Sina **Momken**

Java Developer · Backend Developer

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Work Experience

Negah Tech. Holding of Karafarin Bank   *Tehran, Iran*
Java Backend Developer   *Sep. 2020 - Present*

Legacy Internet Bank Project

- Maintenance and development of the legacy Internet Bank project of Karafarin Bank.
- Written in Groovy language wih Grails framework for Backend.
- Written in HTML/CSS/JavaScript language with Jquery framework for Frontend.
- Using MVC architecture and Oracle 10g as database.

New Unified Omni-Channel Platform Project

- Backend development of the Omni-Channel project of Karafarin Bank to create a unified backend platform for web and mobile clients to connect.
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PLAT Corp.   *Seoul, S.Korea*
Co-founder & Software Engineer   *Jan. 2016 - Jun. 2017*

- Implemented RESTful API server for car rental booking application(CARPLAT in Google Play).
- Built and deployed overall service infrastructure utilizing Docker container, CircleCI, and several AWS stack(Including EC2, ECS, Route 53, S3, CloudFront, RDS, ElastiCache, IAM), focusing on high-availability, fault tolerance, and auto-scaling.
- Developed an easy-to-use Payment module which connects to major PG(Payment Gateway) companies in Korea.

R.O.K Cyber Command, MND   *Seoul, S.Korea*
Software Engineer & Security Researcher (Compulsory Military Service)   *Aug. 2014 - Apr. 2016*

- Lead engineer on agent-less backtracking system that can discover client device's fingerprint(including public and private IP) independently of the Proxy, VPN and NAT.
- Implemented a distributed web stress test tool with high anonymity.
- Implemented a military cooperation system which is web based real time messenger in Scala on Lift.

NEXON   *Seoul, S.Korea & LA, U.S.A*
Game Developer Intern at Global Internship Program   *Jan. 2013 - Feb. 2013*

- Developed in Cocos2d-x an action puzzle game(Dragon Buster) targeting U.S. market.
- Implemented API server which is communicating with game client and In-App Store, along with two other team members who wrote the game logic and designed game graphics.
- Won the 2nd prize in final evaluation.

ShitOne Corp.   *Seoul, S.Korea*
Software Engineer   *Dec. 2011 - Feb. 2012*

- Developed a proxy drive smartphone application which connects proxy driver and customer.
- Implemented overall Android application logic and wrote API server for community service, along with lead engineer who designed bidding protocol on raw socket and implemented API server for bidding.

SAMSUNG Electronics   *S.Korea*
Freelance Penetration Tester   *Sep. 2013, Mar. 2011 - Oct. 2011*

- Conducted penetration testing on SAMSUNG KNOX, which is solution for enterprise mobile security.
- Conducted penetration testing on SAMSUNG Smart TV.

Honors & Awards

International

2018	**Finalist**, DEFCON 26th CTF Hacking Competition World Final	*Las Vegas, U.S.A*
2017	**Finalist**, DEFCON 25th CTF Hacking Competition World Final	*Las Vegas, U.S.A*
2014	**Finalist**, DEFCON 22nd CTF Hacking Competition World Final	*Las Vegas, U.S.A*
2013	**Finalist**, DEFCON 21st CTF Hacking Competition World Final	*Las Vegas, U.S.A*
2011	**Finalist**, DEFCON 19th CTF Hacking Competition World Final	*Las Vegas, U.S.A*

Domestic

2015	**3rd Place**, WITHCON Hacking Competition Final	*Seoul, S.Korea*
2017	**Silver Prize**, KISA HDCON Hacking Competition Final	*Seoul, S.Korea*
2013	**Silver Prize**, KISA HDCON Hacking Competition Final	*Seoul, S.Korea*

Presentation

DevFest Seoul by Google Developer Group Korea
Seoul, S.Korea

PRESENTER FOR <HOSTING WEB APPLICATION FOR FREE UTILIZING GITHUB, NETLIFY AND CLOUDFLARE>
Nov. 2017

- Introduced the history of web technology and the JAM stack which is for the modern web application development.
- Introduced how to freely host the web application with high performance utilizing global CDN services.

6th CodeEngn (Reverse Engineering Conference)
Seoul, S.Korea

PRESENTER FOR <DEFCON 20TH : THE WAY TO GO TO LAS VEGAS>
Jul. 2012

- Introduced CTF(Capture the Flag) hacking competition and advanced techniques and strategy for CTF

Writing

A Guide for Developers in Start-up
Facebook Page

FOUNDER & WRITER
Jan. 2015 - PRESENT

- Drafted daily news for developers in Korea about IT technologies, issues about start-up.

Program Committees

| 2016 | **Problem Writer**, 2016 CODEGATE Hacking Competition World Final | *S.Korea* |
| 2013 | **Organizer & Co-director**, 1st POSTECH Hackathon | *S.Korea* |

Education

POSTECH(Pohang University of Science and Technology)
Pohang, S.Korea

B.S. IN COMPUTER SCIENCE AND ENGINEERING
Mar. 2010 - Aug. 2017

- Got a Chun Shin-Il Scholarship which is given to promising students in CSE Dept.

Extracurricular Activity

PoApper (Developers' Network of POSTECH)
Pohang, S.Korea

CORE MEMBER & PRESIDENT AT 2013
Jun. 2010 - Jun. 2017

- Reformed the society focusing on software engineering and building network on and off campus.
- Proposed various marketing and network activities to raise awareness.

PLUS (Laboratory for UNIX Security in POSTECH)
Pohang, S.Korea

MEMBER
Sep. 2010 - Oct. 2011

- Gained expertise in hacking & security areas, especially about internal of operating system based on UNIX and several exploit techniques.
- Participated on several hacking competition and won a good award.
- Conducted periodic security checks on overall IT system as a member of POSTECH CERT.
- Conducted penetration testing commissioned by national agency and corporation.