

**Microcontroller and Microprocessors**  
**Experiment - 5**  
**Seven Segment Display and Interrupt Based Operation with Timers**

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**Aim :-** To use the microcontroller for performing a seven segment display and using interrupts with timers to make a square wave interrupting by a LED.

**Seven Segment Display**

**Procedure :-**

1. Click on START.
2. Open Keil  $\mu$ vision5.
3. Open PROJECT. Create New  $\mu$ vision project.
4. Open Legacy Device Database.
5. Click on + next to NXP in the application box that opens.
6. Select P89V51RD2 from the list under NXP.
7. Click OK.
8. Proceed further clicking Yes.
9. In the main screen, select blank page icon present under File.
10. A new Text Window opens, where we are to write the program to be executed.
11. Go to File in the menu bar and save the program with the extension .asm.
12. In project window, select target on clicking + and chose Add existing file to source group1 and chose the program to be executed.
13. On clicking + next to SOURCE GROUP, right click, build target.
14. Click on Debug icon.
15. Start debug session.
16. Click on OK when the window pops in.
17. Press RUN or F5.

**ALGORITHM:-**

1. START
2. Initialize the R0 value
3. MOV the R0 value to P1 port
4. Assign different values to the P1 port and call Delay
5. Repeat the process till all the required inputs are programmed
6. Write the delay function for the program
7. End

**Code1 :-**

```
mov dptr, #label
mov p0, #0ffh
l1:clr a
movc a,@a+dptr
mov p0,a
acall delay
inc dptr
sjmp l1
```

```
delay: mov r0, #0fh
l3: mov r1, #0ffh
l2: djnz r1, l2
dijnz r0,l3
ret
```

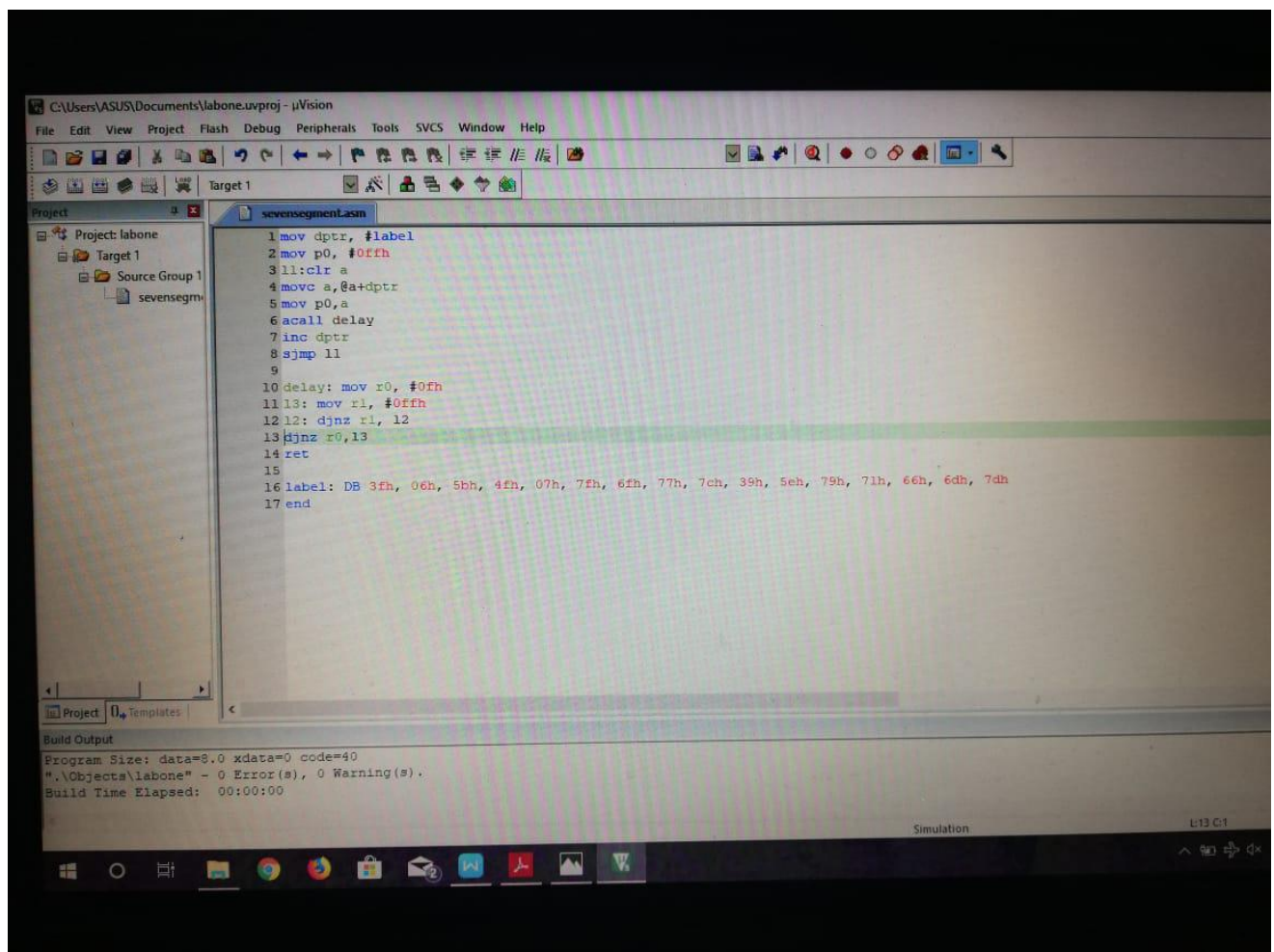
```
label: DB 3fh, 06h, 5bh, 4fh, 07h, 7fh, 6fh, 77h, 7ch, 39h, 5eh, 79h, 71h,
66h, 6dh, 7dh
End
```

