

# EECS 2031 3.0 A

## Software Tools

Week 9: November 6, 2018

## BASH

- Written as a replacement for the Bourne shell (its the Bourne Again Shell) in the late 1980's
- One of the most popular 'command line interpreters' in the world
- Is extremely similar to 'sh' that it replaces, and on most UNIX machines /bin/sh is actually a pointer to /bin/bash.
- On Raspian, /bin/sh is a pointer to /bin/dash

## Command Line Interpreter

- A (very common) mechanism of using a keyboard and a text window to interface with a computer.
- Basically you interact in terms of 'lines'
  - Each terminated by a carriage return
- The system processes your command, prints its output (if any) and then provides you with a prompt for you to enter the next command.

## BASH

- Part of the GNU project
- Documented in fine detail online
  - <https://www.gnu.org/software/bash/manual/>
- As in many CLI's, the shell itself supports the ability to write 'script' files that allow for the automation of tasks within the shell.

# BASH components

- Simple commands - ls, cat, ...
- Pipelines - stringing the output of one command as the input to the next
- Lists - putting together sequences of commands
- Flow control - selection, iteration
- Advanced features (we will touch on these)

# Simple commands

- Fall into two basic groups
  - Built in (executed within the shell itself)
  - External (separate programs that are run)
- Basic syntax is
  - command arg1 arg2 arg3 ....
  - In Unix flags are typically given to commands using dash command (e.g., -o foo.o)

```
JOB_SPEC [&]                (( expression ))
. filename [arguments]      :
[ arg... ]                  [[ expression ]]
alias [-p] [name=value] ... ] bg [job_spec ...]
bind [-lvsPVS] [-m keymap] [-f fi break [n]
builtin [shell-builtin [arg ...]] caller [EXPR]
case WORD in [PATTERN] [PATTERN]. cd [-L|-P] [dir]
command [-pv] command [arg ...] compgen [-abdcfgjkxuv] [-o option
complete [-abdcfgjkxuv] [-pr] [-o continue [n]
declare [-aFfirtx] [-p] [name=valu dirs [-clpv] [+N] [-N]
disown [-h] [-ar] [jobspec ...] echo [-neE] [arg ...]
enable [-pnds] [-a] [-f filename] eval [arg ...]
exec [-cl] [-a name] file [redirect exit [n]
export [-nf] [name=value] ... ] or false
fc [-e ename] [-nlr] [first] [last fg [job_spec]
for NAME [in WORDS ... ] do COMMA for { exp1; exp2; exp3 }; do COM
function NAME { COMMANDS ; } or NA getopts optstring name [arg]
hash [-lr] [-p pathname] [-dt] [na help [-s] [pattern ...]
history [-cl] [-d offset] [n] or hl if COMMANDS; then COMMANDS; [ elif
jobs [-lnprs] [jobspec ...] or job kill [-s sigspec | -n signum | -sI
let arg [arg ...] local name=value ...
logout popd [+N | -N] [-n]
printf [-v var] format [arguments] pushd [dir | +N | -N] [-n]
pwd [-LP] read [-ers] [-u fd] [-t timeout] [
readonly [-aF] [name=value] ... return [n]
select NAME [in WORDS ... ] do CO set [--abefhkmptuvxBCHP] [-o opti
shift [n] shopt [-psu] [-o long-option] opt
source filename [arguments] suspend [-f]
test [expr] time [-p] PIPELINE
times trap [-lp] [arg signal_spec ...]
true type [-afptP] name [name ...]
typeset [-aFfirtx] [-p] name=valu ulimit [--Shacdfilmpqstuvx] [limit
umask [-p] [-S] [mode] unalias [-a] name [name ...]
unset [-f] [-v] [name ...] until COMMANDS; do COMMANDS; done
variables - Some variable names an wait [n]
while COMMANDS; do COMMANDS; done _ { COMMANDS ; }
```

