

SIOULAS KONSTANTINOS

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Energetic, committed and fully inspired to become a Software Engineer. At the moment my work experience is limited, but I am looking forward to gain experience, improve and showcase my skills in order to achieve my goals.

EXPERIENCE

2024

Marvel Comics quiz app for Android

An app developed in Kotlin using Marvel Comic's public API to fetch all of its heroes' details and data in order to create a mini and fun quiz. The layout of the application is designed with XML. This project was initiated by UXMA for our University's Spring semester.

2023

Battleship Game

Created using various frontend and backend technologies. The layout of this project has been created by using basic HTML and CSS. Integration of a log in system with PHP and a basic ruleset. The game is mainly developed using JavaScript. There are two SQL databases, one for the users' login info and another for the players' moves on the board.

2022

Tic Tac Toe

Designed, implemented and presented a complete working model of a Tic-Tac-Toe game in Java and the graphical user interface was done in Java Swing. The game includes turns of a player, win/loss conditions and draw conditions.

EDUCATION

September 2019 - Present

Information and Electronical Engineering (Integrated Masters), International Hellenic University.

- Communication and cooperation with people
- Practical experience in various Programming languages
- Ability to learn and delve into new things

SKILLS

- Fluent in Greek (Native)
- English (B2 Level)
- Web Development
- API knowledge
- Familiarity with backend and frontend
- Soft skills like patience and cooperation