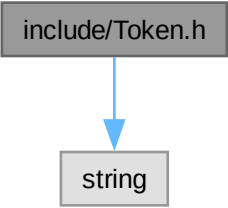


include/Token.h



```
graph TD; A[include/Token.h] --> B[string]
```

string