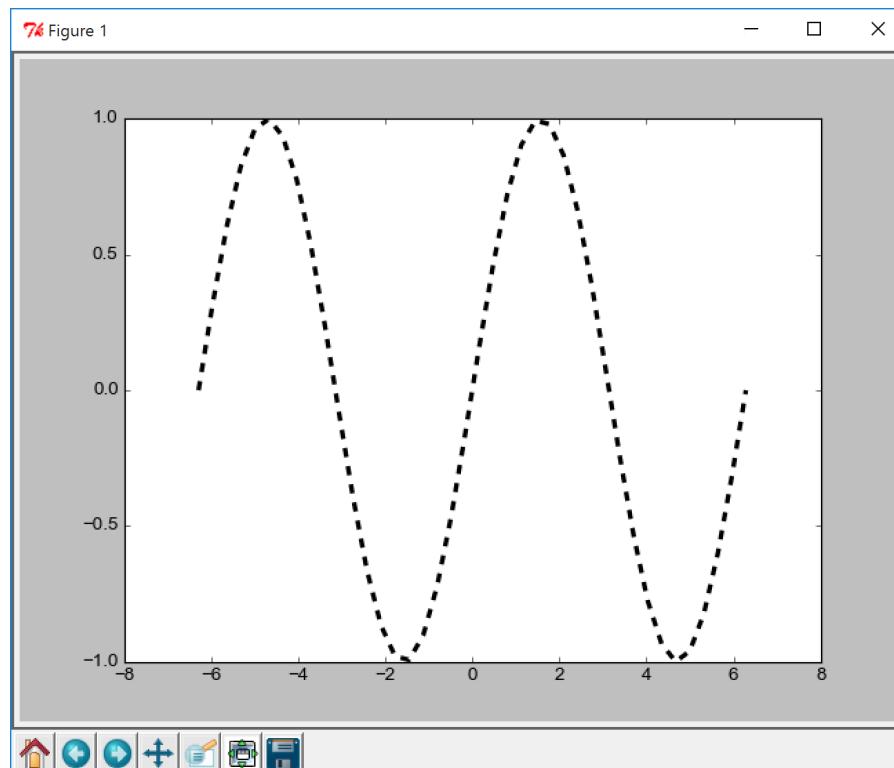
character	description
'-'	solid line style
'--'	dashed line style
'-. '	dash-dot line style
' : '	dotted line style



# SIMPLE PLOTTING BASICS

Change the line color:

```
plt.plot(x, y, linewidth=3, linestyle='dashed', color='k')
```





## COLO(U)RS IN MATPLOTLIB

In matplotlib, colours can be specified in a number of ways

### Basic Colours

Most basic (primary and secondary) colours can be quoted by their first letter:

'b' – blue

'r' – red

'g' – green

'y' – yellow

'w' – white

'm' – magenta

'c' – cyan

'k' – black

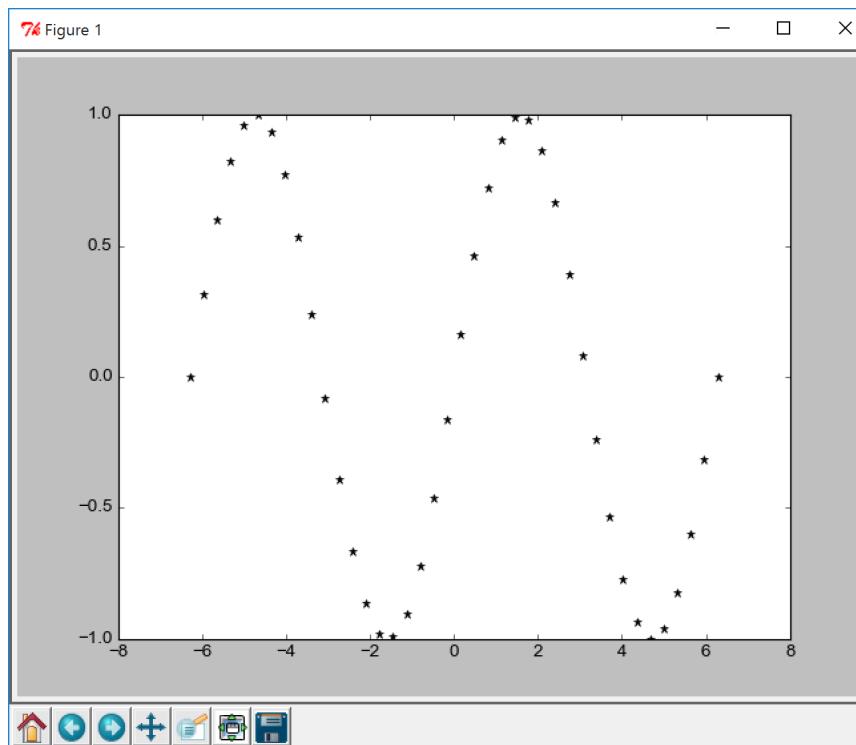
For other methods, e.g. RGB or html, please visit

