

# Siqin Li

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## OBJECTIVE

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Seeking a challenging position as a software engineer in the area of deep learning and computer vision.

## EDUCATION

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<b>University of Maryland</b>	College Park, MD
Master of Science, Electrical and Computer Engineering	May 2018
<b>University of Electronic Science and Technology of China</b>	Chengdu, China
Bachelor of Science, Electronic Science and Technology	July 2015
<ul style="list-style-type: none"><li>• Second-class People's Scholarship, 2013</li><li>• First-class People's Scholarship, 2012</li></ul>	

## RELEVANT COURSES

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- **Computer Vision:** Digital Image Processing, Image Understanding, Computer Processing of Pictorial Information
- **Signal Processing:** Random Processes, Estimation and Detection Theory, Advanced Digital Signal Processing, Information Theory, Digital Communication

## RESEARCH EXPERIENCE

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<u>Current Research</u>	Silver Spring, MD
<b>Medical Image Quality Assessment</b>	Jun 2018 – Now
Developed a system to automatically detect high-quality regions in endoscopic images based either on convolutional neural network or sparse dictionary learning.	
<u>Master Thesis</u>	College Park, MD
<b>Gesture-Controlled Drone</b>	Jan 2017 - Nov 2017
Develop the Human Robot Interaction pipeline on drones which can be controlled by human body language such as gestures representing desired actions to be performed by the drone.	
<ul style="list-style-type: none"><li>• Human pose RGB-D video based data collection</li><li>• RGB body skeleton and hand skeleton detection using machine learning methods (Support Vector Machine)</li><li>• Human action and gesture recognition using novel Convolutional Neural Network (Res-TCN + Multi-models)</li><li>• Simulation on ROS where a drone running the same flight controller using the gestures recognized</li></ul>	
<u>Projects</u>	College Park, MD
<b>Action Recognition in Surveillance Video</b>	Jan 2018 – May 2018
<ul style="list-style-type: none"><li>• Human Pose Tracking</li><li>• Action Detection</li><li>• Skeleton based action recognition</li></ul>	
<b>3D model reconstruction and segmentation</b>	May 2017
<ul style="list-style-type: none"><li>• Extracted object of interest from table top RGB-D images</li><li>• Reconstruct complete 3D point cloud model</li><li>• Segmented the scene of objects collection and built a semantic map</li></ul>	
<b>Structure from Motion</b>	April 2017
<ul style="list-style-type: none"><li>• Implemented a reconstruction of 3D scene based on images</li></ul>	
<b>Panorama Stitching</b>	March 2017
<ul style="list-style-type: none"><li>• Implemented an end-to-end pipeline to do image panorama stitching of unordered images</li></ul>	
<b>Face Swapping</b>	March 2017
<ul style="list-style-type: none"><li>• Successfully detected and seamlessly swapped faces in a video using two different warping techniques</li></ul>	

## WORK EXPERIENCE

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<i>Food and Drug Administration (FDA)</i>	Silver Spring, MD
<b>Research Fellow</b>	Jun 2018 – Now
<ul style="list-style-type: none"><li>• Working at the Center for Devices and Radiological Health (CDRH), Office of Science and Engineering Laboratories(OSEL) and supervised by Dr. Quanzeng Wang.</li></ul>	
<i>University of Maryland</i>	College Park, MD
<b>Research Assistant</b>	January – May 2018
<ul style="list-style-type: none"><li>• Working in Computer Vision Lab and Autonomy Robotics Cognition Lab under the guidance of Prof. Yiannis Aloimonos and Dr. Cornelia Fermuller.</li></ul>	
<i>Eastern New Mexico University</i>	Portales, NM
<b>Supplemental Instructor</b>	August 2014 - May 2015
<ul style="list-style-type: none"><li>• Instructed the class when necessary</li><li>• Provided on-going assistance to students and helped them improve their academic performance</li></ul>	

## SKILLS

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- *Language & Software:* Python (Numpy, OpenCV), C/C++, MATLAB, SQL
- *Operating Systems:* Linux, MacOS, Windows
- *Others:* PyTorch, TensorFlow, Keras, Caffe, ROS