

SAMIKSHA

Saket, New Delhi

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🌐 [Linkedin](#)

📁 [Portfolio](#)

🐙 [Github](#)

EDUCATION

Delhi University, Netaji Subhas Institute of Technology, Dwarka
B.E - Electronics and Communication Engineering - CGPA - 6.9

2018 – 2022
Dwarka, New Delhi

PROJECTS

TO-DO Application [🔗](#) | [JavaScript](#), [CSS](#), [HTML](#)

April, 2024

- A JavaScript-based application enabling users to queue their to-do tasks.
- Users can add up to 4 tasks at once.
- Once a task is completed, users can delete it.

Bubble Game [🔗](#) | [HTML5](#) and [JavaScript](#)

April, 2024

- Developed a game featuring four circles with arrows positioned at adjacent distance.
- When you click on a circle, the arrow will start approaching it.
- Once the arrow reaches the circle, its color will change.
- It also features a reset button that reverts changes to default settings.

Translation API [🔗](#) | [Java](#) and [Spring boot](#)

March, 2024

- A Spring Boot application that provides translation services.
- This application enables translation between languages using the Google Cloud Translation API.

Magical Arena [🔗](#) | [Java](#)

Feb, 2024

- A Java console game where players battle using health, strength, and attack attributes.
- A die roll will determine whether to attack or defend, with the aim of reducing the opponent's health to 0.
- The game announces the winner based on which player's health reaches 0 first.

EXPERIENCE

Self Employed - Part Time

07, 2023 – Present

Freelancer

remote, India

- Successfully delivered 5+ projects by providing efficient solutions.
- Worked on both backend and frontend development.
- Actively participated in meetings and discussions to achieve common goals.

RoboMQ - Full Time

07, 2022 – 05, 2023

Associate Software Developer

Jaipur, India

- I developed 10+ algorithms for the "HIRE-TO-RETIRE" project.
- I worked on 2+ major projects under the supervision of the team lead and Manager.
- Trained and mentored interns, teaching skills in training programs and working to improve overall team performance.

TECHNICAL SKILLS

Languages: Java, C++, JavaScript, MySQL

Technologies/Frameworks: HTML, CSS, Spring boot, Reactjs, Nodejs

Version Control: Git and Github

Other: Data Structure and Algorithms, Unit testing, Postman, Agile Methodology

ACHIEVEMENTS

- * Solved 500+ coding problems on different platforms.
- * As the Stage Design Head at TEDxNSUT, I led a team of over 20+ members from 2021 to 2022.
- * As a Core Member at PRAYAS from 2018 to 2022, I was recognized for my social work with a Letter of Appreciation from the Dean of Academics.