Wenjie YANG

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EDUCATION

2017.Sep - 2018.Dec CARNEGIE MELLON UNIVERSITY, INI

M.S. in Information Technology, Mobility GPA: 4.0/4.0

Courses: ICS, Database System, Storage System, Computer Networks

2013.Sep - 2017.June SHANGHAI JIAO TONG UNIVERSITY

B.S. in Computer Science GPA: 87.2/100(overall), 89.8/100(major)

Awards: National Olympiad Informatics in Jiangsu Province 1st Prize 2010

EXPERIENCE

2017.Feb - 2017.Jun	Pygmal Technology	Shanghai, CHINA
	Software Development Engineer Internship, C++, DX11	
	Built a VR 3D modeling software on HTC Vive/Oculus Rift, allowing users to create VR 3D models	
	Evaluated computer graphics algorithms like Shadow Mapping, View frust	cum culling's performance
2016.Nov - 2017.Jan	Yitu Technology	Shanghai, CHINA
	Software Development Engineer Internship, C++, Kafka	
	Developed a message queue system based on Kafka for large scale face-re	cognition system
2016.JUL - 2016.SEP	Tencent Technology	Shenzhen, CHINA
	C++ Back-End Engineer Internship, C++	
	Built a large-scale digital distribution platform, especially focus on server	of the social system
2016.FEB - 2016.MAY	PRIME Lab, HKUST	Hong Kong, CHINA
	Research Assistant Director: Charles Zhang, C++, LLVM	
	Built a pointer analysis tool for C/C++ programs powered by LLVM, to find C/C++ bugs before running	
	Implemented inter-function pointer analysis by Z3 solver to find bugs cau	sed by parameter passing

PROJECTS

2016.SEP - 2017.JAN	TiKV database
	Rust, Distributed KV database, 2000 stars on github
	Improved the Raft Consensus algorithm by adding pre-elect algorithm inspired by ZooKeeper
	Implemented development tools for Multi-Version Concurrency Control(MVCC) Key-Value scanning
2016.Apr - 2016.Sep	Servo Browser Engine
	Rust, Browser Engine, 9000 stars on github
	Improved the protocols used for Firefox developer tools, like redirecting requests
	Improved tidy checkers in style checkers, keeping the project's code style automatically
2015.Mar - 2015.Jun	YOS Kernel from scratch
	C++/ASM, A TINY OPERATING SYSTEM KERNEL
	Experience with bare metal programming; Support preemptive scheduler with Round-Robin algorithm; Create symmetric multiprocessing system; Implemented file system through IPC
2016.JAN - 2016.FEB	SimpleDB DBMS
	Java, A relational database from scratch
	Designed a lock-based transaction system, by implementing a dead-lock detection algorithm
	Implemented a log-based rollback system and log-based crash recovery
2016.Jul - 2016.Aug	OAT Language Compiler
	OCAML, JAVA-LIKE OOP LANGUAGE COMPILER
	Implemented a LLVM like runtime system, which is the language compiled to
	Designed a static analysis framework to support optimization like sub-expression elimination

SKILLS