FALL – SEMESTER **Name: Nidhi Singh**
Course Code: MCSE503P **Reg. No:22MAI0015**
Course-Title: – Computer Architecture and Organization
DIGITAL ASSIGNMENT - IV
(LAB) **Slot-** L53+L54

Faculty Name: M.Narayana Moorthi

Write an Open MP program using C for the following 2-D array and perform the following task. Matrix addition, subtraction and multiplication. Find the trace of input and resultant matrices. Also compute the time to perform the above task with different size of matrices (like 2 x 2, 5 x 5, 10 x 10, 20 x 20, 50 x 50) with different thread counts. Assign the matrix elements using random function.

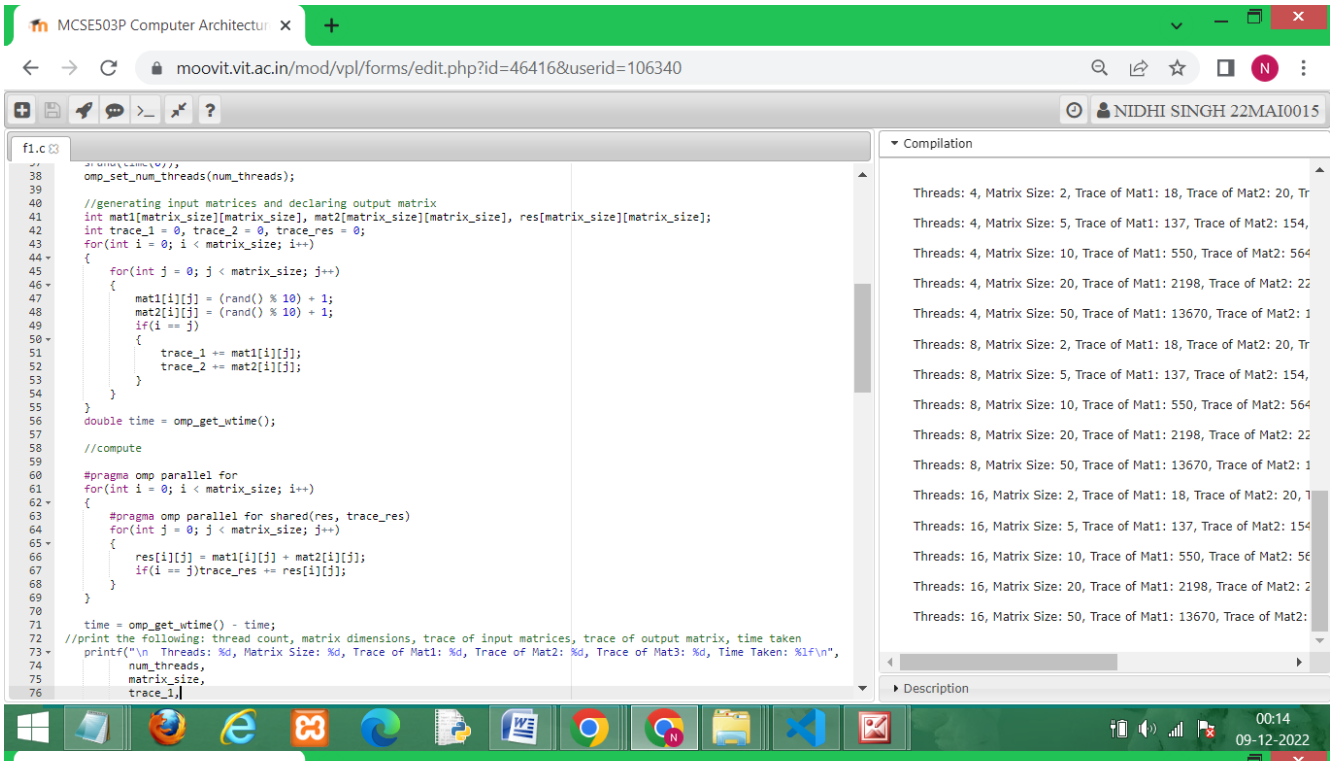
CODE :-

```c
#include<stdio.h>
#include<stdlib.h>
#include<omp.h>
#include<time.h>

void matrix_addition(int matrix_size, int num_threads);
void matrix_subtraction(int matrix_size, int num_threads);
void matrix_multiplication(int matrix_size, int num_threads);

//number of threads are 4, 8, 16
//square matrices' dimensions are 2, 5, 10, 20, 50
//values in matrices are between 1 and 10 both inclusive
int main()
{
    int num_threads[3] = {4, 8, 16}, dimensions[5] = {2, 5, 10, 20, 50};

    printf("  Matrix Addition\n\n");
    for(int t = 0; t < 3; t++)
        for(int d = 0; d < 5; d++)
        matrix_addition(dimensions[d], num_threads[t]);

    printf("\n\n\n  Matrix Subtraction\n\n");
    for(int t = 0; t < 3; t++)
        for(int d = 0; d < 5; d++)
        matrix_subtraction(dimensions[d], num_threads[t]);
         printf("\n\n\n  Matrix Multiplication\n\n");
    for(int t = 0; t < 3; t++)
        for(int d = 0; d < 5; d++)
        matrix_multiplication(dimensions[d], num_threads[t]);

    return 0;
}
```

```
void matrix_addition(int matrix_size, int num_threads)
{
    srand(time(0));
    omp_set_num_threads(num_threads);

    //generating input matrices and declaring output matrix
    int mat1[matrix_size][matrix_size], mat2[matrix_size][matrix_size],
res[matrix_size][matrix_size];
    int trace_1 = 0, trace_2 = 0, trace_res = 0;
    for(int i = 0; i < matrix_size; i++)
    {
        for(int j = 0; j < matrix_size; j++)
        {
            mat1[i][j] = (rand() % 10) + 1;
            mat2[i][j] = (rand() % 10) + 1;
            if(i == j)
            {
                trace_1 += mat1[i][j];
                trace_2 += mat2[i][j];
            }
        }
    }
    double time = omp_get_wtime();

    //compute

    #pragma omp parallel for
    for(int i = 0; i < matrix_size; i++)
    {
        #pragma omp parallel for shared(res, trace_res)
        for(int j = 0; j < matrix_size; j++)
        {
            res[i][j] = mat1[i][j] + mat2[i][j];
            if(i == j)trace_res += res[i][j];
        }
    }

    time = omp_get_wtime() - time;
 //print the following: thread count, matrix dimensions, trace of input matrices, trace of output
matrix, time taken
    printf("\n  Threads: %d, Matrix Size: %d, Trace of Mat1: %d, Trace of Mat2: %d, Trace of Mat3:
%d, Time Taken: %lf\n",
           num_threads,
