

PROGRAM 9

Write a program that creates a user interface to perform integer divisions. The user enters two numbers in the text fields, Num1 and Num2. The division of Num1 and Num2 is displayed in the Result field when the Divide button is clicked. If Num1 or Num2 were not an integer, the program would throw a `NumberFormatException`. If Num2 were Zero, the program would throw an `ArithmeticException`. Display the exception in a message dialog box.

```
import java.awt.*;
import java.awt.event.*;

public class DivisionMain1 extends Frame implements ActionListener {
    TextField num1, num2;
    Button dResult;
    Label outResult;
    String out = "";
    double resultNum;
    int flag = 0;

    public DivisionMain1() {
        setLayout(new FlowLayout());
    }
}
```

```

        dResult = new Button("RESULT");
        Label number1 = new Label("Number 1:", Label.RIGHT);
        Label number2 = new Label("Number 2:", Label.RIGHT);
        num1 = new TextField(5);
        num2 = new TextField(5);
        outResult = new Label("Result:", Label.RIGHT);

        add(number1);
        add(num1);
        add(number2);
        add(num2);
        add(dResult);
        add(outResult);

        num1.addActionListener(this);
        num2.addActionListener(this);
        dResult.addActionListener(this);
        addWindowListener(new WindowAdapter() {
            public void windowClosing(WindowEvent we) {
                System.exit(0);
            }
        });

        setTitle("Division Calculator");
        setSize(300, 150);
        setVisible(true);
    }

    public void actionPerformed(ActionEvent ae) {
        int n1, n2;
        try {
            if (ae.getSource() == dResult) {
                n1 = Integer.parseInt(num1.getText());
                n2 = Integer.parseInt(num2.getText());

                if (n2 == 0) {
                    throw new ArithmeticException();
                }

                resultNum = (double) n1 / n2;
            }
        }
    }

```

```

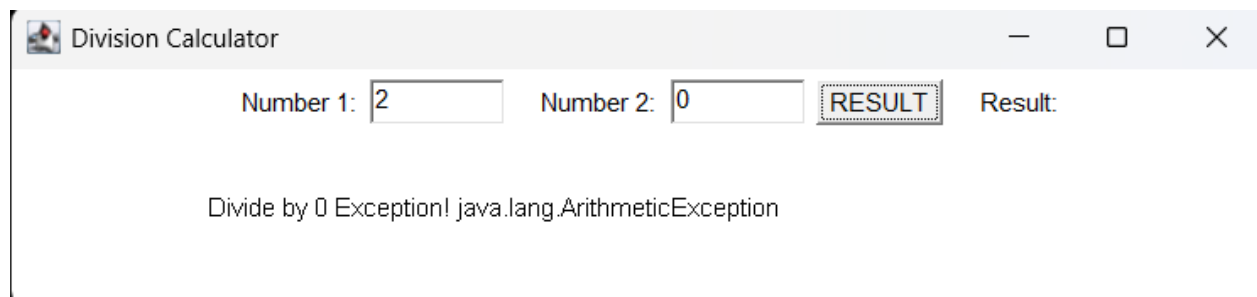
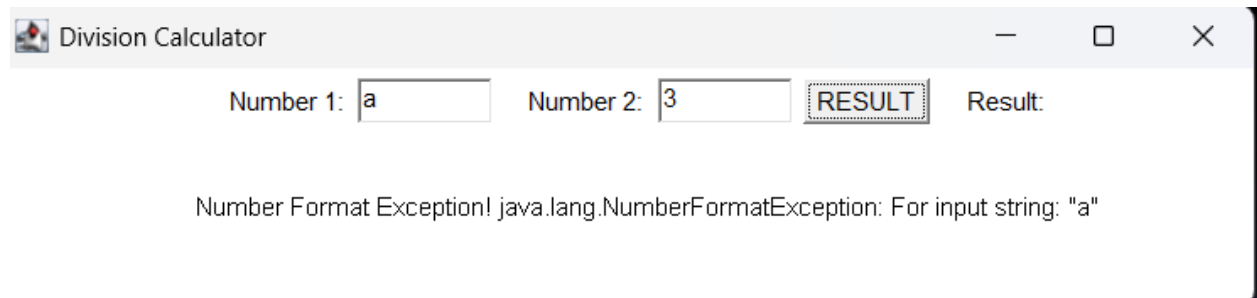
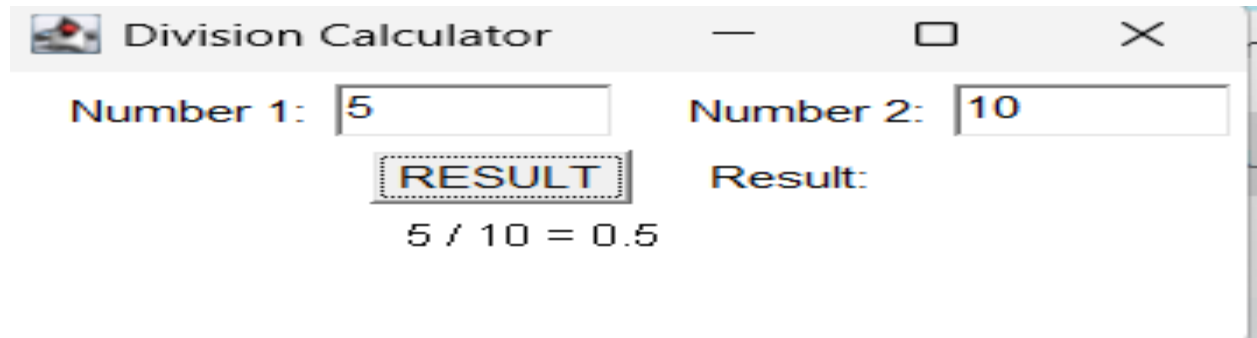
        out = n1 + " / " + n2 + " = " + resultNum;
        repaint();
    }
} catch (NumberFormatException e1) {
    flag = 1;
    out = "Number Format Exception! " + e1;
    repaint();
} catch (ArithmeticException e2) {
    flag = 1;
    out = "Divide by 0 Exception! " + e2;
    repaint();
}
}

public void paint(Graphics g) {
    if (flag == 0) {
        g.drawString(out, 100, 100);
    } else {
        g.drawString(out, 100, 100);
        flag = 0;
    }
}

public static void main(String[] args) {
    new DivisionMain1();
}
}

