

The Hong Kong Polytechnic University
Department of Electronic and Information Engineering

Honor Project: RSSI-based SigFox Localization by using Machine Learning

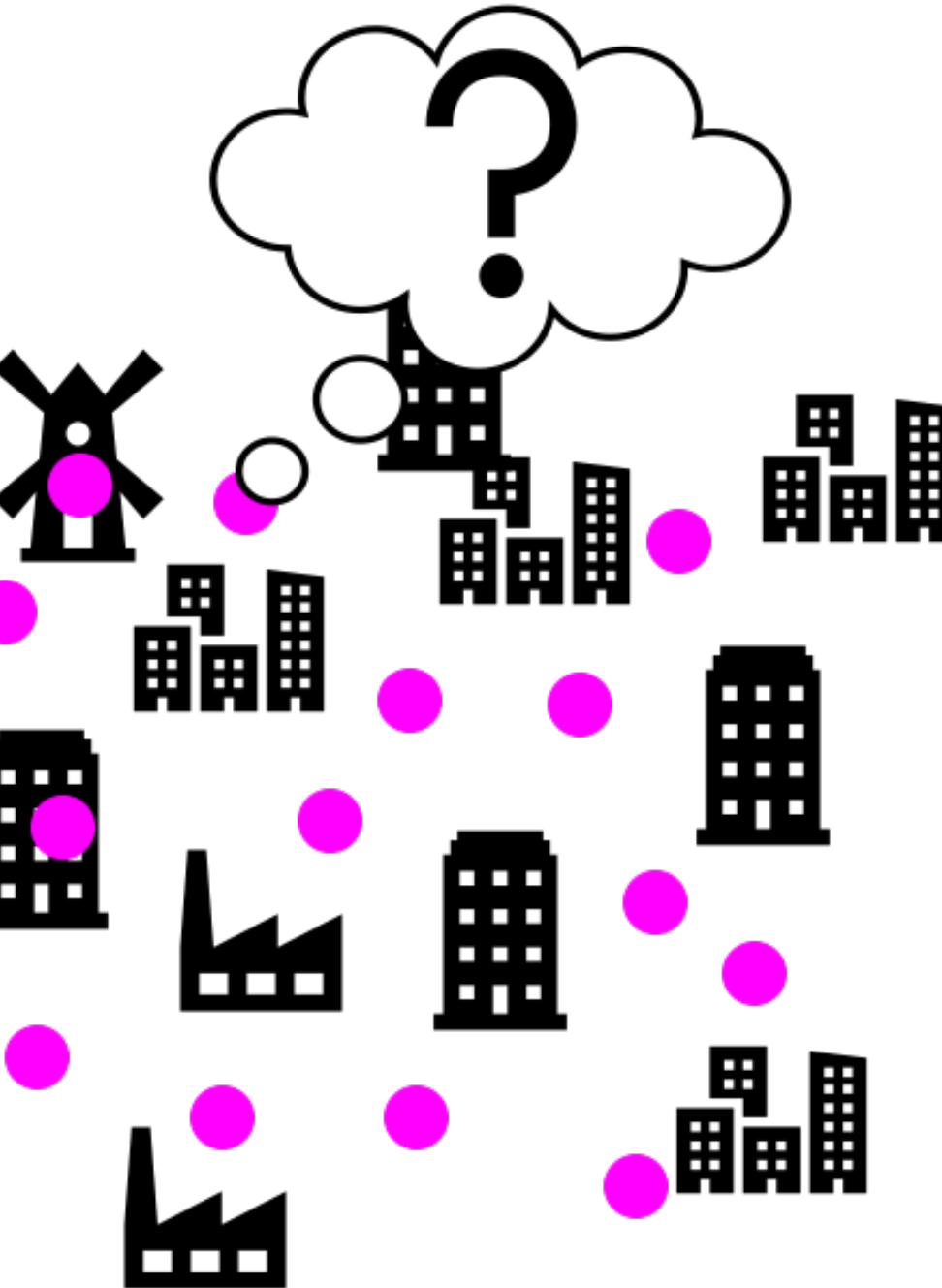
2019-2020 EIE4433 Honor Project

HST 150xxxxxD

Table of Contents

- 1 Introduction
- 2 Methodology
- 3 Implementation
- 4 Performance Investigation
- 5 Demonstration
- 6 Difficulties
- 7 Conclusion and Future Work

01 Introduction



Introduction

- Localization is very important.
- Many applications need your location.
 - Current method: GPS module embedded
 - Limitation 1: high power consumption
 - Limitation 2: Not support indoor environment

Introduction

thinxtra
Empowering Internet of Things



- Objective: Use Sigfox technology in localization with machine learning.



Introduction

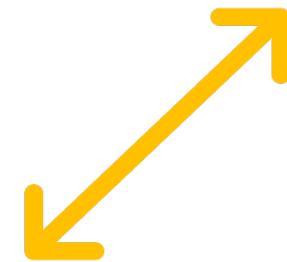
- Sigfox is operated by Thinxtra Network Ltd. in Hong Kong.



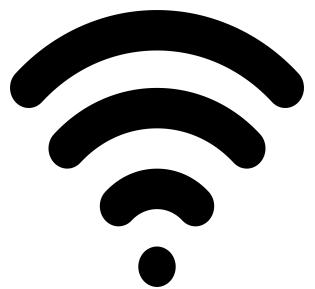
Wireless communication
technology



Low-power
(several years battery
life)



Long-range
163.3 dBm link
budget
(urban: 10km)



Frequency
920 - 925 MHz in HK

Introduction

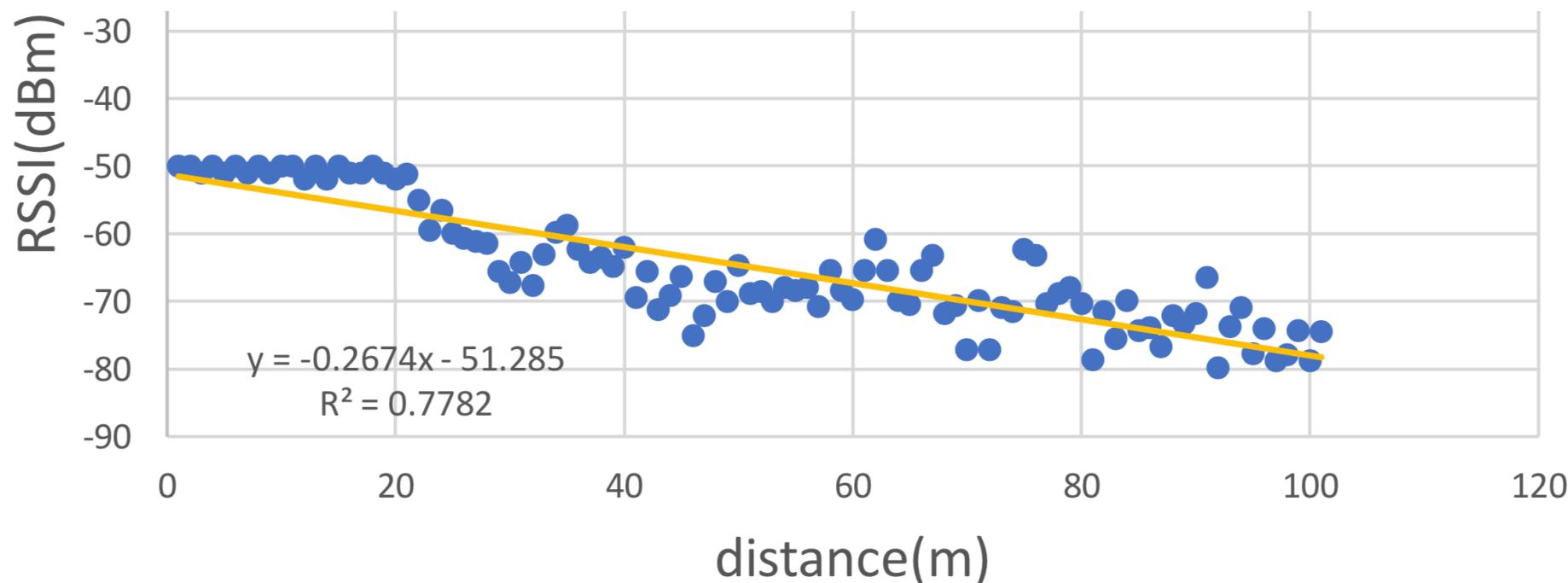
- Advantages to use Sigfox in localization:
 - Can also be used in communication.
 - Can be used in both indoor and outdoor localization.
 - Low power consumption.



Introduction

$RSSI = Z_0 - 10\alpha \log_{10} distance + noise$
where Z_0 and α are constant.