           matrix_size,
           trace_1,
           trace_2,
           trace_res,
           time);

}
```

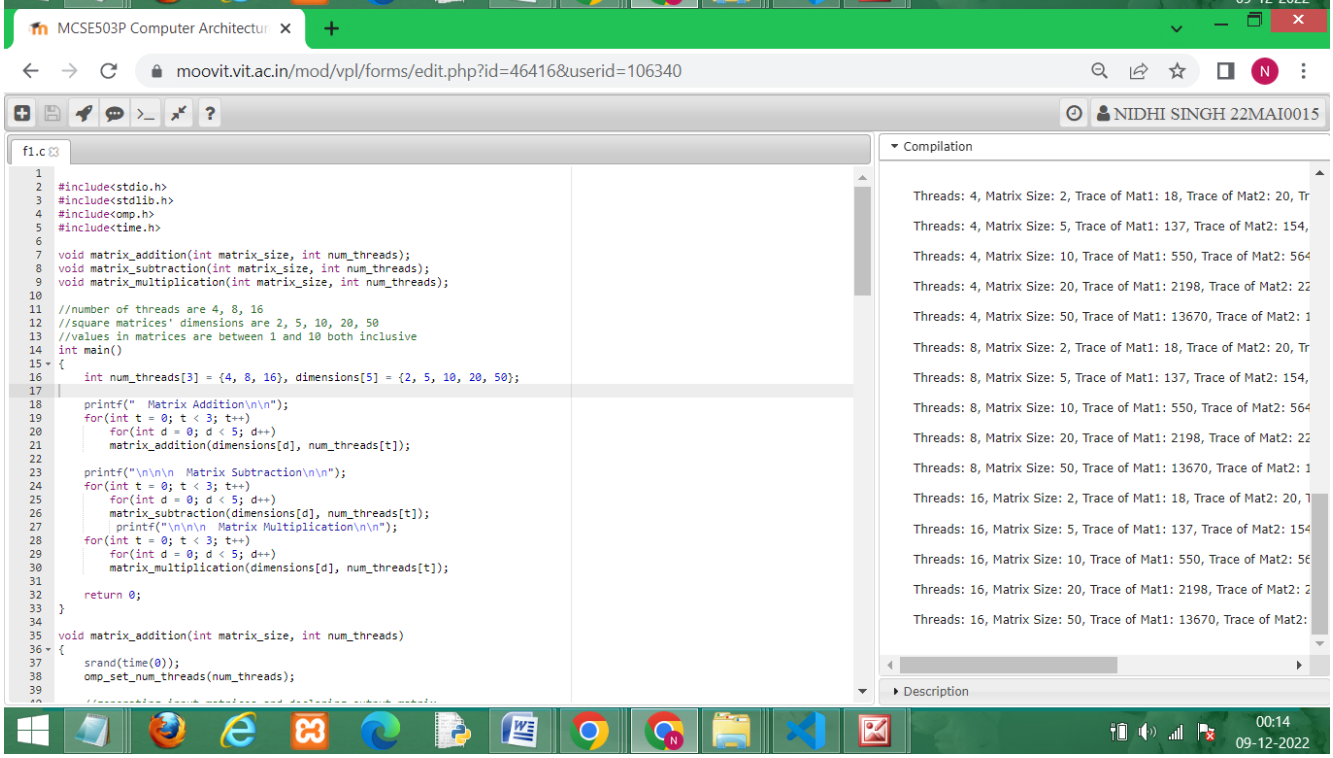
```
void matrix_subtraction(int matrix_size, int num_threads)
{
    srand(time(0));
    omp_set_num_threads(num_threads);

    //generating input matrices and declaring output matrix
    int mat1[matrix_size][matrix_size], mat2[matrix_size][matrix_size],
res[matrix_size][matrix_size];
    int trace_1 = 0, trace_2 = 0, trace_res = 0;

    for(int i = 0; i < matrix_size; i++)
    {
        for(int j = 0; j < matrix_size; j++)
        {
            mat1[i][j] = (rand() % 10) + 1;
            mat2[i][j] = (rand() % 10) + 1;
            if(i == j)
            {
                trace_1 += mat1[i][j];
                trace_2 += mat2[i][j];
            }
        }
    }
     double time = omp_get_wtime();

    //compute

    #pragma omp parallel for
    for(int i = 0; i < matrix_size; i++)
    {
        #pragma omp parallel for shared(res, trace_res)
        for(int j = 0; j < matrix_size; j++)
        {
            res[i][j] = mat1[i][j] - mat2[i][j];
            if(i == j)trace_res += res[i][j];
        }
    }
    time = omp_get_wtime() - time;

    //print the following: thread count, matrix dimensions, trace of input matrices, trace of output
matrix, time taken
    printf("\n  Threads: %d, Matrix Size: %d, Trace of Mat1: %d, Trace of Mat2: %d, Trace of Mat3:
%d, Time Taken: %lf\n",
           num_threads,
           matrix_size,
           trace_1,
           trace_2,
           trace_res,
           time);
```

```
}
void matrix_multiplication(int matrix_size, int num_threads)
{
    srand(time(0));
    omp_set_num_threads(num_threads);

    //generating input matrices and declaring output matrix
    int mat1[matrix_size][matrix_size], mat2[matrix_size][matrix_size],
res[matrix_size][matrix_size];
    int trace_1 = 0, trace_2 = 0, trace_res = 0;

    for(int i = 0; i < matrix_size; i++)
    {
        for(int j = 0; j < matrix_size; j++)
        {
            mat1[i][j] = (rand() % 10) + 1;
            trace_1 += mat1[i][j];
            mat2[i][j] = (rand() % 10) + 1;
            trace_2 += mat2[i][j];
        }
    }
    double time = omp_get_wtime();
    //compute
    #pragma omp parallel for
    for(int i = 0; i < matrix_size; i++)
    {
        #pragma omp parallel for shared(trace_res)
        for(int j = 0; j < matrix_size; j++)
        {
            res[i][j] = 0;
            #pragma omp parallel for shared(res)
            for(int k = 0; k < matrix_size; k++)
            {
                res[i][j] += mat1[i][k] * mat2[k][j];
            }
            if(i == j) trace_res += res[i][j];
        }
    }
 time = omp_get_wtime() - time;
    //print the following: thread count, matrix dimensions, trace of input matrices, trace of output
matrix, time taken
    printf("\n  Threads: %d, Matrix Size: %d, Trace of Mat1: %d, Trace of Mat2: %d, Trace of Mat3:
%d, Time Taken: %lf\n",
