# **Gebze Technical University Computer Engineering**

**CSE 222 - 2018 Spring** 

**HOMEWORK 6 REPORT** 

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## 1 Q1

Not : Raporun sadece bu kısmı yazıldı. Okunaklı olması açışından sadece bişekilde gostermek için sadece bu baslık altında anlattım

Zamanım yetedigi için plot\_graph ve dijkstrasAlgorithm ile en kısa yol bulan algoritma yazıldı

En kısa path için dijkstrasAlgorithm da küçük değiliklikler yaptım. Sağlık şekilde calısmıyor ama en kısa yolu bulabiliyor. Distance ı ise dist[] arrayinden alıyorum.

Örnek input yukardaki gibi;

CommanClass.plot\_graph(graph);

```
The Linked List Representation of the graph is:
    (0) : -> [1] -> [3]
    (1) : -> [0] -> [2]
    (2) : -> [1] -> [3]
    (3) : -> [2] -> [4] -> [0]
    (4) : -> [3] -> [5]
    (5) : -> [4]

0 3 4
Total Distance : 2.0
```

CommanClass.dijkstrasAlgorithm(graph, 0, pred, dist, 4);

2. parametere source, 5.parametre destination.

Path 0 3 4 olarak baslangıc ve bitiş noktalarını da arraylist içine dahil edip yazdırdım.

2.test

```
graph.insert(new Edge( source: 0, dest: 1));
graph.insert(new Edge( source: 1, dest: 2));
graph.insert(new Edge( source: 2, dest: 3));
graph.insert(new Edge( source: 3, dest: 4));
graph.insert(new Edge( source: 4, dest: 5));
// graph.insert(new Edge(0,3));
```

Son edge silindi.

```
The Linked List Representation of the graph is:
    (0) : -> [1]
    (1) : -> [0] -> [2]
    (2) : -> [1] -> [3]
    (3) : -> [2] -> [4]
    (4) : -> [3] -> [5]
    (5) : -> [4]

0 1 2 3 4
Total Distance : 4.0
```

İlk teste 3 üzerinden kestirme yolu buldu burada ise **0** 1 2 3 4 uzerinden gitmek zorunda kaldı.

## 1.1 Problem Solution Approach

Explain simply graph creation, how to find shortest path. Write roughly the changes you make.

#### 1.2 Test Cases

Show that this func results ->

- plot graph
- is undirected
- is\_acyclic\_graph
- shortest path (use least 3 different label pair)

# 2 Q2

This part about Question2 in HW7

## 2.1 Problem Solution Approach

Explain simply graph creation, how to find shortest path. Write roughly the changes you make.

#### 2.2 Test Cases

Show that this func results ->

- plot\_graph
- is undirected
- is acyclic graph
- is connected function (use least 3 different label pair)

# 3 Q3

This part about Question3 in HW7

## 3.1 Problem Solution Approach

Explain simply graph creation, how to find shortest path. Write roughly the changes you make.

### 3.2 Test Cases

Show that this func results ->

- plot\_graph
- is\_undirected
- is\_acyclic\_graph
- DepthFirstSearch (Show that spanning tree)
- BreathFirstSearch (Show that spanning tree)

# 4 Q4

If you used the handwriting, add this part 1 page pdf include answer of Q4.