Microcontroller and Microprocessors

Experiment - 6

Arithmetic Operations, Square Wave Generation and Buzzer Using ARM Processor

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Arithmetic Operations

<u>Aim :-</u> To perform the arithmetic operations using the ARM processor.

Procedure:-

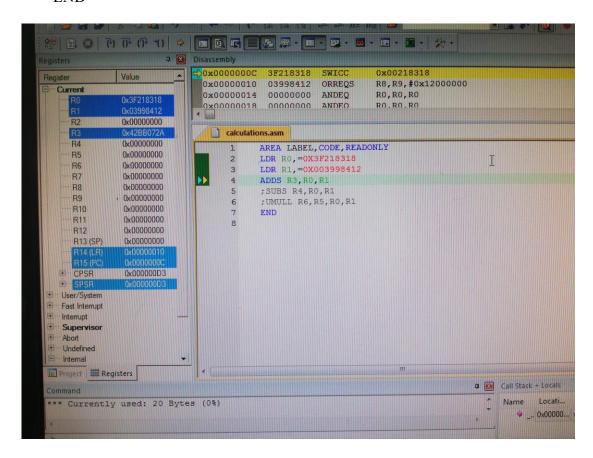
- 1. Click on START.
- 2. Open Keil µvision5.
- 3. Open PROJECT. Create New uvision project.
- 4. Open Legacy Device Database.
- 5. Click on + next to NXP in the application box that opens.
- 6. Select LPC2148 from the list under NXP.
- 7. Click OK.
- 8. Proceed further clicking Yes.
- 9. In the main screen, select blank page icon present under File.
- 10. A new Text Window opens, where we are to write the program to be executed.
- 11. Go to File in the menu bar and save the program with the extension .asm.
- 12. In project window, select target on clicking + and chose Add existing file to source group1 and chose the program to be executed.
- 13. On clicking + next to SOURCE GROUP, right click, build target.
- 14. Click on Debug icon.
- 15. Start debug session.
- 16. Click on OK when the window pops in.
- 17. Press RUN or F5.

1. Addition:

- 1. START.
- 2. DECLARE REGISTER R0 WITH A SPECIFIC MEMORY LOCATION.
- 3. LOAD THE DATA AT R0 INTO R1.
- 4. INCREMENT VALUE OF R0 BY 4.
- 5. LOAD THIS INCREENTED DATA INTO R2.
- 6. ADD THE VALUES OF R1 AND R2 AND STORE THE RESULT IN R3.

- 7. INCREMENT THE VALUE OF R0 BY 4 AGAIN.
- 8. STORE TE RESULT IN R3.
- 9. RUN THE LOOP INDEFINITELY.
- 10. END.

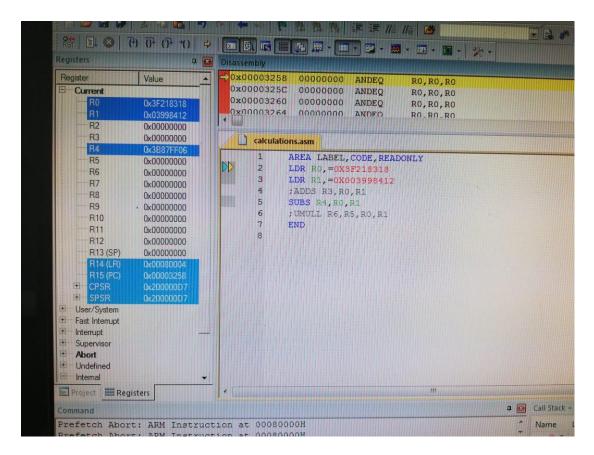
AREA LABEL, CODE, READONLY LDR R0, =0X3F218318 LDR R1, =0X003998412 ADDS R3,R0,R1 END



2. Subtraction:

- 1. START.
- 2. DECLARE REGISTER R0 WITH A SPECIFIC MEMORY LOCATION.
- 3. LOAD THE DATA AT R0 INTO R1.
- 4. INCREMENT VALUE OF R0 BY 4.
- 5. LOAD THIS INCREENTED DATA INTO R2.
- 6. SUBTRACT THE VALUE OF R1 FROM R2 AND STORE THE RESULT IN R3.
- 7. INCREMENT THE VALUE OF R0 BY 4 AGAIN.
- 8. STORE TE RESULT IN R3.
- 9. RUN THE LOOP INDEFINITELY.
- 10. END.