           num_threads,
           matrix_size,
           trace_1,
           trace_2,
           trace_res,
           time);
}
```



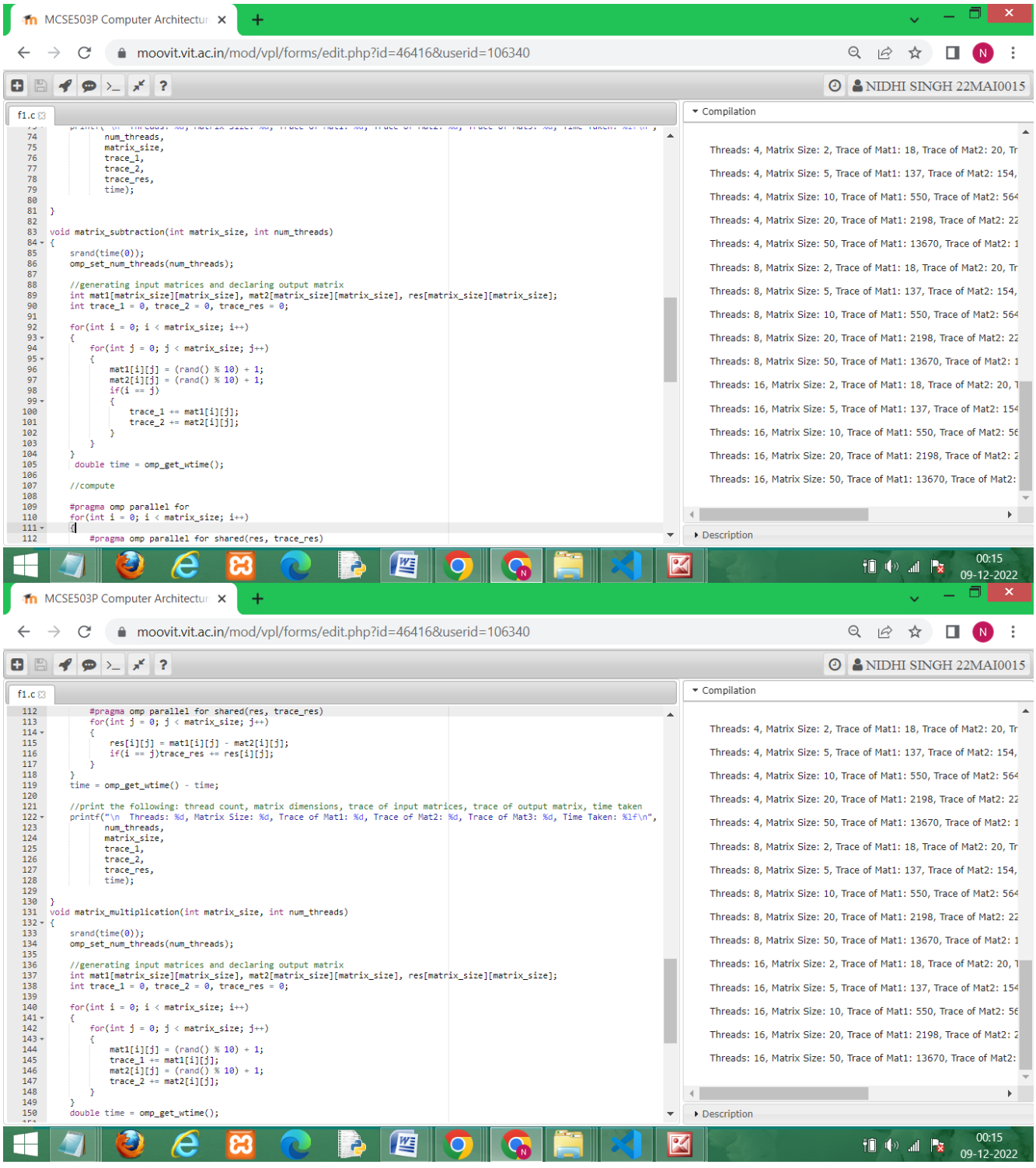

```
    omp_set_num_threads(num_threads);

    //generating input matrices and declaring output matrix
    int mat1[matrix_size][matrix_size], mat2[matrix_size][matrix_size], res[matrix_size][matrix_size];
    int trace_1 = 0, trace_2 = 0, trace_res = 0;
    for(int i = 0; i < matrix_size; i++)
    {
        for(int j = 0; j < matrix_size; j++)
        {
            mat1[i][j] = (rand() % 10) + 1;
            mat2[i][j] = (rand() % 10) + 1;
            if(i == j)
            {
                trace_1 += mat1[i][j];
                trace_2 += mat2[i][j];
            }
        }
    }
    double time = omp_get_wtime();

    //compute

    #pragma omp parallel for
    for(int i = 0; i < matrix_size; i++)
    {
        #pragma omp parallel for shared(res, trace_res)
        for(int j = 0; j < matrix_size; j++)
        {
            res[i][j] = mat1[i][j] + mat2[i][j];
            if(i == j)trace_res += res[i][j];
        }
    }

    time = omp_get_wtime() - time;
//print the following: thread count, matrix dimensions, trace of input matrices, trace of output matrix, time taken
    printf("\n  Threads: %d, Matrix Size: %d, Trace of Mat1: %d, Trace of Mat2: %d, Trace of Mat3: %d, Time Taken: %lf\n",
           num_threads,
           matrix_size,
           trace_1,
```

```
Threads: 4, Matrix Size: 2, Trace of Mat1: 18, Trace of Mat2: 20, Tr
Threads: 4, Matrix Size: 5, Trace of Mat1: 137, Trace of Mat2: 154,
Threads: 4, Matrix Size: 10, Trace of Mat1: 550, Trace of Mat2: 564
Threads: 4, Matrix Size: 20, Trace of Mat1: 2198, Trace of Mat2: 22
Threads: 4, Matrix Size: 50, Trace of Mat1: 13670, Trace of Mat2: 1
Threads: 8, Matrix Size: 2, Trace of Mat1: 18, Trace of Mat2: 20, Tr
Threads: 8, Matrix Size: 5, Trace of Mat1: 137, Trace of Mat2: 154,
Threads: 8, Matrix Size: 10, Trace of Mat1: 550, Trace of Mat2: 564
Threads: 8, Matrix Size: 20, Trace of Mat1: 2198, Trace of Mat2: 22
Threads: 8, Matrix Size: 50, Trace of Mat1: 13670, Trace of Mat2: 1
Threads: 16, Matrix Size: 2, Trace of Mat1: 18, Trace of Mat2: 20, 1
Threads: 16, Matrix Size: 5, Trace of Mat1: 137, Trace of Mat2: 154
Threads: 16, Matrix Size: 10, Trace of Mat1: 550, Trace of Mat2: 56
Threads: 16, Matrix Size: 20, Trace of Mat1: 2198, Trace of Mat2: 2
Threads: 16, Matrix Size: 50, Trace of Mat1: 13670, Trace of Mat2:
```




```

#include<stdio.h>
#include<stdlib.h>
#include<omp.h>
#include<time.h>

void matrix_addition(int matrix_size, int num_threads);
void matrix_subtraction(int matrix_size, int num_threads);
void matrix_multiplication(int matrix_size, int num_threads);

//number of threads are 4, 8, 16
//square matrices' dimensions are 2, 5, 10, 20, 50
//values in matrices are between 1 and 10 both inclusive
int main()
{
    int num_threads[3] = {4, 8, 16}, dimensions[5] = {2, 5, 10, 20, 50};

