

Individual Figma Tutorial and Documentation

Student and Project Information

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Project Name: W26_3375_S1_G4_StoryEcho

1. Figma Tutorial Video Link

Emotional Overview and Insight flow:

Video URL:

 Figma tutorial video.mp4

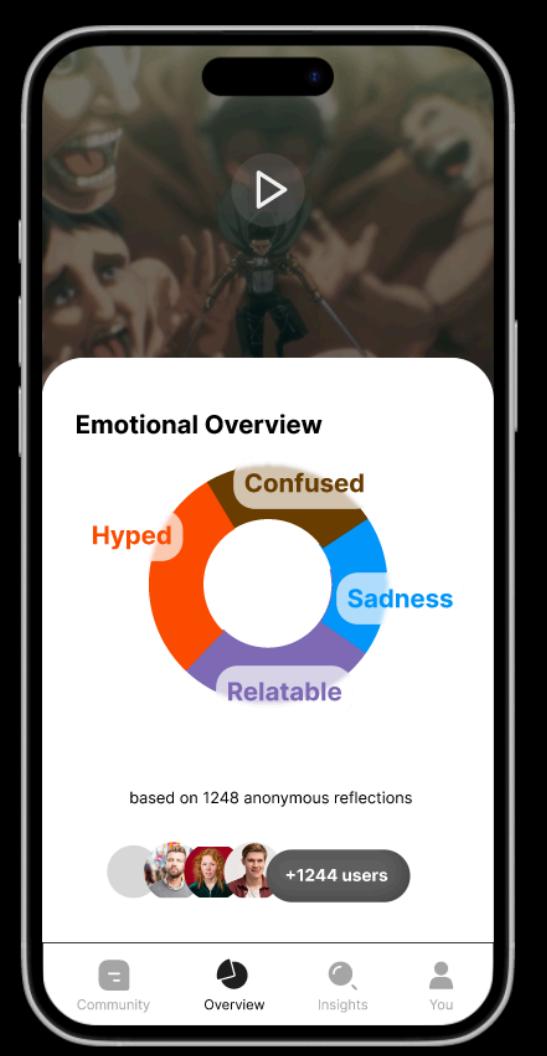
2. Supplemental Document / Slides

- Tutorial outline:

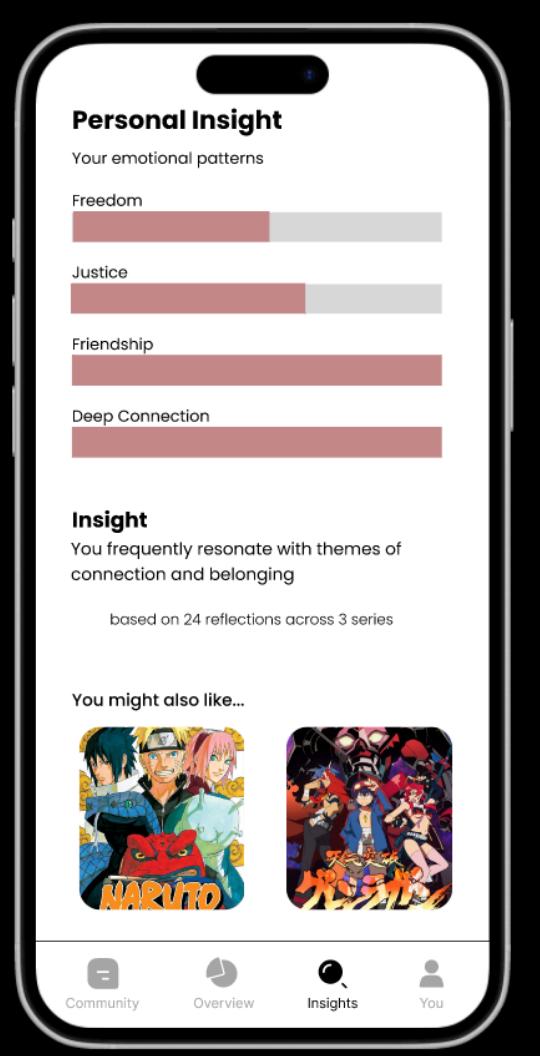
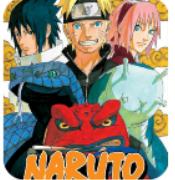
This tutorial demonstrates how to visualize aggregated emotional data and create a personal insight page using simple UI components in Figma. The goal is to give users a sense of community with anonymous opinions where users can express themselves and how they feel about certain themes as pertains to the topic(character/movie) at hand. As well as offering calculated insights generated from the users footprint thus far.

