

**Mobile Phone Security** 



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### **BroadcastReceiver**

system-generated intents

classes of broadcasts

implementation of broadcast receivers



## Reference

www.developer.google.com

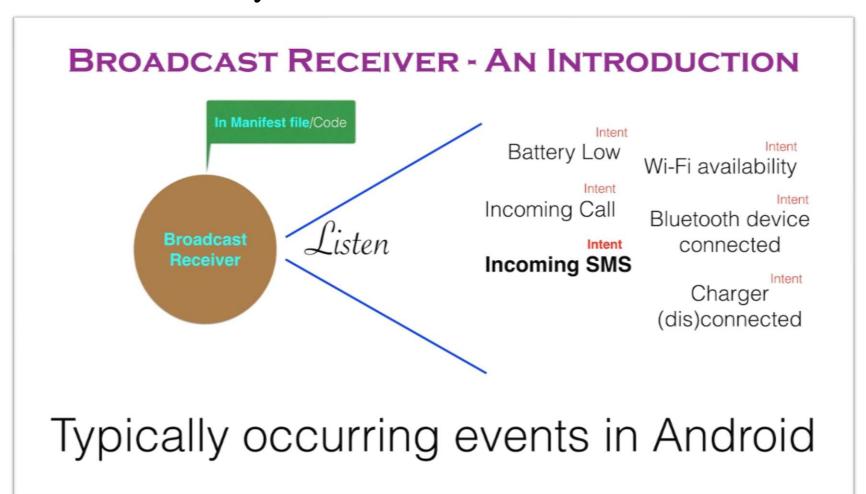
https://data-flair.training/blogs https://alignminds.com

- ✓ Android Broadcast Receiver is an **Android component** that is used to **broadcast the messages** to the system or other applications **or**
- ✓ Android Broadcast Receiver is a component that responds to the system's wide broadcast announcements.

- ✓ A broadcast receiver is a dormant component of the Android system.
- ✓Only an Intent (for which it is registered) can bring it into action.
- ✓ The Broadcast Receiver's job is to pass a notification to the user, in case a specific event occurs.
- ✓ Using a Broadcast Receiver, applications can register for a particular event.
- ✓Once the event occurs, the system will notify all the registered applications.

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✓ It's used for Asynchronous Inter-Process communication.

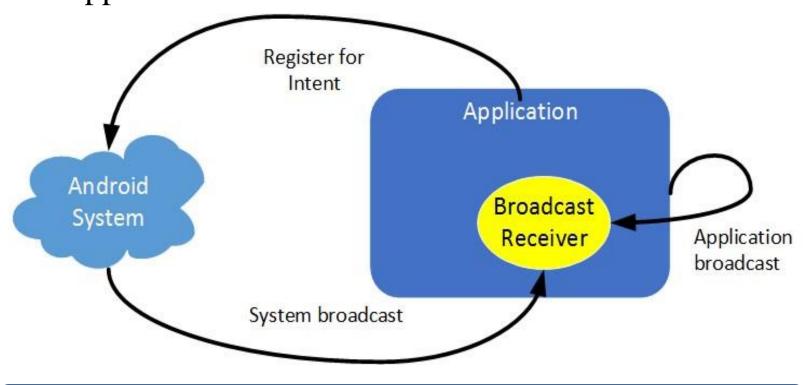


- ✓ Some Android broadcast receiver examples
  - ✓ low battery notification in the notification bar by the system
  - ✓ notification to other applications when something downloads, so they can use it when required.

- ✓It can be registered for various system or application events.
- ✓ Whenever those events occur the system notifies all the registered broadcast receivers and then the desired action is being done.
- ✓Broadcast originates from the system as well as applications.

- ✓ Like the alarm notification, low battery notification etc. are the example of broadcast originating from the system.
- ✓ While getting the push notifications for desired application describes the example for broadcast originating from the application.

✓ Using a Broadcast Receiver, applications can register for a particular event using intent. Once the event occurs, the system will notify all the registered applications.