    printf("  Matrix Addition\n\n");
    for(int t = 0; t < 3; t++)
        for(int d = 0; d < 5; d++)
        matrix_addition(dimensions[d], num_threads[t]);

    printf("\n\n\n  Matrix Subtraction\n\n");
    for(int t = 0; t < 3; t++)
        for(int d = 0; d < 5; d++)
        matrix_subtraction(dimensions[d], num_threads[t]);
         printf("\n\n\n  Matrix Multiplication\n\n");
    for(int t = 0; t < 3; t++)
        for(int d = 0; d < 5; d++)
        matrix_multiplication(dimensions[d], num_threads[t]);

    return 0;
}

void matrix_addition(int matrix_size, int num_threads)
{
    srand(time(0));
    omp_set_num_threads(num_threads);
```

```
Threads: 4, Matrix Size: 2, Trace of Mat1: 18, Trace of Mat2: 20, Tr
Threads: 4, Matrix Size: 5, Trace of Mat1: 137, Trace of Mat2: 154,
Threads: 4, Matrix Size: 10, Trace of Mat1: 550, Trace of Mat2: 564
Threads: 4, Matrix Size: 20, Trace of Mat1: 2198, Trace of Mat2: 22
Threads: 4, Matrix Size: 50, Trace of Mat1: 13670, Trace of Mat2: 1
Threads: 8, Matrix Size: 2, Trace of Mat1: 18, Trace of Mat2: 20, Tr
Threads: 8, Matrix Size: 5, Trace of Mat1: 137, Trace of Mat2: 154,
Threads: 8, Matrix Size: 10, Trace of Mat1: 550, Trace of Mat2: 564
Threads: 8, Matrix Size: 20, Trace of Mat1: 2198, Trace of Mat2: 22
Threads: 8, Matrix Size: 50, Trace of Mat1: 13670, Trace of Mat2: 1
Threads: 16, Matrix Size: 2, Trace of Mat1: 18, Trace of Mat2: 20, 1
Threads: 16, Matrix Size: 5, Trace of Mat1: 137, Trace of Mat2: 154
Threads: 16, Matrix Size: 10, Trace of Mat1: 550, Trace of Mat2: 56
Threads: 16, Matrix Size: 20, Trace of Mat1: 2198, Trace of Mat2: 2
Threads: 16, Matrix Size: 50, Trace of Mat1: 13670, Trace of Mat2:
```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f1.c
num_threads,
matrix_size,
trace_1,
trace_2,
trace_res,
time);
}
void matrix_subtraction(int matrix_size, int num_threads)
{
srand(time(0));
omp_set_num_threads(num_threads);
//generating input matrices and declaring output matrix
int mat1[matrix_size][matrix_size], mat2[matrix_size][matrix_size], res[matrix_size][matrix_size];
int trace_1 = 0, trace_2 = 0, trace_res = 0;
for(int i = 0; i < matrix_size; i++)
{
for(int j = 0; j < matrix_size; j++)
{
mat1[i][j] = (rand() % 10) + 1;
mat2[i][j] = (rand() % 10) + 1;
if(i == j)
{
trace_1 += mat1[i][j];
trace_2 += mat2[i][j];
}
}
}
double time = omp_get_wtime();
//compute
#pragma omp parallel for
for(int i = 0; i < matrix_size; i++)
{
#pragma omp parallel for shared(res, trace_res)
Compilation
Threads: 4, Matrix Size: 2, Trace of Mat1: 18, Trace of Mat2: 20, Tr
Threads: 4, Matrix Size: 5, Trace of Mat1: 137, Trace of Mat2: 154,
Threads: 4, Matrix Size: 10, Trace of Mat1: 550, Trace of Mat2: 564
Threads: 4, Matrix Size: 20, Trace of Mat1: 2198, Trace of Mat2: 22
Threads: 4, Matrix Size: 50, Trace of Mat1: 13670, Trace of Mat2: 1
Threads: 8, Matrix Size: 2, Trace of Mat1: 18, Trace of Mat2: 20, Tr
Threads: 8, Matrix Size: 5, Trace of Mat1: 137, Trace of Mat2: 154,
Threads: 8, Matrix Size: 10, Trace of Mat1: 550, Trace of Mat2: 564
