

## SCHEDULER+

**feature** -- Commands

add\_task+(new\_task: **TUPLE**[task: **TASK**; priority: **INTEGER**])

-- Add 'new\_task' into the scheduler

-- No postcondition is needed.

**require**

non\_existing\_priority:

$\neg$  priority\_exists (new\_task.priority)

next\_task\_to\_execute+: **detachable TASK**

-- Next task with the highest priority to execute.

-- No postcondition is needed.

**require**

non\_empty\_tasks:

$\neg$  is\_empty

execute\_next\_task+

-- Execute the next task with the highest priority,  
if any

**require**

non\_empty\_tasks:

$\neg$  is\_empty

**invariant**

consistent\_counts:

count = tasks.count  $\wedge$  count = pq.count

consistent\_priorities\_and\_keys:

True

end

## ARRAYED\_HEAP+

**feature** -- Commands

heapify (i: **INTEGER**)

-- fix the heap property downwards

**require**

valid\_index:

is\_valid\_index (i)

**ensure**

same\_set\_of\_keys:

is\_permutation\_of(old array, array)

insert (new\_key: **INTEGER**)

-- Add 'new\_key' into the heap, if it does not exist.

**require**

non\_existing\_key:

$\neg$  key\_exists (new\_key)

**ensure**

size\_incremented:

count = old count + 1

same\_set\_of\_keys\_except\_the\_new\_key:

Current old array = old array

remove\_maximum

-- Remove the maximum key from heap, if it is not  
empty.

**require**

non\_empty\_heap:  $\neg$  is\_empty

**ensure**

size\_decremented:

count = old count - 1

same\_set\_of\_keys\_except\_the\_removed\_key:

Current old array = old array

new\_key

+  
**INTEGER**