

泛型 2

Generic Type Part II

```
interface Bar<T> {  
    get(): T;  
}
```

```
class MyClass<D> implements Bar<D> {  
    public data: D;
```

```
    constructor(d: D) {  
        this.data = d;  
    }
```

```
    get(): D {  
        return this.data;  
    }  
}
```

TypeScript

泛型 2

Generic Type Part II

Rust

```
trait Bar<T> {  
    fn get(&self) -> &T;  
}  
  
struct MyStruct<D> {  
    pub data: D,  
}  
  
impl<D> MyStruct<D> {  
    pub fn new(data: D) -> Self {  
        Self { data }  
    }  
}  
  
impl<D> Bar<D> for MyStruct<D> {  
    fn get(&self) -> &D {  
        &self.data  
    }  
}
```