<https://matplotlib.org/stable/tutorials/colors/colors.html>

# SIMPLE PLOTTING BASICS

Add point markers:

```
plt.plot(x, y, linestyle='none', color='k', marker='*')
```



# MARKER STYLES

character	description
'.'	point marker
','	pixel marker
'o'	circle marker
'v'	triangle_down marker
'^'	triangle_up marker
'<'	triangle_left marker
'>'	triangle_right marker
'1'	tri_down marker
'2'	tri_up marker
'3'	tri_left marker
'4'	tri_right marker
'8'	octagon marker
's'	square marker
'p'	pentagon marker
'P'	plus (filled) marker
'*'	star marker
'h'	hexagon1 marker
'H'	hexagon2 marker
'+'	plus marker
'x'	x marker
'X'	x (filled) marker
'D'	diamond marker
'd'	thin_diamond marker
' '	vline marker
'_'	hline marker



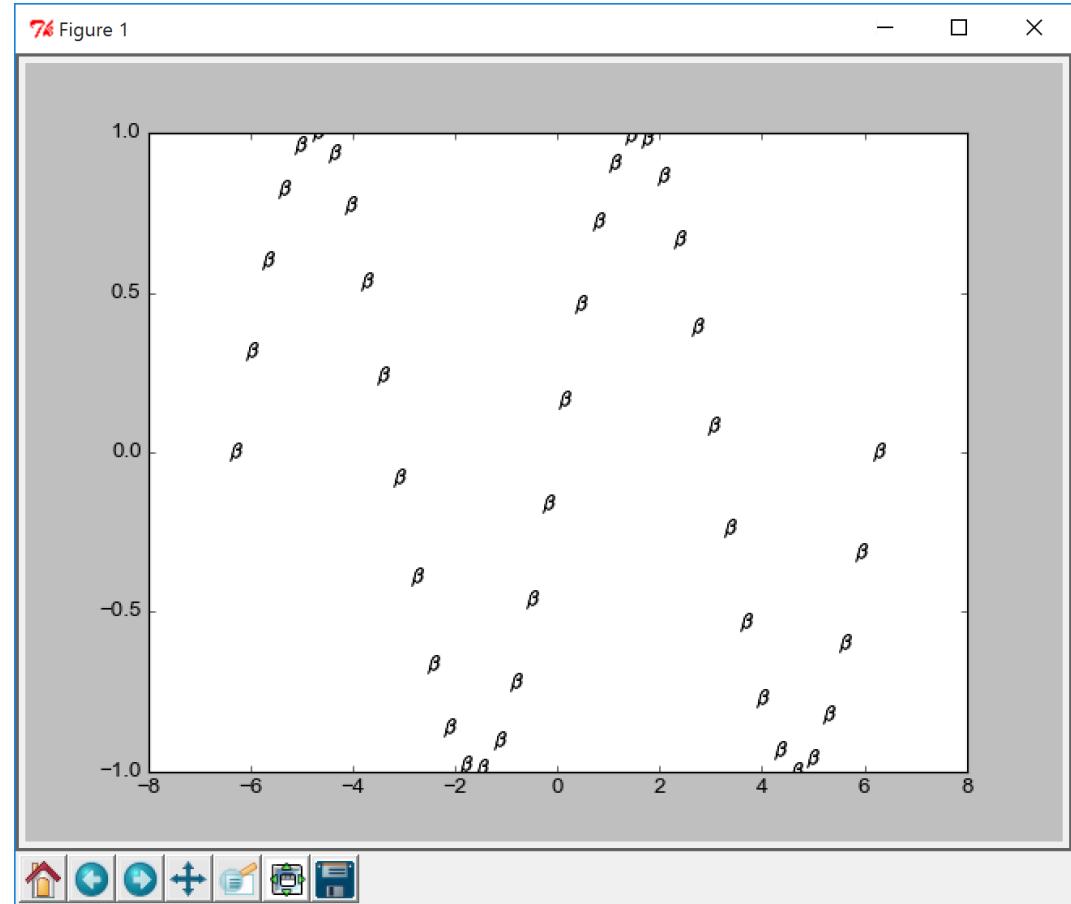
# SIMPLE PLOTTING BASICS

Can use LaTeX symbols:

```
plt.plot(x, y,  
         linestyle='none',  
         color='k',  
         marker='$\backslash beta$',  
         markersize=10)
```

## PRO TIP:

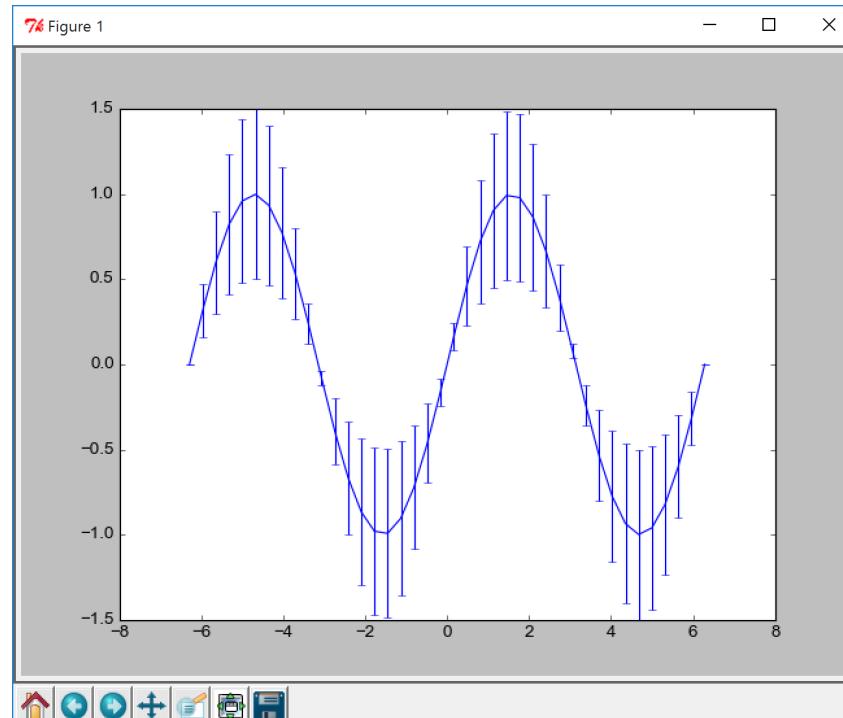
For a scatter plot, use  
`plt.scatter()` instead



# SIMPLE PLOTTING BASICS

Creating error bars:

