

Development Support: Maven Guidelines

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Setting up a new Maven project – some guidelines

1. Pick a project name.
2. Figure out how your project will break down into modules. Will you have a client? Server? Utility? Each module will have to correspond to a single artifact, for instance a WAR, JAR, POM.
3. Figure out where your project belongs in SVN: shared, programs. Should it be a singular project or is it part of a larger program?

Guidelines for setting up the Maven part:

- All artifacts within a single project share a groupId
- The groupId starts with com.tapestryolutions and include the project name. Programs, which include multiple projects, should include the program and the project name.
 - For example, the Bratwurst program contains 3 sub-projects: Brotchen, Sauerkraut, and Mustard. The respective groupId's would be:
 - Brotchen: com.tapestryolutions.bratwurst.brotchen
 - Sauerkraut: com.tapestryolutions. bratwurst.sauerkraut
 - Mustard: com.tapestryolutions. bratwurst.mustard
 - The Snarfblat program only contains the Snarfblat project, so the groupId used would be com.tapestryolutions.snarfblat.
 - Typically, all modules which share a groupId will be released together. In other words, their versions will match up, they will have only one Jenkins job, and the will all be co-located in SVN. The exception to this is for projects which makes sense to loosely group together. These are usually groupings of utility type projects in which each 'project' needs to be released separately, but share common features or purpose.
 - Note: Some people have difficulty with the idea of releasing modules which may not have changed. For instance, project Mustard may contain 3 modules: mustard-yellow, mustard-d ijon, and mustard-honey. During a sprint release cycle, only 2 of those modules are worked on (mustard-yellow and mustard-dijon), but during the release all 3 modules are included. So the newest release of the

mustard-honey module is actually identical to the previously release version. This approach may seem counter-intuitive to some people, but managing each individual version of each module of each project would be a logistical nightmare. The benefits of grouping modules in projects (and sometimes releasing 'updated' versions of modules which have no updates) far outweighs the costs.

- All groupIds must be unique. Two separate projects should not share a groupId because artifacts are identified by the unique combination of the groupId and artifactId. If projects share groupIds, they are more likely to have artifacts that clobber one another which completely defeats the purpose of Maven's dependency management.
- ArtifactIds:
 - should repeat the project name, and be followed by a identifier unique to each project
 - For example, the Snarfblat project contains 2 modules: snarfblat-pipe and snarfblat-instrument.
 - In the case of programs with multiple projects, I recommend repeating the program name and the project name along with the unique identifier. For example, bratwurst -mustard-yellow, bratwurst -mustard-dijon, bratwurst -mustard-honey. However, this can make things a bit verbose; especially when following the rule of having your directory match your artifactId exactly. The intent is to make artifacts intuitive and easy to identify. **It also can help prevent naming clashes down the road.** If two projects contain an artifact simply named 'client' you are more likely to run into runtime problems with your classpath than you would if they were named projecta-client and programbeta-projecta-client. This example may seem a little forced, but you will probably encounter this more often than you expect.
 - should use lowercase letters and hyphens only
 - should match exactly the directory they are housed in.
- All projects should inherit an approved parent POM (such as tapestry-parent).
 - This makes it easier to propagate company mandated changes throughout projects such as requirements for licensing headers and standard documentation.
- Intra-project dependencies should use \${project.groupId} and \${project.artifactId}
- Each releasable project, will correspond to a single Jenkins job
 - That Jenkins job will be configured for releases.
- All artifacts deployed to Nexus will originate from Jenkins
 - This insures that no one ever deploys something to Nexus that has not been checked in to SVN.
- Release versions of artifacts will be deployed using the maven-release-plugin and be initiated through Jenkins
 - This insures that the release 'follows the rules' of Maven, (such as no SNAPSHOT dependencies) and that all appropriate steps are completed (e.g., SVN tag is created, poms updated appropriately, etc.)
- POMS with type=POM should use 'parent' as the unique identifier. For example, a project's parent POM would be 'projectname-parent', a POM used for logical grouping would be 'projectname-groupingname-parent', etc.
- Helpful hint: A good rule of thumb for determining at which level your trunk/branches/tags belong is 1 maven project -> 1 Jira project. If you only have 1 Jira project, you should only have 1 groupId.

Example project/program setups:

Simple project set-up

- projecta
 - trunk
 - projecta-module1
 - projecta-module2
 - projecta-grouping1
 - projecta-grouping1-module1
 - projecta-grouping1-module2
 - projecta-grouping2
 - projecta- grouping2-module1
 - projecta- grouping2-module2
 - pom.xml
 - pom.xml
 - branches
 - tags

Simple project set-up

Grouping1 is for tidiness and logical organization – no grouping parent pom necessary. Grouping2 is for logical organization and convenience for developers. A pom is defined for the group, and can serve 1 or more functions:

1. Provide a grouping of modules so that developers can build all the grouped modules from a single point. Child modules need not inherit this ‘parent’.
2. Provide an inheritable configuration for a group of modules that share characteristics. For example, all flex components may be grouped under a ‘flex’ parent, which includes configuration for the flexmojos plugin. Note: this setup implies that the child nodes inherit from this parent...however, in most cases the configuration can be kept in the top-most parent and are not needed in a sub-parent.

All modules:

- Inherit from the project parent (or from another POM which inherits from the project’s parent) and share a groupId and version.
- Are released together.

Simple sub-project setup

- projectb
 - trunk
 - projectb-subproject1
 - projectb-subproject1-module1
 - pom.xml
 - projectb-subproject2
 - pom.xml
 - projectb-subproject3
 - projectb-subproject3-module1
 - projectb-subproject3-module2
 - pom.xml
 - projectb-parent
 - pom.xml
 - branches
 - tags

Simple sub-project setup

This type of setup is for projects which have a loose coupling and need to be release separately. These are typically utility or framework types of projects in which the projects is really a grouping of similar but somewhat independent projects and the modules are not necessarily used in conjunction with one another. Each sub-project is relatively small (usually consisting of 2 or less modules). These often inherit from a shared parent which is itself managed and released as a sub-project. Each sub-project has its own Jenkins job. Even if the subprojects inherit from a shared parent, they still need to redefine their own SCM info.

Programs

- program1
 - trunk
 - branches
 - tags
- program2
 - program2-projecta
 - trunk
 - branches
 - tags
 - program2-projectb
 - trunk
 - branches
 - tags
 - program1-parent

Programs

Programs are high level project groupings. Programs can consist of a single releasable project and be set-up like any of the projects types defined above, or they can contain a collection of projects. A program parent can be defined to add consistency to the configuration of the projects, but is not required.

Guidelines for SVN:

- IDE configuration files should not be checked in

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