7TH sem AI&DS

UNIT 4: FLASK FRAMEWORK

Flask HTTP methods

- 1. HTTP is the hypertext transfer protocol which is considered as the foundation of the data transfer in the world wide web.
- 2. All web frameworks including flask need to provide several HTTP methods for data communication.
- 3. We can specify which HTTP method to be used to handle the requests in the route() function of the Flask class.
- 4. By default all the requests are handled by method GET().

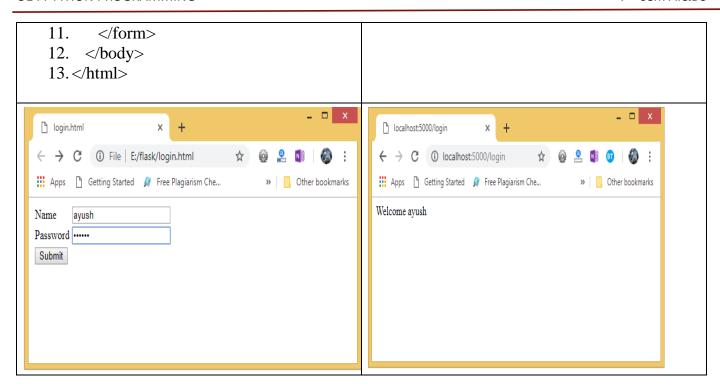
Following are some methods that are used along with flask framework

| Method | Description |
|--------|---|
| GET | It is the most common method which can be used to send data in the unencrypted form to the server. |
| HEAD | It is similar to the GET but used without the response body. |
| POST | It is used to send the form data to the server. The server does not cache the data transmitted using the post method. |
| PUT | It is used to replace all the current representation of the target resource with the uploaded content. |
| DELETE | It is used to delete all the current representation of the target resource specified in the URL. |

POST Method

• To handle the POST requests at the server end we first create a form to get some data at the client side from the end user, and then we will try to access that data on the server side by using the POST request.

login.html post_example.py 1. from flask import * 1. <html> 2. 2. app = Flask(__name__) <body> 3. <form action = "http://localhost:50</pre> 3. 00 /login" method = "post"> 4. @app.route('/login',methods = ['POST']) 4. 5. Name 5. **def** login(): <input type ="text" name = uname=request.form['uname'] 6. 6. "uname"> 7. passwrd=request.form['pass'] 7. Password **if** uname=="ayush" **and** passwrd==" 8. ="password" google": ame = "pass"> 9. return "Welcome %s" %uname 9. <input type = "submit"></ 10. td> 11. **if** __name__ == '__main__': 10. 12. app.run(debug = True)



- Enter the code into the script named post_example.py.
- Then we will start the development server by running the script using python post_exmple.py and open login.html on the web browser
- Give the required input and click Submit, we will get the following result.
- Hence, the form data is sent to the development server by using the post method.

GET Method

- With the same example we will understand the GET method but there are some changes in the data retrieval syntax on the server side.
- Login.html will be created as same we created above

```
get_example.py
   1. from flask import *
   2. app = Flask( name )
   3.
        @app.route('/login',methods = ['GET'])
   4. def login():
   5.
         uname=request.args.get('uname') #CHANGES IN CODE FOR GET
   6.
         passwrd=request.args.get('pass') #CHANGES IN CODE FOR GET
   7.
         if uname=="ayush" and passwrd=="google":
   8.
           return "Welcome %s" %uname
   9.
       if name == ' main ':
   10.
       app.run(debug = True)
```

