

# Sinthujan Sureshkumar

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🔗 sin2Creative

## Education

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**University of Moratuwa**  
*Undergraduate in Computer Science & Engineering*

*Aug 2017 – Now*

**Jaffna Hindu College**  
*General Certificate of Education (Advanced Level)*  
◦ **2A, B**

*October 2009 – Aug 2016*

## Projects

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**E-Commerce Website** [github.com/e-commerce](https://github.com/sinthujan/e-commerce) 🔗

- Developed a simple e-commerce website with user authentication and "Add to Cart" functionality, utilizing server actions for backend processing to enable secure login and a seamless shopping experience.
- Tools Used: React, Next Js, Typescript, Tailwind CSS, MongoDB, Prisma, Next Auth

**Social Media Website** [github.com/social-media](https://github.com/sinthujan/social-media) 🔗

- Developed a simple social media website with features like adding posts, liking, commenting, sending friend requests, and blocking users, using Next.js server actions for backend processing and Clerk for authentication.
- Tools Used: React, Next JS, Typescript, Tailwind CSS, Mongo DB, Prisma, Clerk

**Personal Portfolio** [www.portfolio.com](https://www.portfolio.com) 🔗

- Developed a personal portfolio with single-page navigation, featuring a contact form that uses React Mail and Server Actions to send messages directly to a personal email, along with dark mode and animations powered by Framer Motion for an enhanced user experience.
- Tools Used: React, Next JS, Typescript, Tailwind CSS, Resend, Framer Motion

**Full Authentication Boilerplate** [github.com/auth](https://github.com/sinthujan/auth) 🔗

- Developed a full authentication boilerplate with NextAuth, Resend for email, and Server Actions, supporting user registration, login, password reset, and email verification.
- Tools Used: React, Next JS, Typescript, Tailwind CSS, Resend, Prisma

**Code Runner Mobile Game** 2023

- Built a Temple Run-like mobile game for students, featuring quizzes to help them learn to code.
- Tools Used: Unity Game Engine, c#

## Technologies

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**Languages:** HTML, CSS, Javascript, Typescript, Python, c#

**Frameworks & Libraries:** React, Next JS, Node JS, Tailwind CSS, Framer Motion

**Others:** Mongo DB, MySQL, Prisma ORM, Git/GitHub Unity Game Engine

## Coursework

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- Object Oriented Programming
- Data Structures and Algorithms
- Computer Architecture
- Object-Oriented Software Development
- Software Engineering