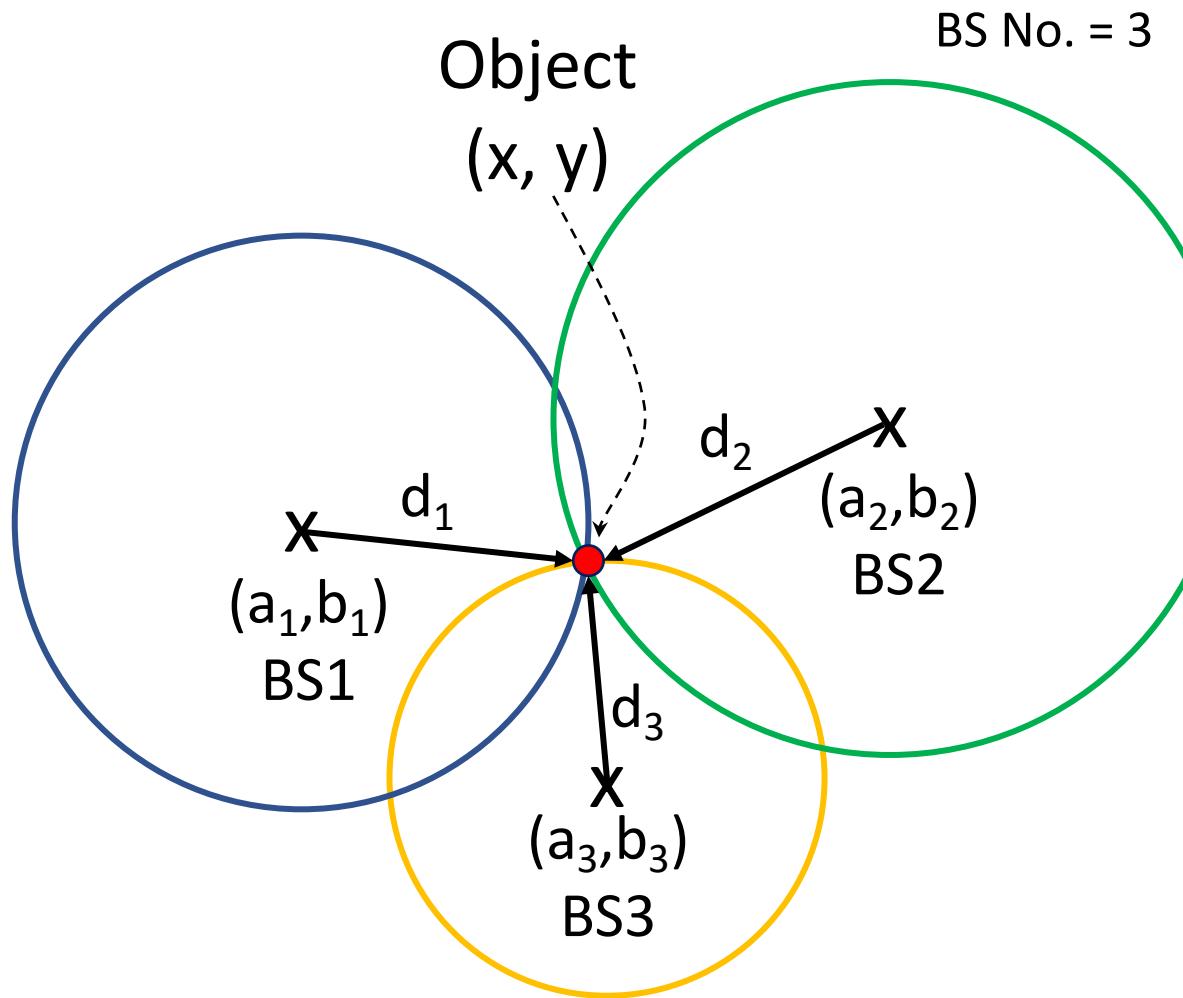
- Use Received Signal Strength Indicator (RSSI) in localization



02 Methodology

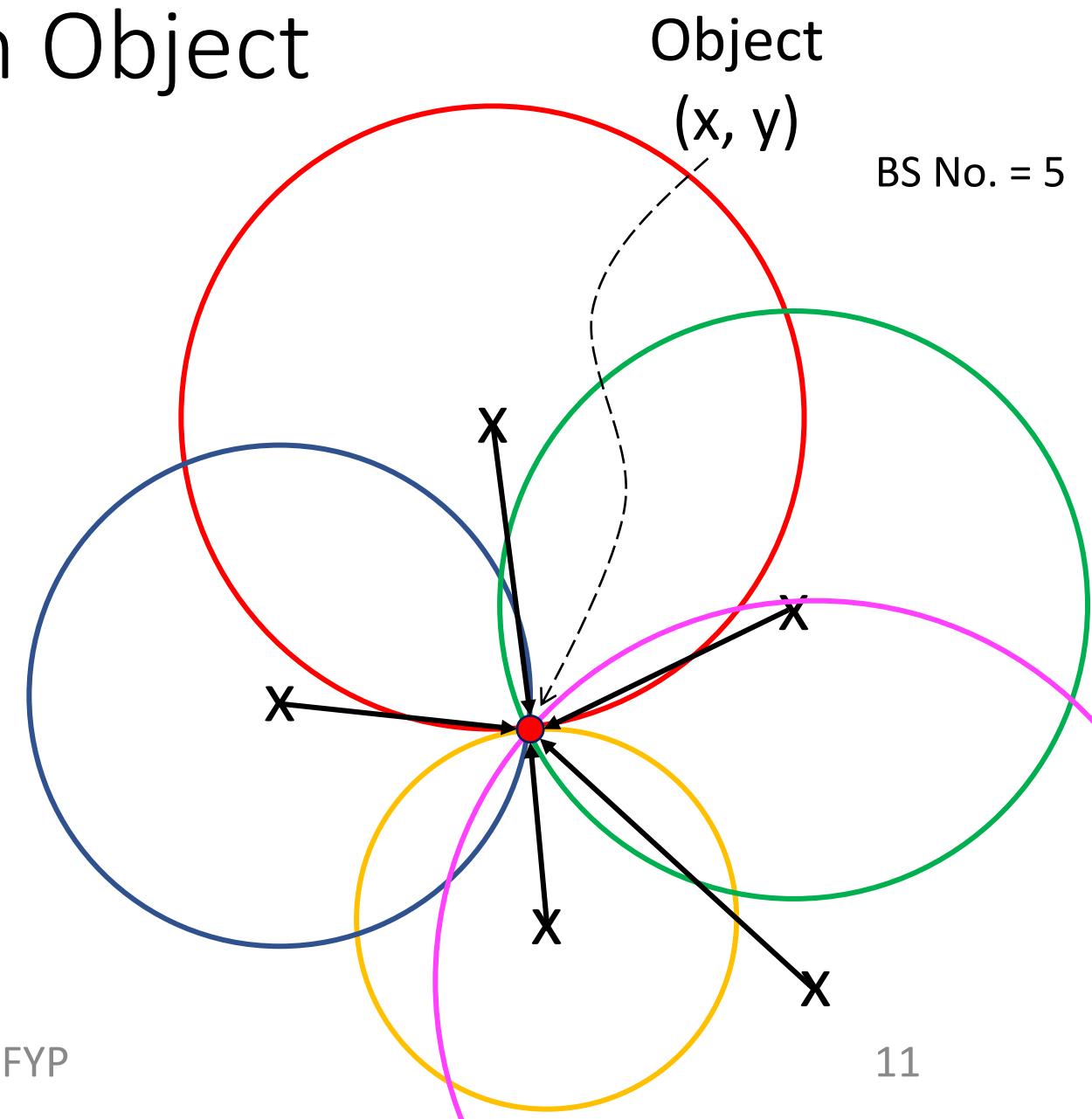
Trilateration – Locate an Object

- Object's location
- $(x, y) = f((a_i, b_i), d_i) \forall i = 1, 2, 3$
- where
- (a_i, b_i) = *location of a BS*
- d_i = *distance btw object and the ith BS*
- *distance \propto RSSI*
- At Least 3 BS are needed.



Trilateration – Locate an Object

- If more base stations present, apply the same mathematical model.
- i.e., Object's location
- $(x, y) = f((a_i, b_i), d_i) \forall i = 1, 2, 3, \dots, N$

