

INTRODUCTION To KOTLIN

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Developed by jetbrains in 2011.

Code compiled to java bytecode

Interopable with Java

* Mutability \Rightarrow In Java we have an optional "final" but in Kotlin it is much more robust. We need to clarify the mutability of a variable in declaration itself.

* Null safety \Rightarrow In Kotlin we have to explicitly declare if a variable can be null or not.

Basic data type:

double	64 bit
float	32 bit
long	64 bit
int	32 bit
short	16 bit
byte	8 bit
boolean	8 bits default - True

In Kotlin there are no primitive data types. There are just objects. Although primitive data types work faster and are used under the hood.

Declaring the variables -

<val/var> <varname> : <datatype> = <value>
can't be mutable optional
reassigned (immutable)

* Null safety \Rightarrow

In Kotlin we have all types

- ① Non nullable - String, Int
- ② Nullable - String?, Int?

for nullable type we need to use safe call operator \rightarrow ?

Example \rightarrow name?.length
if name is not null print length
else nothing happens.

// elvis operator - ?:

Example \rightarrow name?.length ?: 0
if name is null print 0
else print length

* Not null assertion operator (!!)

```
fun printName(firstName: String?, lastName: String?)  
{  
    if (firstName != null) {  
        println("Name: ${firstName.length}  
                ${lastName!!.length}")  
    }  
}
```

if let's say we know if firstName is not null then lastName can't be null, then if we don't use not null assertion operator we will get error because compiler doesn't know about this logic & says lastName can be null.

Type conversion

```
val a: Int = 10  
val b: Int = a.toInt()
```

Type checking

```
val name: Any = "John"  
name is String  $\rightarrow$  True
```

Type Casting

```
val name: Any = "John"  
val name: String = name as String
```

```
val x: Int = 7  
val y: Long? = x as? Long // error  
                           ↓  
                           because we can't  
                           cast int to long
```

```
val z: Long? = x as? Long  
println(z)  
↓  
prints(null)           ↪ safe cast operator
```

Example \rightarrow

- ① val number: Double = 10.0
val sval: Long = number
println(sval)

\Rightarrow Type Mismatch Error

- ② val x: Int = 7
val y: Long? = x as? Long
println(x)

\Rightarrow null

* Functions

```
fun add(x: Int, y: Int): Int {  
    return x + y  
}
```

```
fun printUser(name: String): Unit {  
    println(name)  
}
```

```
fun printUserName(firstName: String = "Oci") {  
    println("The name is $firstName")  
}
```

```
fun main() {  
    println(volume("Box", 1, height=10, width=5))  
}
```

```
fun volume(boxname: String, length:Int, width:Int, height:Int):Int  
    return length * width * height
```

```
fun addNumbers(x: Int, y: Int) = x + y  
                                ↪ Single Expression
```

Q \Rightarrow Can a function with a return type 'Void' return a null value?

\Rightarrow No \rightarrow void is a non-nullable type

Arrays

```
val numbers = arrayOf(1, 2, 3, 4)  
array name  
numbers[0] = 22  
numbers.set(3, 5)
```

```
println(" ${numbers[1]} ${numbers.get(0)} ")  
numbers[1] = 22  
numbers.set(3, 5)
```

```
val num = Array(4) { 0 }  
size ↪ default value for all indices
```

```
val arr = intArrayOf(1, 2, 3); val arr1 = IntArray(5) { i + i }
```

String Comparison

- ① == operators

Used to check if two strings are structurally equal, equivalent to equals method in Java

Example

```
val first = "Kotlin"  
val second = "Kotlin"
```

```
val third = "KOTLIN"  
first == second // true
```

```
second == third // false
```

- ② === referential equality operator

Return true if the 2 variables are pointing to the same object. Equivalent to == in Java

Example

```
first === second // true
```

```
val fourth = String("Kotlin").toCharArray()  
first === fourth // true
```

```
first === fourth // false
```

- ③ Comparing with equals

Works same as == operator.

It has second optional parameter for case-insensitive comparison.

Example

```
first.equals(third, true) // true
```

- ④ Comparing with compareTo

Kotlin has a compareTo method which we can use to compare the order of 2 strings.

Similarly as the equals method, the compareTo method also comes with an optional ignoreCase argument.

Example -

```
first.compareTo(second) // 0
```

```
first.compareTo(third) // 32
```

```
third.compareTo(first) // -32
```

```
first.compareTo(third, true) // 0
```

<pre