

Product Pitch Presentation (5% of final)

Weight	Field	Grade	Comments
30%	Product Vision <ul style="list-style-type: none"> General Idea (vision) if the product is clear Key features (USP) are presented 		
30%	Feasibility <ul style="list-style-type: none"> Comprehensive delivery plan Risks are identified Mitigation plan for risks 		
40%	Presentation <ul style="list-style-type: none"> Clean support / Usage of pictures / sketches (powerpoint or otherwise) Everyone in the team spoke for 1 min at least Good communication, voice loud and clear, good delivery Presentation time respected 		

Bonus & Penalties	
+1 Letter Grade	Team dress, smart casual dress code or custom made t-shirts(or outfit)
+1 Letter Grade	Exceptional Presentation, good showmanship, or working demo
-1 Letter Grade	Team spent more than time allowed on the presentation
-2 Letter Grades	Team was asked to stop the presentation due to much longer duration than time allowed

Engine Proof / Prototype (15% of final)

Grade	Requirements
A	B grade satisfied, with the core game loop (what players will be doing most of time). Does not need to have a win/lose condition. Allows user interaction with game mechanics.
B	C grade satisfied, with core mechanic/USP system/s demonstrated within the project.
C	Can demonstrate these functionalities are present in project: <ul style="list-style-type: none">• Input• Basic Collision• Rendering (shapes, colours, textures, text) These functionalities must all be presented within a single project.
F	C grade not satisfied

Submission

All teams are to submit their presentation slides/material on moodle.

Naming convention : <teamname>_pitch.<format> .

If you have more than one piece of material, just add a number after “pitch”.

There is no need to submit the build used for the presentation. However, do add a tag in your version control for that build and add that tag at the end of your slides. Should there be any dispute in the grades awarded, we will need that tag to do a re-evaluation. No tag, no re-evaluation.

