



這個變數為什麼又不能用！

Lifetimé, Ownership

```

1 fn change(s: String) -> String {
2     format!("{s}, Yooo!")
3 }
4
5 fn show(s: String) {
6     println!("{s}");
7 }
8
9 fn main() {
10     let str = String::from("Test");
11     let result = change(str);
12
13     show(result);
14     show(result);
15 }

```

Execution
Errors
<p>Exited with status 101</p>
<p>Standard Error</p>
<pre> Compiling playground v0.0.1 (/playground) error[E0382]: use of moved value: `result` --&gt; src/main.rs:14:10 11           let result = change(str);               ----- move occurs because `result` has type `String`, which does not implement the `Copy` trait 12   13           show(result);               ----- value moved here 14           show(result);               ^^^^^^^ value used here after move  note: consider changing this parameter type in function `show` to borrow instead if owning the value isn't necessary --&gt; src/main.rs:5:12 5   fn show(s: String) {         ---- ^^^^^^^ this parameter takes ownership of the value                   in this function  help: consider cloning the value if the performance cost is acceptable 13           show(result.clone());               ++++++++  For more information about this error, try `rustc --explain E0382`. </pre>

感謝小米精靈的努力





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# 這個變數為什麼又不能用了！

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# 物件印不出來怎麼 debug !

Debug 愛配這個

```
struct Foo {  
    name: String,  
}  
  
fn main() {  
    let foo = Foo { name: "test".to_string() };  
    println!("{:?}", foo);  
    // JS => console.log("%o", obj);  
}
```