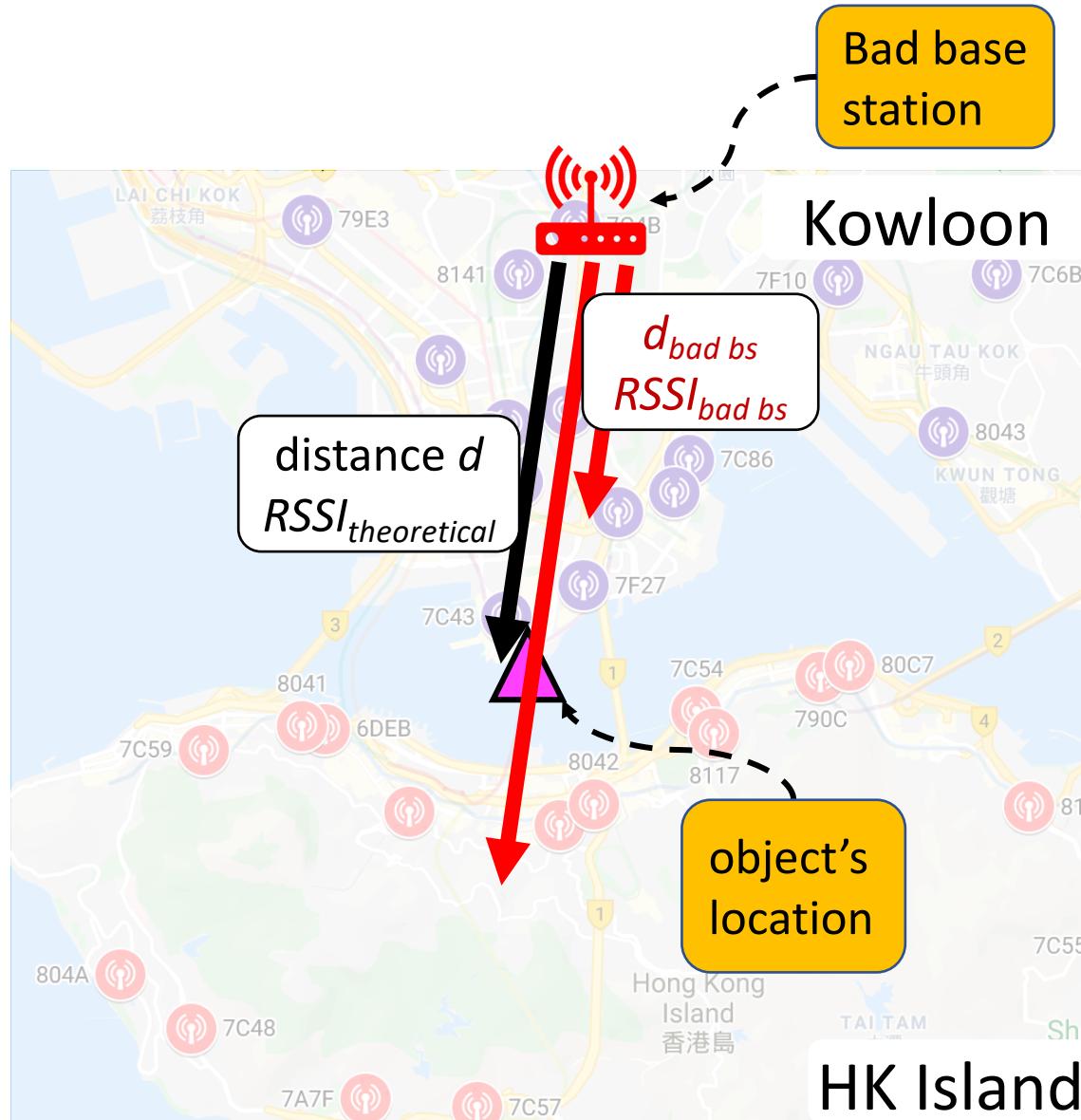


Trilateration – Performance

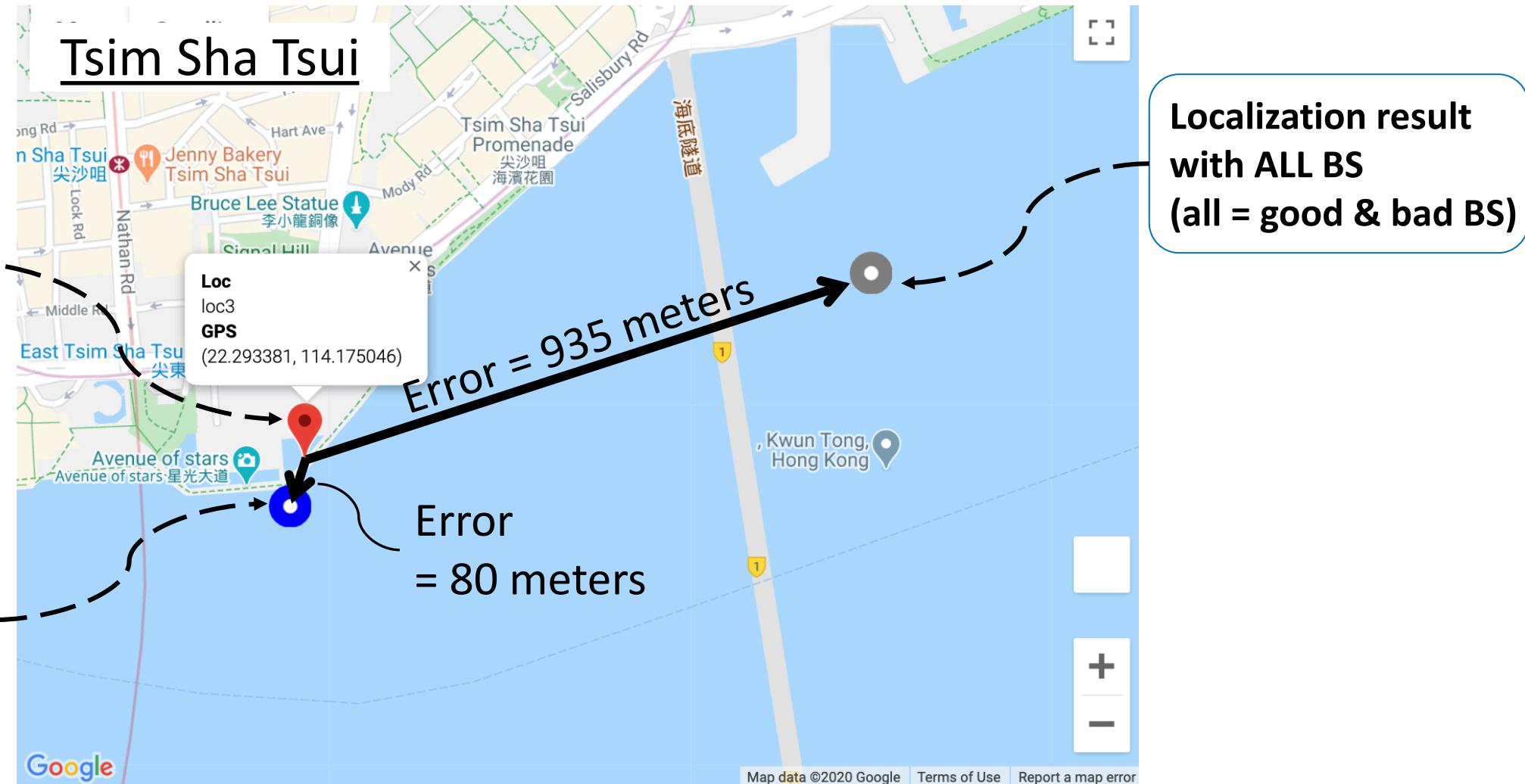


What is Bad Base Station

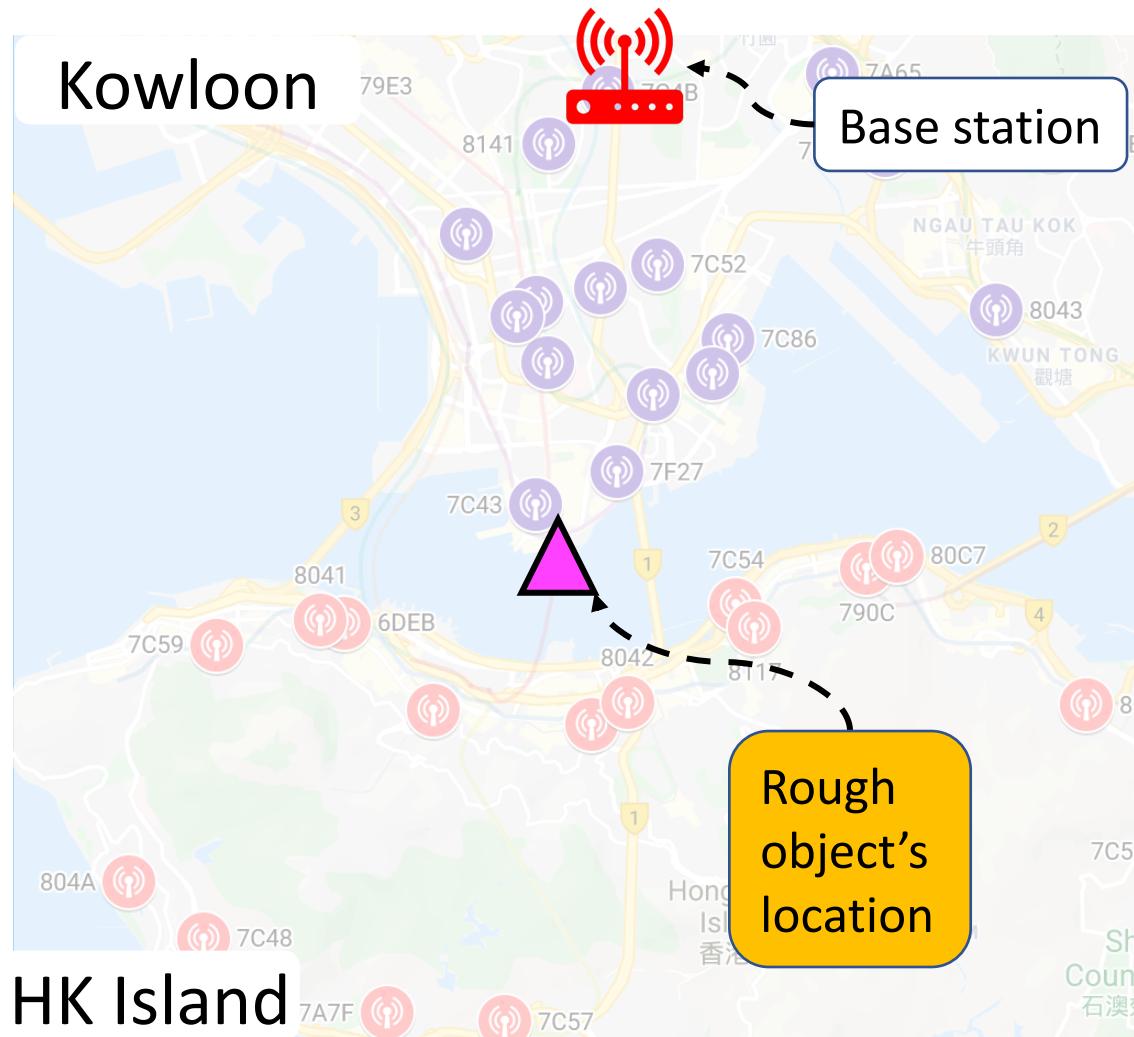
- $|d_{bad\ bs} - d| \gg 1$, or
- $|RSSI_{bad\ bs} - RSSI_{theoretical}| > threshold$
- where $distance \propto RSSI$



