# Statistics, Statistical Modelling & Data Analytics LAB (DA-304P)

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Semester : 6

Group : AIML-II-B



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#### **VISION**

"To attain global excellence through **education**, **innovation**, **research**, and **work ethics** with the commitment to **serve humanity**."

#### **MISSION**

- **M1.** To promote diversification by adopting advancement in science, technology, management, and allied discipline through continuous learning
- **M2.** To foster **moral values** in students and equip them for developing sustainable solutions to serve both national and global needs in society and industry.
- **M3.** To **digitize educational resources and process** for enhanced teaching and effective learning.
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## **Department of Computer Science and Engineering**

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"To attain global excellence through education, innovation, research, and work ethics in the field of Computer Science and engineering with the commitment to serve humanity."

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- **M4.** To impart knowledge, skills and cultivate an environment supporting incubation, product development, technology transfer, capacity building and entrepreneurship in the field of computer science and engineering.
- **M5.** To encourage faculty, student's networking with alumni, industry, institutions, and other stakeholders for collective engagement.

# LAB INDEX

		R1	R2	R3	R4	R5			
S.No	Experiment	Is able to identify and define the objective of the given problem?	Is proposed design /procedure /algorithm solves the problem?	Has the understanding of the tool/programming language to implement the proposed solution?	Are the result(s) verified using sufficient test data to support the conclusions?	Individuality of submission?	Total Marks (10)	Remarks	Faculty Signature
		2 Marks	2 Marks	2 Marks	2 Marks	2 Marks			

AIM :: Implement the Basic Matrix Operations in Scilab.

## Theory ::

In Scilab, matrices are a fundamental data structure, and there are several basic operations that can be performed on them. Below are the key matrix operations in Scilab:

#### 1. Matrix Creation:

- You can create matrices using square brackets []. Elements within the matrix are separated by spaces (for rows) or semicolons (for columns).
- Example: A = [1, 2, 3; 4, 5, 6]

#### 2. Matrix Addition and Subtraction:

- Matrices of the same dimension can be added or subtracted element-wise.
- Example: C = A + B or D = A B

#### 3. Matrix Multiplication:

- Matrix multiplication in Scilab is done using the \* operator.
- For two matrices A (of size m x n) and B (of size n x p), the resulting matrix C = A \* B will be of size m x p.
- Example: C = A \* B

#### 4. Element-wise Operations:

- Element-wise operations are performed using .\*, ./, .^ for multiplication, division, and exponentiation respectively.
- Example: C = A .\* B multiplies corresponding elements of A and B.

#### 5. Transpose of a Matrix:

- The transpose of a matrix is obtained using the ' operator.
- Example: B = A'

#### 6. Matrix Inversion:

- To find the inverse of a square matrix, use the inv() function.
- Example: A\_inv = inv(A)

#### 7. Determinant of a Matrix:

- The determinant of a matrix is calculated using the det() function.
- Example: d = det(A)

These basic operations provide the foundation for more advanced matrix manipulations and are essential in scientific computing and linear algebra tasks in Scilab.

## Code ::

```
disp("Amit Singhal - 11614802722");
// Create Identity Matrix first
I_{\text{matrix}} = eye(3, 3);
disp("Identity Matrix of size 3x3:");
disp(I_matrix);
A = [1, 2, 3; 0, 1, 4; 5, 6, 0];
B = [2, 1, 1; 1, 3, 2; 1, 2, 4];
disp("Matrix A:");
disp(A);
size_A = size(A);
disp("Size of Matrix A:");
disp(size_A);
disp("Matrix B:");
disp(B);
size_B = size(B);
disp("Size of Matrix B:");
disp(size_B);
// Matrix Addition
C = A + B;
disp("Matrix A + B:");
disp(C);
// Matrix Subtraction
D = A - B;
disp("Matrix A - B:");
disp(D);
// Matrix Multiplication
E = A * B;
disp("Matrix A * B:");
disp(E);
// Matrix Transpose
F = A';
disp("Transpose of Matrix A:");
disp(F);
// Element-wise multiplication with itself
H = A .* A;
disp("Element-wise Multiplication of A and A:");
disp(H);
```

```
// Element-wise squaring
  I = A .^2;
  disp("Element-wise Squared Matrix A:");
  disp(I);
  // Matrix Determinant
  det_A = det(A);
  disp("Determinant of Matrix A:");
  disp(det_A);
  // Matrix Inversion with error handling
  try
      inv_A = inv(A); // Inverse of A
       disp("Inverse of Matrix A:");
       disp(inv_A);
      // Verify inverse by multiplying A * A^(-1)
      verify = A * inv_A;
       disp("Verification A * A^(-1) (should be identity matrix):");
       disp(verify);
  catch
       disp("Matrix A is singular and cannot be inverted.");
  end
Output ::
-->exec('/home/singhal-amit/Downloads/Sem 6/LabWork/Stats/prg - 1.sci', -1)
  "Amit Singhal - 11614802722"
   "Identity Matrix of size 3x3:"
          ο.
                0.
    1.
          1.
                ο.
    0.
          ο.
                1.
    ο.
   "Matrix A:"
    1.
          2.
                з.
          1.
    ο.
                4.
          6.
                ο.
   "Size of Matrix A:"
    з.
          з.
   "Matrix B:"
    2.
          1.
                1.
    1.
          з.
                2.
    1.
          2.
                4.
   "Size of Matrix B:"
    з.
          з.
```

```
"Matrix A + B:"
      з.
           4.
 з.
      4.
           6.
           4.
      8.
"Matrix A - B:"
     1.
           2.
-1.
-1.
    -2.
           2.
 4. 4. -4.
"Matrix A * B:"
       13.
            17.
             18.
 5.
       11.
       23.
             17.
 16.
"Transpose of Matrix A:"
           5.
 1.
      ο.
           6.
 2.
      1.
      4.
           ο.
"Element-wise Multiplication of A and A:"
       4.
             9.
1.
             16.
 ο.
       1.
 25.
       36.
             ο.
"Element-wise Squared Matrix A:"
       4.
             9.
 1.
             16.
       1.
 ο.
 25.
       36.
             ο.
"Determinant of Matrix A:"
1.0000000
"Inverse of Matrix A:"
-24.
       18.
             5.
     - 15.
           -4.
       4.
             1.
"Verification A * A^(-1) (should be identity matrix):"
             ο.
                         8.882D-16
1.
ο.
             1.
                         ο.
-1.421D-14 2.842D-14
```

AIM :: Find the Eigen Values and Eigen Vectors in Scilab.

