Roll No.							Total No. of Pages : 02

Total No. of Questions: 07

B.Sc.(IT) (2015 & Onwards) (Sem.-6)

MOBILE APPLICATION DEVELOPMENT

Subject Code: BSIT-601

Time: 3 Hrs. Max. Marks: 60

INSTRUCTIONS TO CANDIDATES:

- SECTION-A is COMPULSORY consisting of TEN questions carrying TWO marks each.
- 2. SECTION-B contains SIX questions carrying TEN marks each and students have to attempt any FOUR questions.

SECTION-A

Q1. Write short notes on following with the help of example/diagram if needed:

- a) What is Android?
- b) What do you mean by android activities?
- c) Define user interface
- d) What are design standards of a user interface?
- e) Describe briefly about the content of menus.
- f) Write a brief note on Options Menu.
- g) What are the layers present in the android architecture?
- h) What is Persisting data in SQLite?
- i) What are the essential tasks involved in publishing a Mobile Application?
- j) Define the role of GPS in Android devices.

1 M-74726 (S3)-270

SECTION-B

- Q2. Write short notes on following:
 - a) Activity Life Cycle
 - b) Android Stack
- Q3. a) Explain in detail about user interface and its types?
 - b) Explain in detail the importance of delivery of Mobile Application?
- Q4. What is SQLite database? Explain the process and code of connecting to a Database.
- Q5. Explain in detail about Android Architecture.
- Q6. Explain Database Cursors and its types in detail.
- Q7. a) Describe the process of mobile application for integration with GPS.
 - b) What is a web service? Why it is required? How a web service can be consumed in an Android application.

NOTE: Disclosure of Identity by writing Mobile No. or Making of passing request on any page of Answer Sheet will lead to UMC against the Student.

2 M-74726 (S3)-270