

CMAD Adv I



Polyglot Databases

- Understand Consistency Models ACID/BASE
- Whats driving us to this
- Benefits
- Challenges
- Deciding Criteria



ACID/BASE

- Limits of instantaneous consistency
 - The balance between write performance and availability in instantaneous consistent systems
- What does Eventual Consistency get us
- CAP Theorem



Deciding Criteria

- Write performance
- Read performance
- Availability
- Consistency
- Partition Tolerance
- Query patterns
 - Text search, graph search



Types of DBs

- Mongo
 - Tuneable consistency, Availability, Partition Tolerance.
 - Indexed Document Store
 - Master slave model with writes only to master Easy scalability for reads
- Neo4j
 - Graph database tuned for graph questions
 - Consistent and Available. Billions of nodes and relationships



Types of DB

- Cassandra
 - Column store with multi master ability. Closest to SQL
 - Available and Partition Tolerant
 - Easy scalability for writes
- Redis in-memory key-value store



Question of Durability

- What happens to backups
- How facebook handles redundancy and durability



Threading and Locking

- Understand thread racing
- Solving thread racing with locks
- Using atomic variables



Shared Collections

- Using shared collections
 - Write and read operations. Try multiple thread read and write into a synchronized map
 - Compare it with concurrent map implementation
- Fail fast and snapshot iterators
- CopyOnWriteArrayLists

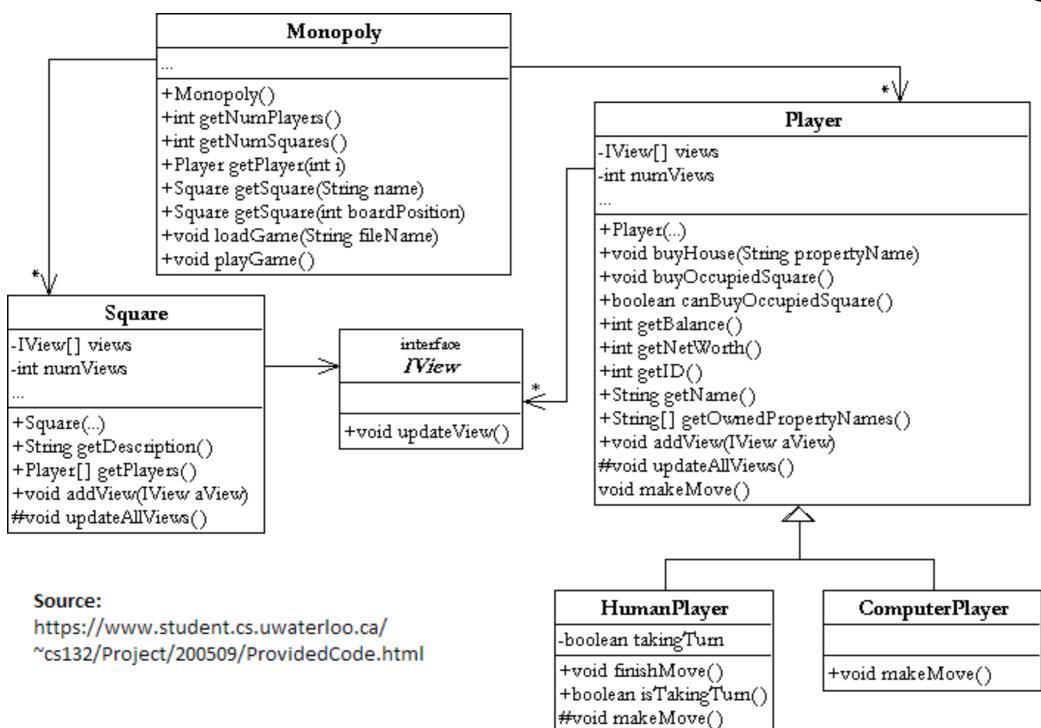


I/O Performance

- Java IO library read operation
- Asynchronous Read using NIO
- Measure performance in multi threaded environment



Traditional OO Design



Stateless 00 Design Classes

- Model Classes No patterns, just DTOs
- Business Classes Design patterns apply here
- Technology Classes
- Utility Classes