## Theory ::

#### **Eigenvalues and Eigenvectors in Scilab**

**Eigenvalues and eigenvectors** are fundamental concepts in linear algebra, widely used in fields like physics, engineering, machine learning, and data science. Given a square matrix A, an eigenvalue  $\lambda$  (lambda) and its corresponding eigenvector v satisfy the equation:

$$A \cdot v = \lambda \cdot v$$

#### Where:

- A is a square matrix (e.g., 2x2, 3x3),
- λ (lambda) is the eigenvalue,
- v is the eigenvector.

#### 1. Using spec function in Scilab

Scilab provides the spec function to compute the eigenvalues and eigenvectors of a matrix.

#### **Syntax:**

```
[values, vectors] = spec(A)
```

#### Where:

- A is the matrix for which eigenvalues and eigenvectors are to be found.
- values is a column vector containing the eigenvalues.
- vectors is a matrix where each column is an eigenvector corresponding to the eigenvalue in values.

#### **Example:**

```
A = [4, 1; 2, 3];
[values, vectors] = spec(A);
disp(values);  // Eigenvalues
disp(vectors);  // Eigenvectors
```

In this example, spec computes the eigenvalues and eigenvectors of matrix AA.

#### 2. Without using spec function

To find the eigenvalues and eigenvectors manually, we need to solve the characteristic equation:

$$|A-\lambda I|=0$$

#### Where:

• I is the identity matrix,

•  $\lambda$  are the eigenvalues.

Once the eigenvalues are found, the eigenvectors can be calculated by solving the equation  $(A-\lambda I) \cdot v = 0$ 

## **Steps:**

- 1. Compute the characteristic polynomial and solve for eigenvalues  $\lambda$  lambda.
- 2. For each eigenvalue, substitute  $\lambda = 0$  for the eigenvectors.

#### **Example:**

```
A = [4, 1; 2, 3];
det_A = det(A);

// Find eigenvalues manually
lambda1 = 5;
lambda2 = 2;

// Solve for eigenvectors corresponding to each lambda
v1 = null(A - lambda1*eye(2));
v2 = null(A - lambda2*eye(2));
disp(v1);
disp(v2);
```

In this approach:

- We manually find the eigenvalues, then solve for the eigenvectors by using the null space of  $(A-\lambda I)$ .
- This method is more tedious but gives deeper insight into the computation process.

#### 1. Using spec function in Scilab

#### Code::

```
-->exec('/home/singhal-amit/Downloads/prg - 2.sci', -1)
 "Amit Singhal - 11614802722"
 "The input matrix A is:"
        2.
 "Eigenvalues:"
 "\lambda 1 = -3"
 ^{"}\lambda 2 = 4"
 "Eigenvectors:"
 "Eigenvector corresponding to \lambda l = -3:"
 -0.7071068
 -0.7071068
 "Eigenvector corresponding to \lambda 2 = 4:"
 -0.2169305
 -0.9761871
```

```
"Verification (A*v = \lambda*v):"
"For \lambda 1 = -3:"
" A*v = "
 2.1213203
 2.1213203
"λ*v = "
 2.1213203
 2.1213203
"For \lambda 2 = 4:"
" A*v = "
-0.8677218
-3.9047482
" λ*v = "
-0.8677218
-3.9047482
```

## 2. Without using spec function

#### Code ::

```
disp("Amit Singhal - 11614802722"); A = [-5, 2; -9, 6]; disp("The input matrix A is:"); disp(A); // Solve the characteristic equation <math>det(A - \lambda I) = 0 lambda = poly(0, 'lambda'); I = eye(A); char\_matrix = A - lambda * I; characteristic\_eq = det(char\_matrix)
```

```
// Solve the characteristic equation for \lambda - roots = Eigen Values
eigenvalues = roots(characteristic_eq);
disp("Eigenvalues:");
for i = 1:length(eigenvalues)
  disp("λ" + string(i) + " = " + string(eigenvalues(i)));
end
// Solve for Eigen Vectors corresponding to each Eigen Value
disp("Eigenvectors:");
for i = 1:length(eigenvalues)
  lambda_val = eigenvalues(i);
  eigenvector_matrix = A - lambda_val * I;
  disp("Eigenvector corresponding to \lambda" + string(i) + " = " + string(lambda_val) + ":");
  eigenvector = kernel(eigenvector_matrix);
  disp(eigenvector);
end
// Verification: Check A*v = \lambda*v for each Eigen Value & Eigen Vector
disp("Verification (A*v = \lambda*v):");
for i = 1:length(eigenvalues)
  lambda_val = eigenvalues(i);
  eigenvector = kernel(A - lambda_val * I);
  left_side = A * eigenvector;
  right_side = lambda_val * eigenvector;
  disp("For \(\lambda\)" + string(i) + " = " + string(lambda_val) + ":");
  disp("A*v = ");
  disp(left_side);
  disp("\lambda*v = ");
  disp(right_side);
end
```

```
-->exec('/home/singhal-amit/Downloads/prg - 3.sci', -1)
  "Amit Singhal - 11614802722"
  "The input matrix A is:"
  -5.
        2.
  -9.
        6.
  "Eigenvalues:"
  ^{"}\lambda 1 = 4"
  "\(\lambda\) = -3"
  "Eigenvectors:"
  "Eigenvector corresponding to \lambda l = 4:"
   0.2169305
   0.9761871
  "Eigenvector corresponding to \lambda 2 = -3:"
   0.7071068
   0.7071068
  "Verification (A*v = \lambda*v):"
  "For \lambda 1 = 4:"
  " A*v = "
   0.8677218
   3.9047482
  " λ*v = "
   0.8677218
   3.9047482
  "For \lambda 2 = -3:"
  "A*v = "
  -2.1213203
  -2.1213203
  "λ*v = "
  -2.1213203
  -2.1213203
```

<u>AIM</u> :: Solve equations by Gauss Elimination, Gauss Jordan Method and Gauss Seidel in Scilab.

Theory ::

## **Gauss Elimination Method**

The **Gauss Elimination Method** is a systematic technique for solving a system of linear equations. It transforms a given system into an upper triangular form using elementary row operations, making it easier to solve using back-substitution.

This method is widely used due to its efficiency and simplicity, especially in numerical computations.

#### **Mathematical Foundation**

A system of linear equations can be represented in matrix form as:

$$AX = B$$

where:

- A is an n×n coefficient matrix.
- X is an n×1 column matrix of unknown variables.
- B is an n×1 column matrix of constants.

The goal of Gauss Elimination is to transform the augmented matrix [A|B] into an upper triangular form so that the system can be solved by back-substitution.