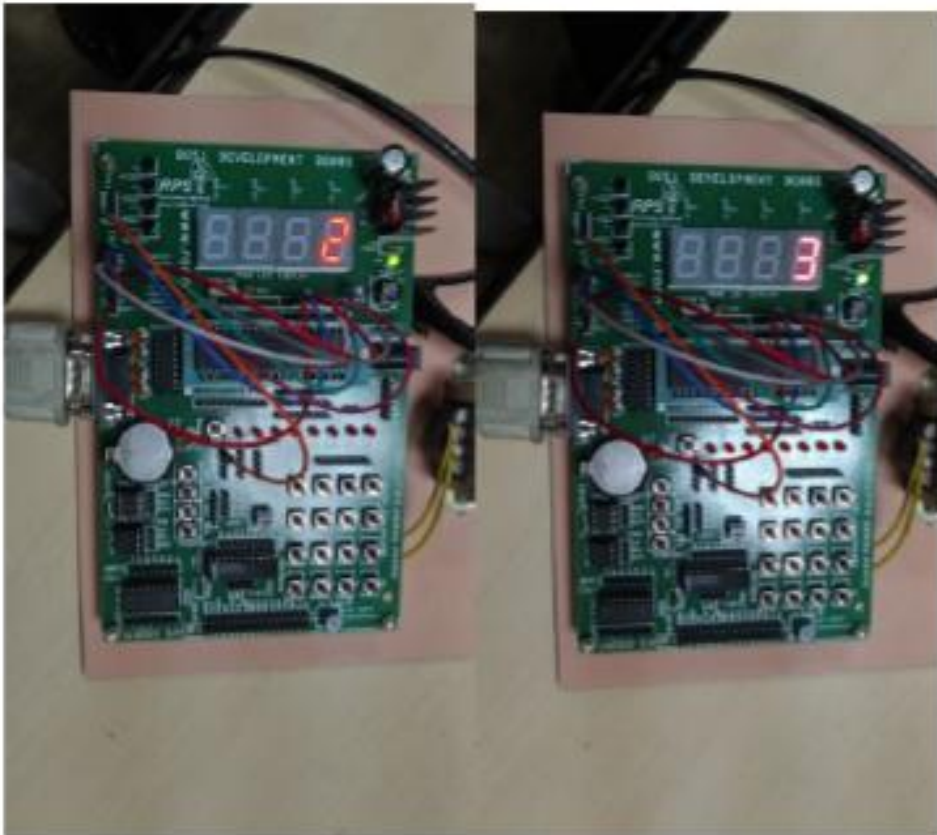
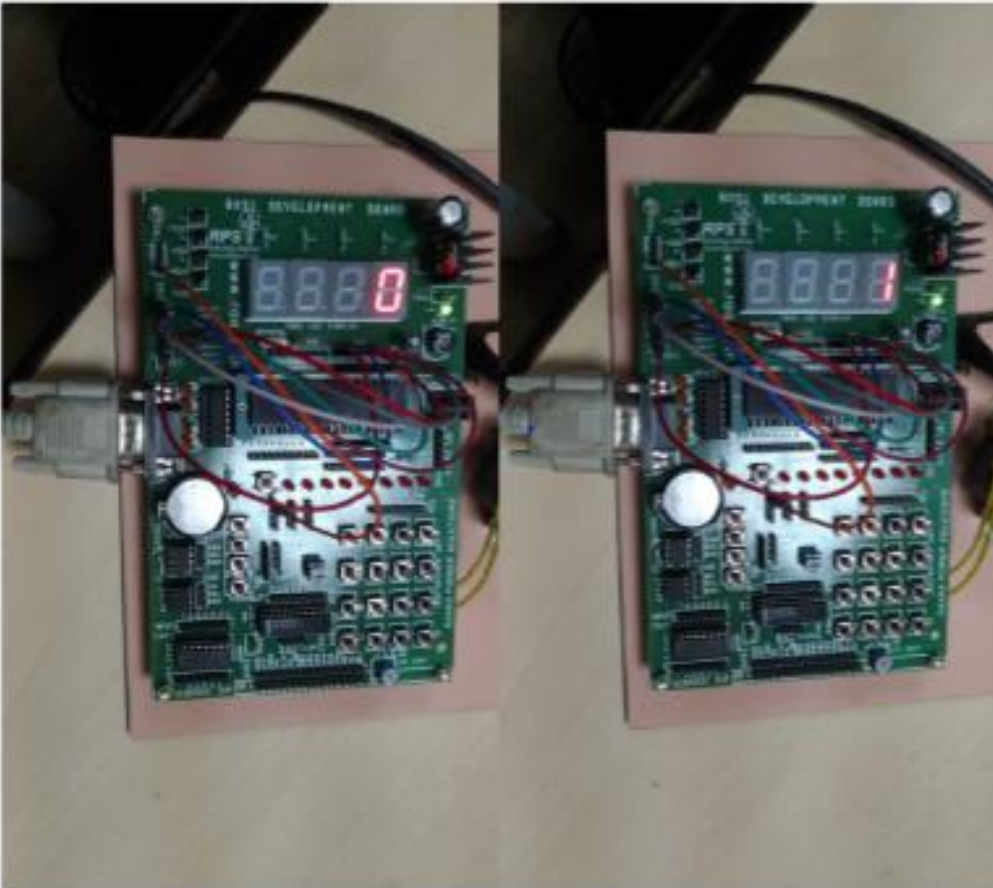
**Code2 :-**

