

[MSQ]

8. Which of the following statement(s) is/are true regarding stop and wait and sliding window protocols in terms of the buffer size?
- (a) The buffer size in stop wait protocol is $N+1$.
 - (b) The buffer size Go-Back-N-ARQ protocol is $N+1$.
 - (c) The buffer size in selective repeat protocol is $N+N$.
 - (d) The buffer size in stop and wait protocol is $1+1$.

[MSQ]

9. Select the true statements that apply to the continuous ARQ method's use of error retransmission.
- (a) Go-Back-N-ARQ has better line utilization.
 - (b) Selective repeat has better line utilization.
 - (c) Selective repeat involves complex login than Go-Bank-N-ARQ
 - (d) Go-Back-N method required more storage at receiving site.

[MCQ]

10. In selective repeat ARQ protocol if the maximum sender window size is w , then what will be the number of sequence bit?
- (a) $\log_2 (w + 1)$
 - (b) $\log_2 (w)$
 - (c) $\log_2 (2w)$
 - (d) $\log_2 \left(\frac{w+1}{2} \right)$

Answer Key

- | | |
|-------------------------|------------|
| 1. (a,c) | 7. (b) |
| 2. (b) | 8. (b,c,d) |
| 3. (Range 2000 to 2000) | 9. (b,c) |
| 4. (c) | 10. (c) |
| 5. (2) | |
| 6. (Range 0.48 to 0.50) | |

Hints and Solutions

1. (a,c)

The maximum window size for data transmission using Go-Back-N-ARQ and selective repeat protocol with n bit frame sequence number are $2^n - 1$ and 2^{n-1} respectively.

2. (b)

$$\eta = \frac{\text{useful time}}{\text{total time}}$$

$$\frac{3}{4} = \frac{t_d}{RTT}$$

$$4 \times t_d = 3 \times RTT$$

$$t_d = \frac{3 \times RTT}{4}$$

$$\frac{l}{B} = \frac{3 \times RTT}{4}$$

$$l = \frac{3 \times RTT \times B}{4}$$

$$l = \frac{3 \times 40 \times 10^{-3} \text{ sec} \times 8 \times 10^3 \text{ bits/sec.}}{4}$$

$$l = \frac{3 \times 40 \times 8}{4}$$

$$l = 240 \text{ bits}$$

$$l = \frac{240}{8} = 30 \text{ Bytes}$$

3. (Range 2000 to 2000)

If probability of a packet being lost = 0.1

Then expectation number to transmits one packet =

$$\frac{1}{1-0.1} = \frac{1}{0.9}$$

$$\text{To transmits 1800 packets} = 1800 \times \frac{10}{0.9}$$

= 2000 attempts are needed.

4. (c)

$$t_t (\text{packet}) = \frac{64 \text{ bytes}}{512 \text{ kbps}} = \frac{64 \times 8 \text{ bits}}{512 \text{ kbps}}$$

$$= \frac{512}{512} \times 10^{-3} = 1 \text{ msec.}$$

Bottleneck bandwidth \Rightarrow 100% utilization

$$t_p = 40 \text{ msec.}$$

$$\eta = \frac{w \times t_t}{t_t + 2 \times t_p}$$

$$1 = \frac{w \times 1}{1 + 2 \times 40}$$

$$\boxed{w = 81}$$

5. (2)

In selective repeat is sequence number is N then

$$\text{S.W.S.} = 2^{n-1}$$

$$= 2^{6-1}$$

$$= 2^5$$

$$= 32$$

$$\text{R.W.S.} = 2^{n-1}$$

$$= 2^{6-1}$$

$$= 2^5$$

$$= 32$$

Hence, Statement S2 & S4 are true.

6. (Range 0.48 to 0.50)

Given

$$\text{Packet size} = 1000 \text{ byte}$$

$$l = 2400 \text{ km}$$

$$\text{Bandwidth} = 1000 \text{ Mbps}$$

$$v = 3 \times 10^8 \text{ m/sec.}$$

$$\text{Propagation delay } (t_p) = \frac{l}{v}$$

$$= \frac{2400 \times 10^3 \text{ m}}{3 \times 10^8 \text{ m/sec}}$$

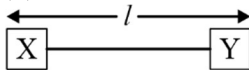
$$= 8 \times 10^{-3} \text{ sec.}$$

$$= 8 \text{ msec.}$$

$$\begin{aligned}
 \text{Transmission time } (t_t) &= \frac{\text{Packet size}}{\text{Bandwidth}} \\
 &= \frac{1000 \text{ bytes}}{100 \times 10^6 \text{ bits/sec.}} \\
 &= \frac{1000 \times 8 \text{ bits}}{100 \times 10^6 \text{ bits/sec.}} \\
 &= 80 \times 10^{-6} \text{ sec.} \\
 &= 0.08 \text{ msec.}
 \end{aligned}$$

$$\begin{aligned}
 \text{Efficiency (link utilization)} &= \frac{t_t}{t_t + 2t_p} \\
 &= \frac{0.08}{0.08 + 2 \times 8} \\
 &= \frac{1}{1 + 2 \times \frac{800}{0.08}} \\
 &= \frac{1}{1 + 200} = \frac{1}{201} \\
 &= 0.00497 = 0.49\%
 \end{aligned}$$

7. (b)



$$l = 900 \text{ km}$$

$$\text{Bandwidth} = 400 \text{ mbps}$$

$$\text{Packets size} = 10^5 \text{ bits}$$

$$\text{Full capacity} \Rightarrow 100\% \text{ link utilization}$$

$$v = 3 \times 10^8 \text{ m/sec.}$$

$$\begin{aligned}
 \text{Transmission time } (t_t) &= \frac{\text{Packet size}}{\text{Bandwidth}} \\
 &= \frac{10^5 \text{ bits}}{400 \times 10^6 \text{ bits/sec.}} \\
 &= 0.25 \text{ msec.}
 \end{aligned}$$

$$\text{Propagation time } (t_p) = \frac{l}{v}$$

$$\begin{aligned}
 &= \frac{900 \times 10^3 \text{ m}}{3 \times 10^8 \text{ m/sec.}} \\
 &= 3 \times 10^{-3} \text{ sec.} = 3 \text{ msec.}
 \end{aligned}$$

$$\eta = \frac{w \times t_t}{t_t + 2 \times t_p}$$

$$100\% = \frac{w \times 0.25}{0.25 + 2 \times 3}$$

$$0.25 + 6 = w \times 0.25$$

$$w = \frac{6.25}{0.25} = 25$$

We know that window size in selective repeat is

$$w = 2^{n-1}$$

$$2^{n-1} = 25$$

$$2^n = 50$$

$$2^n \approx 2^6$$

$$\boxed{n \approx 6} \text{ bits}$$

8. (b,c,d)

	Stop and wait	GBN	SR
Buffer	1+1	N+1	N+N

9. (b, c)

Selective repeat has better line utilization as compare to Go-Back-N-ARQ and selective repeat involves complex login than Go-Back-N-ARQ.

10. (c)

In selective repeat protocol:

Sender window size = w

$$2^{n-1} = w$$

$$2^n = 2w$$

$$\boxed{n = \log_2(2w)}$$



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PW Mobile APP: <https://smart.link/7wwosivoicgd4>