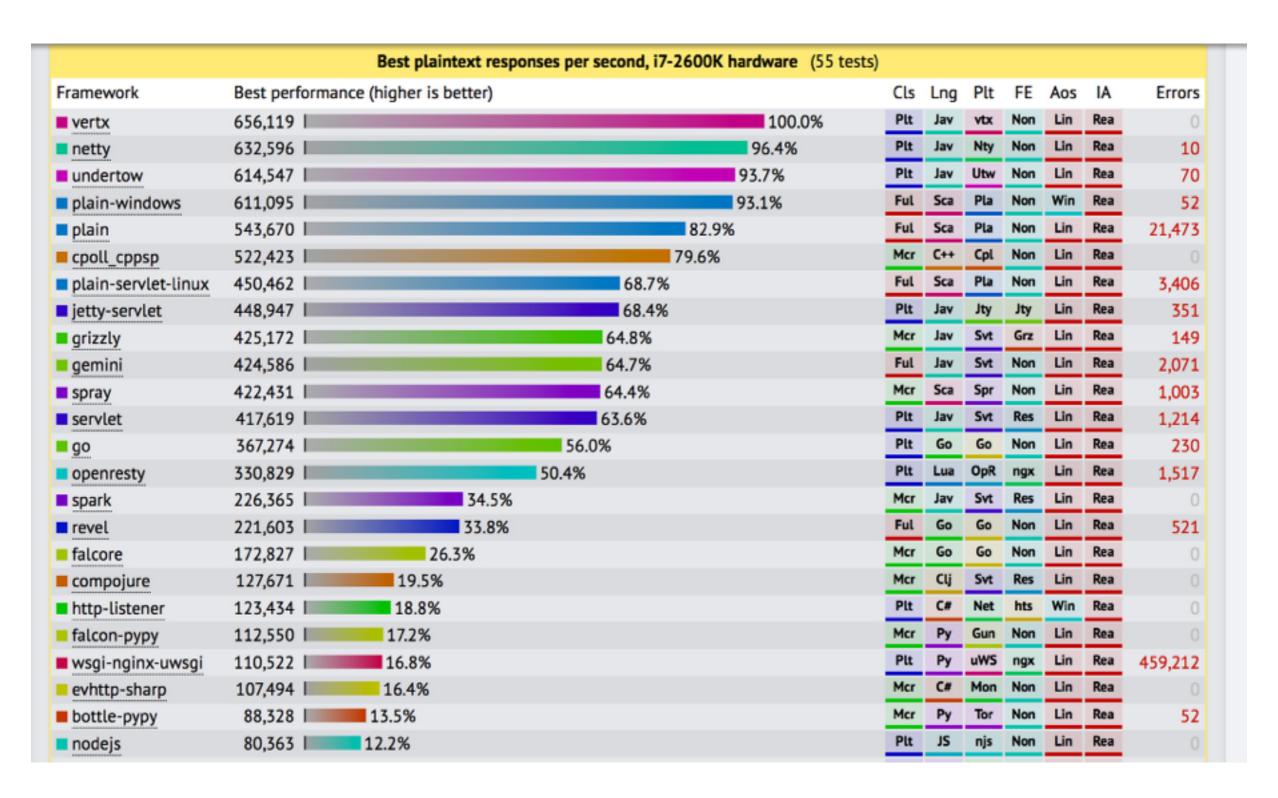


Vert.x

- We can build reactive, non blocking, event driven apps
- Polyglot javascript, java, groovy and ruby
- Not an app server, modular
- Good fit for microservices



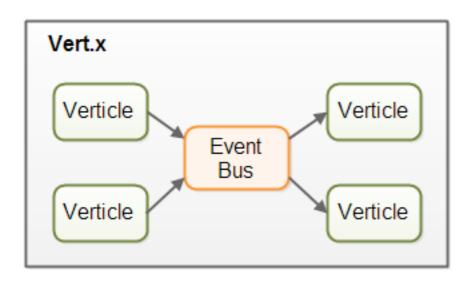
Vert.x Performance





Verticles

- Vert.x can deploy and execute components called Verticles.
- You can think of verticles as being similar to servlets or message driven EJBs driven by an event bus



