

# Stochastic Frank-Wolfe for DNN training

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## Constraints

The paper lists several options for constraints (feasible regions for parameters). While this is by no means a complete list, it does cover several common use-cases. How to best solve the linear optimization problem in the algorithm depends on the constraint type.

### 1. **Lp-norm ball:**

*Description:*

convex region by a fixed/ bounded Lp norm of the parameters.

*Expected result:*

$p=1$  -> sparse weights with many being exactly 0.

$p=2$  -> many weights close to 0.

$p=\infty$  -> Hypercube constrains maximum value of each weight. This supposedly helps to prevent overfitting.

*Notes:*

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### 2. **K-sparse polytope:**

*Description:*

Convex hull of intersection of the L1 ball and a hypercube. Spanned by all vectors with exactly K nonzero entries.

*Expected result:*

Exactly K nonzero weights.

*Notes:*

K is a hyperparameter that needs to be set before training.

### 3. **K-norm ball:**

*Description:*

Convex hull of union of the L1 ball and a hypercube.

*Expected result:*

Combination of properties of L1 norm and hypercube: sparsity with constrained magnitude of weights.

*Notes:*

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### 4. **Unit simplex/ probability simplex:**

*Description:*

n/ n-1 dimensional simplex

*Expected result:*

Sum of weights is 1, weights represent probabilities.

*Notes:*

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#### 5. **Permutahedron:**

*Description:*

Polytope spanned by all permutations of the coordinates of the vector  $(1, 2, \dots, n)$ .

*Expected result:*

*Notes:*

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