HTTP Server

Node.js

```
const express = require('express');
const app = express();
0 references
app.get('/', (req, res) => {
  res.end('Hello, World!');
});
0 references
app.listen(3000, () => {
  console.log('Server listening on port 3000');
});
```

HTTP Server

Rust

```
use actix_web::{get, App, HttpResponse, HttpServer, Responder};
#[get("/")]
async fn hello() -> impl Responder {
   HttpResponse::Ok().body("Hello, World!")
#[actix_web::main]
► Run | Debug
async fn main() -> std::io::Result<()> {
let port: u16 = 3000;
····println!("Server listening on port {}", port);
HttpServer::new(|| App::new().service(hello))
.bind(("0.0.0.0", port))?
       .run()
        .await
```