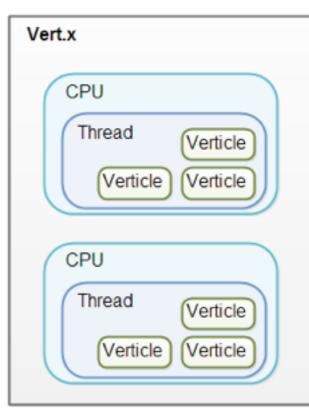


Verticle Messaging

- Messages can be simple objects (e.g. Java objects), strings, CSV, JSON, binary data or whatever else you need
- Verticles can send and listen to addresses. An address is like a named channel.
- When a message is sent to a given address, all verticles that listen on that address receive the message.
- Verticles can subscribe and unsubscribe to addresses without the senders knowing.

Aprameyah Threading Model

- verticle is only ever executed by a single thread, and always by the same thread.
- A single thread can distribute messages to multiple verticles.
- Vert.x creates one thread per CPU
- Vert.x comes with a set of built-in services (functionality).
 Some of these services are:
- HTTP server
- JDBC connector
- MongoDB connector





Number of Instances

- Deploy multiple verticle instances to run in different threads
 - DeploymentOptions options = new DeploymentOptions().setInstances(16);



Creating Verticles

```
public class MyVerticle extends AbstractVerticle {
    @Override
    public void start(Future<Void> startFuture) {
        System.out.println("MyVerticle started!");
    }
    @Override
    public void stop(Future stopFuture) throws Exception {
        System.out.println("MyVerticle stopped!");
}
public static void main(String[] args) {
      VertxOptions options = new VertxOptions().setWorkerPoolSize(10);
      Vertx vertx = Vertx.vertx(options);
      vertx.deployVerticle("com.mydomain.MyVerticle");
}
```



Verticle Events

- The start() method: start HTTP or TCP server, register event handlers on the event bus, deploy other verticles, or whatever else your verticle needs to do its work.
- Shutdown stuff in stop method
- The verticle will be deployed asynchronously

```
vertx.deployVerticle("com.mydomain.MyVerticle",new
Handler<AsyncResult<String>>() {
    @Override
    public void handle(AsyncResult<String> stringAsyncResult) {
        System.out.println("Verticle deployment complete");
        }
    });
```



Registering to Events

- When a verticle wants to listen for messages from the event bus, it listens on a certain address. An address is just a name (a String) which you can choose freely.
- An address is thus more like the name of a channel with multiple receivers



Types Of Verticles

- Standard Verticles
 - These are the most common and useful type they are always executed using an event loop thread.
- Worker Verticles
 - These run using a thread from the worker pool. An instance is never executed concurrently by more than one thread.
 - DeploymentOptions options = new DeploymentOptions().setWorker(true);
 - vertx.deployVerticle("com.mycompany.MyOrderProcessorVerticle", options);
- Multi-threaded worker verticles
 - These run using a thread from the worker pool. An instance can be executed concurrently by more than one thread.



Vert.x buffers

- Carry Binary Information in buffers. Dynamically resizable
- Can be used as message payloads
 byte[] initialData = new byte[]{1, 2, 3};

```
Buffer buffer = Buffer.buffer(initialData);
buffer.setShort ( 10, (short) 127);
buffer.appendByte ((byte) 127);
```



Running Blocking Code

 When we HAVE to invoke synchronous APIs, vertx provides a way to do that:



Mongodb

- Mongodb is an indexed document store.
- A document is typically something like a json structure
- Can be indexed based on any of the fields
- Can be replicated, shraded, tunable consistency with single master and leader election.