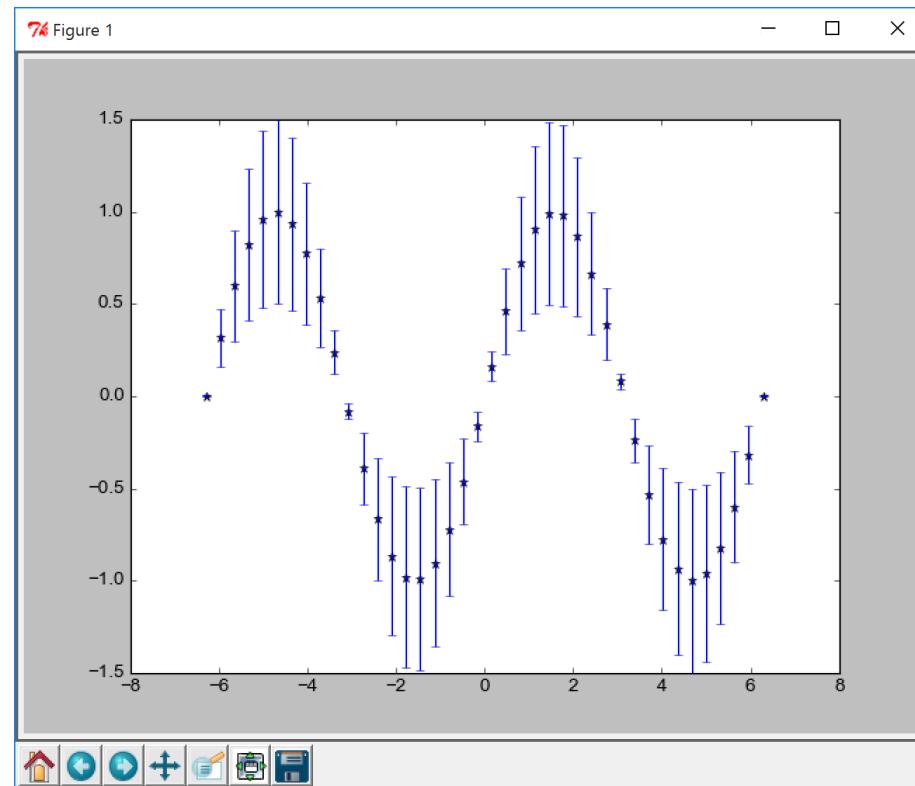
```
n = len(x)  
yerr=np.random.uniform(0,.5,n)  
plt.errorbar(x, y, yerr=yerr)
```



# SIMPLE PLOTTING BASICS

Creating error bars without lines:

```
plt.errorbar(x, y, yerr=yerr, fmt='*')
```





