

# **Individual Figma Tutorial and Documentation**

## **Student and Project Information**

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**Project Name:** W26\_3375\_S1\_G4\_StoryEcho

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# 1. Figma Tutorial Video Link

Character exploration interface and personal reflection interaction flow.

Video URL:

[Sin-YiHuang\\_FigmaTutorial.mov](#)

# 2. Supplemental Document / Slides

- **Tutorial outline**

This tutorial demonstrates how to design a character-focused interface and reflection flow that supports emotional engagement and intuitive interaction. The goal is to guide users from story comprehension toward personal reflection in a structured and low-friction experience.

**Design Idea Origin:** The concept is inspired by narrative empathy. The idea is that engaging with fictional characters can help users reflect on their own emotions and values. Instead of focusing on plot or biography, the interface emphasizes emotional resonance, cognitive clarity, and self-awareness.

The tutorial showcases how thoughtful UI structure and interaction flow can support emotional UX without overwhelming the user.

- **Key Figma concepts explained**

This tutorial highlights several core design principles:

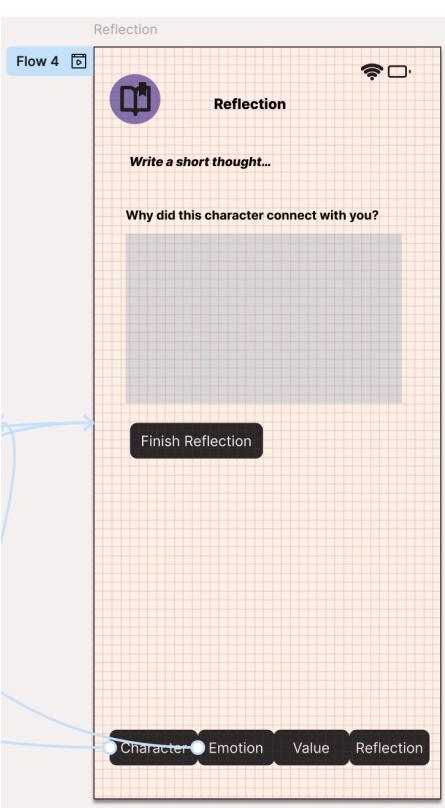
- Emotional UX flow:  
Each screen represents a psychological step:  
understanding → emotion → value → reflection.
- Prompt sequencing:  
Questions are structured to gradually deepen self-awareness without cognitive overload.
- Interaction simplicity:  
Toggle chips, scrolling frames, and minimal inputs reduce friction and maintain focus.

- Step-by-step screenshots

**Table 1 Prototype design**

Design Frame	Appcation exhibit	Design detail
		<p><b>Interaction Elements</b> Buttons (4 total) Navigation buttons simulate app flow: Character, Emotion, Value, Reflect Chip Groups</p> <p><b>Traits Section</b></p> <ul style="list-style-type: none"> <li>• Uses a Tag Toggle Group</li> <li>• Horizontally scrollable frame</li> <li>• Allows quick visual scanning</li> <li>• Emphasizes character personality traits</li> </ul> <p><b>Emotional Themes</b></p> <ul style="list-style-type: none"> <li>• Uses suggestion-style chips</li> <li>• Vertically scrollable layout</li> <li>• Non-interactive to reduce cognitive load</li> </ul> <p><b>Scrolling Behavior</b></p> <ul style="list-style-type: none"> <li>• Traits → horizontal scrolling</li> <li>• Emotional themes → vertical scrolling</li> </ul>

Design Frame	Appcation exhibit	Design detail
<p>Emotion Selection</p> <p>Flow 2</p> <p>The design frame shows a 'Character Relationship Graph' with various anime-style character icons connected by lines. Below it is an 'Emotion grid' containing buttons for 'empathy', 'loneliness', 'courage', and 'anxiety'. A navigation bar at the bottom includes 'Character', 'Emotion', 'Value', and 'Reflection' buttons.</p> <p>Touch down points are indicated on the 'Edit' and 'Next' buttons in the bottom navigation bar, and on the 'empathy' button in the emotion grid.</p>	<p>The appcation exhibit displays the 'Emotion Selection' screen on a smartphone. It features the character relationship graph and the emotion grid with the 'empathy' button selected. Navigation buttons 'Edit' and 'Next' are at the bottom.</p>	<p><b>Interaction Elements Buttons (6 total)</b></p> <ul style="list-style-type: none"> <li>Edit → allows simulated revision</li> <li>Next → moves to value reflection</li> <li>Character / Emotion / Value / Reflect navigation buttons</li> </ul> <p><b>Chip Groups</b></p> <p><b>Emotion Grid</b></p> <ul style="list-style-type: none"> <li>Tag Toggle Group</li> <li>Horizontal scrolling</li> <li>Designed for quick emotional tagging</li> <li>Encourages intuitive selection rather than analysis</li> </ul> <p><b>Scrolling Behavior</b></p> <ul style="list-style-type: none"> <li>Emotion grid → horizontal scrolling</li> </ul>
<p>Value Selection</p> <p>Flow 3</p> <p>The design frame includes a 'Prompt' section with the text 'Which value would you want to embody?' and a 'Value grid' below it. The value grid contains four items: 'resilience', 'identity', 'courage', and 'independence'. A navigation bar at the bottom includes 'Character', 'Emotion', 'Value', and 'Reflection' buttons.</p> <p>Touch down points are indicated on the 'down' and 'ch down' buttons in the bottom navigation bar, and on the 'resilience' button in the value grid.</p>	<p>The appcation exhibit displays the 'Value Selection' screen on a smartphone. It features the 'Prompt' section and the value grid with the 'resilience' button selected. Navigation buttons 'Character', 'Emotion', 'Value', and 'Reflection' are at the bottom.</p>	<p><b>Interaction Elements Buttons (5 total)</b></p> <ul style="list-style-type: none"> <li>Navigation buttons: Character / Emotion / Value / Reflect</li> <li>Optional progression button (if included)</li> </ul> <p><b>Chip Groups</b></p> <p><b>Prompt Chips</b></p> <ul style="list-style-type: none"> <li>Suggestion chip layout</li> <li>Vertically scrollable</li> <li>Encourages guided reflection</li> </ul> <p><b>Value Grid</b></p> <ul style="list-style-type: none"> <li>Tag Toggle Group</li> <li>Structured grid layout</li> <li>Promotes deliberate selection</li> </ul> <p><b>Scrolling Behavior</b></p> <ul style="list-style-type: none"> <li>Prompt section → vertical scrolling</li> <li>Value grid → static grid or minimal scroll</li> </ul>