- db.users.insert({name:'Hari',email:'hari@abc.com'})
- show collections
- db.users.update({age: { \$gt: 18}},{\$set: {status:'A'}}, {multi: true})
- db.users.remove({status: 'D'})



Mongodb Queries



Creating Index

- db.users.createIndex({ email: 1})
- db.users.createIndex({ email: 1, name: 1})
- Fully covered queries:
 - db.users.find { email: /.*yahoo.com/},{ name: 1, _id: 0 })



Integrating With Java

POM dependencies

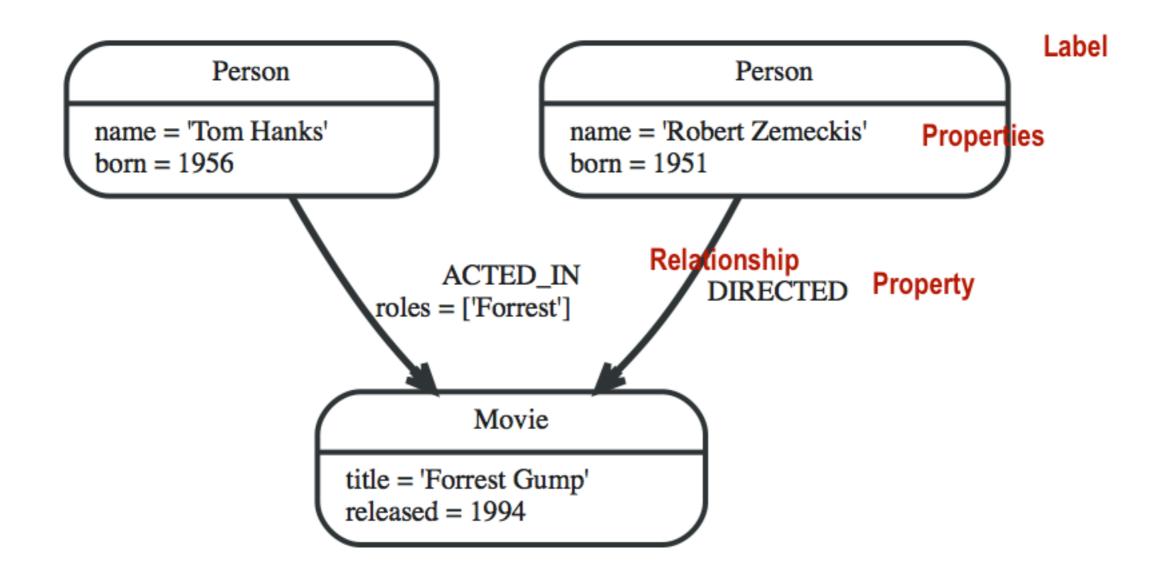


Neo4j

- ACID transactions,
- High availability,
- Scales to billions of nodes and relationships,
- High speed querying through traversals,
- Declarative graph query language.



Graph





Features

- SQL Like easy query language Neo4j CQL
- It supports Indexes by using Apache Lucence
- It supports UNIQUE constraints
- It contains a UI to execute CQL Commands : Neo4j Data Browser
- It supports full ACID
- It uses Native graph storage with Native GPE(Graph Processing Engine)
- It supports exporting of query data to JSON and XLS format



Features

- It provides REST API for the data
- It supports two kinds of Java API: Cypher API and Native Java API to develop Java applications.



CQL

- create (blog:Blog) node name blog, label Blog
- create (:Blog{title:'Some blog',desc:'This is some blog'}) - Create with properties
- match(b:Blog) return b select * from blog b
- MATCH (b:Blog),(u:User) CREATE (b)-[r:AUTHORED_BY]->(u)
 - Form relationship between EVERY blog and EVERY User



CQL

- MATCH (u:User{name:'Faizal'}) CREATE
 (blog:Blog{title:'related blog',desc:'This is some related blog'})-[r:AUTHORED_BY{when:'5th Sept'}]->(u)
 - Create an object with a relationship
- match(b:Blog)-[a:AUTHORED_BY]-(u:User{name:'Faizal'}) return a.when
 - Find all dates when Faizal authored blogs
- MATCH (b:Blog) WHERE b.title =~ '.*Some.*' RETURN b



CQL

- MATCH (b:Blog)-[rel]-(u:User) DELETE rel
 - Delete only the relationships
- MATCH (u:User{name:'Faizal'}) SET u.sex = 'Male' RETURN u
 - Set a field and return the node



Java API support

- Neo4J supports two types of Java APIs
 - Native Java API
 - CQL API