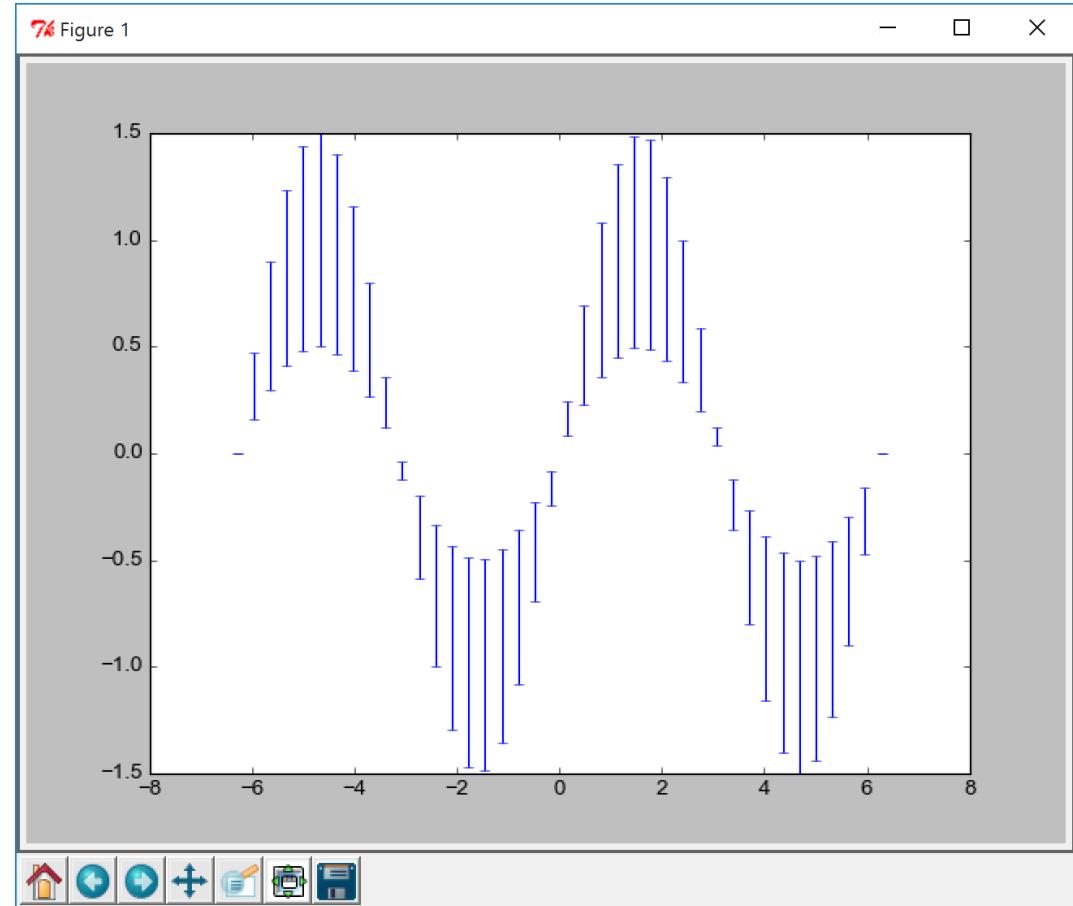
# SIMPLE PLOTTING BASICS

Just error bars:

```
plt.errorbar(x, y,  
yerr=yerr,  
fmt='none')
```

## PRO TIP:

All of these functions have  
**many more options**. Check  
the docs.



# HOUSEKEEPING FUNCTIONS

To deal with the various figures and axes that there can be, you have the following housekeeping functions:

```
# Clearing Plots
plt.cla() # Clear Current Axis
plt.clf() # Clear Current Figure

# Getting active objects
ax1 = plt.gca() # Get Current Axis
fig1 = plt.gcf() # Get Current Figure

# Make new figure
plt.figure() # Make new figure (with defaults)
plt.figure(figsize=(6,8)) # Make new figure (6"x8")
```

# SETTING AXIS PROPERTIES

You can (at any time in the plotting) change the range (lim), scale (log or linear), labels or ticks on a plot. Replace x with y (or vice versa) when necessary:

```
# Limits and Scale
plt.xlim([0, 5]) # Set x-limits to 0 -> 5
plt.yscale('log') # Set y-axis to logarithmic

# Setting Labels
plt.xlabel('X-axis') # Label the X-axis
plt.title("Title") # Set the Axis title

# Setting Ticks
plt.xticks([0, 0.5, 3, 4.9]) # Location of x-ticks
```

# LABELS AND LEGENDS

You can use “labels” on any plot object to automatically populate a legend:

```
plt.figure(figsize=(5,3))  
plt.plot(x,y,color='r',label='Test Data')  
plt.legend(loc=3,frameon=False)
```

Location String	Location Code
'best'	0
'upper right'	1
'upper left'	2
'lower left'	3
'lower right'	4
'right'	5
'center left'	6
'center right'	7