Threads: 8, Matrix Size: 20, Trace of Mat1: 2198, Trace of Mat2: 22
Threads: 8, Matrix Size: 50, Trace of Mat1: 13670, Trace of Mat2: 1
Threads: 16, Matrix Size: 2, Trace of Mat1: 18, Trace of Mat2: 20,
Threads: 16, Matrix Size: 5, Trace of Mat1: 137, Trace of Mat2: 154
Threads: 16, Matrix Size: 10, Trace of Mat1: 550, Trace of Mat2: 56
Threads: 16, Matrix Size: 20, Trace of Mat1: 2198, Trace of Mat2:
Threads: 16, Matrix Size: 50, Trace of Mat1: 13670, Trace of Mat2:
Description
00:15
09-12-2022
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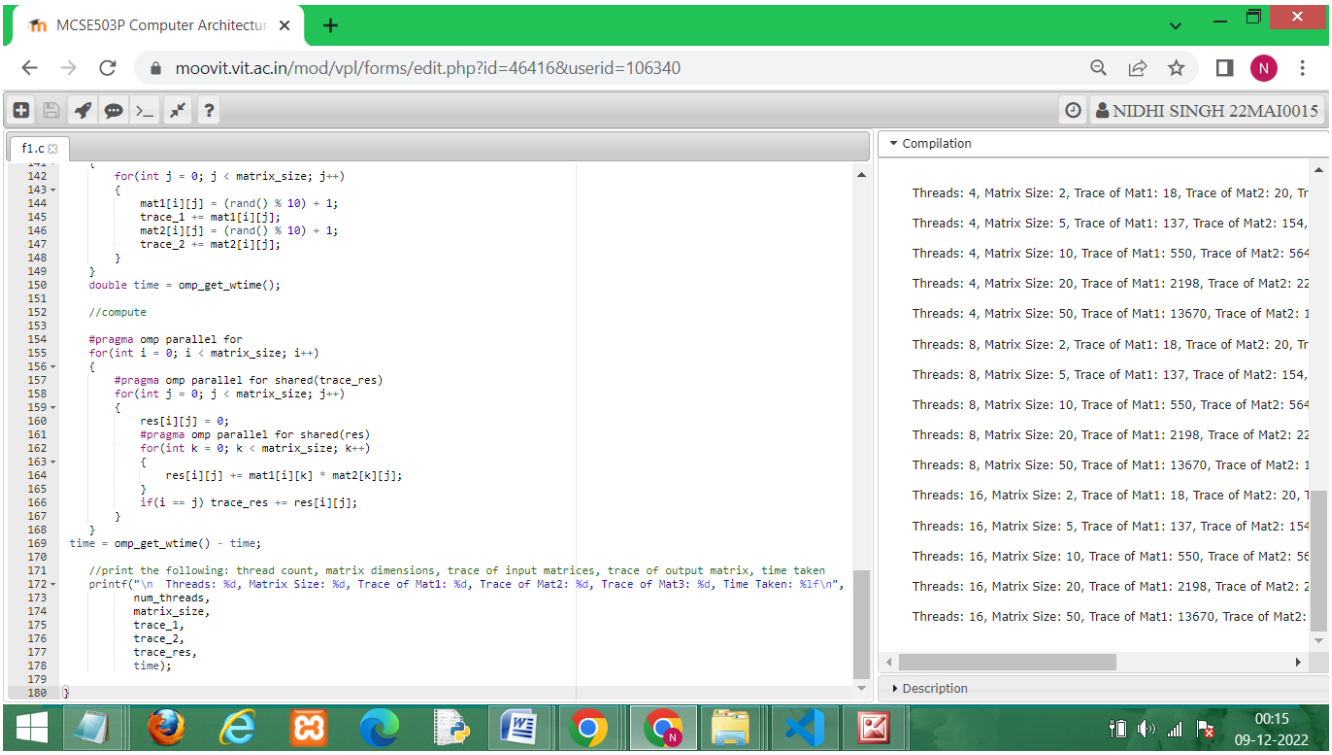
f1.c
#pragma omp parallel for shared(res, trace_res)
for(int j = 0; j < matrix_size; j++)
{
res[i][j] = mat1[i][j] - mat2[i][j];
if(i == j)trace_res += res[i][j];
}
}
time = omp_get_wtime() - time;
//print the following: thread count, matrix dimensions, trace of input matrices, trace of output matrix, time taken
printf("\n Threads: %d, Matrix Size: %d, Trace of Mat1: %d, Trace of Mat2: %d, Trace of Mat3: %d, Time Taken: %lf\n",
num_threads,
matrix_size,
trace_1,
trace_2,
trace_res,
time);
}
void matrix_multiplication(int matrix_size, int num_threads)
{
srand(time(0));
omp_set_num_threads(num_threads);
//generating input matrices and declaring output matrix
int mat1[matrix_size][matrix_size], mat2[matrix_size][matrix_size], res[matrix_size][matrix_size];
int trace_1 = 0, trace_2 = 0, trace_res = 0;
for(int i = 0; i < matrix_size; i++)
{
for(int j = 0; j < matrix_size; j++)
{
mat1[i][j] = (rand() % 10) + 1;
trace_1 += mat1[i][j];
mat2[i][j] = (rand() % 10) + 1;
trace_2 += mat2[i][j];
}
}
double time = omp_get_wtime();
Compilation
Threads: 4, Matrix Size: 2, Trace of Mat1: 18, Trace of Mat2: 20, Tr
Threads: 4, Matrix Size: 5, Trace of Mat1: 137, Trace of Mat2: 154,
Threads: 4, Matrix Size: 10, Trace of Mat1: 550, Trace of Mat2: 564
Threads: 4, Matrix Size: 20, Trace of Mat1: 2198, Trace of Mat2: 22
Threads: 4, Matrix Size: 50, Trace of Mat1: 13670, Trace of Mat2: 1
Threads: 8, Matrix Size: 2, Trace of Mat1: 18, Trace of Mat2: 20, Tr
Threads: 8, Matrix Size: 5, Trace of Mat1: 137, Trace of Mat2: 154,
Threads: 8, Matrix Size: 10, Trace of Mat1: 550, Trace of Mat2: 564
Threads: 8, Matrix Size: 20, Trace of Mat1: 2198, Trace of Mat2: 22
Threads: 8, Matrix Size: 50, Trace of Mat1: 13670, Trace of Mat2: 1
Threads: 16, Matrix Size: 2, Trace of Mat1: 18, Trace of Mat2: 20,
Threads: 16, Matrix Size: 5, Trace of Mat1: 137, Trace of Mat2: 154
Threads: 16, Matrix Size: 10, Trace of Mat1: 550, Trace of Mat2: 56
Threads: 16, Matrix Size: 20, Trace of Mat1: 2198, Trace of Mat2:
Threads: 16, Matrix Size: 50, Trace of Mat1: 13670, Trace of Mat2:
Description
00:15
09-12-2022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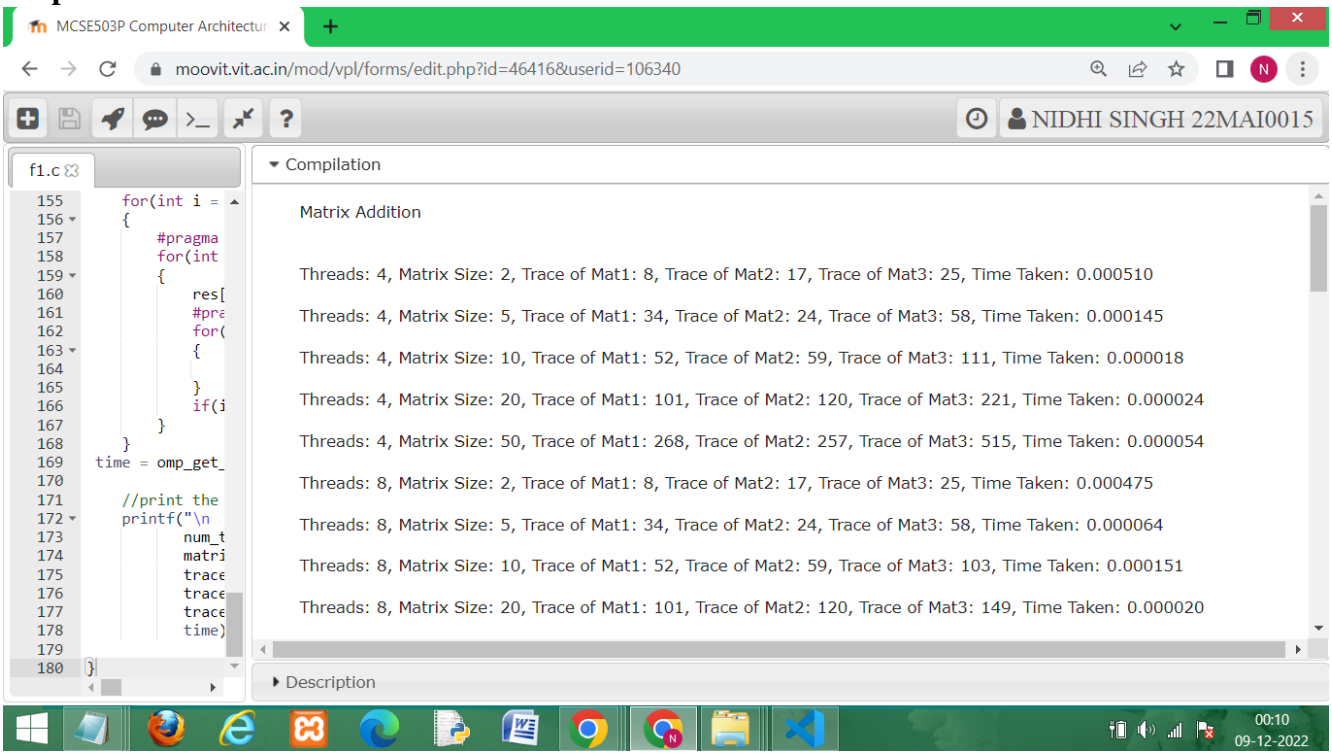
f1.c
Compilation
Description
00:15
09-12-2022

Output:-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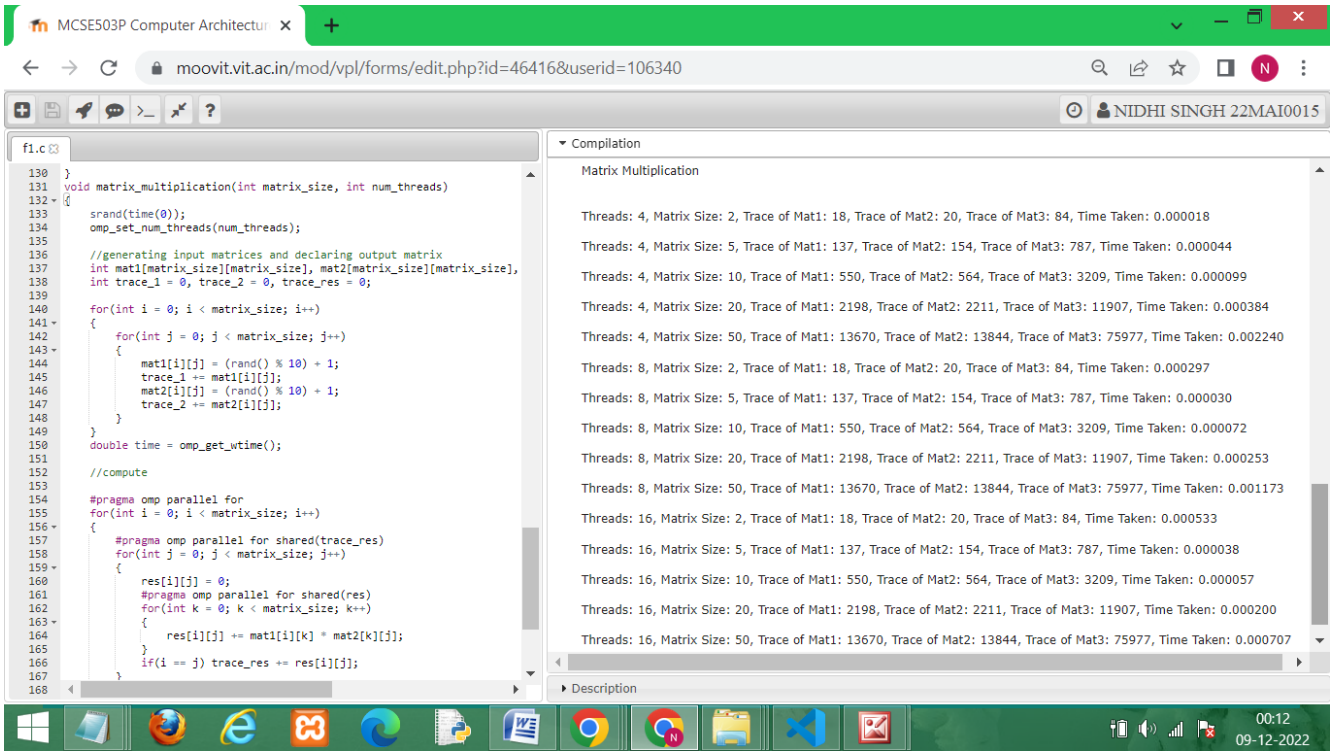
f1.c
Compilation
Matrix Addition
