介面
Interface? Trait!

TypeScript

```typescript
interface Bar {
  update(data: MyData): MyOutput;
}

class Foo implements Bar {
  update(data: MyData): MyOutput {

    …
    return result;
  }
}
```

介面
Interface? Trait!

Rust

```rust
trait Bar {
  fn update(&self, data: MyData) -> MyOutput;
}

struct Foo;

impl Bar for Foo {
    fn update(&self, data: MyData) -> MyOutput {
        MyOutput { … }
    }
}
```