More Accurate Localization without Bad BS

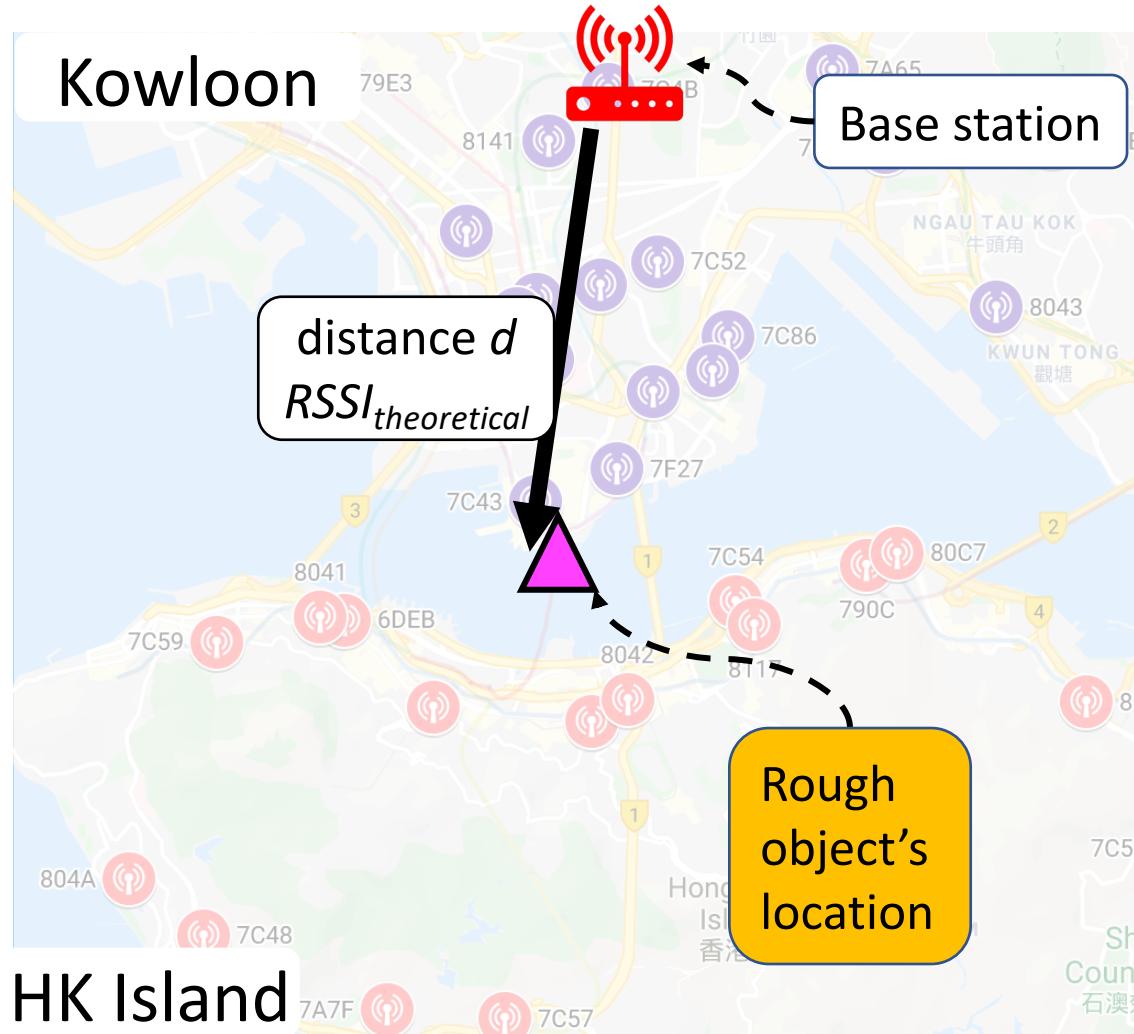


Steps to Identify Bad Base Stations



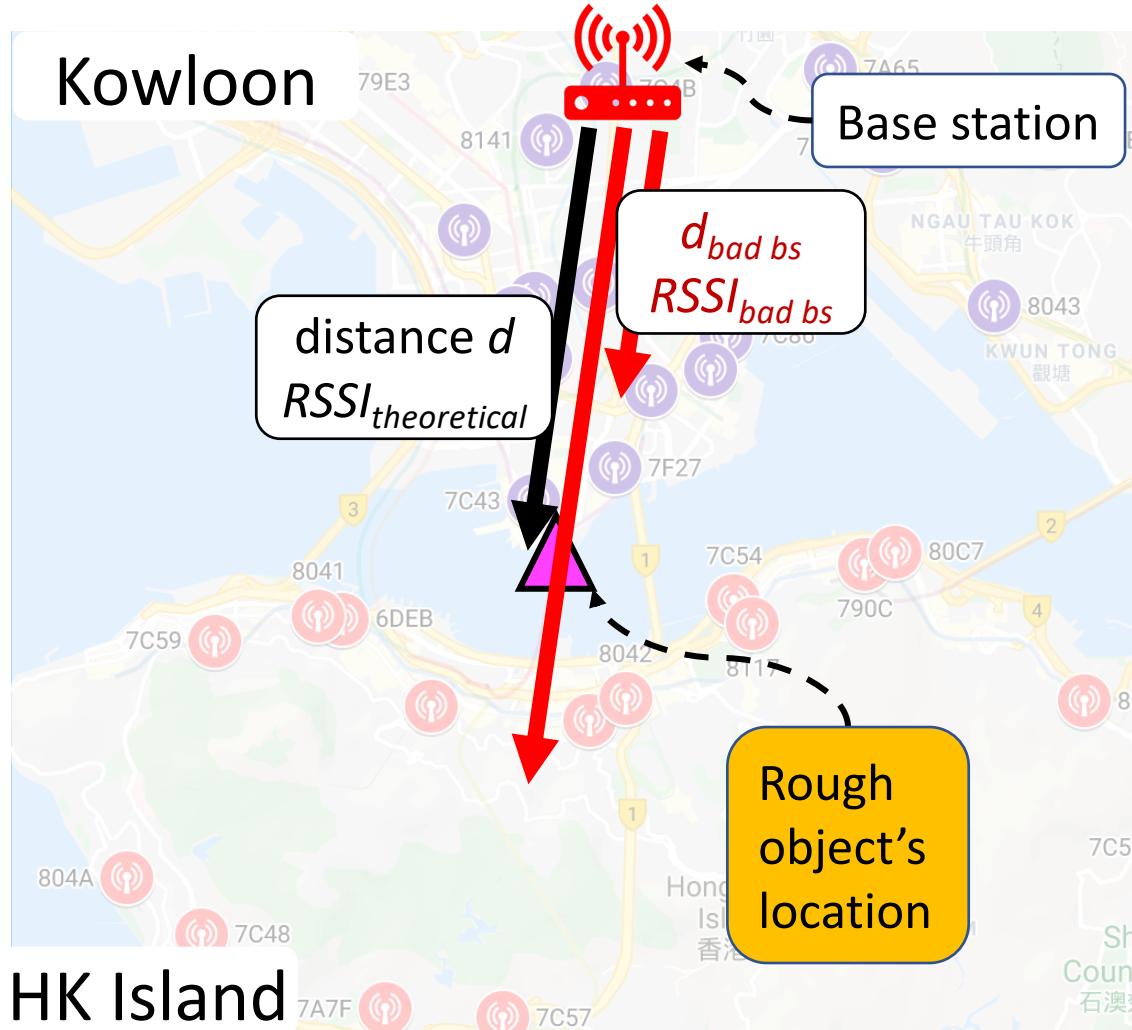
- Steps:
 1. Know about the rough location of the object.
 - 2.
 - 3.

Steps to Identify Bad Base Stations



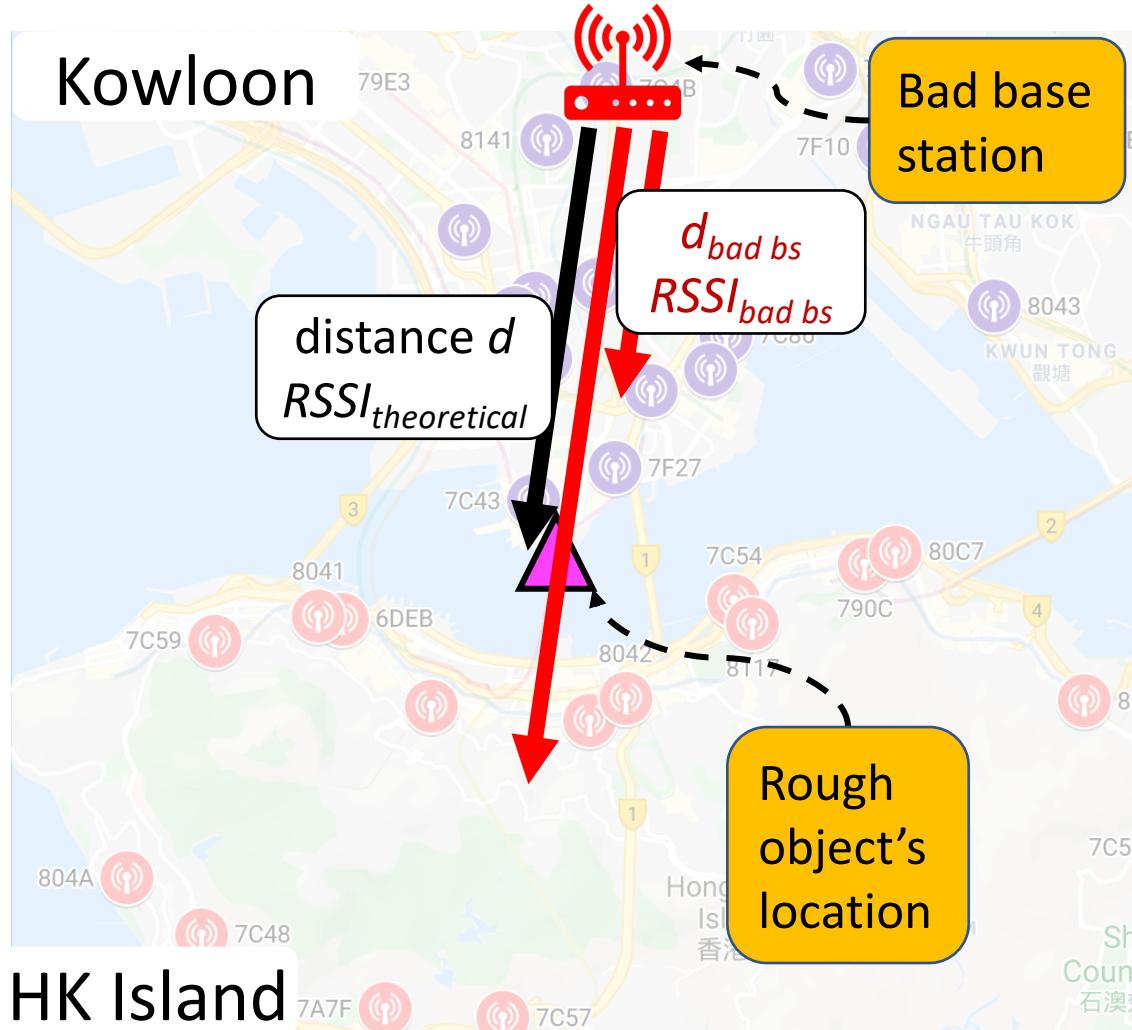
- Steps:
 1. Know about the rough location of the object.
 2. Calculate the distance and the theoretical RSSI between the rough location and the base station.
 - 3.