Bash built in commands (type help)

```
JOB_SPEC [&]                (( expression ))
. filename [arguments]      :
[ arg... ]                  [[ expression ]]
alias [-p] [name=value] ... ] bg [job_spec ...]
bind [-lvsPVS] [-m keymap] [-f fi break [n]
builtin [shell-builtin [arg ...]] caller [EXPR]
case WORD in [PATTERN] [PATTERN]. cd [-L|-P] [dir]
command [-pv] command [arg ...] compgen [-abdcfgjkxuv] [-o option
complete [-abdcfgjkxuv] [-pr] [-o continue [n]
declare [-aFfirtx] [-p] [name=valu dirs [-clpv] [+N] [-N]
disown [-h] [-ar] [jobspec ...] echo [-neE] [arg ...]
enable [-pnds] [-a] [-f filename] eval [arg ...]
exec [-cl] [-a name] file [redirect exit [n]
export [-nf] [name=value] ... ] or false
fc [-e ename] [-nlr] [first] [last fg [job_spec]
for NAME [in WORDS ... ] do COMMA for { exp1; exp2; exp3 }; do COM
function NAME { COMMANDS ; } or NA getopts optstring name [arg]
hash [-lr] [-p pathname] [-dt] [na help [-s] [pattern ...]
history [-cl] [-d offset] [n] or hl if COMMANDS; then COMMANDS; [ elif
jobs [-lnprs] [jobspec ...] or job kill [-s sigspec | -n signum | -sI
let arg [arg ...] local name=value ...
logout popd [+N | -N] [-n]
printf [-v var] format [arguments] pushd [dir | +N | -N] [-n]
pwd [-LP] read [-ers] [-u fd] [-t timeout] [
readonly [-aF] [name=value] ... return [n]
select NAME [in WORDS ... ] do CO set [--abefhkmptuvxBCHP] [-o opti
shift [n] shopt [-psu] [-o long-option] opt
source filename [arguments] suspend [-f]
test [expr] time [-p] PIPELINE
times trap [-lp] [arg signal_spec ...]
true type [-afptP] name [name ...]
typeset [-aFfirtx] [-p] name=valu ulimit [--Shacdfilmpqstuvx] [limit
umask [-p] [-S] [mode] unalias [-a] name [name ...]
unset [-f] [-v] [name ...] until COMMANDS; do COMMANDS; done
variables - Some variable names an wait [n]
while COMMANDS; do COMMANDS; done _ { COMMANDS ; }
```

Ones you have probably been using since day 1

# Managing your tasks

- If you have always waited for your current task to complete, great. However, bash supports having multiple tasks (jobs) running within the same terminal.
- task & - runs the job in the background
- ^Z - suspends the current job
- jobs - lists current jobs
- fg %n - brings job n to the foreground (has control of the terminal)
- bg %n - runs job n in the background
- kill %n - kills job n

```
JOB_SPEC [&]                (( expression ))
. filename [arguments]      :
[ arg... ]                  [( expression )]
alias [-p] [name=value] ... bg [job_spec ...]
bind [-lpsvPS] [-m keymap] [-f fi break [n]
builtin [shell-builtin [arg ...]] caller [EXPR]
case WORD in [PATTERN] [PATTERN].. cd [-L|-P] [dir]
command [-pvv] command [arg ...] compgen [-abdefg]ksuvl [-o option
complete [-abdefg]ksuvl [-pr] [-o continue [n]
declare [-affix] [-p] [name=eval dirs [-clpv] [+N] [-N]
disown [-h] [-ar] [jobspec ...] echo [-neE] [arg ...]
enable [-pnds] [-a] [-f filename] eval [arg ...]
exec [-cl] [-a name] file [redirc exit [n]
export [-nf] [name=value] ... or false
fc [-e ename] [-nlr] [first] [last fg [job_spec]
for NAME [in WORDS ... ;] do COMMA for (( expl; exp2; exp3 )); do COM
function NAME { COMMANDS ; } or NA getopts optstring name [arg]
hash [-lr] [-p pathname] [-dt] [na help [-s] (pattern ...]
history [-c] [-d offset] [n] or hi if COMMANDS; then COMMANDS; [ elif
jobs [-lnra] [jobspec ...] or job kill [-s sigspec -n signal] [-s
let arg [arg ...] local name[=value] ...
logout popd [+N | -N] [-n]
printf [-v var] format [arguments] pushd [dir | +N | -N] [-n]
pwd [-LP] read [-ers] [-u fd] [-t timeout] [
readonly [-af] [name=value] ... return [n]
select NAME [in WORDS ... ;] do CO set [--abefhkmptuvxBCHP] [-o opti
shift [n] shopt [-psu] [-o long-option] opt
source filename [arguments] suspend [-f]
test [expr] time [-p] PIPELINE
times trap [-lp] [arg signal_spec ...]
true type [-afptP] name [name ...]
typeset [-p] [-S] [mode] ulimit [-Shacdflmptstuv] [limit
umask [-p] [-S] [mode] unalias [-a] name [name ...]
unset [-f] [-v] [name ...] until COMMANDS; do COMMANDS; done
variables - Some variable names an wait [n]
while COMMANDS; do COMMANDS; done _{ COMMANDS ; }
```

