COMP 202 FALL 2020 HOMEWORK #6 PART 1 & 2

COMP-202 7ALL 2020 Homemork 6

I have completed this assignment indirectually, multiout support from anyone else. I hereby except that only the below listed gouces are approved to be used during this assingment:

11) Course book

(ii) All meteral that is made associable to me by professor (e.g. vio Blahboard for this, course mebsile, lineil from professor (TA)

(iii) Notes takes by me olung lectures

I have not used, accessed or tiken one unpermitted upomotio from any other source Herse all floot belongs to me.

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Smolen

```
int hashFirst(key)
   return key.id % (10)
int hashSecond(Student key)
    string = key.name;
    charAtLast = string.charAt(string.length() - 1)
    charAtFirst = string.charAt(0);
    return (chatAtFirst + chatAtLast + key.id) * key.gpa) % 10
Hash Functions Comparison
I used 15 sample input for two functions.
Output for hashFirst:
[0] -> NULL
[1] -> NULL
[2] -> Key - Value -> Key - Value ->
[3] -> Key - Value ->
[4] -> Key - Value -> Key - Value ->
[5] -> Key - Value ->
[6] -> Key - Value -> Key - Value -> Key - Value ->
[7] -> NULL
[8] -> Key - Value -> Key - Value ->
[9] -> NULL
Output for hashSecond:
[0] -> Key - Value -> Key - Value ->
[1] -> NULL
[2] -> Key - Value ->
[3] -> Key - Value ->
[4] -> Key - Value -> Key - Value ->
[5] -> Key - Value ->
[6] -> Key - Value -> Key - Value -> Key - Value ->
[7] -> Key - Value -> Key - Value -> Key - Value ->
[8] -> Key - Value ->
[9] -> Key - Value ->
```

It is clearly seen that hashSecond function is better to distribute the hashNode to the bucketArray indexes. Thus, the number of collisoin is smaller than the first one.

```
Number of collision in first: 9
Number of collision in first: 6
```

In the function hashFirst we use commonly used method of mod of array size. It is not that much good way to distribute. Thus we have a good number of collision.

In the function hashSecond we use different information about students to distribute the students in a more uniform way. Probability that there is relation between a student's name, id and, gpa is low. So we use the 3 information about student to get a more uniform distribution.

```
int size()
return size
Time Complexiy of returning the size is O(1).
boolean isEmpty()
return size() == 0
Time Complexiy of checkhing if the BST is empty is O(1).
int hashFirst(key)
return key.id
Time Complexiy of returning the Student's id is O(1).
int hashSecond(key)
 string = key.name
 chatAtLast = string.charAt(string.length() - 1)
 chatAtFirst = string.charAt(0)
return (chatAtFirst + chatAtLast + key.id) * key.gpa)
Time Complexiy of returning and calculating the mixed value composed of a Student's
informations is O(1).
int getBucketIndex(key)
if (hashing = 0)
 return hashFirst(key) % numBuckets
 else if (hashing == 1)
 return hashSecond(key) % numBuckets
 else
 return 0
 Time Complexiy of calculating and returning the index is O(1).
Advisor remove(key)
 bst.delete(key)
 index = getBucketIndex(key)
 currentNode = bucketArray[index]
 if (currentNode != null & currentNode.key = key)
 bucketArray[index] = currentNode.next
 size--
  return currentNode.value
 previousNode = null;
 while (currentNode != null && currentNode.key != key)
 previousNode = currentNode
  currentNode = currentNode.next
 if(currentNode != null)
 previousNode.next = currentNode.next
 size--
 return currentNode.value
return null
The expected runnig time of removing an element from a hashMap is O(1). In the worst case,
it is O(n). Worst case occurs when all the keys insterted to the map collides. In this
case searhing for the key takes O(n) time.
```

```
Advisor get(key)
 index = getBucketIndex(key)
 for (node = bucketArray[index] node != null node = node.next)
 if(node.key == key)
   return node.value
return null
The expected running time of getting an element from a hashMap is O(1). In the worst case,
it is O(n). Worst case occurs when all the keys insterted to the map collides. In this
case searning for the key takes O(n) time.
boolean isPresent(key)
 index = getBucketIndex(key)
 for(node = bucketArray[index] node != null node = node.next)
 if(node.key.id = key.id)
   return true
return false;
The expected runnig time of checking if an element present in hashMap is O(1). In the worst
case, it is O(n). Worst case occurs when all the keys insterted to the map collides. In
this case searning for the key takes O(n) time.
void add(key,value)
 bst.add(key)
 if(!isPresent(key))
 size++
 hashNode = new HashNode(key, value)
 index = getBucketIndex(key)
 if(bucketArray[index] == null)
 bucketArray[index] = hashNode
 else
 node = bucketArray[index]
 while(node.next != null)
   node = node.next
 node.next = hashNode
The expected runnig time of adding an element to hashMap is O(1). In the worst case, it is
O(n). Worst case occurs when all the keys insterted to the map collides. In this case
searhing for the key takes O(n) time.
void printSorted()
bst.printBst()
Since we traverse over the tree to convert it to string, time complexity for printing the
sorted hashMap is O(n).
```

```
void add(data)
 root = recursiveAdd(root, data)
TreeNode recursiveAdd(TreeNode root, Student data)
if(root = null)
 root = new TreeNode(data)
 return root
 if(root.getData().id > data.id)
 root.setLeft(recursiveAdd(root.getLeft(),data))
 else if (root.getData().id < data.id)</pre>
 root.setRight(recursiveAdd(root.getRight(),data))
For adding a Student to the BST, we need to first search for the location of the new
Student. Search in BST in the worst case is O(n). In general it is O(h). (h: Height of the
BST)
So adding in the worst case is O(n). In general it is O(h).
TreeNode delete(data)
 root = recursiveDelete(root,data)
 return root
TreeNode recursiveDelete(root, data)
if (root == null)
 return root
if (data.id < root.data.id)</pre>
 root.left = recursiveDelete(root.left, data);
 else if (data.id > root.data.id)
 root.right = recursiveDelete(root.right, data);
 else
 if (root.left = null)
  return root.right
 else if (root.right = null)
  return root.left
  root.data = findMin(root.right)
  root.right = recursiveDelete(root.right, root.data)
 return root
For deleting a Student from the BST, we need to first search for the location of the
Student. Search in BST in the worst case is O(n). In general it is O(h). (h: Height of the
BST)
So adding in the worst case is O(n). In general it is O(h).
Student findMin(root)
min = root.data
while (root.left != null)
 min = root.left.data
  root = root.left
 return min
```

```
For finding a Student with min key, we need to first search for the location of the Student. Search in BST in the worst case is O(n). In general it is O(h). (h: Height of the BST)

So finding min key in the worst case is O(n). In general it is O(h).

String toStringInorder(root)
    result = "";
    if (root = null)
        return result
    result += toStringInorder(root.getLeft())
    result += root.getData() + "\n"
    result += toStringInorder(root.getRight())
    return result

void printBst()
    print(toStringInorder(root))
```

We traverse over the tree to get the information. Time complexity converting BST to string is O(n).

Space Complexity for this assignment:

All functions we call , use O(1) space of memory. They have just a few pointers to do their action.

However, we create a n-sized HashMap and a n-sized BST. We allocate space from the memory for each. So the space complexity is O(n) + O(n) which is just O(n).