Steps to Identify Bad Base Stations



- Steps:
 1. Know about the rough location of the object.
 2. Calculate the distance and the theoretical RSSI between the rough location and the base station.
 3. Identify the bad base stations,
 - $|d_{bad\ bs} - d| \gg 1$, or
 - $|RSSI_{bad\ bs} - RSSI_{theoretical}| > threshold$

Steps to Identify Bad Base Stations

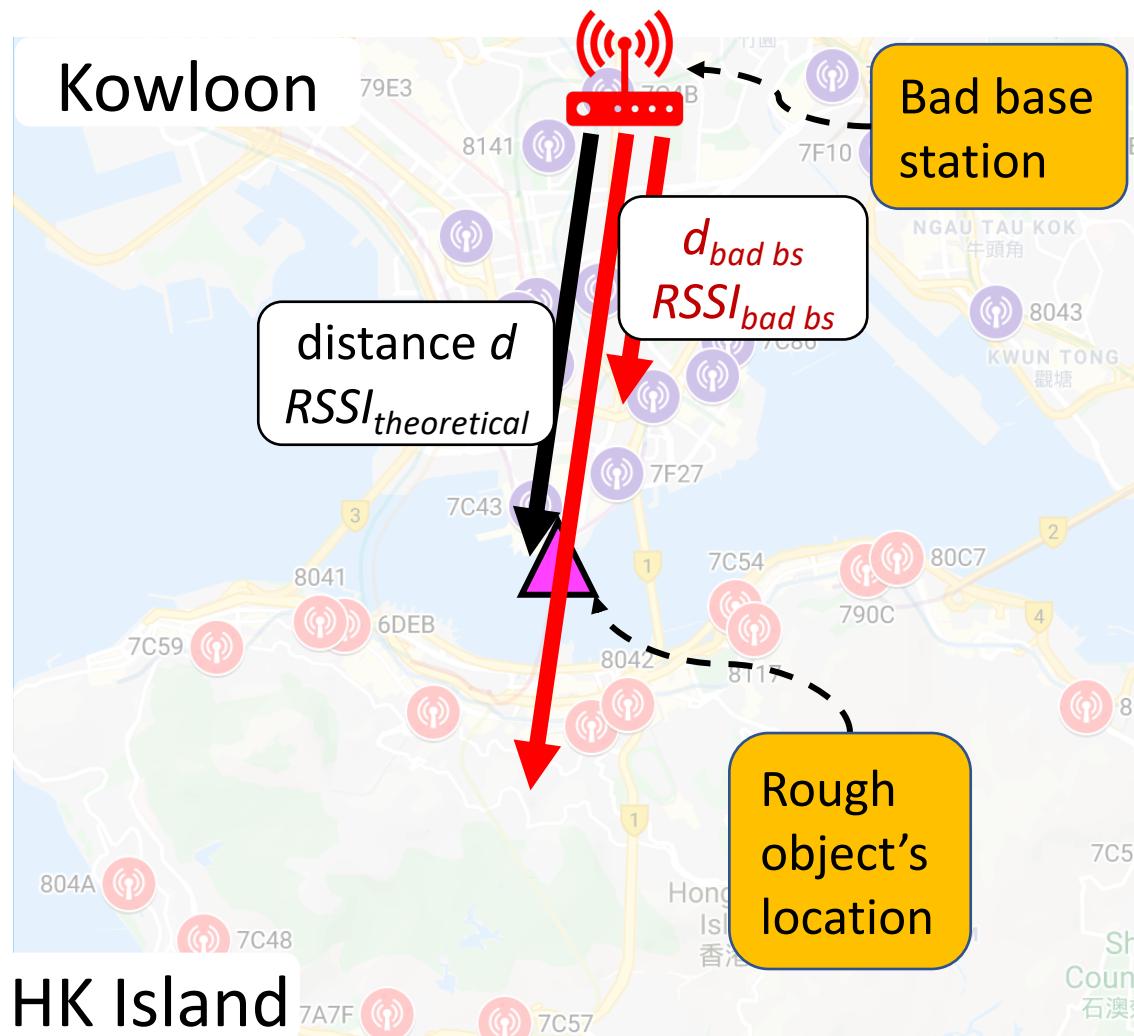


- Steps:

1. Know about the rough location of the object.
2. Calculate the distance and the theoretical RSSI between the rough location and the base station.
3. Identify the bad base stations,
 - $|d_{bad\ bs} - d| \gg 1$, or
 - $|RSSI_{bad\ bs} - RSSI_{theoretical}| > threshold$

Steps to Identify Bad Base Stations

Employ Machine Learning to help

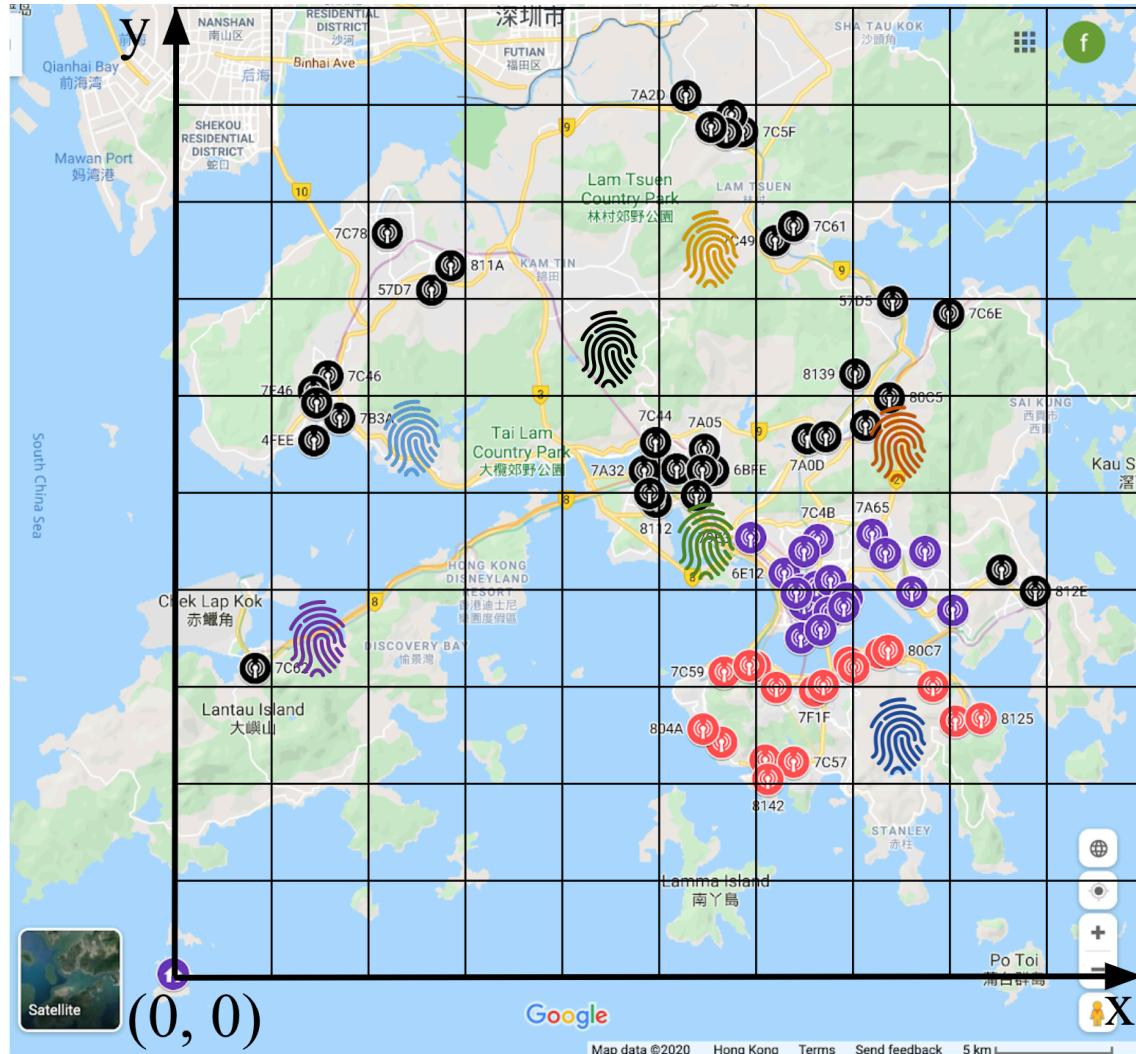


- Steps:

1. Know about the rough location of the object.
2. Calculate the distance and the theoretical RSSI between the rough location and the base station.
3. Identify the bad base stations,
 - $|d_{bad\ bs} - d| \gg 1$, or
 - $|RSSI_{bad\ bs} - RSSI_{theoretical}| > threshold$

Region Recognition by Machine Learning (1)

- Believed that unique Radio Frequency (RF) features exist in the measured RSSI at different locations.
- Unique RF feature = fingerprint
- Divide the Hong Kong map into regions and collect RSSI within regions, then we can obtain a map full of RF features.



