

To export multiple functional components, we do either of the below 2 :-

```
export { Title, Header };
```

```
export const Title = () => (  
  <a href="/">  
      
    <h1>  
      </h1>  
  </div>  
>
```

However, during importing them, we cannot just say :-

```
import Obj from "./components/Title";
```

Because as I said earlier, during named exports, we are not exporting components as objects, so we do any one of the below 2:-

```
import * as Obj from "./components/Title";
```

and use it like :- `<Obj.Header />`

```
import { Title, Header } from "./components/Title";
```

and use it like :- `<Header />`

#### **#NOTE :-**

We can also export by default and name in the same file, and import them in the same line BUT the default import should be placed before the named import.

```
export default Header;  
export { Title };
```

```
import Header, { Title } from "./components/Title";
```

## ONE-WAY DATA BINDING IN REACT

\* Const Body = () => {

const SearchTxt = "KFC";

return (

<>

<div>

<input type="text"

placeholder="Search"

value = {SearchTxt}

</>

/>

);

I have  
give a variable  
'SearchTxt' and  
if I put that  
here

Then, the  
value "KFC"  
will go inside  
my input box.

→ I'm not able to edit the value "KFC" because it is a hardcoded value.

→ To change the value in the input box, we need to modify the variable SearchTxt.

But in input box, if we write something, it won't change SearchTxt.

This is called One-way data binding.

\* How will I change the value of SearchTxt ?

Ans) :- Write an onChange method

→ In react, If I want to create a local variable like SearchText, I will create it using useState Hook

## useState Hook

→ New way of creating variables ↓

`const [SearchTxt] = useState();`

If we have to create local variables in react, you need to use state variables.

→ State variables are created using useState hook

### What is Hooks?

- Hooks are normal functions.
- I get **useState** hook from 'react' library.  
(imported using `named import`)

### What is the function of **useState**?

- It's to create state variables.

`const [SearchTxt] = useState();`

(Second element is a set function to update the variable)

This function returns an array

The first element of this array is **variable name**.

'SearchTxt' is a local <sup>state</sup> variable.



→ To give a default value to my `useState` variable,  
do this ↓

```
const [searchText] = useState("KFC");
```

→ This is how we create a local state variable in react.

In javascript, we create a variable `searchText` having a value "KFC" like this ↓

```
const searchText = "KFC";
```

→ In react, to modify the variable '`searchText`' I have to use function.

`useState()` gives us that function.

Let us call that function '`setSearchText()`'

```
const [searchText, setSearchText] = useState("KFC");
```

`onChange = { (e) => {`

`setSearchText(e.target.value);`

`}}`

→ from this event property I can read whatever I'm typing

```

* Const Body = () => {
  const [searchText, setSearchTxt] = useState("KFC")
  return (
    <>
      <div classname = "search-container">
        <input type = "text"
          className = "search-input"
          placeholder = "Search"
          value = {searchText}
          onChange = { (e) => {
            setSearchTxt(e.target.value) ;
          }}
        />
        <button className = "search-btn">
          Search - {searchText}
        </button>
      </>
    );
  }
};

```

### TWO-WAY BINDING

Here, I'm reading as well as writing  
searchText. Both