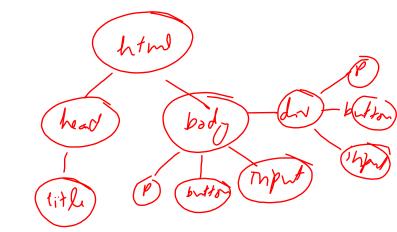
himl s Browser Rends the hrw Sura <title>My sample page</title> Hello there <button>Awesome1</button> <input type="text" placeholder="Sample1"</pre> Pre peres aksjdlkfjasdjf Prosects <input type="text" placeholder="Sample2":</pre> View Document Object Model

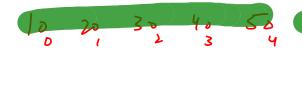
18mass dom. docu <html> <title>My sample page</title> cbutton>Awesome1</putton> //input type="text" placeholder="Sample1"> aksjdlkfjasdjf <button>Awesome2</button> <input type="text" placeholder="Sample2"> SNYMINIML BRUNAS

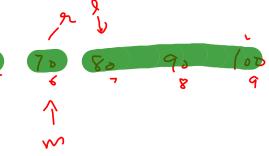
View



LS	2 V	BS
1000 Company	1	10 compansons
7)		los n 11
No pre-requests		Souted array

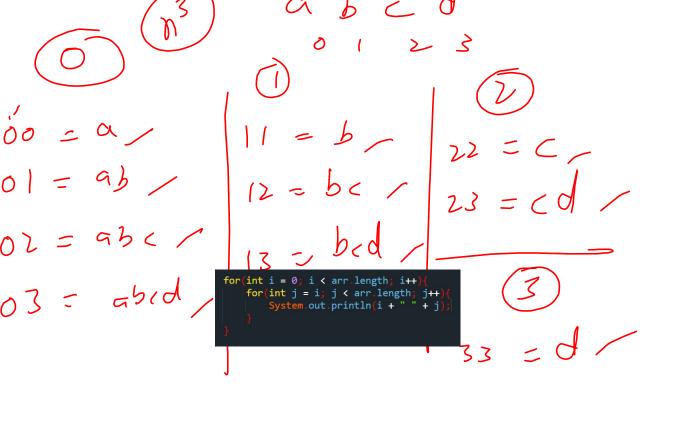
```
while(left <= right){
   int mid = (left + right) / 2;
   if(data > arr[mid]){
      // left side is useless, discard it
      left = mid + 1;
   } else if(data < arr[mid]){
      // right side is useless, discard it
      right = mid - 1;
   } else {
      foundAt = mid;
      break;
   }
}</pre>
```





8)

(8)



for(int i = 0; i < arr.length; i++) for(int j = i; j < arr.length; j++)</pre> System.out.println(i + " " + j); 03 = 7318

$$\frac{2}{3} + \frac{1}{3} = \frac{3}{3} = 0$$

$$\frac{2}{3} + \frac{1}{3} = \frac{3}{3} = 0$$

$$\frac{2}{3} + \frac{3}{3} = \frac{3}{3} = 0$$

$$\frac{3}{3} + \frac{3}{3} = \frac{3}{3} = 0$$

$$\frac{3}$$

int[] inv = new int[a.length];

inv[a[i]] = i;

return inv;

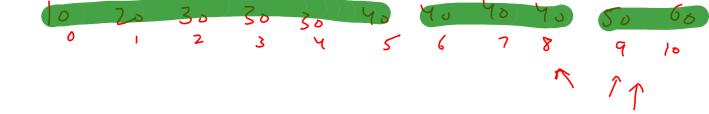
$$\frac{2}{2} \frac{1}{2} \frac{1}{2} \frac{3}{3} \frac{4}{4} \frac{2}{1} \frac{1}{2} \frac{1}$$

inv [i] = 2 => mv [au[i])=2

1[-[3]=3

```
int li = -1;
left = 0;
right = arr.length - 1;
while(left <= right){
    int mid = (left + right) / 2;
    if(data > arr[mid]){
        // left side is useless, discard it
        left = mid + 1;
    } else if(data < arr[mid]){
        // right side is useless, discard it
        right = mid - 1;
    } else {
        li = mid;
        left = mid + 1;
    }
}</pre>
```

```
(40)
Li=88
```



1) om is an object tree which is areded by browser for the programmer. Programmer can intend with view of page)
wing dom