Region Recognition by Machine Learning (2)

- Machine learning can be trained to learn the RF features from the known regions (training data with labels) and recognize the region from the new RSSI data (test data).
- It is a classification problem.
- After recognizing the region, bad base stations can be identified and can be removed, and localization can be performed.



03 Implementations

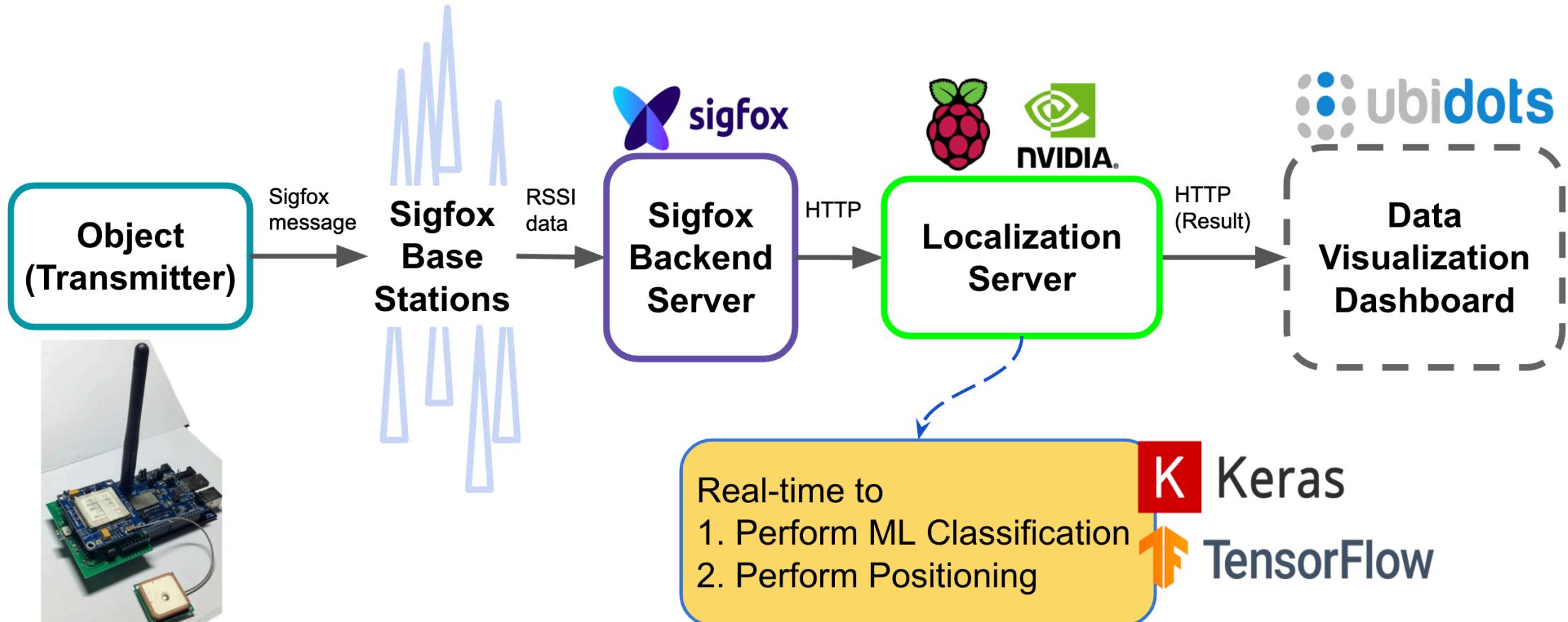
Implementations – Data Collection



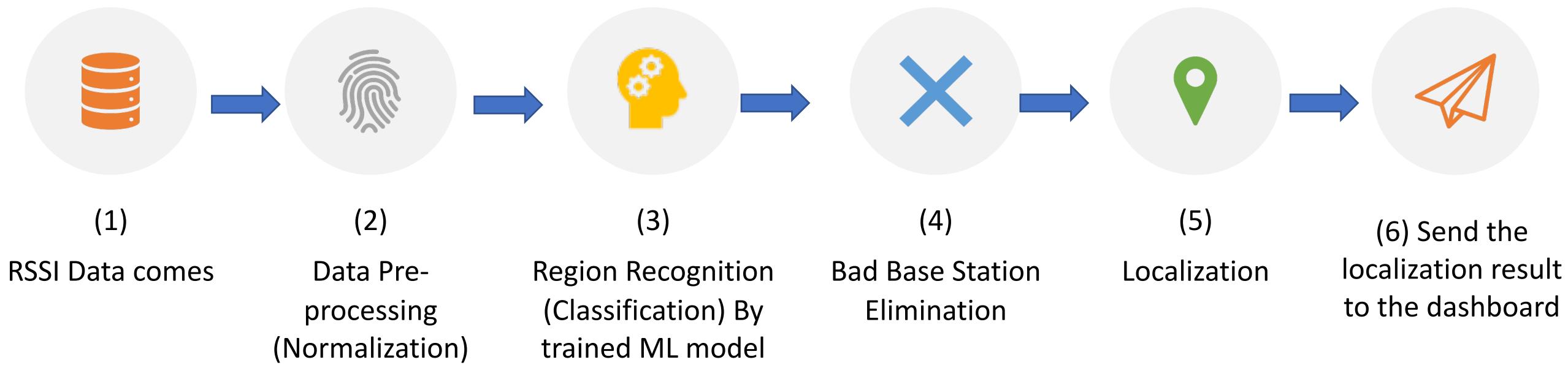
- Collected 1,336 RSSI measurements



Implementations – Real-time Localization