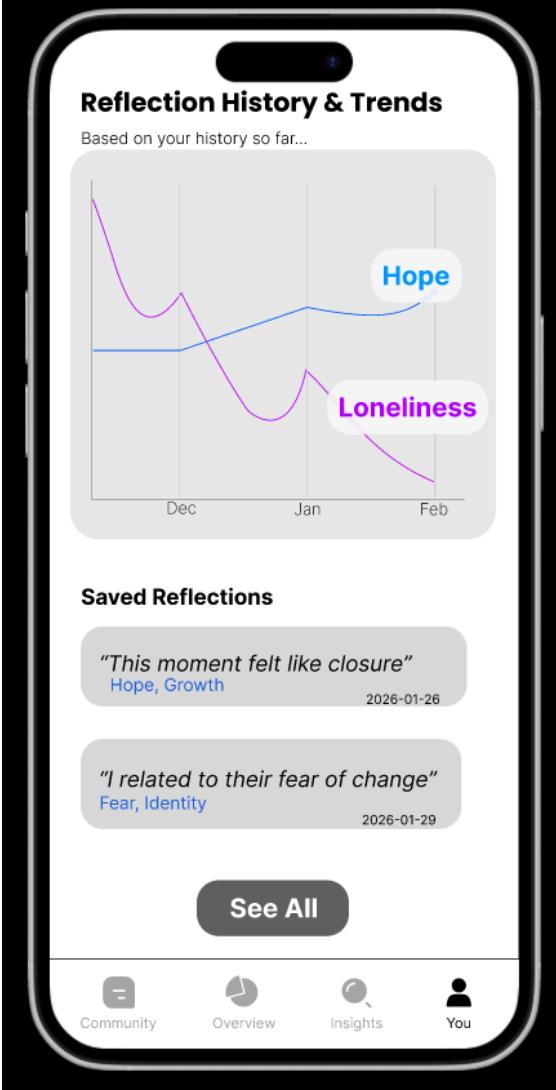
- Key Figma concepts explained:

- Data visualization reasoning: Bar charts for emotion & value distribution as percentages are easy to compare visually, Line chart for reflection trends over time.
- Community resonance concept: the purpose is to transform raw emotional data into meaningful, easily digestible insights.

| Design Frame | Design detail |
|--|--|
|  | <p>Interaction Elements Navigation buttons simulate app flow. The chart represents the emotion users have attached to the scene in the background below The number of aggregated opinions is listed below.</p> |

| Design Frame | Design detail |
|--------------|--|
| | <p>Interaction Elements Navigation buttons simulate app flow. A card containing anonymous opinions from different users. Each opinion is associated with a specific feeling.</p> |

| Design Frame | Design detail | | | | | | | | | | |
|--|---------------|------------|---------|------|---------|------|------------|------|-----------------|------|---|
|  <p>Personal Insight Your emotional patterns</p> <table border="1"> <thead> <tr> <th>Emotion</th> <th>Percentage</th> </tr> </thead> <tbody> <tr> <td>Freedom</td> <td>~30%</td> </tr> <tr> <td>Justice</td> <td>~35%</td> </tr> <tr> <td>Friendship</td> <td>100%</td> </tr> <tr> <td>Deep Connection</td> <td>100%</td> </tr> </tbody> </table> <p>Insight You frequently resonate with themes of connection and belonging based on 24 reflections across 3 series</p> <p>You might also like...</p> <div style="display: flex; justify-content: space-around;">   </div> <p>Community Overview Insights You</p> | Emotion | Percentage | Freedom | ~30% | Justice | ~35% | Friendship | 100% | Deep Connection | 100% | <p>Interaction Elements Navigation buttons simulate app flow. Personal insight shows the emotions linked to scenes the user has experienced in a specific period of time Insight provides a summary. Recommendations of shows based on insight are also shown.</p> |
| Emotion | Percentage | | | | | | | | | | |
| Freedom | ~30% | | | | | | | | | | |
| Justice | ~35% | | | | | | | | | | |
| Friendship | 100% | | | | | | | | | | |
| Deep Connection | 100% | | | | | | | | | | |