## **Steps of Gauss Elimination Method**

## **Step 1: Form the Augmented Matrix**

Construct the augmented matrix [A|B] by appending the column matrix B to the coefficient matrix A.

## **Step 2: Convert to Upper Triangular Form**

Perform **forward elimination** by applying **row operations** to transform the matrix into an upper triangular form.

- Select a pivot element (typically, the first nonzero entry in a column).
- Use the pivot row to eliminate all elements below the pivot by subtracting appropriate multiples of the pivot row.
- Repeat the process for each column until the matrix becomes upper triangular.

## **Step 3: Back Substitution**

After obtaining the upper triangular matrix, solve for the unknowns starting from the last row:

- Solve for the last variable using the last equation.
- Substitute this value into the previous equation and solve for the second-last variable.
- Continue the process until all variables are determined.

## **Example**

Solve the following system of equations using Gauss Elimination:

$$2x+y-z = 8$$
  
 $x-y+2z = -11$   
 $-2x+y+2z = -3$ 

## **Step 1: Form the Augmented Matrix**

## **Step 2: Convert to Upper Triangular Form**

## Eliminate the first column below the pivot (2 in row 1):

- Multiply row 1 by 3/2 and add it to row 2.
- Multiply row 1 by 2/2 and add it to row 3.

New matrix:

## Eliminate the second column below the pivot (-0.5 in row 2):

• Multiply row 2 by -4 and add to row 3.

New matrix:

## **Step 3: Back Substitution**

• From the last equation:  $3z=9 \Rightarrow z=3$ 

• Substitute z=3 into the second equation:

$$-0.5y+0.5(3)=1 \Rightarrow y=-1$$

• Substitute y=-1, z=3 into the first equation:

$$2x+(-1)-3=8 \Rightarrow x=6$$

#### **Final Solution**

```
x = 6y = -1z = 3
```

#### Code ::

```
disp("Amit Singhal - 11614802722");
printf("\n");
A = \underline{input}("Enter the matrix A: ");
b = \underline{input}("Enter the vector b: ");
Aug = [A, b];
disp("Augmented Matrix:");
disp(Aug);
printf("\n");
n = size(A, 1);
// Forward elimination (Gauss Elimination)
for k = 1:n-1
    if Aug(k, k) == 0 then
        disp("Pivot element is zero, row swapping required!");
    end
    for i = k+1:n
        \underline{factor} = Aug(i, k) / Aug(k, k);
        Aug(i, k:n+1) = Aug(i, k:n+1) - factor * Aug(k, k:n+1);
    end
end
printf("\n");
disp("Upper Triangular Matrix:");
disp(Aug);
printf("\n");
// Back substitution
x = zeros(n, 1);
for i = n:-1:1
    sum_val = 0;
    if i < n then
        sum_val = sum(Aug(i, i+1:n) .* x(i+1:n));
    x(i) = (Aug(i, n+1) - sum_val) / Aug(i, i);
end
```

```
printf("\n");
   disp("Solution:");
   for i = 1:n
       printf("x%d = %.6f\n", i, x(i));
   end
   printf("\n");
Output ::
                       "Amit Singhal - 11614802722"
                     Enter the matrix A: [2 3 -1; 4 1 2; 3 2 3]
                     Enter the vector b: [5; 6; 7]
                       "Augmented Matrix:"
                                 -1.
                        2.
                              з.
                                         5.
                        4.
                              1.
                                   2.
                                         6.
                                         7.
                        з.
                              2.
                                   з.
                       "Upper Triangular Matrix:"
                              3. -1.
                        2.
                                          5.
                        ο.
                             -5.
                                   4.
                                         - 4.
                        ο.
                              ο.
                                   2.5
                                          1.5
                       "Solution:"
                        0.8800000
                        1.28
                        0.6
```

### Theory ::

#### **Gauss-Jordan Method**

The **Gauss-Jordan Method** is an extension of the **Gauss Elimination Method** that reduces a system of linear equations to **reduced row echelon form (RREF)** instead of just an upper triangular form. This method eliminates variables both above and below the pivot, resulting in a diagonal matrix where each equation directly provides the value of one variable. It is particularly useful for solving linear systems, finding inverses of matrices, and determining rank.

#### **Mathematical Foundation**

A system of linear equations can be written in matrix form as:

AX = B

where:

- **A** is an  $n \times n$  coefficient matrix.
- **X** is an  $n \times 1$  column matrix of unknown variables.
- **B** is an  $n \times 1$  column matrix of constants.

The goal of **Gauss-Jordan Elimination** is to transform the augmented matrix **[A | B]** into **reduced row echelon form**, making it easier to solve for the unknowns directly.

## **Steps of Gauss-Jordan Method**

#### **Step 1: Form the Augmented Matrix**

Construct the augmented matrix **[A | B]** by appending the column matrix **B** to the coefficient matrix **A**.

#### **Step 2: Convert to Row Echelon Form**

Perform row operations to convert the matrix into an upper triangular form, similar to Gauss Elimination:

- Select a **pivot element** (the first nonzero entry in a column).
- Use the pivot row to **eliminate all elements below the pivot** by subtracting appropriate multiples of the pivot row.
- Repeat this process for each column.

#### Step 3: Convert to Reduced Row Echelon Form (RREF)

- Normalize each pivot row by making the pivot element **1** (by dividing the row by the pivot element).
- Use the pivot row to eliminate all elements **above the pivot**, making the matrix diagonal.

#### **Step 4: Extract the Solution**

Once the matrix is in reduced row echelon form, the solutions for the unknown variables can be directly read from the matrix.

#### **Example**

Solve the following system of equations using **Gauss-Jordan Elimination**:

$$2x+y-z = 8$$
$$x-y+2z = -11$$
$$-2x+y+2z = -3$$

#### **Step 1: Form the Augmented Matrix**

#### **Step 2: Convert to Row Echelon Form**

• Swap row 1 and row 2 to get a leading 1 in the first column:

• Eliminate the first column below the pivot using row operations:

• Eliminate the second column below the pivot:

```
0 1 -5/3 | 10
```

0 11/3 | -15

0

#### **Step 3: Convert to Reduced Row Echelon Form**

• Normalize the last row by making the pivot 1:

• Eliminate elements above the last pivot:

```
1 -1 0 | -43/11
0 1 0 | 85/11
0 0 1 | -15/11
```

