

# Ripudaman Singh

📞 709-219-2959 — ✉ ripudamans@mun.ca — 🌐 singh-ripudaman — 🌐 singhripudaman

**Summary** — Recent graduate with a strong academic record and experience in research, software development, and data analysis. Skilled in Python, C++ and web development. Passionate about creating innovative solutions to solve complex problems.

## Skills

**Languages** Python, Java, JavaScript, C/C++, SQL, HTML/CSS, Go, R

**Frameworks** React, Flask, ExpressJS, FastAPI, Pandas, NumPy, PyTorch, Matplotlib, SQLAlchemy, SFML, SocketIO, Tailwind

**Tools** CI/CD, Git, Github Actions, AWS, Jenkins, Docker, SVN, Jira, Confluence

## Experience

### Visual and Analytic Computing Lab, Memorial University of Newfoundland

May 2023 – Dec 2024

Research Assistant (Full Time)

May 2024 — Dec 2024

- Designed and conducted a user study for 30 participants
- Developed data clean-up, aggregation and analysis solution for the user study using Pandas

Software Developer (CO-OP, Full Time)

May 2023 — Dec 2023

- Developed a flight path visualization XR application in Unreal Engine 5 for Microsoft Hololens 2
- Implemented interfacing using UMG and the ability to manipulate flight paths through hand tracking
- Implemented cross-platform multi-user state synchronization using SocketIO

### Data and Image Analysis Group, Memorial University of Newfoundland

Jan 2023 – Apr 2023

Data Quality Assurance Analyst

- Developed an SSH manager utility using Python to help setup systems seamlessly
- Contributed to a scheduler for a HPC payload processing system

### Department of Science, Memorial University of Newfoundland

Sep 2022 – Dec 2022

Teaching Assistant (Computer Science)

- Assisted first-year students with core computer science concepts such as DFAs, Turing Machines and Regular Expressions
- Graded course work, conducted lab sessions and provided feedback for 40+ students

### Student Residences, Memorial University of Newfoundland

Jan 2022 – Apr 2024

Resident Assistant

- Oversaw and guided 100 students per semester
- Planned and conducted inclusive and welcoming events to help ease the transition to university life

## Projects

### Marvel Rivals Discord Bot | Python, discord.py, OpenAI API, AWS EC2, Github Actions, Docker, SQL

May 2025

- Developed a Discord bot using Python and OpenAI API to generate humorous, stat-based roasts for players on their performance in Marvel Rivals, with automated CI/CD deployment via Docker and GitHub Actions to AWS EC2

### Honours Thesis Project | Python, matplotlib, opencv, 3D Slicer, tobii

Dec 2024

- Developed a framework for collecting and visualizing eye-tracking data for medical image analysis
- Automated loading of DICOM images and ROIs in 3D Slicer and visualizing the spatial data using heatmaps

### Bubblegum Bloodbath (C++ Game) | C++, SFML, ImGui

Dec 2024

- Developed a C++ game from scratch using SFML as part of a group project
- Won Best Overall in the batch

### MediSync AI | ExpressJS, Flask, MongoDB, OpenAI API, React, RAG

May 2024

- Won Best Overall at the DO.IT Hackathon as an aide to healthcare professionals, facilitating them to perform complex CRUD operations using natural language and without the need for technical experience

### Maze Escape (ThreeJS Game) | ThreeJS

Apr 2024

- Modeled complex movement behaviors like Wander, Seek and Flow Field Pathfinding
- Generated maze dynamically using Depth-First Backtracking Maze Generation

### Course Selection Website | ExpressJS, MongoDB, EJS, Mocha, Tailwind

Apr 2023

- Made a course selection website using ExpressJS and MongoDB
- Included authentication middleware and secure password hashing using bcrypt, and automated mocha unit tests for REST API and database operations

### Dining Hall Mobile App | React-Native, Firebase

Dec 2022

- Collaborated on a React-Native and Firebase mobile app for our residence's dining hall, providing users with a preview of the menu of the day, and the ability to select meals as their favourite for personalized notifications

## Education

### Memorial University of Newfoundland

Jan 2021 – Feb 2025

Bachelor of Science – Computer Science, Honours; GPA: 4.0