Threads: 4, Matrix Size: 2, Trace of Mat1: 8, Trace of Mat2: 17, Trace of Mat3: 25, Time Taken: 0.000510
Threads: 4, Matrix Size: 5, Trace of Mat1: 34, Trace of Mat2: 24, Trace of Mat3: 58, Time Taken: 0.000145
Threads: 4, Matrix Size: 10, Trace of Mat1: 52, Trace of Mat2: 59, Trace of Mat3: 111, Time Taken: 0.000018
Threads: 4, Matrix Size: 20, Trace of Mat1: 101, Trace of Mat2: 120, Trace of Mat3: 221, Time Taken: 0.000024
Threads: 4, Matrix Size: 50, Trace of Mat1: 268, Trace of Mat2: 257, Trace of Mat3: 515, Time Taken: 0.000054
Threads: 8, Matrix Size: 2, Trace of Mat1: 8, Trace of Mat2: 17, Trace of Mat3: 25, Time Taken: 0.000475
Threads: 8, Matrix Size: 5, Trace of Mat1: 34, Trace of Mat2: 24, Trace of Mat3: 58, Time Taken: 0.000064
Threads: 8, Matrix Size: 10, Trace of Mat1: 52, Trace of Mat2: 59, Trace of Mat3: 103, Time Taken: 0.000151
Threads: 8, Matrix Size: 20, Trace of Mat1: 101, Trace of Mat2: 120, Trace of Mat3: 149, Time Taken: 0.000020
Description
00:10
09-12-2022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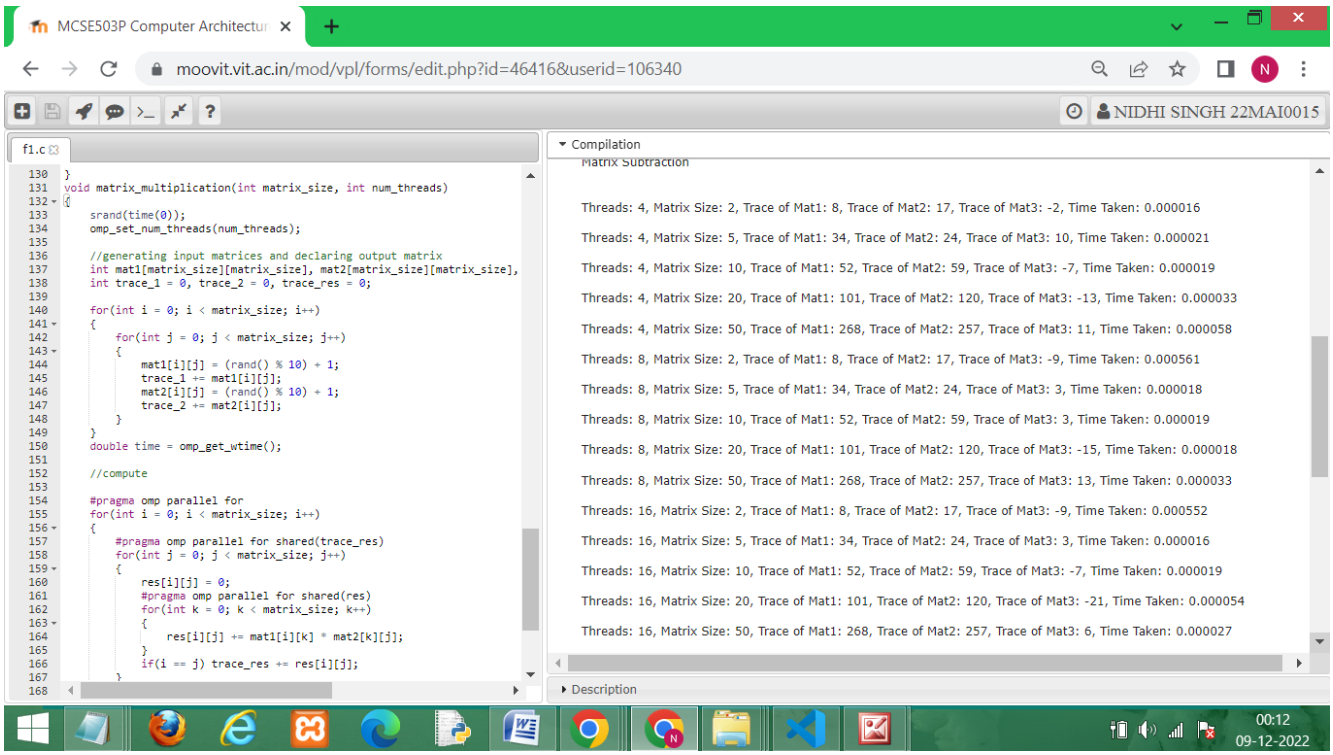
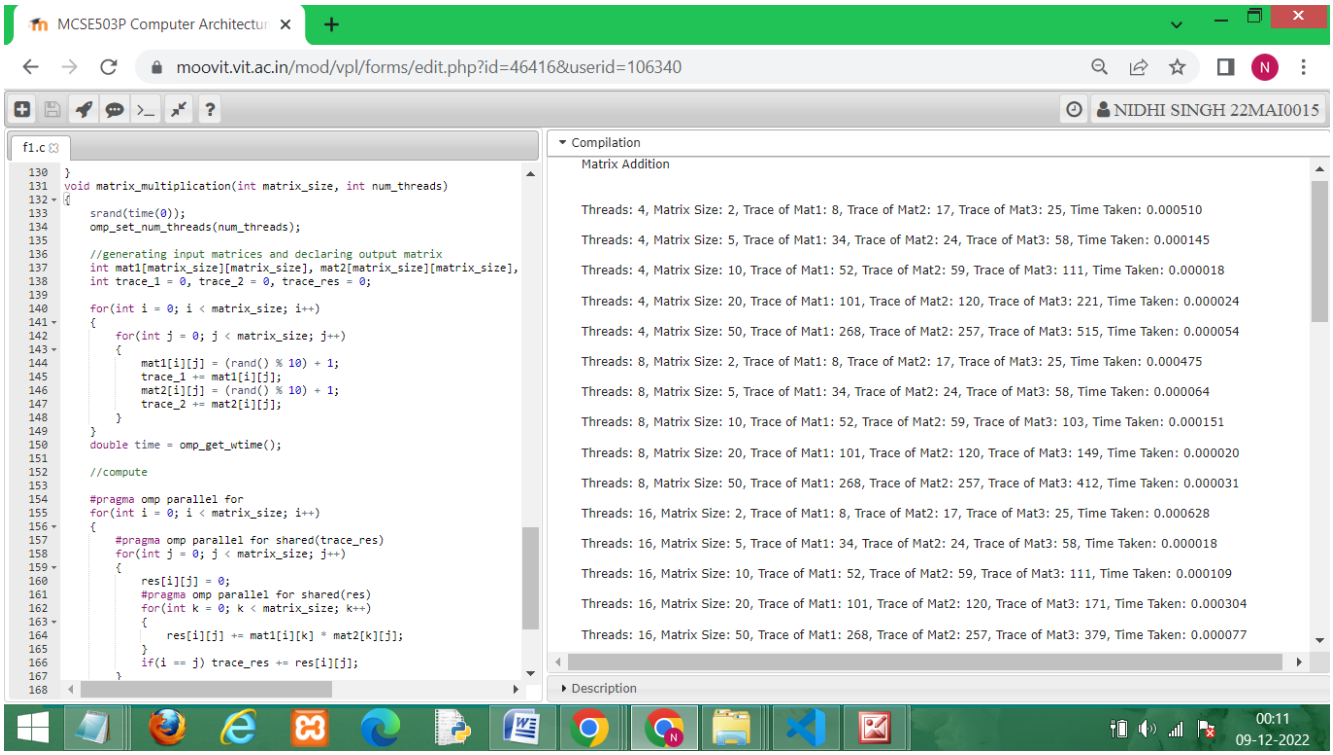
NIDHI SINGH 22MAI0015
f1.c
}
void matrix_multiplication(int matrix_size, int num_threads)
{
srand(time(0));
omp_set_num_threads(num_threads);
//generating input matrices and declaring output matrix
int mat1[matrix_size][matrix_size], mat2[matrix_size][matrix_size],
int trace_1 = 0, trace_2 = 0, trace_res = 0;
for(int i = 0; i < matrix_size; i++)
{
for(int j = 0; j < matrix_size; j++)
{
mat1[i][j] = (rand() % 10) + 1;
trace_1 += mat1[i][j];
mat2[i][j] = (rand() % 10) + 1;
trace_2 += mat2[i][j];
}
}
double time = omp_get_wtime();
//compute
#pragma omp parallel for
for(int i = 0; i < matrix_size; i++)
{
#pragma omp parallel for shared(trace_res)
for(int j = 0; j < matrix_size; j++)
{
res[i][j] = 0;
#pragma omp parallel for shared(res)
for(int k = 0; k < matrix_size; k++)
{
res[i][j] += mat1[i][k] * mat2[k][j];
}
if(i == j) trace_res += res[i][j];
}
Compilation
Matrix Multiplication
Threads: 4, Matrix Size: 2, Trace of Mat1: 18, Trace of Mat2: 20, Trace of Mat3: 84, Time Taken: 0.000018
Threads: 4, Matrix Size: 5, Trace of Mat1: 137, Trace of Mat2: 154, Trace of Mat3: 787, Time Taken: 0.000044
Threads: 4, Matrix Size: 10, Trace of Mat1: 550, Trace of Mat2: 564, Trace of Mat3: 3209, Time Taken: 0.000099
Threads: 4, Matrix Size: 20, Trace of Mat1: 2198, Trace of Mat2: 2211, Trace of Mat3: 11907, Time Taken: 0.000384
Threads: 4, Matrix Size: 50, Trace of Mat1: 13670, Trace of Mat2: 13844, Trace of Mat3: 75977, Time Taken: 0.002240
Threads: 8, Matrix Size: 2, Trace of Mat1: 18, Trace of Mat2: 20, Trace of Mat3: 84, Time Taken: 0.000297
Threads: 8, Matrix Size: 5, Trace of Mat1: 137, Trace of Mat2: 154, Trace of Mat3: 787, Time Taken: 0.000030
Threads: 8, Matrix Size: 10, Trace of Mat1: 550, Trace of Mat2: 564, Trace of Mat3: 3209, Time Taken: 0.000072
Threads: 8, Matrix Size: 20, Trace of Mat1: 2198, Trace of Mat2: 2211, Trace of Mat3: 11907, Time Taken: 0.000253