#### **Step 4: Extract the Solution**

From the final matrix:

$$x = -43/11$$
  
 $y = 85/11$   
 $z = -15/11$ 

Thus, the final solution is: x=-3.91, y=7.73, z=-1.36

#### Code ::

```
disp("Amit Singhal - 11614802722");
printf("\n");
A = input("Enter the matrix A: ");
printf("\n");
b = <u>input("Enter the vector b: ");</u>
printf("\n");
Aug = [A, b]; // Augmented matrix
disp("Augmented Matrix:");
disp(Aug);
printf("\n");
n = size(A, 1);
for k = 1:n
    // Pivoting: Make the diagonal element 1
    if Aug(k, k) == 0 then
        disp("Division by zero detected.");
        break;
    end
    Aug(k, :) = Aug(k, :) / Aug(k, k); // Scale the k-th row
    // Make the elements below and above the pivot 0
    for i = 1:n
```

```
"Amit Singhal - 11614802722"
Enter the matrix A: [2 1 -1; -3 -1 2; -2 1 2]
Enter the vector b: [8; -11; -3]
  "Augmented Matrix:"
        1.
           -1.
   2.
                  8.
  -3.
       -1.
             2.
                 -11.
             2. -3.
  -2.
        1.
  "Reduced Row Echelon Form (RREF) matrix:"
             ο.
                  2.
   1.
        ο.
   ο.
        1.
             ο.
                   з.
   0.
             1.
        ο.
                -1.
  "Solution:"
   2.
   з.
  -1.
```

## **Gauss-Seidel Method**

The **Gauss-Seidel Method** is an iterative technique for solving a system of linear equations. Unlike the **Gauss Elimination Method**, which directly transforms the system into an upper triangular form, the **Gauss-Seidel Method** refines an initial approximation of the solution iteratively until convergence is achieved. It is particularly useful for large systems where direct methods become computationally expensive.

#### **Mathematical Foundation**

A system of linear equations can be expressed in matrix form as:

#### AX = B

where:

- **A** is an  $\mathbf{n} \times \mathbf{n}$  coefficient matrix.
- X is an  $n \times 1$  column matrix of unknown variables.
- **B** is an  $n \times 1$  column matrix of constants.

The Gauss-Seidel Method improves an initial guess iteratively by solving for each variable sequentially and updating its value immediately for use in subsequent calculations.

#### **Steps of the Gauss-Seidel Method**

#### **Step 1: Rearranging the Equations**

Ensure that the system of equations is **diagonally dominant**, meaning that for each equation, the absolute value of the coefficient of the variable being solved for is greater than the sum of the absolute values of the other coefficients in the row. If not, row swapping may be required to achieve diagonal dominance.

#### **Step 2: Iterative Computation**

Use the following iterative formula for each variable:

$$x_i^{(k+1)} = rac{1}{a_{ii}} \left( b_i - \sum_{j=1}^{i-1} a_{ij} x_j^{(k+1)} - \sum_{j=i+1}^n a_{ij} x_j^{(k)} 
ight)$$

Where:

- $x_i^{(k+1)}$  is the updated value of the **i-th** variable in the **(k+1)-th** iteration.
- $x_j^{(k+1)}$  are the most recent updates for variables already computed in the iteration.
- $ullet x_j^{(k)}$  are the previous iteration values for variables not yet updated.
- a<sub>ij</sub> represents the elements of matrix A.
- b<sub>i</sub> represents elements of matrix B.

This process is repeated until the solution converges within a specified tolerance.

## Example

Solve the following system of equations using the Gauss-Seidel Method:

$$10x + 2y + z = 6\,x + 10y - 2z = 4 - 2x + 3y + 10z = 1$$

#### Step 1: Initial Guess

Let the initial approximation be:  $x^{(0)}=0, y^{(0)}=0, z^{(0)}=0.$ 

#### Step 2: Iterative Computation

Using the iterative formula:

```
1st iteration: x^{(1)}=\frac{1}{10}(6-2(0)-0)=0.6\,y^{(1)}=\frac{1}{10}(4-1(0.6)+2(0))=0.34\,z^{(1)}=\frac{1}{10}(1+2(0.6)-3(0.34))=0.052 2nd iteration: x^{(2)}=\frac{1}{10}(6-2(0.34)-(0.052))=0.5628\,y^{(2)}=\frac{1}{10}(4-1(0.5628)+2(0.052))=0.3520\,z^{(2)}=\frac{1}{10}(1+2(0.5628)-3(0.3520))=0.02588
```

This process is repeated until the solution converges to a specified tolerance.

#### **Final Solution**

After sufficient iterations, the approximate solution is obtained as:

 $x \approx 0.55$   $y \approx 0.35$  $z \approx 0.03$ 

#### Code ::

```
disp("Amit Singhal - 11614802722");
printf("\n");
disp("Solving system using Gauss-Seidel Method:");
printf("\n");
disp("Enter the coefficient matrix A:");
A = \underline{input}("A = ");
printf("\n");
disp("Enter the constant matrix b:");
b = input("b = ");
n = size(A, 1);
x = zeros(n, 1); // Initial guess (x, y) = (0, 0)
tolerance = 1e-6;
max_iterations = 100;
printf("Iteration\t x\t\t y");
printf("\n");
for iter = 1:max_iterations
    x_old = x; // Store previous values for convergence check
    // Update x1
    x(1) = (1/2) * (8 - x(2));
    // Update x2 (y)
    x(2) = (1/2) * (1 - x(1));
    // Display current iteration values
    printf("%d\t\t %.6f\t %.6f\n", iter, x(1), x(2));
    // Check for convergence
    if norm(x - x_old, "inf") < tolerance</pre>
```

```
printf("\nConvergence reached in %d iterations.\n", iter);
        break;
    end
 end
 printf("\nFinal Solution:\n");
 printf("x = %.6f \cong %.0f\n", x(1), round(x(1)));
 printf("y = \%.6f \cong \%.0f\n", x(2), round(x(2)));
 printf("\n");
Output ::
          "Amit Singhal - 11614802722"
          "Solving system using Gauss-Seidel Method:"
          "Enter the coefficient matrix A:"
        A = [2 1; 1 2]
          "Enter the constant matrix b:"
        b = [8; 1]
        Iteration
                            Х
        1
                            4.000000
                                              -1.500000
                            4.750000
                                              -1.875000
        3
                            4.937500
                                              -1.968750
                            4.984375
                                              -1.992188
                            4.996094
                                              -1.998047
        6
                            4.999023
                                              -1.999512
                            4.999756
                                              -1.999878
                            4.999939
        8
                                              -1.999969
        9
                            4.999985
                                              -1.999992
                            4.999996
        10
                                              -1.999998
                            4.999999
                                              -2.000000
        11
```

Convergence reached in 12 iterations.