Process in Localization Server

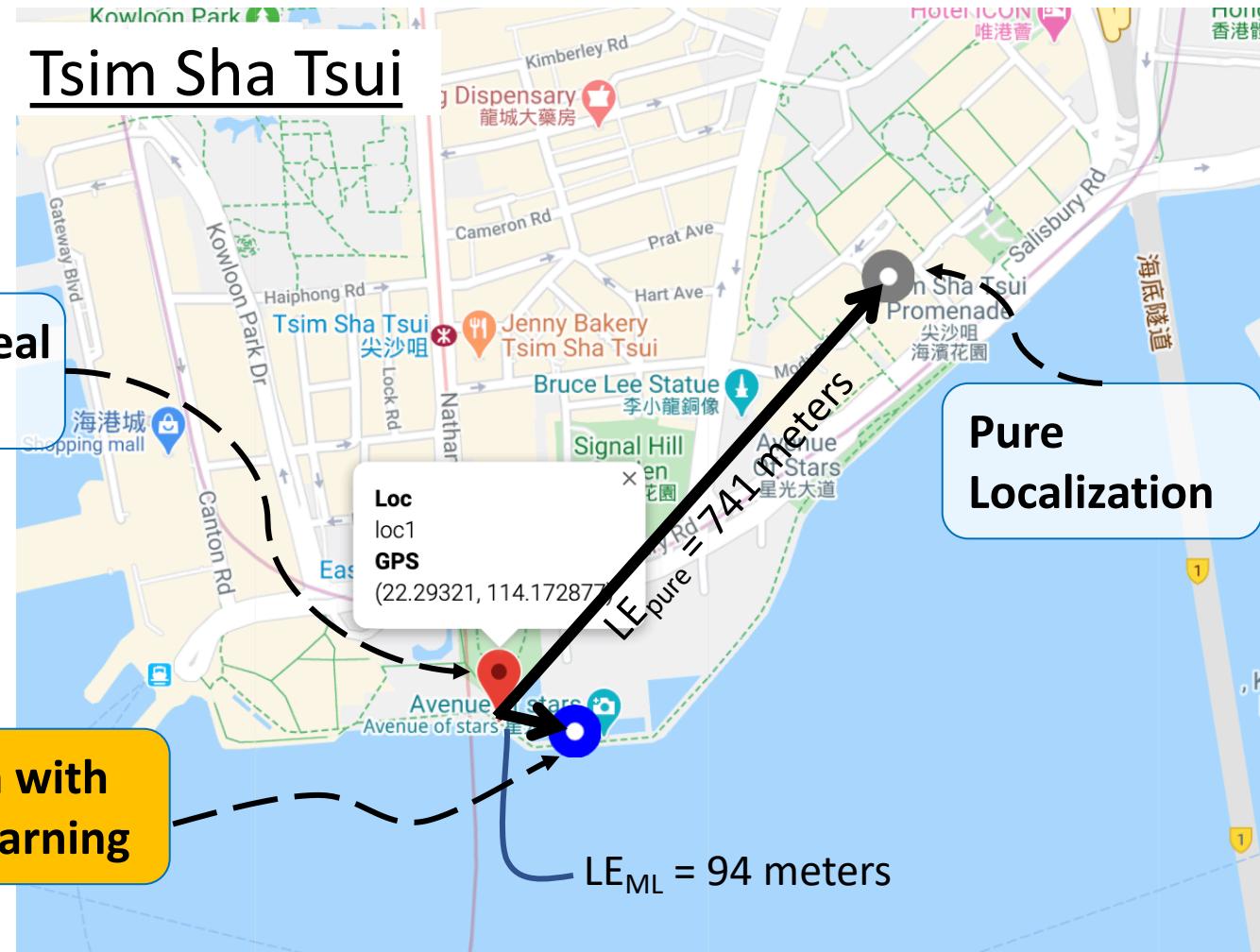


04 Performance Measure

Performance Measure – Localization Error

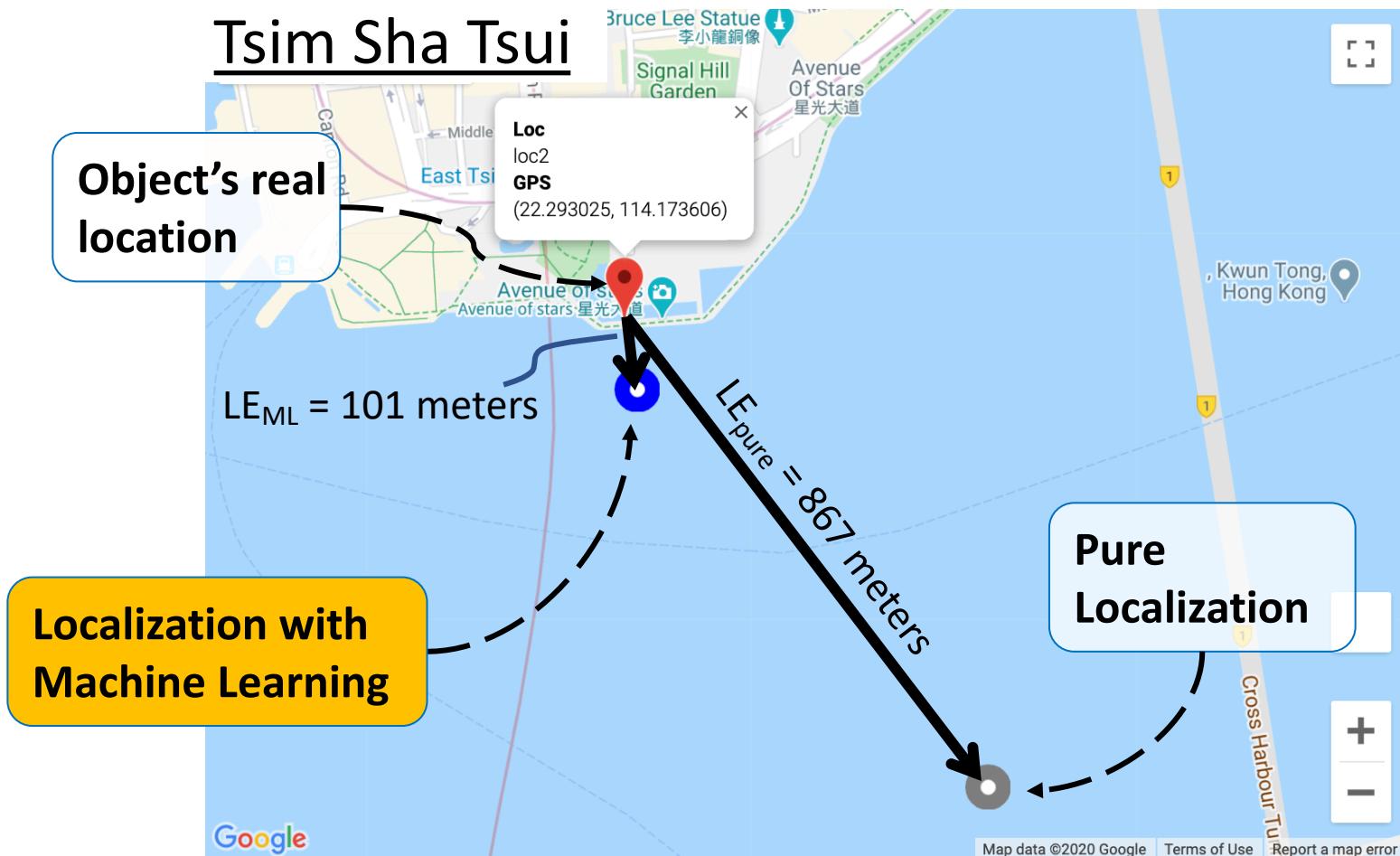
- Localization Error (LE):
- The distance between the object's actual location and the localization result.
- Smaller LE, better performance of the localization algorithm

Performance Measure – Localization Error (1)



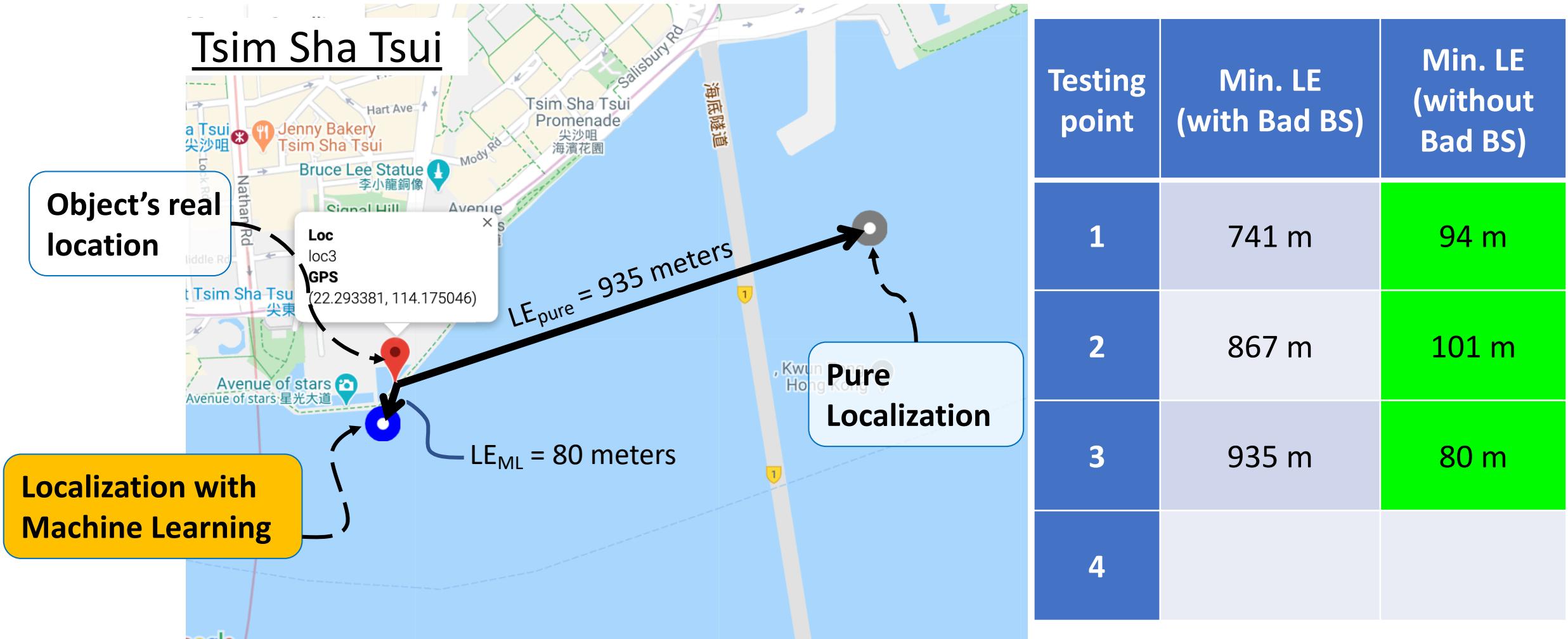
Testing point	Min. LE (with Bad BS)	Min. LE (without Bad BS)
1	741 m	94 m
2		
3		
4		

Performance Measure – Localization Error (2)