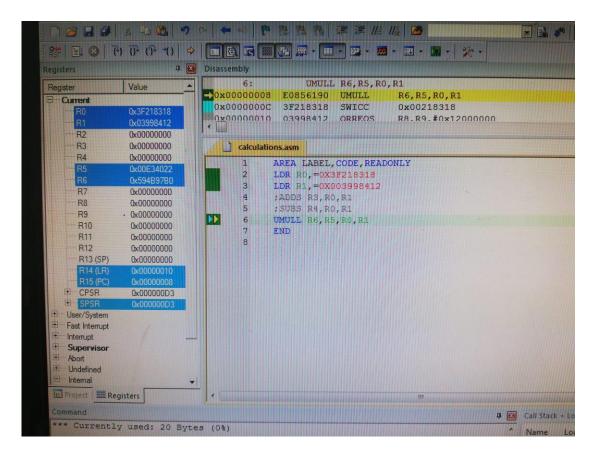
AREA LABEL, CODE, READONLY LDR R0, =0X3F218318 LDR R1, =0X003998412 SUBS R4,R0,R1 END



3. Multiplication:

- 1. START.
- 2. DECLARE REGISTER R0 WITH A SPECIFIC MEMORY LOCATION.
- 3. LOAD THE DATA AT R0 INTO R1.
- 4. INCREMENT VALUE OF R0 BY 4.
- 5. LOAD THIS INCREENTED DATA INTO R2.
- 6. MULTIPY THE VALUES OF R1 AND R2 AND STORE THE RESULT IN R3 AND R4.
- 7. INCREMENT THE VALUE OF R0 BY 4 AGAIN.
- 8. STORE TE RESULT IN R3.
- 9. RUN THE LOOP INDEFINITELY.
- 10. END.

AREA LABEL, CODE, READONLY LDR R0, =0X3F218318 LDR R1, =0X003998412 UMULL R6,R5,R0,R1 END



4. Division:-

ALGORITHM:

- 1. START.
- 2. LOAD THE REGISTERS R0, R1 WITH VALUES.
- 3. CLEAR REGISTER R2.
- 4. IF THE DESTINATION VALUE IS GREATER THAN OR EQUAL TO THE SOURCE VALUE, IT BRANCHES TO THE LOOP L.
- 5. SUBTRACT R1 FROM R0, INCREMENT REGISTER R2 EACH TIME THE LOOP RUNS.
- 6. BRANCH ALWAYS LOOP L1.
- 7. END.

CODE:-

AREA LABEL,CODE,READONLY LDR R6, =0X0555 LDR R7, =0X02 LDR R8, =0X00
L1 CMP R6,R7
BGE L2
BAL L3
L2 SUB R9,R6,R7
MOV R6,R9
ADD R8,#01
BAL L1
L3
END

Users\ASUS\Documents\ARM.uvproj - µVision Project Flash Debug Peripherals Tools SVCS Window 華華 腊 版 💆 男野野町中中 X D B 2 6 ■· □· ■· II· P) (P 1) | > | 1 0 0 1 = 2 2 д 🛛 Disassembly RO, RO, RO 00000000 ANDEQ 0x00040FB0 Value RO, RO, RO ANDEQ 00000000 0x00040FB4 RO, RO, RO 0x00040FB8 00000000 ANDEQ Current 0x00000000 RO 00000000 ANDEO RO.RO.RO 0x00040FBC 0x00000000 R1 R2 0x00000000 0x00000000 division.asm R3 0x00000000 R4 AREA LABEL, CODE, READONLY 0x00000000 LDR R6, =0X0555 0x00000001 LDR R7, =0X02 3 0x000000002 LDR R8, =0X00 4 0x000002AA CMP R6, R7 5 L1 0x00000001 BGE L2 R10 0x00000000 BAL L3 0x00000000 SUB R9, R6, R7 R12 0x00000000 MOV R6, R9 ADD RE, #01 10 0x00080004 BAL L1 11 12 L3 13 END Project Registers refetch Abort: ARM Instruction at 00080000H refetch Abort: ARM Instruction at 000800000 Prefetch Abort: ARM Instruction at 0008000000 Prefetch Abort: ARM Instruction at 0008000000