5.000000

-2.000000

```
Final Solution:
x = 5.000000 ≅ 5
y = -2.000000 ≅ -2
```

12

<u>AIM</u> :: Exercises to implement the associative, commutative and distributive property in a matrix in Scilab and R.

Scilab Code ::

```
clc;
clear;
disp("Amit Singhal - 11614802722");
disp("Matrix Properties: Associative, Commutative, and Distributive");
n = input("Enter the size of square matrices (n x n): ");
disp("Enter elements of Matrix A:");
A = zeros(n, n);
for i = 1:n
  for j = 1:n
    A(i, j) = input("A(" + string(i) + ", " + string(j) + ") = ");
  end
end
disp("Enter elements of Matrix B:");
B = zeros(n, n);
for i = 1:n
  for j = 1:n
    B(i, j) = input("B(" + string(i) + ", " + string(j) + ") = ");
  end
end
disp("Enter elements of Matrix C:");
C = zeros(n, n);
for i = 1:n
  for j = 1:n
    C(i, j) = input("C(" + string(i) + "," + string(j) + ") = ");
  end
end
LHS_{assoc} = (A + B) + C;
RHS_{assoc} = A + (B + C);
disp("Associative Property Check: (A + B) + C == A + (B + C)");
if isequal(LHS_assoc, RHS_assoc)
  disp("True");
else
  disp("False");
end
```

```
disp("Commutative Property Check: A + B == B + A");
    if isequal(A + B, B + A)
     disp("True");
    else
     disp("False");
    end
    LHS_dist = A * (B + C);
    RHS_dist = (A * B) + (A * C);
    disp("Distributive Property Check: A(B + C) == AB + AC");
    if isequal(LHS_dist, RHS_dist)
     disp("True");
    else
     disp("False");
    end
Output ::
               "Amit Singhal - 11614802722"
                "Matrix Properties: Associative, Commutative, and Distributive"
             Enter the size of square matrices (n x n): 2
                "Enter elements of Matrix A:"
             A(1,1) = 1
             A(1,2) = 2
             A(2,1) = 3
             A(2,2) = 4
                "Enter elements of Matrix B:"
             B(1,1) = 5
             B(1,2) = 6
             B(2,1) = 7
             B(2,2) = 8
                "Enter elements of Matrix C:"
             C(1,1) = 9
             C(1,2) = 10
             C(2,1) = 11
             C(2,2) = 12
                "Associative Property Check: (A + B) + C == A + (B + C)"
                "Commutative Property Check: A + B == B + A"
                "Distributive Property Check: A(B + C) == AB + AC"
                "True"
```

#### R Code ::

```
# Create matrices
A \le matrix(c(1, 2, 3, 4), nrow = 2, byrow = TRUE)
B <- matrix(c(5, 6, 7, 8), nrow = 2, byrow = TRUE)
C \le matrix(c(9, 10, 11, 12), nrow = 2, byrow = TRUE)
# Test Commutative Property: A*B = B*A
cat("Commutative Property:\n")
AB <- A %*% B
BA <- B %*% A
cat("\nA * B:\n"); print(AB)
cat("\nB * A:\n"); print(BA)
if (identical(AB, BA)) {
 cat("\nMatrix multiplication is commutative.\n\n")
} else {
 cat("\nMatrix multiplication is not commutative.\n\n")
}
# Test Associative Property: (A*B)*C = A*(B*C)
cat("Associative Property:\n")
left_associative <- (A %*% B) %*% C
right_associative <- A %*% (B %*% C)
cat("\n(A * B) * C:\n"); print(left_associative)
cat("\nA * (B * C):\n"); print(right_associative)
if (identical(left_associative, right_associative)) {
 cat("\nMatrix multiplication is associative.\n\n")
} else {
 cat("\nMatrix multiplication is not associative.\n\n")
}
# Test Distributive Property: A*(B+C) = A*B + A*C
cat("Distributive Property (A * (B + C) = A * B + A * C):\n")
left_distributive1 <- A %*% (B + C)</pre>
right_distributive1 <- (A %*% B) + (A %*% C)
cat("\nA * (B + C):\n"); print(left_distributive1)
cat("\nA * B + A * C:\n"); print(right_distributive1)
if (identical(left_distributive1, right_distributive1)) {
 cat("\nDistributive property (A * (B + C) = A * B + A * C) holds.\n\n")
} else {
```

```
cat("\nDistributive property does not hold for A * (B + C) = A * B + A * C.\n'n")
    }
    # Test Distributive Property: (A+B)*C = A*C + B*C
    cat("Distributive Property ((A + B) * C = A * C + B * C):\n")
    left_distributive2 <- (A + B) %*% C
    right_distributive2 <- (A %*% C) + (B %*% C)
    cat("\n(A + B) * C:\n"); print(left_distributive2)
    cat("\nA * C + B * C:\n"); print(right_distributive2)
    if (identical(left_distributive2, right_distributive2)) {
     cat("\nDistributive property ((A + B) * C = A * C + B * C) holds.\n")
    } else {
    cat("\nDistributive property does not hold for (A + B) * C = A * C + B * C.\n")
    }
                        [AmitSinghal@nixos: ~]$ Rscript exp4.r
Output ::
                        Amit Singhal - 11614802722
                        Commutative Property:
                        A * B:
                            [,1] [,2]
                        [1,] 19
                                      22
                        [2,] 43 50
                        B * A:
                             [,1][,2]
                        [1,] 11
                                      16
                        [2,] 23
                                      34
                        Matrix multiplication is not commutative.
                        Associative Property:
                        (A * B) * C:
                             [,1] [,2]
                        [1,] 439 494
                        [2,] 983 1106
                        A * (B * C):
                             [,1][,2]
                        [1,] 439 494
                        [2,] 983 1106
                        Matrix multiplication is associative.
```

```
Distributive Property (A * (B + C) = A * B + A * C):
A * (B + C):
 [,1][,2]
[1,] 33 38
[2,] 75 86
A * B + A * C:
[,1][,2]
[1,] 33 38
[2,] 75 86
Distributive property (A * (B + C) = A * B + A * C) holds.
Distributive Property ((A + B) * C = A * C + B * C):
(A + B) * C:
 [,1][,2]
[1,] 81 88
[2,] 179 194
A * C + B * C:
 [,1] [,2]
[1,] 81 88
[2,] 179 194
Distributive property ((A + B) * C = A * C + B * C) holds.
```

AIM :: Exercises to find the reduced row echelon form of a matrix in Scilab.

