```
Helloworld {
t)
             class
                  void main (string [7 args)
      for (int i=0; i<10; i+1)
         system. out . printin ("Hello world");
      3
         class Animal
  Void cating ()
   system. out. pountly ("the tiger is earing meat");
   void sunning ()
     system. out. pountin ("The tiger is owning
   Void sleeping()
     system. out. pourtin ("The topen is sleeping in
                                      the dening;
public static void mais (Sking [] args)
     sking Animal name = "tiger";
     string Animal color = " orange
      Shing Animal uniqueness = " encore hum
```

Animal liges = new Animal(); Animal Chedah = New Animal (); decer = new Animal (); system . out. println ("the liga's colour is + Animal (clos); System. out. println ("The riger's uniqueness is + Animal uniqueness) Tiger · earing (); Ager · sunning (); tiges . sleeping (); OUTPUT : The tiges's colour is Garage The higer's uniqueness is hunting sitently The riger is eating meat The tiger is occurring Fastly The hoger is sleeping in the don