<u>Conclusion</u>:- All the arithmetic operations were done properly and the results were matching with the theoretical results.

Square Wave Generation

Aim :- To generate a square wave using ARM processor

PROCEDURE:

- 1. Click on START.
- 2. Open Keil µvision5.
- 3. Open PROJECT. Create New µvision project.
- 4. Open Legacy Device Database.
- 5. Click on + next to NXP in the application box that opens.
- 6. Select LPC2148 from the list under NXP.
- 7. Click OK.
- 8. Proceed further clicking Yes.
- 9. In the main screen, select blank page icon present under File.
- 10. A new Text Window opens, where we are to write the program to be executed.
- 11. Go to File in the menu bar and save the program with the extension .asm.
- 12. In project window, select target on clicking + and chose Add existing file to source group1 and chose the program to be executed.
- 13. On clicking + next to SOURCE GROUP, right click, build target.
- 14. Click on Debug icon.
- 15. Start debug session.
- 16. Click on OK when the window pops in.
- 17. Press RUN or F5.

ALGORITHM:

- 1. Start.
- 2. Define io0dir and io0pin with constant given values.
- 3. Store the value in R0, in register R1.
- 4. Define R2 with the value of io0pin.
- 5. Store the value at R2 in register R0.
- 6. Call branch loop delay.
- 7. Go back to start once over, hence run the loop again and again.
- 8. Define the delay function.
- 9. End.

CODE:-

AREA SWITCHLED,CODE,READONLY IO0DIR EQU 0XE0028008 IO0SET EQU 0XE0028004

```
IOOCLR EQU 0XE002800C
START

LDR R0,=IOODIR

LDR R1,=0XFFFFFFFF

STR R1,[R0]

LDR R2,=IOOSET

STR R1,[R2]

BL DELAY

LDR R3,=IOOCLR

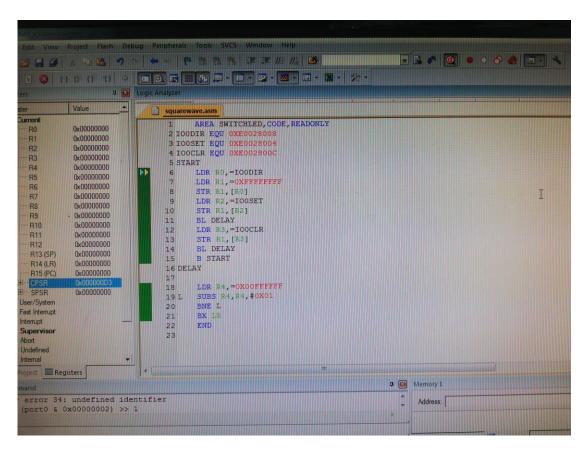
STR R1,[R3]

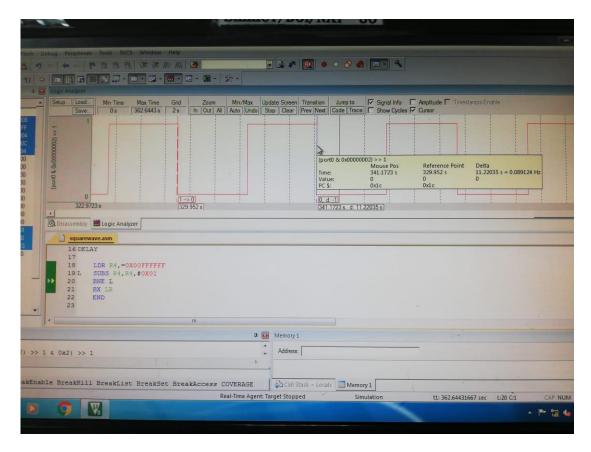
BL DELAY

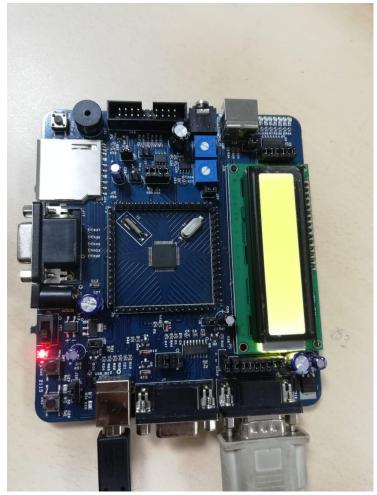
B START

DELAY
```