#### Scilab Code ::

```
clc;
clear;
disp("Amit Singhal - 11614802722")
function R = rref(A)
  [m, n] = size(A);
  R = A;
  lead = 1;
  for r = 1:m
    if lead > n then
       return;
    end
    i = r;
    while R(i, lead) == 0
       i = i + 1;
       if i > m then
         i = r;
         lead = lead + 1;
         if lead > n then
            return;
         end
       end
    end
    temp = R(i, :);
    R(i, :) = R(r, :);
    R(r, :) = temp;
    R(r, :) = R(r, :) / R(r, lead);
    for i = 1:m
       if i <> r then
         R(i, :) = R(i, :) - R(i, lead) * R(r, :);
       end
    end
    lead = lead + 1;
  end
endfunction
printf("\n");
n = input("Enter number of rows: ");
```

```
m = input("Enter number of columns: ");
    A = zeros(n, m);
    disp("Enter elements of the matrix row-wise:");
    for i = 1:n
      for j = 1:m
        A(i, j) = input("A(" + string(i) + "," + string(j) + ") = ");
      end
    end
    disp("Original Matrix A:");
    disp(A);
    R = rref(A);
    printf("\n");
    disp("Reduced Row Echelon Form (RREF) of A:");
    disp(R);
                           "Amit Singhal - 11614802722"
Output ::
                         Enter number of rows: 3
                         Enter number of columns: 3
                            "Enter elements of the matrix row-wise:"
                         A(1,1) = 2
                         A(1,2) = 5
                         A(1,3) = 4
                         A(2,1) = 1
                         A(2,2) = 3
                         A(2,3) = 6
                         A(3,1) = 5
                         A(3,2) = 7
                         A(3,3) = 8
                           "Original Matrix A:"
                            2.
                                  5.
                                        4.
                                  з.
                                        6.
                            1.
                            5.
                                  7.
                                        8.
                           "Reduced Row Echelon Form (RREF) of A:"
                            1.
                                  ο.
                                        ο.
                            0.
                                   1.
                                        0.
                            0.
                                  ο.
                                         1.
```

<u>AIM</u> :: Exercises to plot the functions and to find its first and second derivatives in Scilab.

#### Scilab Code ::

```
clc;
clear;
disp("Amit Singhal - 11614802722")
disp("Enter the function in terms of x (e.g., x^2 + 3*x + 5): ");
func_str = input("Function f(x) = ", "s");
x = poly(0, "x");
func = evstr(func_str);
first_derivative = derivat(func);
second_derivative = derivat(first_derivative);
disp("First Derivative f(x): " + string(first_derivative));
disp("Second Derivative f(x): " + string(second_derivative));
x_vals = linspace(-10, 10, 100);
// Ensure function and derivatives are properly evaluated
y_vals = horner(func, x_vals');
y_first_derivative = horner(first_derivative, x_vals');
y_second_derivative = horner(second_derivative, x_vals');
// Create the plot
clf;
plot(x_vals, y_vals, "b", "LineWidth", 2);
// Disable auto-clear so that new plots add to the current graph
a = gca();
a.auto_clear = "off";
plot(x_vals, y_first_derivative, "r", "LineWidth", 2);
```

```
plot(x_vals, y_second_derivative, "g", "LineWidth", 2);

// Add labels and title
xlabel("x");
ylabel("Function Values");

title("Function and its Derivatives");

// Create legend for identification
legend(["f(x) - Original", "f(x) First Derivative", "f(x) Second Derivative"]);

// Show grid
grid on;
```

"Amit Singhal - 11614802722"

```
"Enter the function in terms of x (e.g., x^2 + 3*x + 5): "
Function f(x) = x^6 + 4x + 4
   "First Derivative f(x): 4 +6x^5"
   "Second Derivative f(x): 30x^4"
                                  Graphic window number 0
                                                                                       ×
 Graphic window number 0
                                  Function and its Derivatives
     1.2e06
                                                                  f(x) - Original
                                                                  f(x) First Derivative
       1e06
                                                                  f(x) Second Derivative
       8e05
       6e05
  Function Values
       4e05
       2e05
       0e00
      -2e05
      -4e05
      -6e05
                                        -2
                                                0
                                                                                   10
                                                Х
```

AIM :: Exercises to present the data as a frequency table in SPSS.

#### Scilab Code ::

```
data = [23, 45, 23, 45, 23, 56, 56, 23, 45, 56, 23, 45];
[frequencies, edges] = hist(data, unique(data));
disp("Frequency Table using hist():");
disp(frequencies);
unique_values = unique(data);
disp("Unique values:");
disp(unique_values);
frequency_table = zeros(1, length(unique_values));
for i = 1:length(unique_values)
frequency_table(i) = sum(data == unique_values(i));
value
end
disp("Frequency_Table using unique() and count():");
disp(frequency_table);
```

```
grep: warning: stray \ before -
Scilab 6.1.1 (Jul 15 2021, 14:04:46)

"Unique values:"
23. 45. 56.

"Frequency Table using unique() and count():"
5. 4. 3.
```

## R Code ::

```
data <- c(23, 45, 23, 45, 23, 56, 56, 23, 45, 56, 23, 45)frequency_table <- table(data)
cat("Frequency Table using table():\n")
print(frequency_table)
cat("\nSummary using summary():\n")
print(summary(data))</pre>
```

```
Frequency Table using table():
data
23 45 56
5 4 3

Summary using summary():
   Min. 1st Qu. Median Mean 3rd Qu. Max.
   23.00 23.00 45.00 38.58 47.75 56.00
```

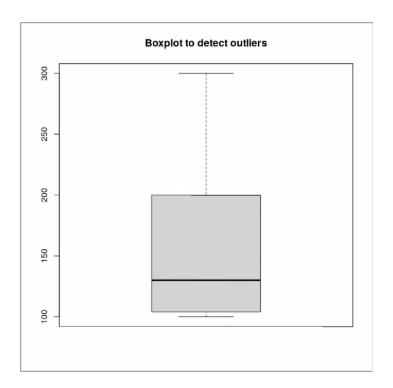
AIM :: Exercises to find the outliers in a dataset in SPSS.

