

Lecture Slides for

INTRODUCTION TO

Machine Learning 2nd Edition

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CHAPTER 3:

Bayesian Decision Theory

Probability and Inference

- Result of tossing a coin is ∈ {Heads,Tails}
- Random var $X \in \{1,0\}$

Bernoulli:
$$P\{X=1\} = p_o^X (1 - p_o)^{(1-X)}$$

• Sample: $X = \{x^t\}_{t=1}^N$

Estimation: $p_o = \# \{\text{Heads}\}/\#\{\text{Tosses}\} = \sum_t x^t / N$

• Prediction of next toss:

Heads if $p_o > \frac{1}{2}$, Tails otherwise

Classification

- Credit scoring: Inputs are income and savings.
 Output is low-risk vs high-risk
- Input: $\mathbf{x} = [x_1, x_2]^T$, Output: $C \hat{I} \{0, 1\}$
- Prediction:

choose
$$\begin{cases} C = 1 \text{ if } P(C=1 | x_1, x_2) > 0.5 \\ C = 0 \text{ otherwise} \end{cases}$$

or

choose
$$\begin{cases} C = 1 & \text{if } P(C = 1 | x_1, x_2) > P(C = 0 | x_1, x_2) \\ C = 0 & \text{otherwise} \end{cases}$$

Bayes' Rule

prior likelihood

posterior
$$P(C \mid \mathbf{x}) = \frac{P(C)p(\mathbf{x} \mid C)}{p(\mathbf{x})}$$

$$evidence$$

$$P(C=0)+P(C=1)=1$$

 $p(\mathbf{x})=p(\mathbf{x} | C=1)P(C=1)+p(\mathbf{x} | C=0)P(C=0)$
 $p(C=0 | \mathbf{x})+P(C=1 | \mathbf{x})=1$

Bayes' Rule: K>2 Classes

$$P(C_{i} | \mathbf{x}) = \frac{p(\mathbf{x} | C_{i})P(C_{i})}{p(\mathbf{x})}$$

$$= \frac{p(\mathbf{x} | C_{i})P(C_{i})}{\sum_{k=1}^{K} p(\mathbf{x} | C_{k})P(C_{k})}$$

$$P(C_i) \ge 0$$
 and $\sum_{i=1}^K P(C_i) = 1$
choose C_i if $P(C_i | \mathbf{x}) = \max_k P(C_k | \mathbf{x})$

Losses and Risks

- Actions: α_i
- Loss of α_i when the state is $C_k : \lambda_{ik}$
- Expected risk (Duda and Hart, 1973)

$$R(\alpha_{i} \mid \mathbf{x}) = \sum_{k=1}^{K} \lambda_{ik} P(C_{k} \mid \mathbf{x})$$

$$\mathsf{choose} \alpha_{i} \text{ if } R(\alpha_{i} \mid \mathbf{x}) = \mathsf{min}_{k} R(\alpha_{k} \mid \mathbf{x})$$

Losses and Risks: 0/1 Loss

$$\lambda_{ik} = \begin{cases} 0 \text{ if } i = k \\ 1 \text{ if } i \neq k \end{cases}$$

$$R(\alpha_i \mid \mathbf{x}) = \sum_{k=1}^K \lambda_{ik} P(C_k \mid \mathbf{x})$$

$$= \sum_{k \neq i} P(C_k \mid \mathbf{x})$$

$$= 1 - P(C_i \mid \mathbf{x})$$

For minimum risk, choose the most probable class

Losses and Risks: Reject

$$\lambda_{ik} = \begin{cases} 0 & \text{if } i = k \\ \lambda & \text{if } i = K+1, \quad 0 < \lambda < 1 \\ 1 & \text{otherwise} \end{cases}$$

$$R(\alpha_{K+1} \mid \mathbf{x}) = \sum_{k=1}^{K} \lambda P(C_k \mid \mathbf{x}) = \lambda$$

$$R(\alpha_i \mid \mathbf{x}) = \sum_{k \neq i} P(C_k \mid \mathbf{x}) = 1 - P(C_i \mid \mathbf{x})$$

choose C_i if $P(C_i | \mathbf{x}) > P(C_k | \mathbf{x}) \ \forall k \neq i \text{ and } P(C_i | \mathbf{x}) > 1 - \lambda$ reject otherwise