**Built in operations to manipulate tasks**

# Bash terminal

- Bash's command line is sophisticated, it has editing capabilities, a history, command completion, etc.
- history - lists your history
- Each command has a number, to re-execute it type !n
- Up and down arrow keys let you walk through the history
- Left/right arrow keys let you move through the currently selected history element (and edit)
- Hit return to execute the command
- The arrows are vi-like, emacs-like motion works too (^a,^e,^p,^n) - can be a problem with screen

# Variables

- The shell supports variables, two types 'environment variables' and 'shell variables'
- Many commands use 'well known environment variables' to control their action.
- printenv - prints all environment variables
- set - prints all variables

# PATH

- An environment variable
  - When you type a command `junk -o foo -x bar`
  - BASH first checks to see if its a built in command
    - If so, executes it
  - It then searches your path for junk that is executable by you
    - If found, executes it
    - If not found, prints an error
  - If you put a slash in the command name, then BASH just looks for the file directly
- Note: bash actually maintains a table of all executable programs to avoid having to search through this list often.

# Which command

- `which echo` - which echo will be run
- `whereis echo` - path for the echo that will be run

```
[wanderereecsYorkuCa:week09 jenkins$ printenv PATH
/usr/local/bin:/usr/bin:/bin:/usr/sbin:/sbin:/Library/TeX/texbin
[wanderereecsYorkuCa:week09 jenkins$ which bash
/bin/bash
[wanderereecsYorkuCa:week09 jenkins$ which echo
/bin/echo
[wanderereecsYorkuCa:week09 jenkins$ which gcc
/usr/bin/gcc
[wanderereecsYorkuCa:week09 jenkins$ whereis echo
/bin/echo
```

# Top commands

- `tar` - manipulates an archive (like zip)
- `grep` - search through a file for records
- `find` - search the file system for a file
- `ssh` - secure shell login to remote system
- `sed` - stream editor
- `awk` - run the awk command
- `vi` - run the vi (vim) editor
- `diff` - find differences in two files
- `sort` - sorts a file
- `export` - export an environment variable
- `ls` - list files
- `pwd` - print working directory
- `cd` - change directory

From GeekStuff

# Variables

- `x=2`
  - Note: no spaces. None
- Want to know its value use `set` or
  - `echo "$x"` or `echo $x` (not `echo '$x'`)
- Variables are untyped
- Can set to null (`x=`)
- `let` command lets you manipulate variable values (but there are other ways, often better ones)
  - `let "x=2+3+4"`
  - `echo "$x"`

# Your environment

- When bash starts up it looks in certain places for files that it executes to 'customize' your environment (basically set certain variables and run commands on startup).
- These include
  - /etc/profile
  - ~/.bashrc
- You can basically make your login unusable if you mess these up. On prism, the default tries to make you very safe.

