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Sinatrio Bimo Wahyudi

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Summary

I'm an 3rd year Informatics Engineering student at Gunadarma University. Frequently using **React.js**, **Node.js**, **Laravel**, and **Python** as main programming envirointment. I really enjoy in exploring any tech stack and also like to deep diving into various learning curve. I'm a pixel perfect oriented person in implementing design to code and capable to express design on **Figma**. I'm passionate about building an impactful products with some technical solution approaches and possess a sharp vision on articulating product concept regarding to social and market trends. I have a fondness to sharing ideas and thoughts with team to keep up a high quality and chemistry in work ecosystem. I'm a fast-paced learner and a dedicated person in pursuing touchpoint. I love to self-drilling in order to reach my target.

Experience

Retention Data Analyst

Adira Finance

Sep 2020 – Feb 2020
Jakarta, Indonesia

- Identifying pattern and analyze data throughout customer lifecycle to get an insight
- Migrating traditional CRM modules to single-unified platform
- Presence sales, revenue, expenses reports and realistic forecast to the management team.

Tools: SQL, SAP, Excel

Web Developement Teaching Assistant

Lembaga Pengembangan Komputerisasi at Gunadarma University

Jul 2019 – Feb 2020
Depok, Indonesia

- Responsible on grading and assisting weekly lab sessions for 50 students per class
- Teaching about fundamental and intermediate web & database management.
- Handle technical issues and helping to solve debug

Tools: HTML, CSS, Golang, JavaEE, SQL Server, Oracle

Web Development Lead

Google Developer Student Clubs at Gunadarma University

Aug 2020 – Present
Depok, Indonesia

- Instructor to Web Development weekly class and created the learning material
- Manage and planning a web development program for 1 year period
- As a representative of DSC core team in several hackathon & competition
- Check us on instagram: **@dsc.ug**

Tools: React.js, Material UI

Education

Universitas Gunadarma

Undergraduate in Informatics Engineering (Current GPA : 3.41)

COURSE : Programming, Software Engineering, UI/UX, Data Science & Machine Learning, Databases

2018 – 2022
Depok, Indonesia

Google Bangkit Academy

Learning Path in Machine Learning

Jan 2020 – Present
Jakarta, Indonesia

- Designing machine learning systems and schemes.
- Develop model architecture for image classification of Acne Skin
- Web scraping datasets for training purposes
- Creating RESTful-API resources

Tools: Tensorflow, Keras, Selenium, Flask, Google Cloud Platform

Achivements

Encouragement Award

Traffic Management System in Coastal Regions.

ASEAN-India Hackathon 2021

Tools: React.Js, Socket.io, Figma

April 2021
ASEAN-India Region

PKM Karsa Cipta Funding

Self Actualization App Based on Android

Direktorat Kementerian Riset, Teknologi, dan Pendidikan Tinggi RI

Tools: Laravel, MySQL, Figma

May 2021
Depok, Indonesia