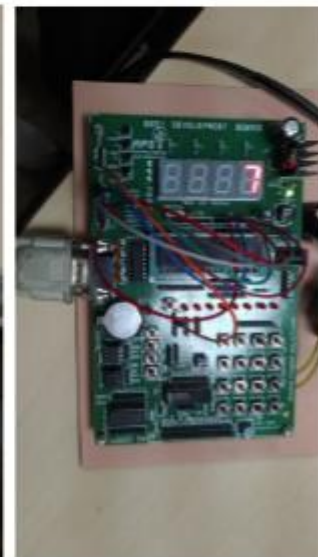
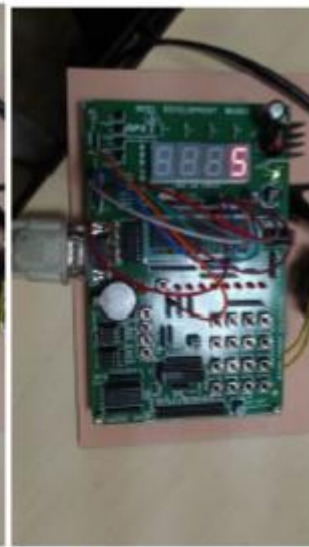
```
MOV R0,#0FFh
START:
MOV P1, R0
MOV P1, #35h
ACALL DELAY
MOV P1, #06h
ACALL DELAY
MOV P1, #5Bh
ACALL DELAY
MOV P1, #4Fh
ACALL DELAY
MOV P1, #66h
ACALL DELAY
MOV P1, #6Dh
ACALL DELAY
MOV P1, #7Dh
ACALL DELAY
MOV P1, #07h
ACALL DELAY
MOV P1, #7Fh
ACALL DELAY
MOV P1, #6Fh
```

```
ACALL DELAY
SJMP START
DELAY:
MOV R1, #0H
L2:
MOV R2, #0FFh
L1:
MOV R3, #0FFh
L:
DJNZ R3, L
DJNZ R2, L1
DJNZ R1, L2
RET
END
```

