

	Time	
2022/12/21 20:00:00	2days, 07:57:08	2023/01/10 18:30:00

Clarification								
# Problem	Asker	Description	Reply	Replier	Reply Time	For all team		

Overview

Problem ▼

12568 - Reverse Linked List ver 2

Status (/status/?pid=12568) | Limits

Submit (/users/submit/12568)

Description

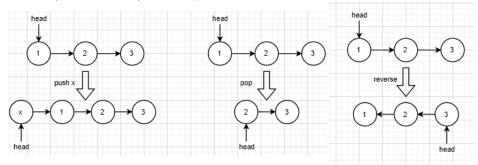
Given several operations, push $\, x \,$, pop , print , reverse , create a linked list dynamicly.

- push x: Add one Node (with data = x) at the front of linked list.
- pop: Delete the Node at the front of linked list.
- reverse: reverse the current linked list
- print: output the linked list in given format.

You have to implement 3 functions:

- 1. void Push(Node** ptr_head,int x)
- void Pop(Node** ptr_head)
- 3. void Reverse_List(Node** ptr_head)

Note: Modify the Node* head by Node** ptr_head



Input

There're operations on several lines.

All operations are one of push x, pop, print, reverse.

It's guaranteed that:

- Number of operations is less than 5,000,000
- Integer x is in [-1000,1000]
- The maximum length of linked list is less than 10,000.

Output

Output the linked list for every print .

Sample Input

Download (data: text/plain; charset = utf-8, push % 201% 0D% 0A push % 202% 0D% 0A print% 0A print% 0D% 0A print% 0A print

```
push 1
push 2
print
reverse
print
pop
print
push 6
push 6
push 6
print
reverse
print
pop
pop
pop
рор
pop
pop
pop
pop
pop
print
push 9
print
```

Sample Output

 $Download \ (data:text/plain; charset=utf-8,2\%20-\%3E\%201\%0D\%0A1\%20-\%3E\%202\%0D\%0A2\%0D\%0A6\%20-\%3E\%206\%20-\%3E\%202\%0D\%0A2\%0D\%0A2\%0D\%0A6\%20-\%3E\%206\%20-\%3E\%202\%0D\%0A2\%0D\%0A2\%0D\%0A6\%20-\%3E\%206\%20-\%3E\%202\%0D\%0A2\%0D\%0A2\%0D\%0A6\%20-\%3E\%206\%20-\%3E\%202\%0D\%0A2\%0D\%0A6\%20-\%3E\%206\%20-\%3E\%202\%0D\%0A2\%0D\%0A6\%20-\%3E\%206\%20-\%3E\%202\%0D\%0A2\%0D\%0A6\%20-\%3E\%206\%20-\%3E\%202\%0D\%0A6\%20-\%3E\%206\%20-\%3E\%202\%0D\%0A6\%20-\%3E\%206\%20-\%3E\%202\%0D\%0A6\%20-\%3E\%202\%0D\%0A6\%20-\%3E\%202\%0D\%0A6\%20-\%3E\%202\%0D\%0A6\%20-\%3E\%202\%0D\%0A6\%20-\%3E\%202\%0D\%0A6\%20-\%3E\%202\%0D\%0A6\%20-\%3E\%202\%0D\%0A6\%20-\%3E\%202\%0D\%0A6\%20-\%3E\%202\%0D\%0A6\%20-\%3E\%202\%0D\%0A6\%20-\%3E\%202\%0D\%0A6\%20-\%3E\%202\%0D\%0A6\%20-\%3E\%202\%0D\%0A6\%20-\%3E\%202\%0D\%0A6\%20-\%3E\%202\%0D\%0A6\%20-\%3E\%202\%0D\%0A6\%20-\%3E\%202\%0D\%0A6\%20-\%3E\%202\%0D\%0A6\%20-\%0A6\%0-\%0A6\%20-\%0A6\%20-\%0A6\%0-\%0A6$

```
2 -> 1
1 -> 2
2
6 -> 6 -> 6 -> 2
2 -> 6 -> 6 -> 6
```

Partial Judge Code

12568.c (/problem/partial/12568.c/)

Partial Judge Header

12568.h (/problem/partial/12568.h/)

Discuss