| Design Frame | Design detail |
|---|--|
|  <p>Reflection History & Trends Based on your history so far...</p> <p>The graph shows the trend of emotional association thus far. Saved reflections contain opinions that the user has decided to save till later.</p> <p>Saved Reflections</p> <ul style="list-style-type: none"> "This moment felt like closure" Hope, Growth 2026-01-26 "I related to their fear of change" Fear, Identity 2026-01-29 <p>See All</p> <p>Community Overview Insights You</p> | <p>Interaction Elements Navigation buttons simulate app flow. The graph shows the trend of emotional association thus far. Saved reflections contain opinions that the user has decided to save till later.</p> |

Frame 1 — Community Emotion Overview

Purpose

Visualize shared emotional responses to show users they are not alone.

What to include

Aggregated emotion chart

(e.g., “68% felt loneliness”)

Simple visual indicators (pie chart)

Title: Community Emotion Overview

What this communicates

Users see collective emotional patterns rather than social interaction.

The focus is validation through shared experience.

Frame 2 — Community Reflection Echoes

Purpose

Provide emotional resonance through anonymous reflections.

What to include

Short anonymous reflection snippets
(e.g., "This moment reminded me of loss.")

Clean card-style layout

Section label: Shared Reflection Echoes

What this communicates

Users encounter emotional perspectives from others without chatting, replying, or interacting.

This reinforces shared human experience, not social networking.

Frame 3 — Personal Insight Snapshot

Purpose

Help users understand recurring emotional themes.

What to include

Frequently resonated emotional themes

Insight message

(e.g., "You often resonate with themes of connection.")

Simple visual summary

What this communicates

The system reflects emotional tendencies to the user, encouraging self-awareness.

Frame 4— Reflection History & Trends

Purpose

Support long-term reflection and emotional tracking.

What to include

Emotional trend visualization over time

Saved reflection preview list

Date or theme tags

What this communicates

The app functions as a personal emotional archive that evolves with continued use.

3. AI Use Section

3.1 AI Tools and Specific Use

| AI Tool Name | Version / Account Type | Specific Feature Used |
|--------------|------------------------|--|
| ChatGPT | Free version | Elaborating design requirements, wording support |

3.2 Value Addition

The only thing I used AI for was to elaborate on design elements, as the idea was a bit vague. I wasn't sure what components would be necessary, so I asked it to elaborate based on the requirements I had previously stated in the proposal. While AI elaborated the requirements, I designed the components myself and brainstormed on what the actual flow would look like.

3.3 Appendix — Prompt History

Include all prompts used with AI tools.

Prompt 1:

Elaborate on the design idea for frames 3 and 4.

4. Project Work Date / Hours Logs

Record all work completed toward the group project (not just the Figma tutorial).

| Date | Hours | Description of Work Done |
|-------------------|-------|--|
| February 4, 2026 | 1.5 | (Team project work logs) Divided group project responsibilities and tasks |
| February 6, 2026 | 1.5 | (Team project work logs) Created a draft of questions for requirements gathering user study |
| February 11, 2026 | 2 | Learning the basics of Figma design to implement in the tutorial. |

| | | |
|------------------|---|---|
| February12, 2026 | 6 | Working on the Figma wireframes for the tutorial. Editing the recorded videos. |
|------------------|---|---|

5. References

List any references used during project planning or execution.

- [Travel Mobile App Design in Figma \(UI/UX, Prototype\)](#)
- [Make a Line Graph in Figma](#)