### Pictures :-







**Conclusion :-** The experiment was successfully performed with the verification of the output obtained. The observed output is the same as the expected output.

### **Interrupt Based Operation with Timers**

#### **Procedure :-**

1. Click on START.
2. Open Keil  $\mu$ vision5.
3. Open PROJECT. Create New  $\mu$ vision project.
4. Open Legacy Device Database.
5. Click on + next to NXP in the application box that opens.
6. Select P89V51RD2 from the list under NXP.
7. Click OK.
8. Proceed further clicking Yes.
9. In the main screen, select blank page icon present under File.
10. A new Text Window opens, where we are to write the program to be executed.
11. Go to File in the menu bar and save the program with the extension .asm.
12. In project window, select target on clicking + and chose Add existing file to source group1 and chose the program to be executed.
13. On clicking + next to SOURCE GROUP, right click, build target.
14. Click on Debug icon.
15. Start debug session.
16. Click on OK when the window pops in.
17. Press RUN or F5.

#### **ALGORITHM:-**

1. Start.
2. Set timer 1 in mode 1 operation
3. Define the label L and assign the values to accumulator
4. MOV the accumulator value to the port P1
5. Call Delay function
6. Change the value assigned to the port P1
7. Repeat the process
8. Write the delay function for the program
9. Set the values for TH0 and TL0
10. End