Design Frame	Appcation exhibit	Design detail
		<p><b>Interaction Elements</b>  <b>Buttons (5 total)</b></p> <ul style="list-style-type: none"> <li>• Finish Reflection</li> <li>• Navigation buttons: Character / Emotion / Value / Reflect</li> </ul> <p><b>Input Area</b></p> <ul style="list-style-type: none"> <li>• Minimal text box</li> <li>• Designed for short, low-pressure writing</li> </ul> <p><b>Scrolling Behavior</b></p> <ul style="list-style-type: none"> <li>• Mostly static layout</li> <li>• Optional vertical scroll for smaller screens</li> </ul>

- **Prototype structure**

Frame Structure Overview:

### Frame1 — Character Focus

Purpose: Introduce a character and create emotional entry.

#### Layout Components

- Character image
- Character name

#### Traits Section

Uses Tag Toggle Group inside a frame

Overflow behavior: Horizontal scrolling

Options include:

Resilient, lonely, protective, curious, empathetic, ambitious, loyal

#### Emotional Themes

Suggestion chips inside a vertically scrollable frame

Options include:

Resilience, empathy, courage, trust, identity, belonging

#### Section Navigation Buttons

- Character
- Emotion
- Value
- Reflect

## **Frame 2 — Emotion Selection**

Purpose: Help users identify emotional reactions.

### **Components**

- Character relationship graph (visual reference only)
- Prompt text:  
*“Which emotion did this character evoke?”*

Buttons:

- Edit
- Next

### **Emotion Grid**

Tag Toggle Group inside horizontal scroll frame

Options include:

Resilience, empathy, courage, trust, identity, belonging

### **Section Navigation Buttons**

- Character
- Emotion
- Value
- Reflect

## **Frame 3 — Value Selection**

Purpose: Encourage reflection on personal values.

### **Prompt Section**

Suggestion chips inside the vertical scroll frame

Options include:

- Which value reflects your beliefs?
- Which value do you relate to most?
- Which value would you want to embody?

### **Value Grid**

Loyalty, honesty, independence, courage, compassion, resilience

### **Section Navigation Buttons**

- Character
- Emotion
- Value
- Reflect

## **Frame 4 — Reflection**

Purpose: Allow users to express personal insight.

### **Components**

Prompt text:

- “Write a short thought...”
- “Why did this character connect with you?”

Text input field

Finish Reflection button

### **Section Navigation Buttons**

- Character
- Emotion
- Value
- Reflect

### 3. AI Use Section

#### 3.1 AI Tools and Specific Use

AI Tool Name	Version / Account Type	Specific Feature Used
ChatGPT	ChatGPT 3.5	wording support, reflection prompt drafting
Figma AI	Free version	Color suggestions icon suggestions
Grammarly	Free version	Correcting grammatical errors.

#### 3.2 Value Addition

While AI tools supported wording and ideation, significant human design decisions shaped the final tutorial:

- Custom refinement of prompts to match emotional UX goals
- Manual organization of screen flow for clarity
- Color hierarchy decisions to support psychological pacing

#### 3.3 Appendix — Prompt History

Include all prompts used with AI tools.

Prompt 1:

Color palette ideas for calm emotional reflection UI.

## 4. Project Work Date / Hours Logs

Record all work completed toward the group project and Figma tutorial.

**Table 2. Team project work logs and Figma tutorial logs**

Date	Hours	Description of Work Done
February 5, 2026	1.5	(Team work logs) Created a draft of questions for the interview and the survey from
February 6, 2026	2	(Team work logs) Learning how to use Figma and experimenting with creating different types of frames.
February 8, 2026	3.5	Combining the project concept with UI planning and designing the four main frames.

February 11, 2026	3.5	Building a fully interactive prototype and refining screen transitions.
February 12, 2026	4	Preparing documentation and recording the tutorial video.
February 13, 2026	1.5	(Team work logs) Create google form for the survey from

## 5. References

### Websites: Character Relationships

- *My Hero Academia Wiki – Shoto Todoroki Relationships*  
[https://myheroacademia.fandom.com/wiki/Shoto\\_Todoroki/Relationships](https://myheroacademia.fandom.com/wiki/Shoto_Todoroki/Relationships)
- *Reddit – Rough Web of Class 1-A Relationships*  
[https://www.reddit.com/r/BokuNoHeroAcademia/comments/kxnz8c/rough\\_web\\_of\\_class\\_1a\\_relationships/](https://www.reddit.com/r/BokuNoHeroAcademia/comments/kxnz8c/rough_web_of_class_1a_relationships/)

### Academic and Media Platforms

- *MyAnimeList – Anime & Character Database*  
<https://myanimelist.net/>