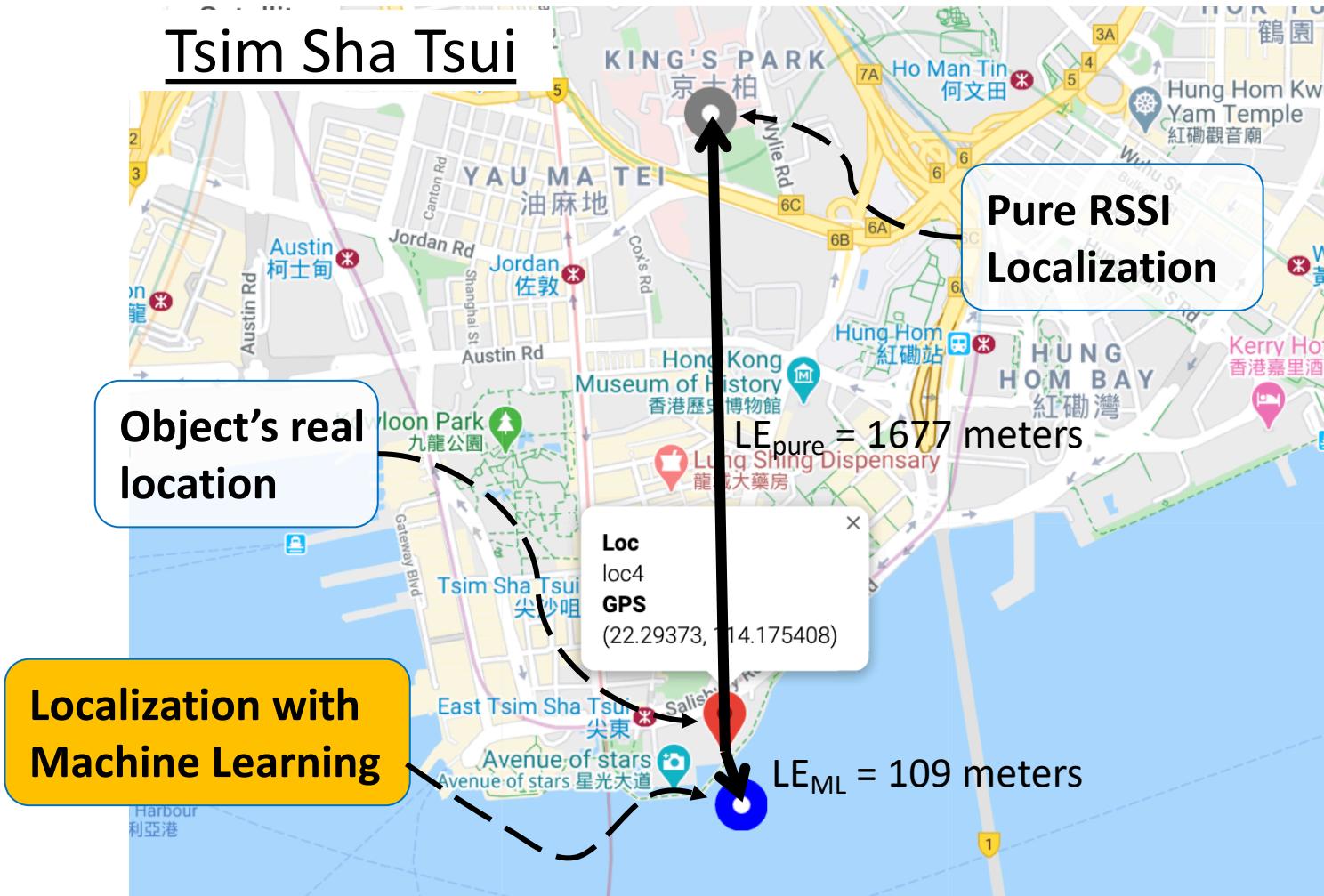


Testing point	Min. LE (with Bad BS)	Min. LE (without Bad BS)
1	741 m	94 m
2	867 m	101 m
3		
4		

Performance Measure – Localization Error (3)



Performance Measure – Localization Error (4)



Testing point	Min. LE (with Bad BS)	Min. LE (without Bad BS)
1	741 m	94 m
2	867 m	101 m
3	935 m	80 m
4	1677 m	109 m

Performance Measure – Localization Error (5)

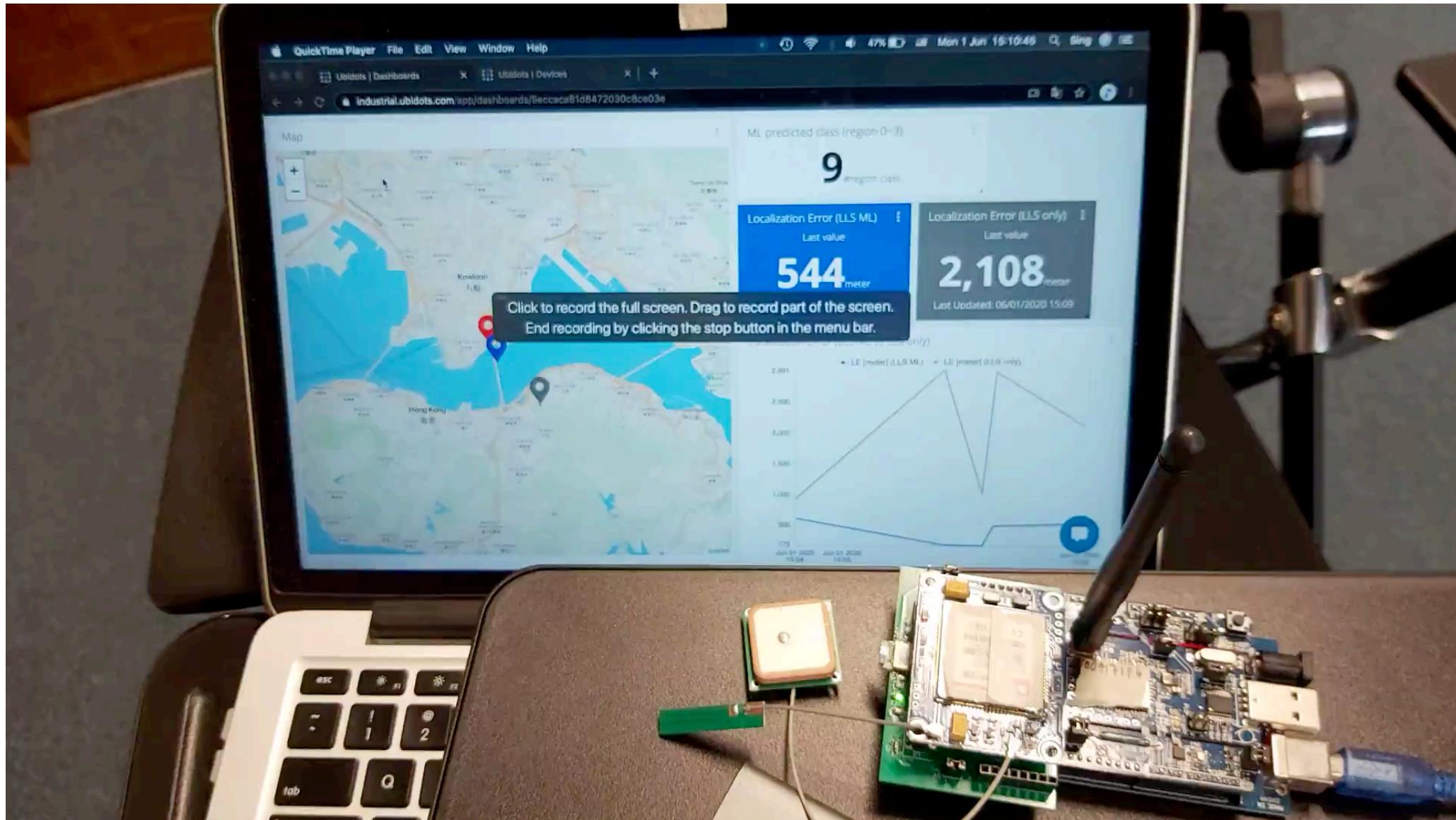
Testing point	Min. Localization Error	
	WITH Bad BS	WITHOUT Bad BS
1	741 m	94 m
2	867 m	101 m
3	935 m	80 m
4	1677 m	109 m

Performance Measure – Classification Accuracy

	Linear SVM	Deep Neural Network	1D-Convolutional Neural Network
Accuracy	75.5556 %	77.722 %	88.148 %

05 Demonstration

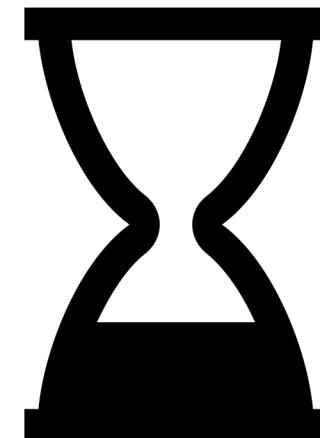
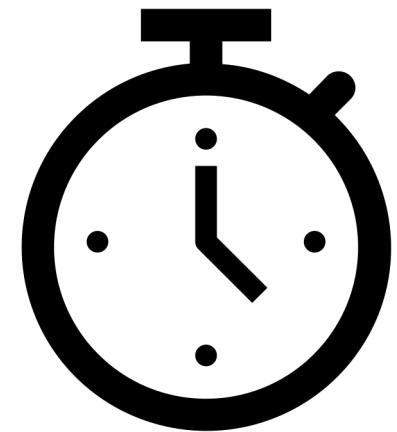
Demo



06 Difficulties

ML Model Training – Prepare Training Data

- Spent lots of time to collect data
- Total number of RSSI measurements
 - = 1,336
- Total time taken
 - = 5 to 6 hours in total



ML Model Design – Hyperparameter Search

- Cost lots of time to find the optimal value of hyperparameters when designing neural network.
- E.g., the optimal structure of 1D-CNN:
 - Filter size = 10
 - No. of filters in a conv. layer = 128
 - No. conv. blocks = 1

Hyperparameters	Values	Average Accuracy
Filter Size, S	4	83.333 %
	7	82.222 %
	10	86.222 %
	12	84.000 %
	15	84.222 %
	20	80.667 %
Number of Filters, N	32	86.222 %
	64	86.222 %
	128	88.148 %
	256	85.556 %
Number of convolution blocks, L	1	80.000 %
	2	79.111 %
	3	68.889 %
	4	70.222 %

07 Conclusion and Future Work

Conclusion and Future Work

- The localization with machine learning is an effective method to reduce the localization error.
- In the future:
 - Increase the number of regions = collect more RSSI data from different locations.
 - So that the ML model can recognize more locations and expand the localization service.

Q&A