

Demo 3 Cheat Sheet: Classical Uncertainty and Wavefunction Expectation values

Numpy : Numerical Vectors and arrays (np)

Usage	Purpose	Inputs
<code>x=np.zeros(5)</code> <code>x=np.zeros((5,5))</code>	Return a new array of given shape and type, filled with zeros.	shape = number or numbers
<code>x = np.arange(-1.0,1.0, 0.1)</code>	Return an array evenly spaced values within a given interval according to a step size.	start, stop, step_size
<code>x = np.linspace(-1.0,1.0, 100)</code>	Return an array of evenly spaced numbers over a specified interval.	start, stop, num
<code>np.conjugate(x)</code>	Return complex conjugate value of x.	scalar or vector
<code>np.double(3)</code>	Convert a number or integer in to a floating number (decimals).	scalar
<code>np.random.normal(loc,scale)</code>	Draw random samples from a normal (Gaussian) distribution.	loc = center, scale = standard deviation
<code>np.mean(x)</code>	Calculate average of a vector.	vector
<code>np.exp(x)</code>	Exponential function.	scalar or vector

Matplotlib : Plotting (plt)

Usage	Purpose	Inputs
<code>plt.figure(figsize=(10,8))</code>	Setup parameter for a graphic, in this case we will use it change size.	figsize= (inches width, inches height)
<code>plt.plot(x,y)</code>	Plot lines	x, y = vectors
<code>plt.hist(x)</code>	Plot a histogram.	X =vector
<code>plt.xlabel("Axis x name")</code>	Set the x axis label of the current plot.	Name = string
<code>plt.xlim([xmin,xmax])</code>	Set the "x" limits of the current axes.	xmin,xmax = scalars
<code>plt.title("Plot name")</code>	Set a title of the current plot.	Name = string
<code>plt.show()</code>	Display a figure.	

Demo Specific - Common variables:

`psi_x` == vector representing wavefunction
`x` == scalar o vector for position
`x0 /xf` == initial /final position
`v0` == initial velocity
`p0 /pf` == initial momentum
`dt` = time step for simulation
`L`== length of box

`x_list` == list of positions for multiple particles
`p_list` == list of momentum for multiple particle

Function	Purpose
<code>verlet(x,v,dt,a)</code>	Function to update positions and velocities on each timestep.
<code>a_box(x)</code>	Acceleration of a particle in a box
<code>time, x_list, p_list = ode_integrate_box(x, v, a_box, stopTime = stopT)</code>	Solve ode for motion using the verlet algorithm with boundaries for a particle in a box.
<code>wavefunction(x, L)</code>	given x, returns a valid wavefunction for the 1D particle in a box
<code>probabilityDensity(psi_x)</code>	get probability density function from psi.
<code>expectation_value_generalized(x, f_x):</code>	Return expectation value ($\langle f(x) \rangle$) for the function operator f .
<code>f_x_position(x)</code>	Function to represent position
<code>f_spread (x)</code>	Function to represent spread of a function ($(x-L/2)^2$)