

# Names example

- Example: **Names** class
- practice with
  - coding array algorithms
  - implementing classes
  - and using good development techniques
- incremental development
- for **lookup**, **remove**, **insert**:
  - design test cases first
  - implement code
    - code refactoring
  - test code

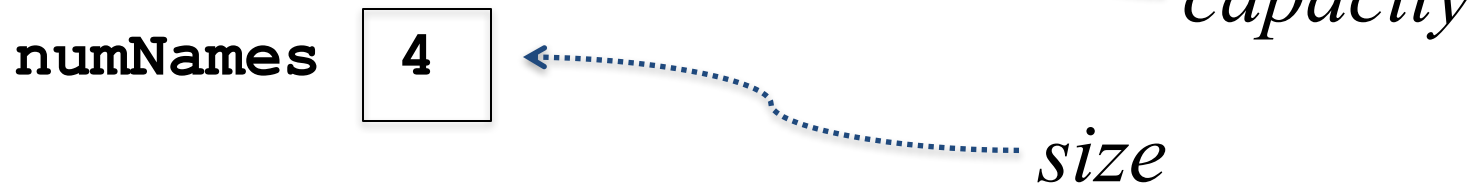
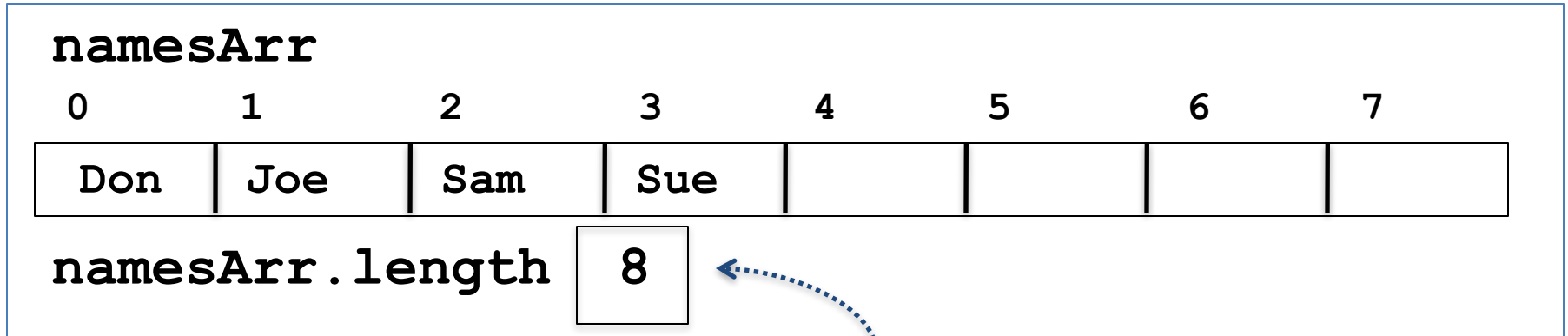
# Announcements

- Sample midterm exams have been published (link to Sample Exams page on left side of web page).
- PA2 available

# Names class

- Stores a list of unique names in alphabetical order.
- Allows look-up, insert, and removal of elements in the list.
- Uses partially-filled array representation
- **Names.java** has a partial implementation
- **MinNamesTester.java** is a program to test that subset.

# Names representation



# Lookup test cases

- Returns true iff **target** is present in names

namesArr

0	<b>Anne</b>
1	<b>Bob</b>
2	<b>Carol</b>
3	<b>Don</b>
4	<b>Ed</b>

Test cases

numNames

5

# Lookup code notes

- Returns true iff **target** is present in names

namesArr

0	<b>Anne</b>
1	<b>Bob</b>
2	<b>Carol</b>
3	<b>Don</b>
4	<b>Ed</b>

numNames **5**

# Remove test cases

Removes **target** from names object, and returns **true**.

If **target** wasn't present in names, returns **false** and no change made to names.

## Test cases

namesArr

0	<b>Anne</b>
1	<b>Bob</b>
2	<b>Carol</b>
3	<b>Don</b>
4	<b>Ed</b>

numNames

5

# Reuse code to test remove

```
public static void testRemove() {  
    Names names = new Names();  
    names.loadNames();  
    System.out.println("Attempt remove: Scotty");  
    boolean removed = names.remove("Scotty");  
    if (!removed) {  
        System.out.println("Scotty was not present");  
    }  
    System.out.println(  
        "Names in list [exp: Anne Bob Carol Don Ed]: ");  
    names.printNames();  
    System.out.println(  
        "Number of names in list [exp: 5]: "  
        + names.numNames());  
}
```



# Implementing remove: outline

Removes **target** from names object, and returns **true**.

If **target** wasn't present in names, returns **false** and no change made to names.

```
public boolean remove(String target) {
```

namesArr

0	<b>Anne</b>
1	<b>Bob</b>
2	<b>Carol</b>
3	<b>Don</b>
4	<b>Ed</b>

numNames

**5**

# Minimize amount of code

- Reuse lookup loop?
- It returns boolean
- Refactor!

# New helper function

```
/**  
    lookupLoc returns index of target in namesArr  
    or NOT_FOUND if it is not present  
*/  
private int lookupLoc(String target)
```

# Refactored `lookup` that uses `lookupLoc`

```
public boolean lookup(String target)
```

# Implementing remove

Removes **target** from names object, and returns **true**.

If **target** wasn't present in names, returns **false** and no change made to names.

```
public boolean remove(String target) {
```

namesArr

0	Anne
1	Bob
2	Carol
3	Don
4	Ed

numNames 5

# Insert test cases

Inserts `newName` into alphabetical names list.

Returns `false` and no change is made to names if `newName` is already present.

## Test cases

`namesArr`

0	<b>Anne</b>
1	<b>Bob</b>
2	<b>Carol</b>
3	<b>Don</b>
4	<b>Ed</b>

`numNames`

**5**

# Insert code notes

Inserts `newName` into alphabetical names list.

Returns `false` and no change is made to names if `newName` is already present.

`namesArr`

0	<b>Anne</b>
1	<b>Bob</b>
2	<b>Carol</b>
3	<b>Don</b>
4	<b>Ed</b>