Threads: 8, Matrix Size: 50, Trace of Mat1: 13670, Trace of Mat2: 13844, Trace of Mat3: 75977, Time Taken: 0.001173
Threads: 16, Matrix Size: 2, Trace of Mat1: 18, Trace of Mat2: 20, Trace of Mat3: 84, Time Taken: 0.000533
Threads: 16, Matrix Size: 5, Trace of Mat1: 137, Trace of Mat2: 154, Trace of Mat3: 787, Time Taken: 0.000038
Threads: 16, Matrix Size: 10, Trace of Mat1: 550, Trace of Mat2: 564, Trace of Mat3: 3209, Time Taken: 0.000057
Threads: 16, Matrix Size: 20, Trace of Mat1: 2198, Trace of Mat2: 2211, Trace of Mat3: 11907, Time Taken: 0.000200
Threads: 16, Matrix Size: 50, Trace of Mat1: 13670, Trace of Mat2: 13844, Trace of Mat3: 75977, Time Taken: 0.000707
Description
00:12
09-12-2022


MCSE503P Computer Architectur
moovit.vit.ac.in/mod/vpl/forms/edit.php?id=46416&userid=106340
NIDHI SINGH 22MAI0015
f1.c
}
void matrix_multiplication(int matrix_size, int num_threads)
{
srand(time(0));
omp_set_num_threads(num_threads);
//generating input matrices and declaring output matrix
int mat1[matrix_size][matrix_size], mat2[matrix_size][matrix_size],
int trace_1 = 0, trace_2 = 0, trace_res = 0;
for(int i = 0; i < matrix_size; i++)
{
for(int j = 0; j < matrix_size; j++)
{
mat1[i][j] = (rand() % 10) + 1;
trace_1 += mat1[i][j];
mat2[i][j] = (rand() % 10) + 1;
trace_2 += mat2[i][j];
}
}
double time = omp_get_wtime();
//compute
#pragma omp parallel for
for(int i = 0; i < matrix_size; i++)
{
#pragma omp parallel for shared(trace_res)
for(int j = 0; j < matrix_size; j++)
{
res[i][j] = 0;
#pragma omp parallel for shared(res)
for(int k = 0; k < matrix_size; k++)
{
res[i][j] += mat1[i][k] * mat2[k][j];
}
if(i == j) trace_res += res[i][j];
}
Compilation
Matrix Subtraction
Threads: 4, Matrix Size: 2, Trace of Mat1: 8, Trace of Mat2: 17, Trace of Mat3: -2, Time Taken: 0.000016
Threads: 4, Matrix Size: 5, Trace of Mat1: 34, Trace of Mat2: 24, Trace of Mat3: 10, Time Taken: 0.000021
Threads: 4, Matrix Size: 10, Trace of Mat1: 52, Trace of Mat2: 59, Trace of Mat3: -7, Time Taken: 0.000019
Threads: 4, Matrix Size: 20, Trace of Mat1: 101, Trace of Mat2: 120, Trace of Mat3: -13, Time Taken: 0.000033
Threads: 4, Matrix Size: 50, Trace of Mat1: 268, Trace of Mat2: 257, Trace of Mat3: 11, Time Taken: 0.000058
Threads: 8, Matrix Size: 2, Trace of Mat1: 8, Trace of Mat2: 17, Trace of Mat3: -9, Time Taken: 0.000561
Threads: 8, Matrix Size: 5, Trace of Mat1: 34, Trace of Mat2: 24, Trace of Mat3: 3, Time Taken: 0.000018
Threads: 8, Matrix Size: 10, Trace of Mat1: 52, Trace of Mat2: 59, Trace of Mat3: 3, Time Taken: 0.000019
Threads: 8, Matrix Size: 20, Trace of Mat1: 101, Trace of Mat2: 120, Trace of Mat3: -15, Time Taken: 0.000018
Threads: 8, Matrix Size: 50, Trace of Mat1: 268, Trace of Mat2: 257, Trace of Mat3: 13, Time Taken: 0.000033
Threads: 16, Matrix Size: 2, Trace of Mat1: 8, Trace of Mat2: 17, Trace of Mat3: -9, Time Taken: 0.000552
Threads: 16, Matrix Size: 5, Trace of Mat1: 34, Trace of Mat2: 24, Trace of Mat3: 3, Time Taken: 0.000016
