

類別

Class? Struct!

TypeScript

```
class Foo {  
  public name: string;  
  
  constructor(name: string) {  
    this.name = name;  
  }  
  
  getName(): string {  
    return this.name;  
  }  
}  
  
const foo = new Foo("Duye");
```

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Class? Struct!

Rust

```
struct Foo {  
    name: String,  
}  
  
impl Foo {  
    pub fn new(name: String) -> Self {  
        Self { name }  
    }  
  
    fn getName(&self) -> &str {  
        &self.name  
    }  
}  
  
let foo = Foo::new("Duye".to_string());
```