## Priyadarshini College of Engineering, Nagpur Sessional Examination (2023-24) Odd Semester B.E. Seventh Semester (Computer Technology) (C.B.C.S.) Human Computer Interface

P. Pages: 2

PCE/KW/23/BTCT703T

Time: Three Hours

Max. Marks: 70

Notes: 1. All questions carry marks as indicated.

- 2. Solve Question 1 or Question 2.
- 3. Solve Question 3 or Question 4.
- 4. Solve Question 5 or Question 6.
- 5. Solve Question 7 or Question 8.
- 6. Solve Question 9 or Question 10.
- 7. Due credit will be given to neatness and adequate dimensions.
- 8. Assume suitable data wherever necessary.
  - 9. Illustrate your answers whenever necessary with the help of neat sketches.

Q. No.		Question	со	вт	Marks				
1.	a)	Explain in detail about human input and output channels	1	2	7				
1.	<b>b</b> )	What are the different types of memory in human brain?	1	1	7				
2.	a)	OR  Define Problem Solving & list the theories involved in problem solving.	1	2	7				
2.	b)	Explain in detail about models of interaction.	1	2	7				
3.	a)	Explain the software life cycle model in HCI software process.	2	2	7				
	b)	Explain in detail the interaction design process.	2	2	7				
OR									
4.	a)	Enumerate Norman's seven principles for transferring difficult task to simple one in design?	2	2	7				
	b)	Explain about the various factors distinguishing evaluation techniques.	2	2	7				
5.	a)	Explain in detail about cognitive model and its techniques	3	2	7				
	b)	Explain in detail about the various socio-technical models?	3	2	7				
OR .									
6.	a)	Explain in detail about communication and collaboration models	3	2	8				
	b)	Discuss about Linguistic Models.	. 3	2	6				
7.	a)	With neat diagram of mobile ecosystem, discuss its platforms and application frameworks.	4	2	7				
	<b>b</b> )	Describe the following a. Mobile EcoSystem b. Platforms	4		7				

OR

8.	a)	Explain the various mobile information architecture.	4	2	7
	b)	List and explain the elements of mobile design.			
			4	2	7
9,	a)	Discours in data that			
		Discuss in detail the purpose of drag and drop.	5	2	7
	b)	Explain the steps involved in designing a web interface.	5	2	7
		OR			
10.	a)	Discuss in detail the various types of selection patterns.	5	2	7
	b)	Explain in detail the various ways to reveal contextual tools.	5	2	7

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