- ✓ For instance, a Broadcast receiver triggers battery Low notification that you see on your mobile screen.
- ✓Other instances caused by a Broadcast Receiver are new friend notifications, new friend feeds, new message etc. on your Facebook app. In fact, you see broadcast receivers at work all the time.
- ✓ Notifications like incoming messages, WiFi Activated/Deactivated message etc. are all real-time announcements of what is happening in the Android system and the applications.

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# What is Android Broadcast Receiver? 9:49 PM Please connect charger The battery is getting low: less than 15% remaining. Messaging OK Browser

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- ✓ For instance, a Broadcast receiver triggers battery Low notification that you see on your mobile screen.
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### **System-generated Intents**

- ✓ Consider this:
- ✓ You have an important social gathering to attend. Because of your shoddy memory, you have requested your friend to notify you a day before the event.
- ✓ Now, because you have 'registered' for the said friend's help, you will get a reminder from him as discussed. This is roughly how the Broadcast Receiver works.

## How important is it to implement Broadcast Receivers correctly?

- ✓ If you wish to create a good Android application, this is of utmost importance.
- ✓If the broadcast events do not perform their job (of sending notifications to support the application's primary task) perfectly, the application would not be intuitive and user friendly.

### **Registration of Broadcast Receiver**

- ✓ There are two ways to register a Broadcast Receiver; one is Static and the other Dynamic.
- 1) Static: Use <receiver> tag in your Manifest file. (AndroidManifest.xml)
- ✓2) Dynamic: Use Context.registerReceiver () method to dynamically register an instance.

- ✓ The two major classes of broadcasts are:
- ✓1) Ordered Broadcasts:
- ✓ These broadcasts are synchronous, and therefore follow a specific order.
- ✓In ordered mode, broadcasts are sent to each receiver in order (controlled by the android:priority attribute for the intent-filter element in the manifest file that is related to your receiver)

- ✓1) Ordered Broadcasts:
- ✓ and one receiver is able to abort the broadcast so that receivers with a lower priority would not receive it (thus never execute).
- ✓ The receivers with greater priority would receive the broadcast first.

- ✓1) Ordered Broadcasts:
- ✓ Each receiver (when it receives the broadcast) can either pass on the notification to the next one, or abort the broadcast completely.
- ✓On abort, the notification would not be passed on to the receivers next in line.
- ✓ An example of this type of broadcast (and one that will be discussing in this document) is the ACTION\_NEW\_OUTGOING\_CALL one.

- ✓ The two major classes of broadcasts are:
- ✓2) Normal Broadcasts:
- ✓In non-ordered mode, broadcasts are sent to all interested receivers "at the same time".
- ✓ Normal broadcasts are not orderly.
- ✓Therefore, the registered receivers often run all at the same time.
- ✓This is very efficient, but the Receivers are unable to utilize the results.

- ✓ The two major classes of broadcasts are:
- ✓2) Normal Broadcasts:
- ✓One example of such broadcast is the

ACTION\_BATTERY\_LOW one.

### **System-generated Intents**

- ✓ Let us see some system-generated Intents which are important and are generally used:
- ✓android.intent.action.POWER\_DISCONNECTED The power is disconnected from the device.
- ✓ android.intent.action.BOOT\_COMPLETED This broadcast is shown only once when the device boots for the first time.
- ✓android.intent.action.CALL This intent is to perform a call to some specific person, according to data.
- ✓android.intent.action.DATE\_CHANGED This means the date of the device has changed.

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### **System-generated Intents**

- ✓ Let us see some system-generated Intents which are important and are generally used:
- ✓android.intent.action.REBOOT This means that the device has rebooted.
- ✓ android.intent.action.CONNECTIVITY\_CHANGE This shows the network connectivity of the device has changed.
- ✓ android.intent.action.BUG\_REPORT This reports the bugs if there is any.
- ✓ android.intent.action.CALL\_BUTTON The user pressed the call button to make a call, which takes them to an appropriate user interface.

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### **Broadcasting Custom Intents**

✓If one wants that the application itself should generate and send custom intents then one will have to create and send those intents by using the sendBroadcast() method inside the activity class.

### **Broadcasting Custom Intents**

**✓**Example



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