# On the Pi

- Who you are is defined in /etc/passwd (standard)

```
root:x:0:0:root:/root:/bin/bash
daemon:x:1:1:daemon:/usr/sbin:/usr/sbin/nologin
bin:x:2:2:bin:/bin:/usr/sbin/nologin
sys:x:3:3:sys:/dev:/usr/sbin/nologin
sync:x:4:65534:sync:/bin:/bin/sync
games:x:5:60:games:/usr/games:/usr/sbin/nologin
man:x:6:12:man:/var/cache/man:/usr/sbin/nologin
lp:x:7:7:lp:/var/spool/lpd:/usr/sbin/nologin
mail:x:8:8:mail:/var/mail:/usr/sbin/nologin
news:x:9:9:news:/var/spool/news:/usr/sbin/nologin
uucp:x:10:10:uucp:/var/spool/uucp:/usr/sbin/nologin
proxy:x:13:13:proxy:/bin:/usr/sbin/nologin
www-data:x:33:33:www-data:/var/www:/usr/sbin/nologin
backup:x:34:34:backup:/var/backups:/usr/sbin/nologin
list:x:38:38:Mail List Manager:/var/list:/usr/sbin/nologin
ircd:x:39:39:ircd:/var/run/ircd:/usr/sbin/nologin
gnats:x:41:41:Gnats Bug-Reporting System (admin)/var/lib/gnats:/usr/sbin/nologin
nobody:x:65534:65534:nobody:/nonexistent:/usr/sbin/nologin
systemd-timesync:x:100:103:systemd Time Synchronization,,/run/systemd:/bin/false
systemd-networkd:x:101:104:systemd Network Management,,/run/systemd/netif:/bin/false
systemd-resolved:x:102:105:systemd Resolver,,/run/systemd/resolve:/bin/false
systemd-bus-proxy:x:103:106:systemd Bus Proxy,,/run/systemd:/bin/false
apt:x:104:65534::/nonexistent:/bin/false
pi:x:1000:1000::/home/pi:/bin/bash
messagebus:x:105:109:/var/run/dbus:/bin/false
statd:x:106:65534:/var/lib/ntfs:/bin/false
sshd:x:107:65534:/run/sshd:/usr/sbin/nologin
avahi:x:108:112:Avahi mDNS daemon,,/var/run/avahi-daemon:/bin/false
lightdm:x:109:113:Light Display Manager:/var/lib/lightdm:/bin/false
epmd:x:110:114:/var/run/epmd:/bin/false
```

Your uid=1000,gid=1000  
home is /home/pi and your  
shell is /bin/bash

## /bin/bash

When **bash** is invoked as an interactive login shell, or as a non-interactive shell with the **--login** option, it first reads and executes commands from the file **/etc/profile**, if that file exists. After reading that file, it looks for **~/.bash\_profile**, **~/.bash\_login**, and **~/.profile**, in that order, and reads and executes commands from the first one that exists and is readable. The **--noprofile** option may be used when the shell is started to inhibit this behavior.

From 'man bash'

## /etc/profile

```
# /etc/profile: system-wide .profile file for the Bourne shell (sh(1))
# and Bourne compatible shells (bash(1), ksh(1), ash(1), ...).

if [ "`id -u`" -eq 0 ]; then
    PATH="/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin:/bin"
else
    PATH="/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin:/bin:/usr/local/games:/usr/games"
fi
export PATH

if [ "${PS1:-}" ]; then
    if [ "${BASH:-}" ] && [ "$BASH" != "/bin/sh" ]; then
        # The file bash.bashrc already sets the default PS1.
        # PS1="\h:\w\$"
        if [ -f /etc/bash.bashrc ]; then
            . /etc/bash.bashrc
        fi
    else
        if [ "`id -u`" -eq 0 ]; then
            PS1="# "
        else
            PS1="$ "
        fi
    fi
fi

if [ -d /etc/profile.d ]; then
    for i in /etc/profile.d/*.sh; do
        if [ -r $i ]; then
            . $i
        fi
    done
unset i
fi
```