```

OUTPUT:



NOTES:

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9. write a program that creates a user Interface to perform integer divisions. The user enters two numbers in the text fields, num1 and num2. the division of num1 and num2 is displayed in the result field when divide button is clicked. if num1 or num2 were not an integer an arithmetic exception display the exception in the message dialog box.

```
import java.awt.*;  
import java.awt.event.*;
```

```
public class DivisionMain extends Frame  
implements ActionListener
```

```
{
```

```
    TextField
```

```
    num1, num2;
```

```
    Button dResult;
```

```
    label outResult;
```

```
    String out = " ";
```

```
    double result = 0;
```

```
    int flag = 0;
```

```
public DivisionMain() {
```

```
    setLayout(new FlowLayout());
```

```
    dResult = new Button("Result");
```

```
    label num1 = new label("Number 1",  
    label.RIGHT);
```

```
Label number2 = new Label ("Number 2:",  
Label.RIGHT);  
num1 = new TextField (5);  
num2 = new TextField (5);  
outResult = new Label ("Result", Label.RIGHT);
```

```
add (number1);
```

```
add (num1);
```

```
add (number2);
```

```
add (num2);
```

```
add (dResult);
```

```
add (outResult);
```

```
num1.addActionListener (this);
```

```
num2.addActionListener (this);
```

```
addWindowListener (this);
```

```
WindowAdapter ()
```

```
{
```

```
    public void windowClosing (WindowEvent  
we)
```

```
{
```

```
    System.exit (0);
```

```
}
```

```
}
```

```
    public void actionPerformed (ActionEvent ae)
```

```
{
```

```
    int n1, n2;
```

```
    try {
```

```
        if (ae.getSource () == dResult)
```



```
if (n2 == 0)
    throw new
```

```
ArithmeticException();
```

```
out = n1 + " " + n2 + " ";
```

```
resultNum = n1 / n2;
```

```
out += String.valueOf(resultNum);
```

```
repaint();
```

```
}
```

```
}
```

```
catch (NumberFormatException e1)
```

```
{
```

```
    flag = 1;
```

```
    out = "Number Format Exception! " + e1;
```

```
    repaint();
```

```
}
```

```
catch (ArithmeticException e2)
```

```
{
```

```
    flag = 1;
```

```
    out = "Divide by 0 Exception! " + e2;
```

```
    repaint();
```

```
}
```

```
}
```

```
public void paint(Graphics g)
```

```
{
```

```
    if (flag == 0)
```

```
        g.drawString(out, outResult.getX() +
```

```
        outResult.getWidth(), outResult.getY()
```

```
        + outResult.getHeight() - 8);
```

```
    else
```

```
        g.drawString(out, outResult.getX() +
```