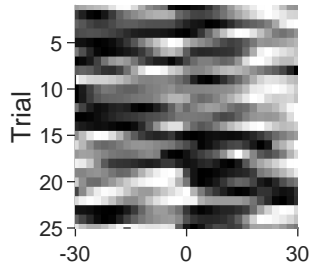
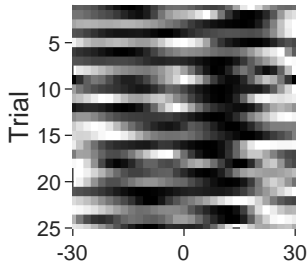


first block



last block



env2, trialblock = 25

