Sion Gang

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Technical Skills

Languages: Python, TypeScript, C, C++, Java, JavaScript, SQL, Tailwind CSS

Frameworks/Tools: Node.is, React.is, Next.is, FastAPI, AWS, Flask, Django, Git, LangChain, Selenium

Libraries: Pytorch, TensorFlow, Scikit-learn, Pandas, NumPy, SciPy, OpenCV, OpenAl

Experience

Backend Automation Engineer

Jan 2025 - April 2025

Supernova MGU

Toronto, ON

- Developed the Al Agents below with Python, LangChain, and OpenAl, deployed via Docker, Streamlit, and Railway
- Created a Research AI Agent that discovers social media trends and scrapes relavent posts using BrightData APIs
- Increased social media engagement by 80% by building a Strategy AI Agent that automates brand marketing through research-driven post generation and scheduling, with customizable messaging, tone, and brand alignment.
- Enabled proactive debugging and faster issue resolution by building an Al Agent that tracks Azure API and codebase errors, categorizes them in Airtable, and auto-generates developer reports.

Software Developer

Oct 2022 - June 2024

Metropolis

Toronto, ON

- Contributed to maintaining the Official School Website with React, Vite, and TypeScript for 1200+ students
- Increased monthly website traffic by 35% by developing and deploying interactive JavaScript games

Firmware Developer

Sept 2024 - Dec 2024

University of Waterloo Orbital

Waterloo, ON

- Integrated LM75BD temperature sensor with I2C, utilizing FreeRTOS for task management and data handling
- Designed a thermal management system, ensuring optimal temperature regulation and preventing overheating.
- Implemented an OS interrupt handler to execute over-temperature shutdowns, ensuring device safety

Projects

Wearable AI Fall Detection Device | C, TensorFlow, STM32, SolidWorks

Sept 2024 - Dec 2024

- Trained a TensorFlow neural network on fall data, achieving 96% accuracy through rigorous data preprocessing
- Calibrated real-time data collection from LSM9DS1 IMU with C and sensor fusion, reducing false alerts by 30%
- Developed circuit schematics and 3D-modeled the device housing using SolidWorks to ensure durability

ML Music Accompaniment Composer | **(7)** | *Python, Jupyter, Mathplotlib, Pandas*

Aug 2023 - Sept 2023

- Trained scikit-learn models to generate musical accompaniment based on user-provided melodies
- Scraped 200+ MusicXml files from Musescore.com to create a robust training dataset
- Optimized data preprocessing pipelines by data categorization automation, improving model accuracy by 160%.

Dynamic Midi Visualization Application [Demo] | Python, PySide6, Pygame

June 2024 - Present

- Built a full-stack application that analyzes the notes of a song and generates dynamic visualizations
- Developed a user-friendly GUI with PySide6, enabling intuitive interaction and customization of visualizations
- Optimized the visual generator to process 400 notes/min, improving performance by 260%

Sept 2023 - Oct 2023

- · Created a OpenAl powered assistant to provide personalized training for improving user's charisma
- Developed a web application with Flask that enables real-time interaction with the bot, offering actionable insights
- Integrated DeepFace to perform real-time facial expression analysis and sentiment detection using OpenCV
- Implemented speech recognition for seamless conversation, enhancing user engagement and accessibility

Education

University of Waterloo

Waterloo, ON