#### Scilab Code ::

```
data = [100, 102, 104, 120, 130, 130, 150, 200, 250, 300];
boxplot(data);
mean_data = mean(data);
std_data = stdev(data);
z_scores = (data - mean_data) / std_data;
outliers_z = find(abs(z_scores) > 3);
disp("Outliers based on Z-scores:");
disp(data(outliers_z));
Q1 = median(data(1:round(end/2)));
Q3 = median(data(round(end/2)+1:end));
IQR = Q3 - Q1;
lower_bound = Q1 - 1.5 * IQR;
upper_bound = Q3 + 1.5 * IQR;
outliers_iqr = find(data < lower_bound | data > upper_bound);disp("Outliers based on IQR:");
disp(data(outliers_iqr));
```

#### R Code ::

```
data <- c(23, 45, 23, 45, 23, 56, 56, 23, 45, 56, 23, 45)frequency_table <- table(data)
cat("Frequency Table using table():\n")
print(frequency_table)
cat("\nSummary using summary():\n")
print(summary(data))data <- c(100, 102, 104, 120, 130, 130, 150, 200, 250, 300)
boxplot(data, main="Boxplot to detect outliers") # Outliers are shown as dots outside
the whiskers
z_scores <- (data - mean(data)) / sd(data)
outliers_z <- data[abs(z_scores) > 3]
cat("Outliers based on Z-scores:", outliers_z, "\n")
Q1 <- quantile(data, 0.25)
Q3 <- quantile(data, 0.75)
IQR <- Q3 - Q1
lower_bound <- Q1 - 1.5 * IQR
upper_bound <- Q3 + 1.5 * IQR
outliers_iqr <- data[data < lower_bound | data > upper_bound]
cat("Outliers based on IQR:", outliers_iqr, "\n")
```



```
Z-scores: -0.8489644 -0.8199895 -0.7910146 -0.5592154 -0.414341 -0.414341 -0.124592 0.5997803 1.324153 2.048525
Outliers based on Z-scores:
Q1: 108
Q3: 187.5
IQR: 79.5
Lower Bound: -11.25
Upper Bound: 306.75
Outliers based on IQR:
```

<u>AIM</u> :: Exercises to find the most risky project out of two mutually exclusive projects in SPSS

#### Scilab Code ::

```
cash_flow_A = [100000, 150000, 200000];
    cash_flow_B = [90000, 120000, 180000];
    prob_A = [0.3, 0.4, 0.3];
    prob_B = [0.4, 0.3, 0.3];
    EV_A = sum(cash_flow_A .* prob_A);
    EV_B = sum(cash_flow_B .* prob_B);
    disp("Expected Value of Project A:");
    disp(EV_A);
    disp("Expected Value of Project B:");
    disp(EV_B);
    variance_A = sum((cash_flow_A - EV_A).^2 .* prob_A);
    SD_A = sqrt(variance_A);
    disp("Standard Deviation of Project A:");
    disp(SD_A);
    variance_B = sum((cash_flow_B - EV_B).^2 .* prob_B);
    SD_B = sqrt(variance_B);disp("Standard Deviation of Project B:");
    disp(SD_B);
    if SD_A > SD_B then
    disp("Project A is riskier");
                                           grep: warning: stray \ before -
                                           Scilab 6.1.1 (Jul 15 2021, 14:04:46)
    else
    disp("Project B is riskier");
                                              "Expected Value of Project A:"
    end
                                               150000.
                                              "Expected Value of Project B:"
Output ::
                                               126000.
                                              "Standard Deviation of Project A:"
                                               38729.833
                                              "Standard Deviation of Project B:"
                                               37469.988
                                              "Project A is riskier"
```

#### R Code ::

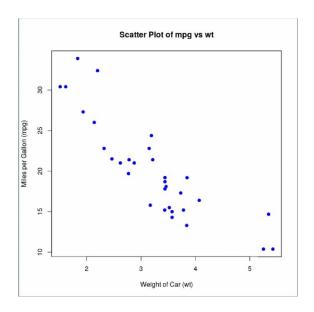
```
cash_flow_A <- c(100000, 150000, 200000)
cash_flow_B <- c(90000, 120000, 180000)
prob_A <- c(0.3, 0.4, 0.3)
prob_B < -c(0.4, 0.3, 0.3)
EV_A <- sum(cash_flow_A * prob_A)
EV_B <- sum(cash_flow_B * prob_B)
cat("Expected Value of Project A:", EV_A, "\n")
cat("Expected Value of Project B:", EV_B, "\n")
variance_A <- sum((cash_flow_A - EV_A)^2 * prob_A)
SD_A <- sqrt(variance_A)
cat("Standard Deviation of Project A:", SD_A, "\n")
variance_B <- sum((cash_flow_B - EV_B)^2 * prob_B)
SD_B <- sqrt(variance_B)
cat("Standard Deviation of Project B:", SD_B, "\n")if (SD_A > SD_B) {
cat("Project A is riskier\n")
} else {
cat("Project B is riskier\n")
```

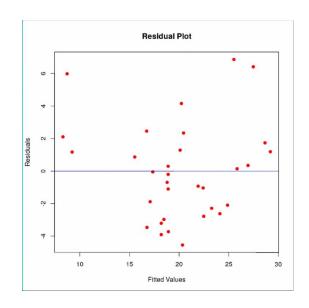
```
Expected Value of Project A: 150000
Expected Value of Project B: 126000
Standard Deviation of Project A: 38729.83
Standard Deviation of Project B: 37469.99
Project A is riskier
```

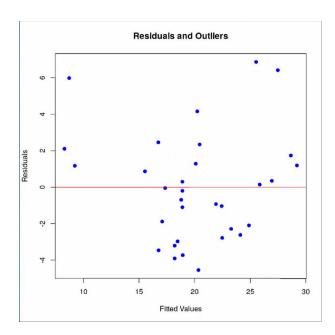
<u>AIM</u> :: Exercises to draw a scatter diagram, residual plots, outliers leverage and influential data points in R

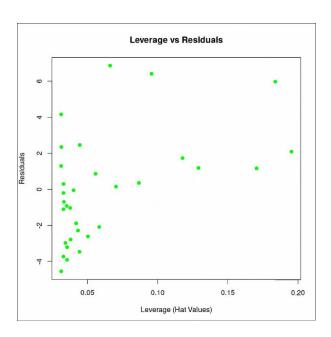
Code ::