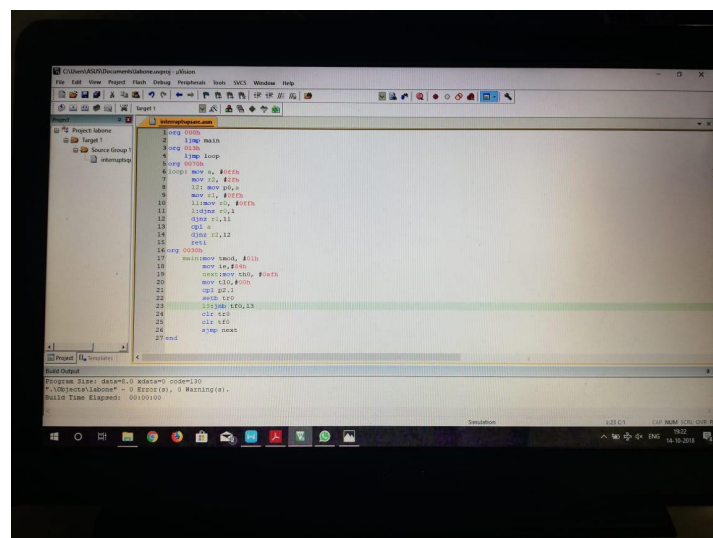


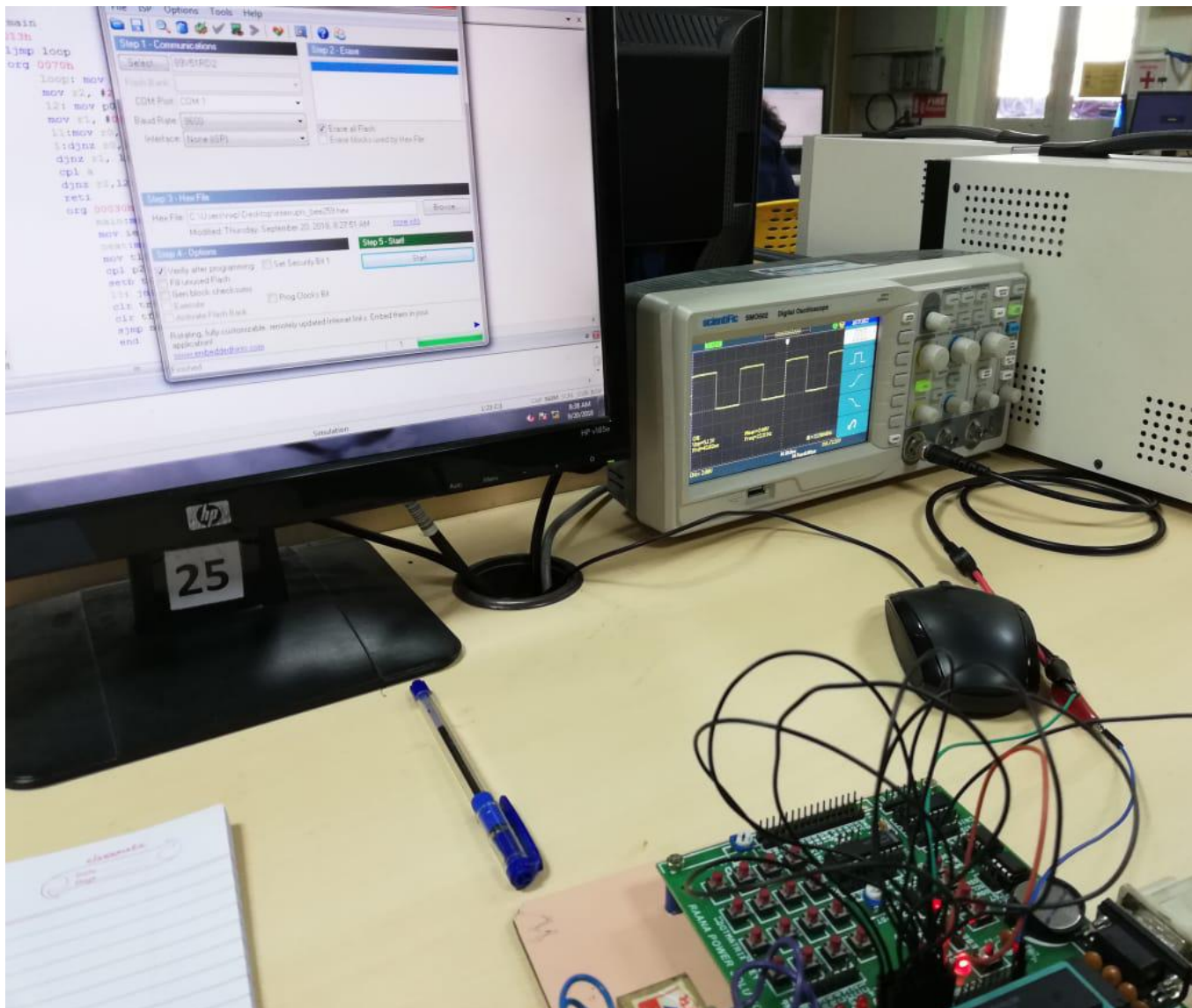
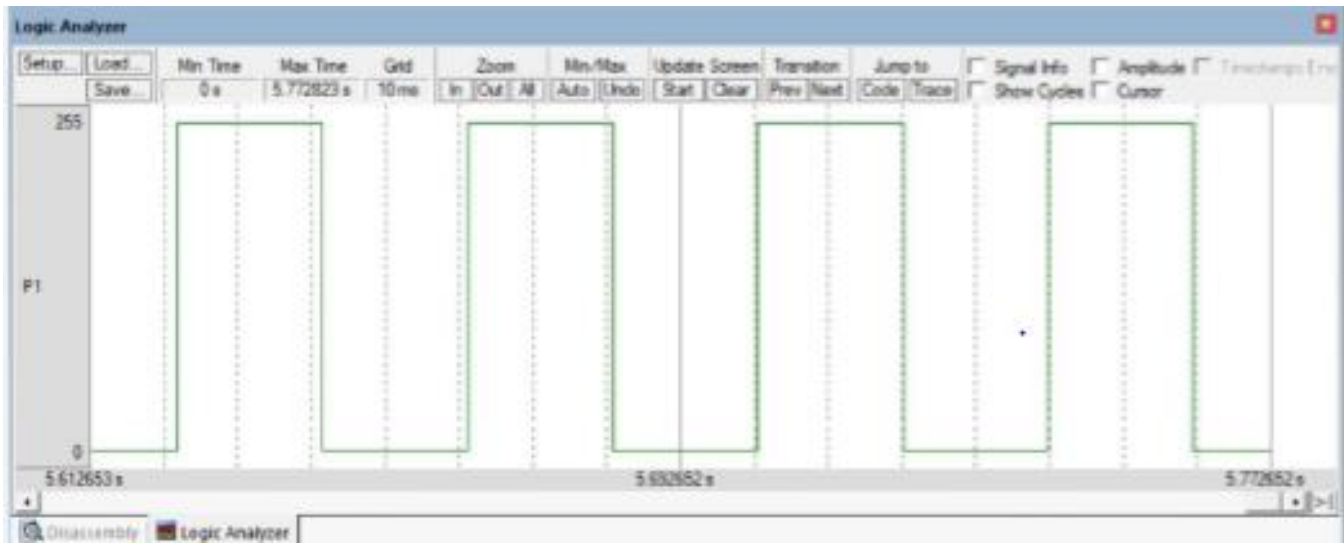
### Code:-

```
org 000h
    ljmp main
org 013h
    ljmp loop
org 0070h
loop: mov a, #0ffh
      mov r2, #2fh
      l2: mov p0,a
          mov r1, #0ffh
          l1:mov r0, #0ffh
              l:djnz r0,l
                  djnz r1,l1
                      cpl a
                          djnz r2,l2
                              reti
org 0030h
      main:mov tmod, #01h
            mov ie,#84h
            next:mov th0, #0afh
                  mov tl0,#00h
                  cpl p2.1
                  setb tr0
                  l3:jnb tf0,l3
                      clr tr0
                      clr tf0
                      sjmp next
```