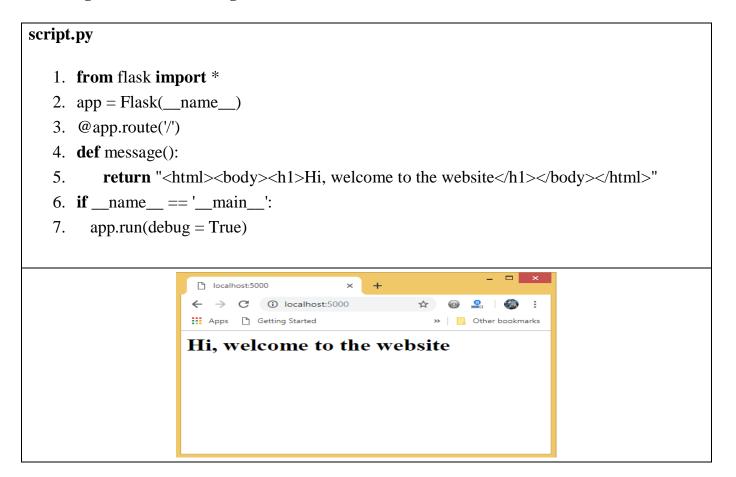


- uname = request.args.get('uname') is the code by which data is obtained
- The args is a dictionary object which contains the list of pairs of form parameter and its corresponding value.
- the data sent to the server is not shown in the URL on the browser in the POST requests.

Flask Templates

flask facilitates us to return the response in the form of HTML templates.

• Instead of returning a simple plain string as a message, it returns a message with <h1> tag attached to it using HTML



Flask facilitates us to render the external HTML file instead of hardcoding the HTML in the view function.

- 1. We need to use the render template() function to render external HTML files.
- 2. we must create the folder **templates** inside the application directory and save the HTML templates referenced in the flask script in that directory.

message.html script.py 1. <html> 1. **from** flask **import** * 2. <head> 2. app = Flask(__name__) 3. <title>Message</title> 3. 4. </head> 4. @app.route('/') 5. <body> 5. **def** message(): 6. <h1>hi, welcome to the website </ return render_template('message.h 6. h1> tml') 7. </body> 7. **if** __name__ == '__main___': 8. </html> 8. app.run(debug = True) Message ← → C (i) localhost:5000 Apps 🖰 Getting Started hi, welcome to the website

Embedding Python statements in HTML

When we may need to execute the statements for the general-purpose computations. Flask facilitates us the delimiter {%...%} which can be used to embed the simple python statements into the HTML.

DESIGN A CODE TO PRINT THE TABLE OF 10

| script.py | print-table.py |
|--|--|
| 1. from flask import * | 1. <html></html> |
| 2. app = Flask(name) | 2. <head></head> |
| 3. | 3. <title>print table</title> |
| 4. @app.route('/table/ <int:num>')</int:num> | 4. |
| 5. def table(num): | 5. <body></body> |
| | 6. <h2> printing table of {{n}}</h2> |

return render_template('prin 7. {% **for** i **in** range(1,11): %} 6. t-table.html',n=num) 8. $<h3>\{\{n\}\}\ X\ \{\{i\}\}=\{\{n*i\}\}</h3>$ 7. **if** __name__ == '__main__': 8. app.run(debug = True) 9. {% endfor %} 10. </body> 11. </html> print table ← → C ① localhost:5000/table/10 printing table of 10 $10 \times 1 = 10$ $10 \times 2 = 20$ $10 \times 3 = 30$ 10 X 4 = 40 $10 \times 5 = 50$ $10 \times 6 = 60$ $10 \times 7 = 70$ $10 \times 8 = 80$ $10 \times 9 = 90$ $10 \times 10 = 100$

A CODE WHICH RETURNS HTML FILE WHICH IS STYLED USING CASCADING STYLE SHEET (CSS)

```
script.py

1. from flask import *
2. app = Flask(__name__)
3.
4. @app.route('/')
5. def message():
6. return render_template('message.html')
7. if __name__ == '__main__':
8. app.run(debug = True)

message.html
```

```
1. <html>
   2. <head>
   3.
         <title>Message</title>
         k rel="stylesheet" href="{{ url_for('static', filename='css/style.css') }}">
   4.
   5. </head>
   6.
   7. <body>
         <h1>hi, welcome to the website</h1>
   9. </body>
   10. </html>
style.css
   1. body {
                                                 → C ① localhost:5000
                                               Apps 🖰 Getting Started
       background-color: powderblue;
                                              hi, welcome to the website
   3. }
   4. h1 {
   5. color: blue;
   6.
   7. p {
   8. color: red;
   9. }
```

