



# ABI Compatibility for Dummies

By,  
Sinny kumari

{#,@}ksinny

# What is API?

## Application Programming Interface

- Set of interfaces provided by an application to interact with a software.
- **For example:**

- printf(), scanf() by libc.so library from glibc

API declared in stdio.h header file (#include <stdio.h>)

```
extern int printf (const char *__restrict __format, ...);  
extern int scanf (const char *__restrict __format, ...);
```

- std::cout, std::cin by libstdc++.so library from gcc

API declared in ostream header file (#include <ostream> )

```
namespace std  
{  
    operator<<(__ostream_type& );  
}
```

# Effect of API change

Applications may result in compilation error

## Example

```
/* My application app.c */  
#include <stdio.h>  
int main()  
{ printf ("Hello\n"); return 0;}
```

## Compiling application app.c

```
$ gcc app.c
```

Prototype of printf in older version of glibc

```
extern int printf (const char *__restrict __format, ...);
```

Prototype of printf in newer version of glibc

```
extern int printf (const char *__restrict __format, int  
arg_length, ...);
```

app.c will need to update source and recompile for  
using latest glibc

# What is ABI?

## **Application Binary Interface**

Interface between two program modules, one of which is often a library or operating system, at the level of machine code.

# What constitutes ABI change?

- Changes in calling stack
- V-table changes
- Removed functions/variables
- Removed libraries
- Change in size of data types

# How ABI differs from API

- API is a source code-based while an ABI is a binary interface.
- POSIX is an API, while the Linux Standard Base provides an ABI
- If API of an application changes, dependent application need to update source code and recompile it.
- If ABI of an application changes, dependent application don't need to update source code but may need to recompile application.

# What is ABI incompatibility

An application needs recompilation to run correctly, due to change in ABI from older to newer version of interface being used by it.

# Effect of incompatible ABI

Wrong output or crash while running application



# Benefits of having compatible ABI

- Reduced maintenance time
- Reduced cost
- Lesser bugs and crash in application
- Flexibility to migrate application from older to newer version of your distro like Fedora, Ubuntu, OpenSUSE

# ABI analysis tools for Linux binaries

- Binutils

- readelf - Displays information about binary files
  - debug information ( option --debug-dump )
  - Exported function/variables ( option -s )
  - Architecture, binary type, endianness ( option -h )
- objdump
- nm- Lists symbols from object files
  - Exported symbols ( option -g )

- Elfutils

# Tools checking C/C++ ABI compatibility

- API Compliance Checker - Checks backward binary and source-level compatibility of a C/C++ library. Written in perl
- Libabigail – C++ application providing set of APIs and tools to do ABI analysis on binaries
  - abidiff – ABI change between two binaries
  - abidw – XML representation of ABI relevant data from binaries
  - abicompat – Checks ABI compatibility of an application against linked libraries during their subsequent release.

# Summary

- While designing a library, think wisely and don't change APIs exposed by it frequently.
- As a consumer of library, while developing an application use libraries having stable ABI.
- Run ABI analysis tools like ACC or abidiff before releasing newer version of a library
- Run abicompat tool before upgrading your application to newer version of libraries it's linked to.

# References

- ABI Compatibility Checker - [http://ispras.linuxbase.org/index.php/ABI\\_compliance\\_checker](http://ispras.linuxbase.org/index.php/ABI_compliance_checker)
- Libabigail - <https://sourceware.org/libabigail/>
- Elfutils - <https://fedorahosted.org/elfutils/>
- Binutils - [www.gnu.org/software/binutils/](http://www.gnu.org/software/binutils/)



**Thank You**