'lower center'	8
'upper center'	9
'center'	10

makes legend  
background  
transparent



# SAVING A FIGURE

Saving a figure is a one-line operation. Matplotlib will figure out what format you want by the extension of the filename:

```
plt.savefig("myplot.pdf") # Saving as a PDF  
plt.savefig("myplot.png") # Saving as a PNG  
plt.savefig("myplot.eps") # Saving as an EPS  
  
# Can also determine what output DPI:  
plt.savefig("myplot.jpg", dpi=300)
```

PRO TIP:

EPS files do not support transparency natively

# BUILDING FROM THE GROUND UP

This method gives you a lot more flexibility. Instead of using convenience functions, you use methods on each of the objects:

```
fig1 = plt.figure()
ax1 = fig1.add_axes([0.1, 0.1, 0.8, 0.8]) # Set area

ax1.plot(x, y, marker='o', label='plotted line')
ax1.legend()

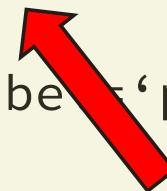
ax1.set_xlim([1, 8])
ax1.set_ylim([-2, 3])

ax1.set_xscale('log')
ax1.set_xlabel('X Label')
ax1.set_ylabel('Y Label')
fig1.savefig('plot2.png')
```

# BUILDING FROM THE GROUND UP

This method gives you a lot more flexibility. Instead of using convenience functions, you use methods on each of the objects:

```
fig1 = plt.figure()  
ax1 = fig1.add_axes([0.1, 0.1, 0.8, 0.8]) # Set area  
  
ax1.plot(x, y, marker='o', label='plotted line')  
ax1.legend()  
  
ax1.set_xlim([1, 8])  
ax1.set_ylim([-2, 3])  
  
ax1.set_xscale('log')  
ax1.set_xlabel('X Label')  
ax1.set_ylabel('Y Label')  
fig1.savefig('plot2.png')
```