Threads: 16, Matrix Size: 10, Trace of Mat1: 52, Trace of Mat2: 59, Trace of Mat3: -7, Time Taken: 0.000019
Threads: 16, Matrix Size: 20, Trace of Mat1: 101, Trace of Mat2: 120, Trace of Mat3: -21, Time Taken: 0.000054
Threads: 16, Matrix Size: 50, Trace of Mat1: 268, Trace of Mat2: 257, Trace of Mat3: 6, Time Taken: 0.000027
Description
00:12
09-12-2022


MCSE503P Computer Architectur
moovit.vit.ac.in/mod/vpl/forms/edit.php?id=46416&userid=106340
NIDHI SINGH 22MAI0015
f1.c
}
void matrix_multiplication(int matrix_size, int num_threads)
{
srand(time(0));
omp_set_num_threads(num_threads);
//generating input matrices and declaring output matrix
int mat1[matrix_size][matrix_size], mat2[matrix_size][matrix_size],
int trace_1 = 0, trace_2 = 0, trace_res = 0;
for(int i = 0; i < matrix_size; i++)
{
for(int j = 0; j < matrix_size; j++)
{
mat1[i][j] = (rand() % 10) + 1;
trace_1 += mat1[i][j];
mat2[i][j] = (rand() % 10) + 1;
trace_2 += mat2[i][j];
}
}
double time = omp_get_wtime();
//compute
#pragma omp parallel for
for(int i = 0; i < matrix_size; i++)
{
#pragma omp parallel for shared(trace_res)
for(int j = 0; j < matrix_size; j++)
{
res[i][j] = 0;
#pragma omp parallel for shared(res)
for(int k = 0; k < matrix_size; k++)
{
res[i][j] += mat1[i][k] * mat2[k][j];
}
if(i == j) trace_res += res[i][j];
}
Compilation
Matrix Addition
Threads: 4, Matrix Size: 2, Trace of Mat1: 8, Trace of Mat2: 17, Trace of Mat3: 25, Time Taken: 0.000510
Threads: 4, Matrix Size: 5, Trace of Mat1: 34, Trace of Mat2: 24, Trace of Mat3: 58, Time Taken: 0.000145
Threads: 4, Matrix Size: 10, Trace of Mat1: 52, Trace of Mat2: 59, Trace of Mat3: 111, Time Taken: 0.000018
Threads: 4, Matrix Size: 20, Trace of Mat1: 101, Trace of Mat2: 120, Trace of Mat3: 221, Time Taken: 0.000024
Threads: 4, Matrix Size: 50, Trace of Mat1: 268, Trace of Mat2: 257, Trace of Mat3: 515, Time Taken: 0.000054
Threads: 8, Matrix Size: 2, Trace of Mat1: 8, Trace of Mat2: 17, Trace of Mat3: 25, Time Taken: 0.000475
Threads: 8, Matrix Size: 5, Trace of Mat1: 34, Trace of Mat2: 24, Trace of Mat3: 58, Time Taken: 0.000064
Threads: 8, Matrix Size: 10, Trace of Mat1: 52, Trace of Mat2: 59, Trace of Mat3: 103, Time Taken: 0.000151
Threads: 8, Matrix Size: 20, Trace of Mat1: 101, Trace of Mat2: 120, Trace of Mat3: 149, Time Taken: 0.000020
Threads: 8, Matrix Size: 50, Trace of Mat1: 268, Trace of Mat2: 257, Trace of Mat3: 412, Time Taken: 0.000031
Threads: 16, Matrix Size: 2, Trace of Mat1: 8, Trace of Mat2: 17, Trace of Mat3: 25, Time Taken: 0.000628
Threads: 16, Matrix Size: 5, Trace of Mat1: 34, Trace of Mat2: 24, Trace of Mat3: 58, Time Taken: 0.000018
Threads: 16, Matrix Size: 10, Trace of Mat1: 52, Trace of Mat2: 59, Trace of Mat3: 111, Time Taken: 0.000109
Threads: 16, Matrix Size: 20, Trace of Mat1: 101, Trace of Mat2: 120, Trace of Mat3: 171, Time Taken: 0.000304
Threads: 16, Matrix Size: 50, Trace of Mat1: 268, Trace of Mat2: 257, Trace of Mat3: 379, Time Taken: 0.000077
Description
00:11
09-12-2022