# Shell script

- File of shell commands
  - Anything you can do in a script you can do on the console.
- Start with
  - `#!/bin/bash`
  - `#!` is known as a hash bang or shebang line.

```
>From dmr Thu Jan 10 04:25:49 1980 remote from research
The system has been changed so that if a file being executed
begins with the magic characters #!, the rest of the line is understood
to be the name of an interpreter for the executed file.
Previously (and in fact still) the shell did much of this job;
it automatically executed itself on a text file with executable mode
when the text file's name was typed as a command.
Putting the facility into the system gives the following
benefits.
```

```
1) It makes shell scripts more like real executable files,
because they can be the subject of 'exec.'
```

```
2) If you do a 'ps' while such a command is running, its real
name appears instead of 'sh'.
Likewise, accounting is done on the basis of the real name.
```

```
3) Shell scripts can be set-user-ID.
```

```
4) It is simpler to have alternate shells available;
e.g. if you like the Berkeley csh there is no question about
which shell is to interpret a file.
```

```
5) It will allow other interpreters to fit in more smoothly.
```

```
To take advantage of this wonderful opportunity,
put
```

```
#! /bin/sh
```

```
at the left margin of the first line of your shell scripts.
Blanks after ! are OK. Use a complete pathname (no search is done).
At the moment the whole line is restricted to 16 characters but
this limit will be raised.
```

**Dennis Ritchie's email that made this so**

# Hello World

- Must have the x bit set in order to run it
  - `chmod 755 hello.sh`
- `./hello.sh`

```
#!/bin/bash
echo "Hello World"
```

```
#!/bin/bash
clear
echo "Hello $USER"
echo
echo "Who is logged in?"
who
echo -n "It is now "
date
```

Hello jenkins

Who is logged in?

```
_mbsetupuser console Oct 31 23:01
jenkin console Oct 31 23:01
jenkin ttys000 Nov 6 18:46
It is now Tue 7 Nov 2017 00:08:17 EST
wanderereecsYorkuca:~ jenkins$
```

# Bash commands

- Any command you can type on the terminal
- Comments start with '#' and continue to the end of the line
- Commands are separated by new lines or by ;
- Indentation does not matter, but spaces do in certain circumstances.

# if

- If [ <test> ] ; then <command> fi

```
#!/bin/bash
if [ $USER == 'jenkin' ]
then
    echo "You are jenkins"
fi
```

```
#!/bin/bash
if [ $USER == 'jenkin' ] ; then
    echo "You are jenkins"
fi
```

# If else

```
#!/bin/bash
if [ $USER == 'root' ] ; then
    echo "You are root"
else
    echo "You are not root"
fi
```

# Testing

- The 'condition' is actual the 'exit status' of a command
- If the command returns 0 then the status is 'true' otherwise 'false'
- Think of this as the return value from a C program
  - 0 == success

```
#!/bin/bash
if false; then
    echo "true"
else
    echo "false"
fi
```

```
#!/bin/bash
if grep -q "main" test.c; then
    echo "there was a main in test.c"
else
    echo "no main in test.c"
fi
```

```
EXIT STATUS
The grep utility exits with one of the following values:

0      One or more lines were selected.
1      No lines were selected.
>1     An error occurred.
```

# Test

- `[]` or `test` is a command that ‘tests’ some property
  - `man test`
- `test -f foo.c`
  - Tests if `foo.c` is a file that exists
  - `$?` is the last exit status

# Test

- `test -f test.c; echo $?`

```
sh-3.2$ test -f testx.c; echo $?
1
sh-3.2$ test -f test.c; echo $?
0
```
- `test -f testxxx.c; echo $?`

```
sh-3.2$ test -f testxxx.c; echo $?
1
```

```
#!/bin/bash
if test -f test.c ; then
    echo "test.c exists"
else
    echo "test.c does not exist"
fi
```

# Blanks & quotes

- So many characters are valid symbols in commands, so blanks can be problematic
  - Extra blanks are good when you control things
- Remember that things like file names, variables can contain things like blanks or symbols that mean things to the shell.
  - Extra blanks can be bad when you do not



# Test and [ ]

- [ ] is a 'short form' for 'test'
- () executes the inner contents in a sub-shell
  - Limits side effects of the inner contents (more on this later)

# Test

```
sh-3.2$ test "h" \> "a"; echo $?
0
sh-3.2$ test "h" \< "a"; echo $?
1
```

- Huge number of options. A few observations
  - <, > are special symbols in the shell and must be escaped \<, \>
  - test uses different operators for strings and ints

```
sh-3.2$ test 2 \> 3; echo $?
1
sh-3.2$ test 2 \> 03; echo $?
0
```

```
sh-3.2$ test 2 -gt 3; echo $?
1
sh-3.2$ test 2 -gt 03; echo $?
1
```