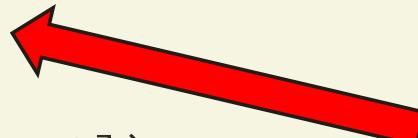
This uses matplotlib's location format,  
which takes the format of:  
**[left, bottom, width, height]**  
where each of the numbers are from 0 to  
1 (in units of a fraction of the figure)



# BUILDING FROM THE GROUND UP

This method gives you a lot more flexibility. Instead of using convenience functions, you use methods on each of the objects:

```
fig1 = plt.figure()  
ax1 = fig1.add_axes([0.1, 0.1, 0.8, 0.8]) # Set area  
  
ax1.plot(x, y, marker='o', label='plotted line')  
ax1.legend()  
  
ax1.set_xlim([1, 8])  
ax1.set_ylim([-2, 3])  
  
ax1.set_xscale('log')  
ax1.set_xlabel('X Label')  
ax1.set_ylabel('Y Label')  
fig1.savefig('plot2.png')
```



All of those major plotting functions (i.e., plot, scatter, legend, et cetera) are now just methods on the axis.



# BUILDING FROM THE GROUND UP

This method gives you a lot more flexibility. Instead of using convenience functions, you use methods on each of the objects:

```
fig1 = plt.figure()  
ax1 = fig1.add_axes([0.1, 0.1, 0.8, 0.8]) # Set area  
  
ax1.plot(x, y, marker='o', label='plotted line')  
ax1.legend()  
  
ax1.set_xlim([1, 8])  
ax1.set_ylim([-2, 3])  
  
ax1.set_xscale('log')  
ax1.set_xlabel('X Label')  
ax1.set_ylabel('Y Label')  
fig1.savefig('plot2.png')
```



All axis properties (i.e., x/ylim, xyscale) can be set by the methods `axis.set_property`. Also, you can get the current values for these by `axis.get_property`.

# BUILDING FROM THE GROUND UP

This method gives you a lot more flexibility. Instead of using convenience functions, you use methods on each of the objects:

```
fig1 = plt.figure()  
ax1 = fig1.add_axes([0.1, 0.1, 0.8, 0.8]) # Set area  
  
ax1.plot(x, y, marker='o', label='plotted line')  
ax1.legend()  
  
ax1.set_xlim([1, 8])  
ax1.set_ylim([-2, 3])  
  
ax1.set_xscale('log')  
ax1.set_xlabel('X Label')  
ax1.set_ylabel('Y Label')  
fig1.savefig('plot2.png')
```

Saving the figure is a method of the figure itself

This is particularly useful if you have multiple figures and axes.

# CUSTOMIZING DEFAULTS

There's a lot of different parameters that matplotlib chooses by default, but you can set your own using a **matplotlibrc** file. This file will not exist by default, but you can download a sample one here:

[http://matplotlib.org/\\_static/matplotlibrc](http://matplotlib.org/_static/matplotlibrc)

The place to put this file depends on your platform:

**Windows:** *UserDirectory/.matplotlib/matplotlibrc*  
(i.e., *C:/Users/username/.matplotlib/matplotlibrc*)

**MacOS:** *UserDirectory/.matplotlib/matplotlibrc*  
(i.e., *Users/username/.matplotlib/matplotlibrc*)

**Linux:** *UserDirectory/.config/matplotlib/matplotlibrc*  
(i.e., */home/username/.config/matplotlib/matplotlibrc*)

**EXERCISE TIME!**

## EXERCISE-1

plot  $f(x) = x$ ,  $f(x) = x^2$ ,  $f(x) = x^3$ , all in the same figure, for  $x$  changing from 0 to 2 linearly and using

- "linear", "quadratic", and "cubic" as legends
- cont. line for  $f(x) = x$ , dashed and dotted-dashed lines for the others
- "x" as x-label
- "f(x)" as y-label
- "Simple Plot" as the title

Set figure size to 5x3, replot, and save your figure as a png file.