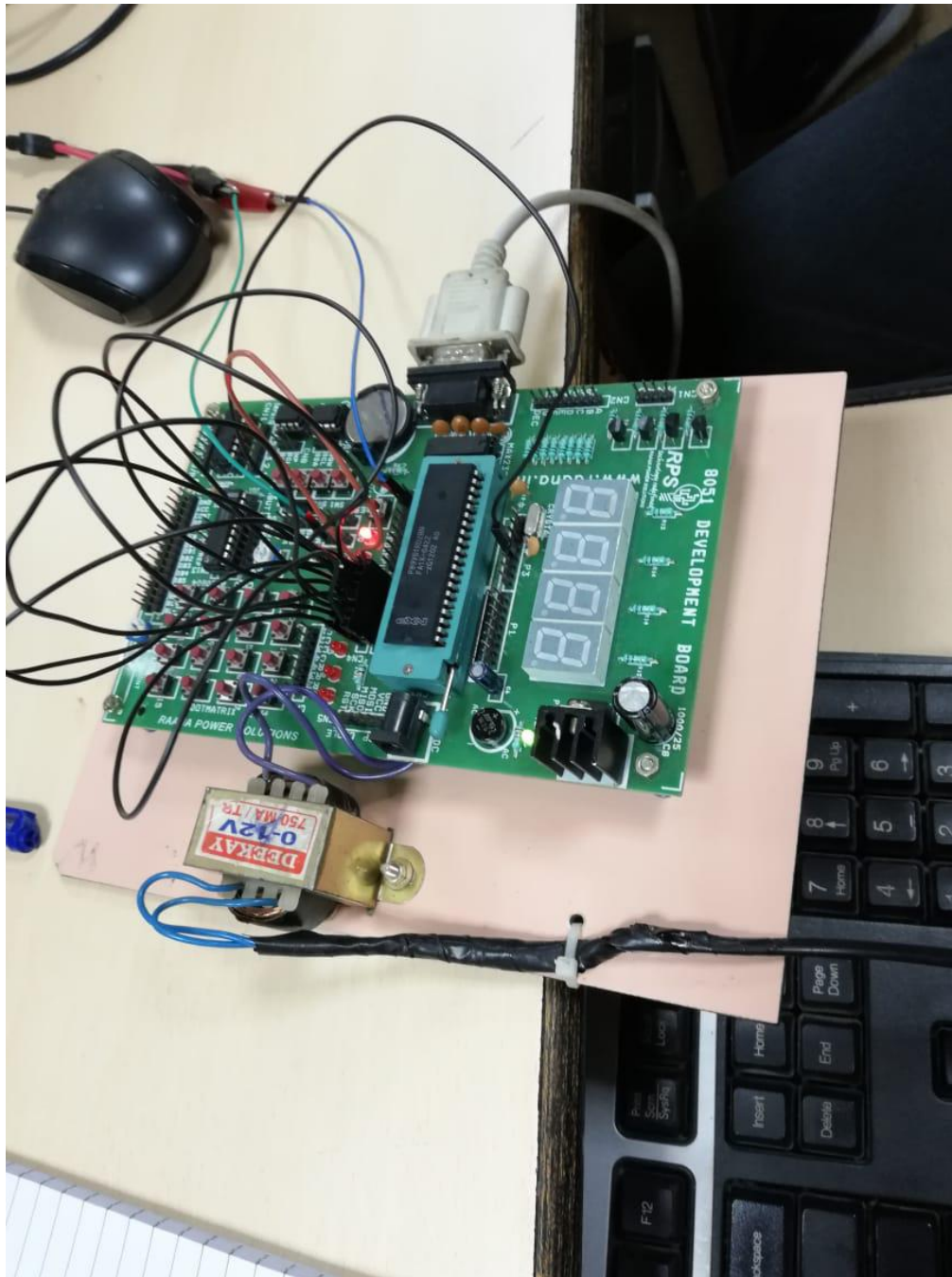
End

### Pictures









**Conclusion :-** The square wave was generated using interrupt programming. Hence the program is verified with the output matching with the desired outcome.