LDR R4,=0X00FFFFFF L SUBS R4,R4,#0X01 BNE L BX LR END







<u>Conclusion:</u> The square wave was obtained properly using the ARM processor and the results were same as the theoretical results.

Buzzer Interface

Aim:- To make ARM processor work like a buzzer.

PROCEDURE:

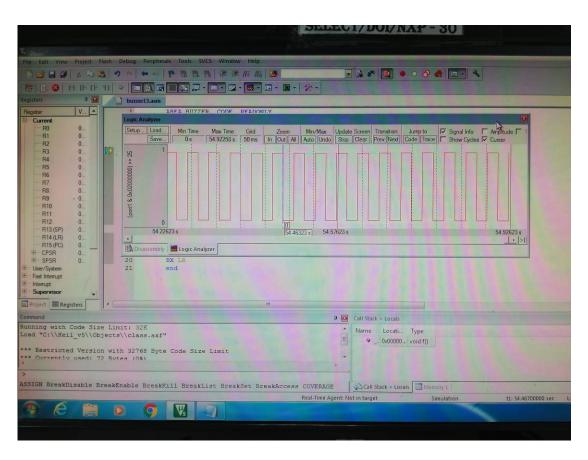
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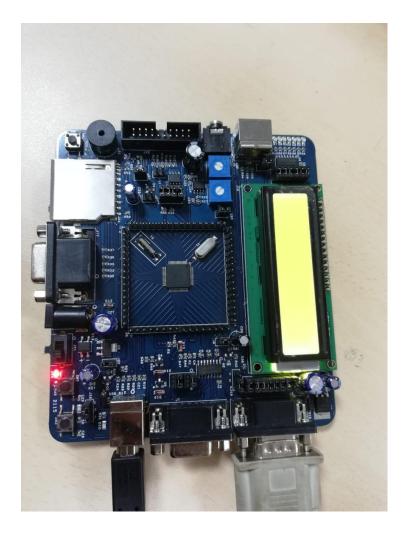
- 1. Start.
- 2. Define io0dir and io0pin with constant given values.
- 3. Store the value in R0, in register R1.
- 4. Define R2 with the value of io0pin.
- 5. Store the value at R2 in register R0.
- 6. Call branch loop delay.
- 7. Go back to start once over, hence run the loop again and again.
- 8. Define the delay function.
- 9. End.

DELAY

AREA BUZZER,CODE,READONLY
IO1DIR EQU 0XE0028018
IO1SET EQU 0XE0028014
IO1CLR EQU 0XE002801C
START
LDR R0,=IO1DIR
LDR R1,=0X02000000
STR R1,[R0]
LDR R2,=IO1SET
STR R1,[R2]
BL DELAY
LDR R3,=IO1CLR
STR R1,[R3]
BL DELAY
B START

LDR R4,=0X00FFFF L SUBS R4,R4,#0X01 BNE L BX LR END





<u>Conclusion:</u> The ARM processor was working as a buzzer on the port1.25 as read in the theoretical analysis.