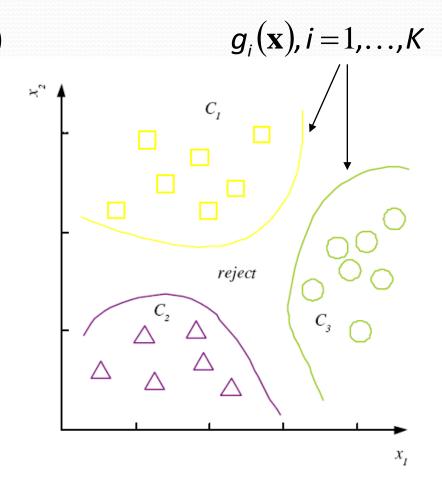
Discriminant Functions

$$\mathsf{choose}_{C_i} \mathsf{if} \, g_i(\mathbf{x}) = \mathsf{max}_k g_k(\mathbf{x})$$

$$g_{i}(\mathbf{x}) = \begin{cases} -R(\alpha_{i} | \mathbf{x}) \\ P(C_{i} | \mathbf{x}) \\ p(\mathbf{x} | C_{i})P(C_{i}) \end{cases}$$

K decision regions $\mathcal{R}_1,...,\mathcal{R}_K$

$$\mathcal{R}_i = \{\mathbf{x} \mid g_i(\mathbf{x}) = \max_k g_k(\mathbf{x})\}$$



K=2 Classes

- Dichotomizer (K=2) vs Polychotomizer (K>2)
- $g(\mathbf{x}) = g_1(\mathbf{x}) g_2(\mathbf{x})$ choose $\begin{cases} C_1 \text{ if } g(\mathbf{x}) > 0 \\ C_2 \text{ otherwise} \end{cases}$

• Log odds:
$$\log \frac{P(C_1 | \mathbf{x})}{P(C_2 | \mathbf{x})}$$

Utility Theory

- Prob of state k given exidence $x: P(S_k|x)$
- Utility of α_i when state is $k: U_{ik}$
- Expected utility:

$$EU(\alpha_{i} | \mathbf{x}) = \sum_{k} U_{ik} P(S_{k} | \mathbf{x})$$
Choose α_{i} if $EU(\alpha_{i} | \mathbf{x}) = \max_{j} EU(\alpha_{j} | \mathbf{x})$

Association Rules

- Association rule: $X \rightarrow Y$
- People who buy/click/visit/enjoy X are also likely to buy/click/visit/enjoy Y.
- A rule implies association, not necessarily causation.

Association measures

• Support $(X \to Y)$: $P(X,Y) = \frac{\#\{\text{customerswho bought } X \text{ and } Y\}}{\#\{\text{customers}\}}$

• Confidence
$$(X \to Y)$$
:
$$P(Y \mid X) = \frac{P(X,Y)}{P(X)}$$

• Lift
$$(X \to Y)$$
:
$$= \frac{P(X,Y)}{P(X)P(Y)} = \frac{P(Y \mid X)}{P(Y)}$$

$$= \frac{\#\{\text{customerswho bought } X \text{ and } Y\}}{\#\{\text{customerswho bought } X\}}$$

Apriori algorithm (Agrawal et al., 1996)

- For (X,Y,Z), a 3-item set, to be frequent (have enough support), (X,Y), (X,Z), and (Y,Z) should be frequent.
- If (X,Y) is not frequent, none of its supersets can be frequent.
- Once we find the frequent k-item sets, we convert them to rules: X, Y → Z, ...
 and X → Y, Z, ...