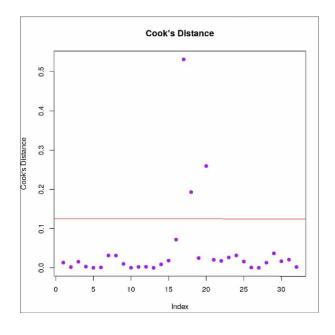
```
library(car)
data(mtcars)
plot(mtcars$wt, mtcars$mpg, main="Scatter Plot of mpg vs wt", xlab="Weight of Car
   (wt)", ylab="Miles per Gallon (mpg)", pch=19, col="blue")
lm_model <- lm(mpg ~ wt, data = mtcars)</pre>
residuals <- residuals(lm_model)</pre>
plot(lm_model$fitted.values, residuals, main="Residual Plot", xlab="Fitted Values",
     ylab="Residuals", pch=19, col="red")
abline(h = 0, col="blue") # Add a horizontal line at zero
outliers <- outlierTest(lm_model)</pre>
cat("Outliers:\n")
print(outliers)
plot(lm_model$fitted.values, residuals(lm_model), main="Residuals and Outliers",
     xlab="Fitted Values", ylab="Residuals", pch=19, col="blue")
abline(h = 0, col="red")
leverage <- hatvalues(lm_model)</pre>
cooks_d <- cooks.distance(lm_model)</pre>
plot(leverage, residuals(lm_model), main="Leverage vs Residuals", xlab="Leverage"
    (Hat Values)", ylab="Residuals", pch=19, col="green")
plot(cooks_d, main="Cook's Distance", ylab="Cook's Distance", pch=19, col="purple")
abline(h = 4/nrow(mtcars), col="red") # Threshold for influence (4/n)
influencePlot(lm_model, main="Influence Plot for mpg vs wt")
high_leverage <- which(leverage > 2 * mean(leverage))
plot(mtcars$wt, mtcars$mpg, main="Scatter Plot with High Leverage Points",
     xlab="Weight (wt)", ylab="Miles per Gallon (mpg)", pch=19, col="blue")
points(mtcars$wt[high_leverage], mtcars$mpg[high_leverage], col="red", pch=19)
```

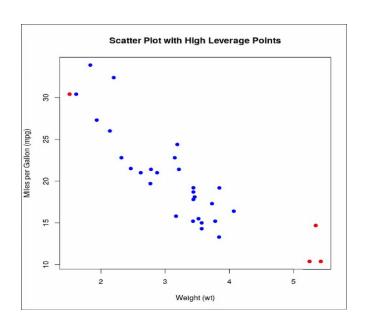












AIM :: Exercises to calculate correlation using R

Code ::

```
clc; clear;
// Correlation manually
// Data
X = [1, 2, 3, 4, 5];
Y = [2, 4, 5, 4, 6];
// means of X and Y
mean_X = mean(X);
mean_Y = mean(Y);
//Calculate the numerator and denominator
// Covariance part
numerator = sum((X - mean_X).* (Y - mean_Y));
// Product of standard deviations
denominator = sqrt(sum((X - mean_X).^2) sum((Y - mean_Y).^2));
// correlation coefficient
r_manual = numerator / denominator;
// Display the result
mprintf("Manually Calculated Correlation Coefficient (r) = %.2f\n", r_manual);
//Interpretation
if r_{manual} > 0 then
mprintf("=> Positive Correlation\n");
elseif r_manual <0 then</pre>
mprintf("=> Negative Correlation\n");
else
mprintf("=> No Correlation\n");
end
```

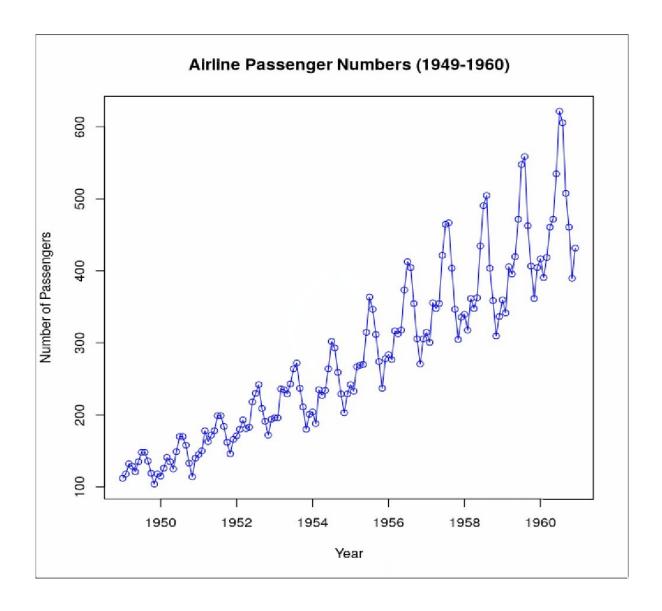
```
Schab 2025.0.0 Console

Manually Calculated Correlation Coefficient (r) = 0.85

=> Positive Correlation

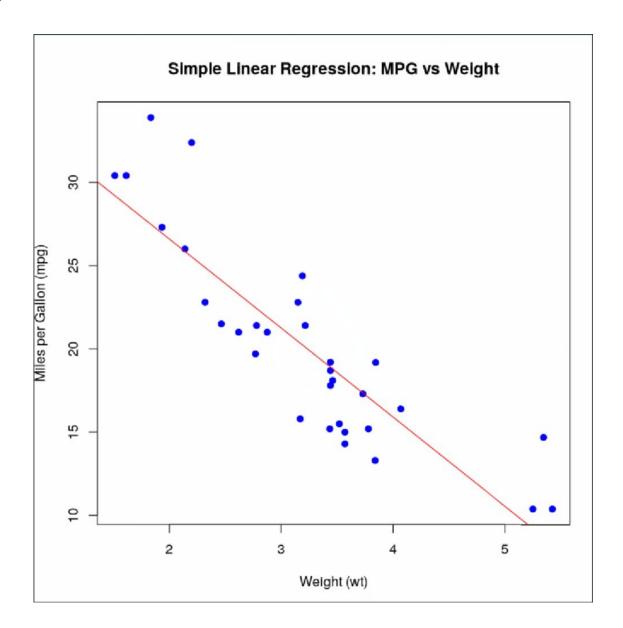
-->
```

Code ::



AIM :: Exercises to implement Linear Regression using R

Code ::



AIM :: Exercises to implement concepts of probability and distributions R

Code ::

```
normal_samples <- rmorm(1000, mean = 0, sd = 1)
pdf_1 <- dnorm(1, mean = 0, sd = 1)
cat("PDF at x = 1:", pdf_1, "\n")
hist(normal_samples, main="Histogram of Normal Distribution", xlab="Values", col="lightgreen", breaks=20)
cdf_1 <- pnorm(1, mean = 0, sd = 1)
cat("CDF at x = 1:", cdf_1, "\n")
quantiles <- qnorm(c(0.25, 0.50, 0.75), mean = 0, sd = 1)
cat("Quantiles at 0.25, 0.50, 0.75:", quantiles, "\n")</pre>
```

```
PDF at x = 1: 0.2419707
CDF at x = 1: 0.8413447
Quantiles at 0.25, 0.50, 0.75: -0.6744898 0 0.6744898
```