CREATION OF APPLICATION FORM WHICH ACCEPTS THE USER DETAILS AND CONFIRMS IT AFTER SUBMISSION

- For this is to be done we need three files, i.e., script.py, customer.html, and result data.html.
- Here we create the print_data() function which collects all the data from the request object and renders the result_data.html file which shows all the data on the web page for confirmation.

```
script.py

1. from flask import *
2. app = Flask(__name__)
3.
4. @app.route('/')
5. def customer():
6. return render_template('customer.html')
7.
```

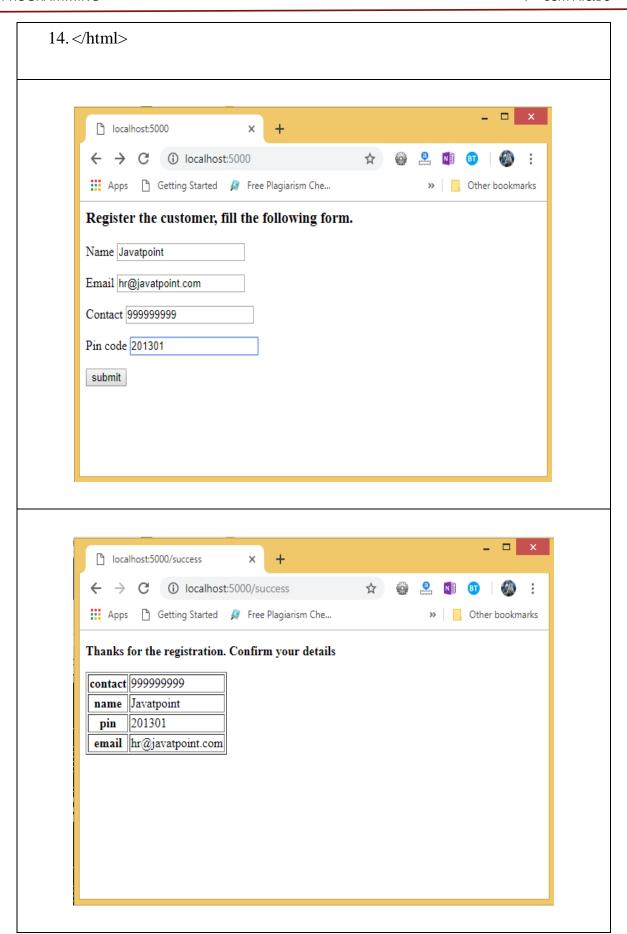
```
8. @app.route('/success',methods = ['POST', 'GET'])
9. def print_data():
10. if request.method == 'POST':
11. result = request.form
12. return render_template("result_data.html",result = result)
13.
14. if __name__ == '__main__':
15. app.run(debug = True)
```

customer.html

- 1. <html>
- 2. <body>
- 3. <h3>Register the customer, fill the following form.</h3>
- 4. <form action = "http://localhost:5000/success" method = "POST">
- 5. Name <input type = "text" name = "name" />
- 6. Email <input type = "email" name = "email" />
- 7. Contact <input type = "text" name = "contact" />
- 8. Pin code <input type ="text" name = "pin" />
- 9. <input type = "submit" value = "submit" />
- 10. </form>
- 11. </body>
- 12. </html>

result_data.html

- 1. <!doctype html>
- 2. <html>
- 3. <body>
- 4. Thanks **for** the registration. Confirm your details
- 5.
- 6. {% **for** key, value **in** result.items() %}
- 7.
- 8. $\langle th \rangle \{ \{ key \} \} \langle /th \rangle$
- 9. {{ value }}
- 10.
- 11. {% endfor %}
- 12.
- 13. </body>



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Flask Session

- 1. the session data is stored on the server.
- 2. The session can be defined as the duration for which a user logs into the server and logs out.
- 3. The data which is used to track this session is stored into the temporary directory on the server.
- 4. In the flask, a session object is used to track the session data which is a dictionary object that contains a key-value pair of the session variables and their associated values.
- 5. The following syntax is used to set the session variable to a specific value on the server.

session[<variable-name>] = <value>

6. To remove a session variable, use the pop() method on the session object and mention the variable to be removed.

session.pop(<variable-name>, none)