類別
Class? Struct!

Rust

```rust
struct Foo {
    name: String,
}

impl Foo {
    pub fn new(name: String) -> Self {
        Self { name }
    }

    fn getName(&self) -> &str {
        &self.name
    }
}

let foo = Foo::new("Duye".to_string());
```

介面
Interface? Trait!

TypeScript

```
interface Bar {
  update(data: MyData): MyOutput;
}

class Foo implements Bar {
  update(data: MyData): MyOutput {
    …
    return result;
  }
}
```