# Test (more observations)

- test is just a command
  - test "a"="b" != test "a" = "b"
  - test "a" = "b" == test "a" == "b"

```
sh-3.2$ test "a" = "a"; echo $?
0
sh-3.2$ test "a" == "a"; echo $?
0
sh-3.2$ test "a" == "b"; echo $?
1
sh-3.2$ test "a" = "b"; echo $?
1
sh-3.2$ test "a"="b"; echo $?
0
sh-3.2$ test "a"="a"; echo $?
0
```

# Let

- There are many ways of doing arithmetic expressions in bash.
- Mechanism #1 'let'

```
sh-3.2$ let z=3+5
sh-3.2$ echo $z
8
sh-3.2$ let z = 3 + 5
sh: let: =: syntax error: operand expected (error token is "=")
sh-3.2$ let "z=3+5"
sh-3.2$ echo $z
8
sh-3.2$ let "z = 3 + 5"
sh-3.2$ echo $z
8
sh-3.2$ let "z = z+6"
sh-3.2$ echo $z
14
```

## Special variables (again)

```
#!/bin/bash          ./foo.sh all the world is a stage "and the"
echo "$ $" $#        $ $ 7
echo "$ $" $$        $ $ 6144
echo "$ ?" $?        $ ? 0
echo "$ 0 " $0       $ 0 ./foo.sh
echo "$ 1 " $1       $ 1 all
echo "$ 2 " $2       $ 2 the
echo "$ 9 " $9       $ 9
echo "$ @ " @$       $ @ all the world is a stage and the
```

## Back tick (quote)

- In Bash, if you execute a command in `ls` then the output of the command is returned.
- You can use \$(ls) as well.

## A real example

- Am I logged in more than once?

```
sh-3.2$ who | grep pi | wc -l
2
```

```
sh-3.2$ cat foo.sh
#!/bin/bash
z=$(who | grep pi | wc -l)
echo $z
sh-3.2$ ./foo.sh
2
```

```
#!/bin/bash
z=$(who | grep pi | wc -l)
if test "$z" -gt 1
then
    echo "You are logged in more than once"
elif test "$z" -eq 1
then
    echo "You are logged in only one time"
else
    echo "You are not logged in at all?????"
fi
exit 0
sh-3.2$ ./foo.sh
You are logged in more than once
sh-3.2$
```

# A real example

- Let us not hard code 'jenkin', figure it out

```
sh-3.2$ who am i
jenkin      ttys000  Nov  6 18:46
sh-3.2$
```

Use 'sed' stream editor to delete everything from the first blank to the end

```
sh-3.2$ who am i | sed 's/ .*$//'
jenkin
sh-3.2$
```

```
#!/bin/bash
user=$(who am i|sed 's/ .*$//')
z=$(who | grep "$user" | wc -l)
if test "$z" -gt 1
then
    echo "$user is logged in more than once"
elif test "$z" -eq 1
then
    echo "$user is logged in only one time"
else
    echo "$user is not logged in at all?????"
fi
exit 0
sh-3.2$ ./foo.sh
Pi is logged in more than once
sh-3.2$
```

## Let the user specify the user to check

```
#!/bin/bash
if test $# -eq 1 ; then
    user=$1
elif test $# -eq 0 ; then
    user=$(who am i|sed 's/ .*$//')
else
    echo "Usage $0: [user]"
    exit 1
fi
z=$(who | grep "$user" | wc -l)
if test "$z" -gt 1
then
    echo "$user is logged in more than once"
elif test "$z" -eq 1
then
    echo "$user is logged in only one time"
else
    echo "$user is not logged in at all"
fi
exit 0
```

```
sh-3.2$ ./foo.sh
jenkin is logged in more than once
sh-3.2$ ./foo.sh mary
mary is not logged in at all
sh-3.2$ who
_mbsetupuser console  Oct 31 23:01
jenkin      console  Oct 31 23:01
jenkin      ttys000   Nov  6 18:46
sh-3.2$ ./foo.sh _mbsetupuser
_mbsetupuser is logged in only one time
sh-3.2$ ./foo.sh a b c
Usage ./foo.sh: [user]
sh-3.2$
```