

## DEPARTMENT OF INFORMATION TECHNOLOGY

## FACULTY OF COMPUTING

MODULE OUTLINE						
Module Name	Comp	Computer Networks				
Module Code	IT2050 Version No. 2017 - 1			′ - 1		
Year/Level	2		Semester	1		
Credit Points	4					
Pre-requisites	None					
Co-requisites	None					
Methods of Deliv	ery	Lectures (Face-t	o-face)	2	Hours/Week	
		Tutorials		1	Hours/Week	
		Labs		2	Hours/Week	
Course Web Site		http://courseweb.sliit.lk/				
Date of Original		February, 2017				
Approval						
Date of Next Review		February, 2022				

		MODULE DESCRIPTION
Introduction	This mo	odule covers the routing and switching theory and configurations and TCP /IP ons
Learning Outcomes	At the e	end of the module student will be able to:
	LO1:	Configure routers and switches for a small to medium scale network.
	LO2:	Identify the design techniques of implementing Local Area and Wide Area networks.
	LO3:	Identify the operation of IP, TCP, UDP and a range of widely used protocols in the TCP/IP protocol suite.
	LO4:	Apply Access Control Lists and basic security configurations on network devices
	LO5:	Demonstrate the knowledge of the operation of Spanning Tree Protocol and VLANs and apply configurations on network devices

	Continuous Assessments						
Assessment	Midterm Examination		%	LO1, LO2			
	Practical Tests / Assignments	20	%	LO1, LO2, LO4			
Criteria	End Semester Assessment						
	<ul> <li>Final Examination</li> </ul>	60	%	LO1-LO5			
	TOTAL	100	%				
Estimated	Contact Hours						
Student Workload	• Lecture	26 hours					
WORKIOAG	<ul> <li>Tutorial</li> </ul>	13 hours					
	<ul> <li>Laboratory</li> </ul>	26 hours					
	Time Allocated for Assessments						
	<ul> <li>Continuous Assessments</li> <li>03 hours</li> </ul>						
	<ul> <li>Final Examination</li> </ul>	03 hours					
	Reading and Independent Study	129 hours					
	TOTAL		200 hours				
Module	To pass this module, students need to obtain a pass mark in both "Continuous						
Requirement	Assessments" and "End of the Semester Examination" components which would						
	result in an overall mark that would qual	ify for	a "(	C" grade or above			
Primary References	<ol> <li>Behrouz A. Forouzan, TCP/IP Protocol suit, 4th Edition, McGraw-Hill Higher Education, 2010.</li> <li>William Stallings, Data &amp; Computer Communications, 8<sup>th</sup> Edition, Pearson Education, 2007.</li> </ol>						

CONTENTS OF THE MODULE		
Торіс	Learning Outcomes covered	
<ul> <li>Overview of configurations</li> <li>Introduction</li> <li>Command Line Interface (CLI)</li> <li>User configuration modes</li> <li>Memory</li> <li>Managing Configuration files</li> </ul>	LO1-LO2	
<ul> <li>Addressing</li> <li>Overview</li> <li>Public IP Addresses and Private IP Addresses</li> <li>IP special addresses</li> <li>Sub netting (Classless Addressing)</li> <li>Variable Length Subnet Masking (VLSM) addressing</li> </ul>	LO1-LO2	

3. Routing and Routing Protocols	
Direct and indirect Delivery	
<ul> <li>Routing strategies</li> </ul>	1.01.1.02
<ul> <li>Routing Methods used in Adaptive Routing</li> </ul>	LO1-LO2
<ul> <li>Routing Table Update methods</li> </ul>	
<ul> <li>Features of routing protocols</li> </ul>	
<ul> <li>Routing algorithms (Bellman-Ford &amp; Dijkstras)</li> </ul>	
• Routing Information Protocol (RIP)	
4. Internet Protocol (IP 4 and 6)	
• Overview	
• Features	LO3
IP header	
IP Fragmentation	
• IP options	
5 Transmission Control Protocol (TCP) and User Detector Protocol (UDP)	
<ul><li>5. Transmission Control Protocol (TCP) and User Datagram Protocol (UDP)</li><li>Introduction</li></ul>	
<ul><li>TCP connection process</li><li>Problems related to data transfer</li></ul>	
Communication between TCP layer and Application layer	
Port numbers  TGP   C   1   C   1    TGP   C	
• TCP header fields	
• TCP segment	LO3
• TCP Timers	
Error Control and Flow Control	
• TCP Options	
TCP state Transition Diagram	
<ul> <li>User Datagram Protocol (UDP)</li> </ul>	
6. Local Area Networks	
<ul> <li>LAN Frames</li> </ul>	
<ul> <li>Fast Ethernet and Gigabit Ethernet</li> </ul>	
<ul> <li>LAN Standards</li> </ul>	101102
Transparent Bridges	LO1-LO2
<ul> <li>Switches</li> </ul>	
<ul> <li>Internal Switching Paths</li> </ul>	
<ul> <li>Configuration of Switches</li> </ul>	
7. Spanning Tree, VLAN and Trunking	
<ul> <li>Spanning Tree Protocol</li> </ul>	LO5
<ul> <li>Virtual LANs</li> </ul>	
<ul> <li>VLAN and Trunking Configuration</li> </ul>	
8. Access Control List Security	
<ul> <li>Standard Access Control Lists</li> </ul>	LO4
<ul> <li>Standard IP Access Control List Configuration</li> </ul>	
Extended IP Access Control Lists	
9. Network Security	
<ul> <li>Introduction</li> </ul>	
• Firewalls	LO4

<ul> <li>Firewall Functions</li> <li>Protocol Filtering</li> <li>Intrusion Detection System (IDS)</li> </ul>	
<ul> <li>10. Configure and Verify IP Addresses</li> <li>Configuration Commands</li> <li>IP Naming Commands and Telnet</li> <li>Telnet and Suspend</li> <li>Default Routes and the IP classless Command</li> </ul>	LO1-LO5

## **GENERIC INFORMATION**

Any type of plagiarism is not allowed.

Plagiarism: Academic honesty is crucial to a student's credibility and self-esteem, and ultimately reflects the values and morals of the Institute as whole. A student may work together with one or a group of students discussing assignment content, identifying relevant references, and debating issues relevant to the subject. Plagiarism occurs when the work of another person, or persons, is used and presented as one's own.

-----End of Module Outline-----