

我相信各位都有參加 Workshop

所以我就不講了(誤

# 變數

var, const, let...let!

TypeScript

```
var a = 1;  
const b = 2;  
let c = 3;
```

Rust

```
let a = 1;  
let b = 2;  
let mut c = 3; // mutable
```